

CIS 500  
Software Foundations  
Fall 2004  
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sums

## Sums – motivating example

```
PhysicalAddr = {firstlast:String, addr:String}
VirtualAddr = {name:String, email:String}
Addr = PhysicalAddr + VirtualAddr
inl : "PhysicalAddr → PhysicalAddr+VirtualAddr"
inr : "VirtualAddr → PhysicalAddr+VirtualAddr"

getName = λa:Addr.
  case a of
    inl x ⇒ x.firstlast
    inr y ⇒ y.name;
```

*New syntactic forms*

<i>terms</i>	$t ::= \dots$	$\text{inl } t$	$\text{inr } t$	$\text{case } t \text{ of inl } x \Rightarrow t \mid \text{inr } x \Rightarrow t$
<i>tagging (left)</i>				
<i>tagging (right)</i>				
<i>case</i>				
<i>values</i>	$v ::= \dots$	$\text{inl } v$	$\text{inr } v$	
<i>tagged value (left)</i>				
<i>tagged value (right)</i>				
<i>types</i>	$T ::= \dots$	$T + T$		
<i>sum type</i>				

$\Gamma \vdash t : T$

(T-INL)

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{inl } t_1 : T_1 + T_2}$$

(T-INR)

$$\frac{\Gamma \vdash t_1 : T_2}{\Gamma \vdash \text{inr } t_1 : T_1 + T_2}$$

(T-CASE)

$$\frac{\Gamma \vdash t_0 : T_1 + T_2 \quad \Gamma, x_1 : T_1 \vdash t_1 : T \quad \Gamma, x_2 : T_2 \vdash t_2 : T}{\Gamma \vdash \text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 : T}$$

$t \rightarrow t'$

(E-CASEINL)  $\text{case (inl } v_0)$   
of inl  $x_1 \Rightarrow t_1$  | inr  $x_2 \Rightarrow t_2$   
 $\rightarrow [x_1 \mapsto v_0]t_1$

(E-CASEINR)  $\text{case (inr } v_0)$   
of inl  $x_1 \Rightarrow t_1$  | inr  $x_2 \Rightarrow t_2$   
 $\rightarrow [x_2 \mapsto v_0]t_2$

(E-CASE)  $t_0 \rightarrow t'_0$   

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 $\text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1$  | inr  $x_2 \Rightarrow t_2$   
 $\rightarrow \text{case } t'_0 \text{ of inl } x_1 \Rightarrow t_1$  | inr  $x_2 \Rightarrow t_2$

(E-INR)

$$\frac{t_1 \rightarrow t'_1}{\text{inr } t_1 \rightarrow \text{inr } t'_1}$$

(E-INL)

$$\frac{t_1 \rightarrow t'_1}{\text{inl } t_1 \rightarrow \text{inl } t'_1}$$

## Sums and Uniqueness of Types

Problem:

If  $t$  has type  $T$ , then  $\text{inl } t$  has type  $T+U$  for every  $U$ .

I.e., we've lost uniqueness of types.

Possible solutions:

- ◆ “Infer”  $U$  as needed during typechecking
- ◆ Give constructors different names and only allow each name to appear in one sum type (requires generalization to “variants,” which we’ll see next) — OCaml’s solution
- ◆ Annotate each  $\text{inl}$  and  $\text{inr}$  with the intended sum type.

For simplicity, let’s choose the third.



*New syntactic forms*

*t* ::= ...

*inl t as T*

*inr t as T*

*terms*

*tagging (left)*

*tagging (right)*

*values*

*tagged value (left)*

*tagged value (right)*

*v* ::= ...

*inl v as T*

*inr v as T*

$\Gamma \vdash t : T$

(T-INL)

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{inl } t_1 \text{ as } T_1 + T_2 : T_1 + T_2}$$

(T-INR)

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash \text{inr } t_1 \text{ as } T_1 + T_2 : T_1 + T_2}$$

*Evaluation rules ignore annotations:*

$t \rightarrow t'$

(E-CASEINTL)

$$\text{case (inl } v_0 \text{ as } T_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \\ \longrightarrow [x_1 \mapsto v_0]t_1$$

(E-CASEINR)

$$\text{case (inr } v_0 \text{ as } T_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \\ \longrightarrow [x_2 \mapsto v_0]t_2$$

(E-INL)

$$\frac{t_1 \rightarrow t'_1}{\text{inl } t_1 \text{ as } T_2 \rightarrow \text{inl } t'_1 \text{ as } T_2}$$

(E-INR)

$$\frac{t_1 \rightarrow t'_1}{\text{inr } t_1 \text{ as } T_2 \rightarrow \text{inr } t'_1 \text{ as } T_2}$$

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## Variants

Just as we generalized binary products to labeled records, we can generalize binary sums to labeled **variants**.

*New syntactic forms*

$t ::= \dots$

$\langle l=t \rangle$  as T

case  $t$  of  $\langle l_i=x_i \rangle \Rightarrow t_i$   $! \in l..n$

$T ::= \dots$

$\langle l_i:T_i \rangle$   $! \in l..n$

*terms*

*tagging*

*case*

*types*

*type of variants*

$$t \rightarrow t'$$

case  $\langle \lambda_j = v_j \rangle$  as T of  $\langle \lambda_i = x_i \rangle \Rightarrow t_i$   $i \in I \dots n$   
 $\rightarrow [x_j \mapsto v_j] t_j$

(E-CASE-VARIANT)

$t_0 \rightarrow t'_0$   


---

 case  $t_0$  of  $\langle \lambda_i = x_i \rangle \Rightarrow t_i$   $i \in I \dots n$

(E-CASE)

$\rightarrow$  case  $t'_0$  of  $\langle \lambda_i = x_i \rangle \Rightarrow t_i$   $i \in I \dots n$

$t_i \rightarrow t'_i$   


---

 $\langle \lambda_i = t_i \rangle$  as T  $\rightarrow \langle \lambda_i = t'_i \rangle$  as T

(E-VARIANT)

$\Gamma \vdash t : T$

(T-VARIANT)

$$\frac{\Gamma \vdash t_j : T_j}{\Gamma \vdash \langle \lambda_j = t_j \rangle \text{ as } \langle \lambda_i : T_i \rangle : \langle \lambda_i : T_i \rangle_{i \in I \dots n}}$$

(T-CASE)

$$\frac{\Gamma \vdash t_0 : \langle \lambda_i : T_i \rangle_{i \in I \dots n} \quad \text{for each } i \quad \Gamma, x_i : T_i \vdash t_i : T}{\Gamma \vdash \text{case } t_0 \text{ of } \langle \lambda_i = x_i \rangle \Rightarrow t_i}_{i \in I \dots n} : T$$

```

Addr = <physical:PhysicalAddr, virtual:VirtualAddr>
a = <physical=pa> as Addr;
getName = λa:Addr.
  case a of
    <physical=x> ⇒ x.firstlast
    | <virtual=y> ⇒ y.name;

```

---

Example



# Options

just like in OCaml...

```
OptionalNat = <none:Unit, some:Nat>;  
Table = Nat → OptionalNat;  
emptyTable = λn:Nat. <none=unit> as OptionalNat;  
extendTable =  
  λt:Table. λm:Nat. λv:Nat.  
    if equal n m then <some=v> as OptionalNat  
    else t n;  
x = case t (5) of  
  <none=u> ⇒ 999  
  | <some=v> ⇒ v;
```

## Enumerations

```
Weekday = <monday:Unit, tuesday:Unit, wednesday:Unit,  
          thursday:Unit, friday:Unit>;
```

```
nextBusinessDay = λw:Weekday.  
  case w of <monday=x> ⇒ <tuesday=unit> as Weekday  
  | <tuesday=x> ⇒ <>wednesday=unit> as Weekday  
  | <>wednesday=x> ⇒ <thursday=unit> as Weekday  
  | <thursday=x> ⇒ <friday=unit> as Weekday  
  | <friday=x> ⇒ <monday=unit> as Weekday;
```

## Terminology: “Union Types”

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$T_1 + T_2$  is a **disjoint union** of  $T_1$  and  $T_2$  (the tags **inl** and **inr** ensure disjointness)

(We could also consider a **non-disjoint union**  $T_1 \vee T_2$ , but its properties are substantially more complex, because it induces an interesting **subtype** relation. We'll come back to subtyping later.)

Recursion

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## Recursion in $\lambda \leftarrow$

- ◆ In  $\lambda \leftarrow$ , all programs terminate. (Cf. Chapter 12.)
- ◆ Hence, untyped terms like **omega** and **fix** are not typable.
- ◆ But we can **extend** the system with a (typed) fixed-point operator...

```

ff =  $\lambda$ ie:Nat $\rightarrow$ Bool.
       $\lambda$ x:Nat.
        if iszero x then true
        else if iszero (pred x) then false
        else ie (pred (pred x));
iseven = fix ff;
iseven 7;

```

---

Example

*New evaluation rules*

$t ::= \dots \text{fix } t$

*New syntactic forms*

$\text{fix } (\lambda x:T_1. t_2)$   
 $\longrightarrow [x \mapsto (\text{fix } (\lambda x:T_1. t_2))]t_2$

(E-FIXBETA)

$$\frac{\text{fix } t_1 \longrightarrow \text{fix } t'_1}{t_1 \longrightarrow t'_1}$$

(E-FIX)

$t \longrightarrow t'$

*fixed point of  $t$*

*terms*

*New typing rules*

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2}{\Gamma \vdash \text{fix } t_1 : T_1}$$

(T-FIX)

$$\boxed{\Gamma \vdash t : T}$$



## A more convenient form

```
def letrec x:T1=t1 in t2 = fix (λx:T1.t1) in t2
letrec iseven : Nat → Bool =
  λx:Nat.
    if iszero x then true
    else if iszero (pred x) then false
    else iseven (pred (pred x))
  in
  iseven 7;
```

Lists

# Lists — syntax

<i>terms</i>	$t ::= \dots$	<code>nil[T]</code>	<code>cons[T] t t</code>	<code>isnil[T] t</code>	<code>head[T] t</code>	<code>tail[T] t</code>
<i>empty list</i>		<code>nil[T]</code>				
<i>list constructor</i>			<code>cons[T] t t</code>			
<i>test for empty list</i>				<code>isnil[T] t</code>		
<i>head of a list</i>					<code>head[T] t</code>	
<i>tail of a list</i>						<code>tail[T] t</code>
<i>values</i>	$v ::= \dots$					
<i>empty list</i>		<code>nil[T]</code>				
<i>list constructor</i>			<code>cons[T] v v</code>			
<i>types</i>	$T ::= \dots$	<code>List T</code>				
<i>type of lists</i>						

## Lists — evaluation

$$\frac{t_1 \rightarrow t'_1 \quad \text{cons}[T] \ t_1 \ t_2 \rightarrow \text{cons}[T] \ t'_1 \ t_2}{(E\text{-CONS1})}$$

$$\frac{t_2 \rightarrow t'_2 \quad \text{cons}[T] \ v_1 \ t_2 \rightarrow \text{cons}[T] \ v_1 \ t'_2}{(E\text{-CONS2})}$$

$$(E\text{-ISNILNIL}) \quad \text{isnil}[S] \ (\text{nil}[T]) \rightarrow \text{true}$$

$$(E\text{-ISNILCONS}) \quad \text{isnil}[S] \ (\text{cons}[T] \ v_1 \ v_2) \rightarrow \text{false}$$

$$\frac{t_1 \rightarrow t'_1 \quad \text{isnil}[T] \ t_1 \rightarrow \text{isnil}[T] \ t'_1}{(E\text{-ISNIL})}$$

Note that evaluation rules do not look at type annotations!

$$\text{(E-TAIL)} \quad \frac{t_1 \rightarrow t'_1}{\text{tail}[T] \ t_1 \rightarrow \text{tail}[T] \ t'_1}$$

$$\text{(E-TAILCONS)} \quad \text{tail}[S] \ (\text{cons}[T] \ v_1 \ v_2) \rightarrow v_2$$

$$\text{(E-HEAD)} \quad \frac{t_1 \rightarrow t'_1}{\text{head}[T] \ t_1 \rightarrow \text{head}[T] \ t'_1}$$

$$\text{(E-HEADCONS)} \quad \text{head}[S] \ (\text{cons}[T] \ v_1 \ v_2) \rightarrow v_1$$

## Lists — typing

(T-NIL)  $\Gamma \vdash \text{nil}[T_1] : \text{List } T_1$

(T-CONS)  $\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : \text{List } T_1}{\Gamma \vdash \text{cons}[T_1] t_1 t_2 : \text{List } T_1}$

(T-ISNIL)  $\frac{\Gamma \vdash t_1 : \text{List } T_1}{\Gamma \vdash \text{isnil}[T_1] t_1 : \text{Bool}}$

(T-HEAD)  $\frac{\Gamma \vdash t_1 : \text{List } T_1}{\Gamma \vdash \text{head}[T_1] t_1 : T_1}$

(T-TAIL)  $\frac{\Gamma \vdash t_1 : \text{List } T_1}{\Gamma \vdash \text{tail}[T_1] t_1 : \text{List } T_1}$