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Normalization and References

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Today's Agenda

- ▶ Normalization
 - Logical Relations
 - Proof Outline
- ▶ References
 - Introduction
 - Typing
 - Evaluation
 - Store Typings
 - Safety

Normalization

Introduction

- ▶ Evaluation of a well-typed program is guaranteed to halt in a finite number of steps — that is, every well-typed term is *normalizable*
- ▶ The simply typed lambda-calculus over a single base type A is considered here.
- ▶ *Logical relations* is used for proving normalization.

Problems with Induction on the Size

Example: proof that $t_1 t_2$ is normalizing.

- ▶ Assume both t_1 and t_2 are normalized and have normal forms v_1 and v_2 respectively.
- ▶ By the inversion lemma: v_1 has type $T_{11} \rightarrow T_{12}$ for some T_{11} and T_{12} .
- ▶ By the canonical forms lemma: v_1 has the form $\lambda x : T_{11}.t_{12}$
- ▶ Then, we get $[x \mapsto v_2]t_{12}$.
- ▶ However, if there are more than one occurrences of x in t_{12} , $[x \mapsto v_2]t_{12}$ is bigger than the original term $t_1 t_2$.
- ▶ We get stuck.

Logical Relations

Prove some property P of all closed terms of type A by induction on types

- ▶ all terms of type A *possess* property P
- ▶ all terms of type $A \rightarrow A$ *preserve* property P
- ▶ all terms of type $(A \rightarrow A) \rightarrow (A \rightarrow A)$ *preserve the property of preserving* property P
- ▶ and so on

Definitions

For each type T , define a set R_T of closed terms of type T , written as $R_T(t)$ for $t \in R_T$.

- ▶ $R_A(t)$ iff t halts.
- ▶ $R_{T_1 \rightarrow T_2}(t)$ iff t halts and, whenever $R_{T_1}(s)$, we have $R_{T_2}(ts)$.

Proof Outline

- ▶ Theorem [Normalization]: If $\vdash t : T$, then t is normalizable.
- ▶ Steps of Proof
 1. Every element of every set R_T is normalizable
 2. Every well-typed term of type T is an element of R_T .

Proof Outline (Cont.) I

1. The first step is immediate from the definition of R_T .

Lemma: If $R_T(t)$, then t halts.

2. The second step is broken into two lemmas.

Lemma: If $t : T$ and $t \rightarrow t'$, then $R_T(t)$ iff $R_T(t')$

Proof: by induction on the structure of the type T .

For “only if” direction (\implies):

- If $T = A$, there is nothing more to show.
- Suppose that $T = T_1 \rightarrow T_2$ for some T_1 and T_2 , and that $R_T(t)$ and that $R_{T_1}(s)$ for some arbitrary $s : T_1$.
 - ▶ By definition: $R_{T_2}(t\ s)$
 - ▶ By induction hypothesis: $R_{T_2}(t'\ s)$ since $t\ s \rightarrow t'\ s$

Proof Outline (Cont.) II

Since this holds for an arbitrary s , we have $R_T(t')$.

The proof of “if” direction (\Leftarrow) is similar.

Lemma: if $x_1 : T_1, \dots, x_n : T_n \vdash t : T$ and v_1, \dots, v_n are closed values of types T_1, \dots, T_n with $R_{T_i}(v_i)$ for each i , then $R_T([x_1 \mapsto v_1] \cdots [x_n \mapsto v_n]t)$.

Proof: by induction on a derivation of $x_1 : T_1, \dots, x_n : T_n$.
(See the proof of *Lemma 12.1.5*.)

References

Introduction

► Basics

The basic operations on references are *allocation*, *dereferencing*, and *assignment*.

- To allocate a reference, we use the **ref** operator, providing an initial value for the new cell.

$r = \text{ref } 5;$

▷ $r: \text{Ref Nat}$

- To change the value stored in the cell, we use the assignment operator.

$r := 7;$

▷ $\text{unit}: \text{Unit}$

- If we dereference r again, we see the updated value.

$!r;$

▷ $7: \text{Nat}$

Introduction (Cont.)

- ▶ Side Effects and Sequencing

The fact that the result of an assignment expression is that the trivial value *unit* fits nicely with the sequencing notation.

$$\frac{t_1 \rightarrow t'_1}{t_1; t_2 \rightarrow t'_1; t_2}$$

$$\text{unit}; t_2 \rightarrow t_2$$

We can write $(r := \text{succ}(!r); !r)$; instead of the equivalent, but more cumbersome, $(\lambda_ : \text{Unit}.\!r)(r := \text{succ}(!r))$; to evaluate two expressions in order and return the value of the second.

Introduction (Cont.)

- ▶ References and Aliasing

If we make a copy of r ($s = r$), what gets copied is only the reference, not the cell.

The references r and s are said to be *aliases* for the same cell.

- ▶ Shared State

For example,

$$\begin{aligned}c &= \text{ref } 0; \\ \text{incc} &= \lambda x:\text{Unit}. (c := \text{succ } (!c); !c); \\ \text{decc} &= \lambda x:\text{Unit}. (c := \text{pred } (!c); !c); \\ o &= \{ i = \text{incc}, d = \text{decc} \};\end{aligned}$$

The whole structure can be passed around as a unit. Its components can be used to perform incrementing and decrementing operations on the shared piece of state in c .

Introduction (Cont.)

- ▶ References to Compound Types

An example: an implementation of arrays of numbers

$$\begin{aligned} \text{NatArray} &= \text{Ref } (\text{Nat} \rightarrow \text{Nat}); \\ \text{newarray} &= \lambda_:\text{Unit}. \text{ref } (\lambda n:\text{Nat}.0); \\ \text{lookup} &= \lambda a:\text{NatArray}. \lambda n:\text{Nat}. (!a) n; \\ \text{update} &= \lambda a:\text{NatArray}. \lambda m:\text{Nat}. \lambda v:\text{Nat} \\ &\quad \text{let oldf} = !a \text{ in} \\ &\quad a := (\lambda a:\text{NatArray}. \text{if equal } m \text{ } n \text{ then } v \\ &\quad \text{else oldf } n); \end{aligned}$$

- ▶ No garbage collection primitives for freeing reference cells

Typing Rules for **ref**, :=, and !

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{ref } t_1 : \text{Ref } T_1}$$
$$\frac{\Gamma \vdash t_1 : \text{Ref } T_1}{\Gamma \vdash !t_1 : T_1}$$
$$\frac{\Gamma \vdash t_1 : \text{Ref } T_1 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 := t_2 : \text{Unit}}$$

Evaluation

In most programming language implementations

- ▶ The run-time store is a big array of bytes.
- ▶ A new reference cell is a large enough segment from the free region of the store (4 bytes for integer cells, 8 bytes for cells storing **Float**, etc.)
- ▶ A reference is the index of the start of the newly allocated region

Abstraction

- ▶ The store is an array of *values*.
- ▶ Each value is a reference cell.
- ▶ A reference is an element of some uninterpreted set L of *store locations*.
- ▶ A store becomes a partial function from locations l to values.
- ▶ The metavariable μ is used to range over stores

Change of syntax

$v ::= \dots$

$|$

$t ::= \dots$

$ref\ t$

$!t$

$t := t$

$|$

Augmenting existing evaluation rules

$$(\lambda x : T_{11}.t_{12})v_2|\mu \rightarrow [x \mapsto v_2]t_{12}|\mu$$

$$\frac{t_1|\mu \rightarrow t'_1|\mu'}{t_1 t_2|\mu \rightarrow t'_1 t_2|\mu'}$$

$$\frac{t_2|\mu \rightarrow t'_2|\mu'}{v_1 t_2|\mu \rightarrow v_1 t'_2|\mu'}$$

New Evaluation rules

$$\frac{t_1|\mu \rightarrow t'_1|\mu'}{!t_1|\mu \rightarrow !t'_1|\mu'}$$

$$\frac{\mu(l) = v}{!l|\mu \rightarrow v|\mu}$$

$$\frac{t_1|\mu \rightarrow t'_1|\mu'}{t_1 := t_2|\mu \rightarrow t'_1 := t_2|\mu'}$$

New Evaluation rules (Cont.)

$$\frac{t_2|\mu \rightarrow t'_2|\mu'}{v_1 := t_2|\mu \rightarrow v_1 := t'_2|\mu'}$$

$$l := v_2|\mu \rightarrow \mathit{unit}[[l \mapsto v_2]\mu]$$

$$\frac{t_1|\mu \rightarrow t'_1|\mu'}{\mathit{ref} t_1|\mu \rightarrow \mathit{ref} t'_1|\mu'}$$

$$\frac{l \notin \mathit{dom}(\mu)}{\mathit{ref} v_1|\mu \rightarrow l|(\mu, l \mapsto v_1)}$$

Store Typings

- ▶ First attempt

$$\frac{\Gamma \vdash \mu(l) : T_1}{\Gamma \vdash l : Ref\ T_1}$$

- ▶ Second attempt

$$\frac{\Gamma|\mu \vdash \mu(l) : T_1}{\Gamma|\mu \vdash l : Ref\ T_1}$$

Store Typings (Cont.)

► Problems

- Inefficient

$$\begin{aligned} (l_1 \mapsto \lambda x : \text{Nat. } 999, \\ l_2 \mapsto \lambda x : \text{Nat. } (!l_1), \\ l_3 \mapsto \lambda x : \text{Nat. } (!l_2), \\ l_4 \mapsto \lambda x : \text{Nat. } (!l_3), \\ l_5 \mapsto \lambda x : \text{Nat. } (!l_4)), \end{aligned}$$

- The store may contains *cycle*

$$\begin{aligned} (l_1 \mapsto \lambda x : \text{Nat. } (!l_2) , \\ (l_2 \mapsto \lambda x : \text{Nat. } (!l_1))), \end{aligned}$$

Store Typings (Cont.)

► Solution

- Every location has a single, definite type in the store.
- Store typing Σ is defined as a finite function mapping locations to types.

Typing Rules

Typing rules

$$\frac{\Sigma(l) = T_1}{\Gamma|\Sigma \vdash l : \text{Ref } T_1}$$

$$\frac{\Gamma|\Sigma \vdash t_1 : T_1}{\Gamma|\Sigma \vdash \text{ref } t_1 : \text{Ref } T_1}$$

$$\frac{\Gamma|\Sigma \vdash t_1 : \text{Ref } T_{11}}{\Gamma|\Sigma \vdash !t_1 : T_{11}}$$

$$\frac{\Gamma|\Sigma \vdash t_1 : \text{Ref } T_{11} \quad \Gamma|\Sigma \vdash t_2 : T_{11}}{\Gamma|\Sigma \vdash t_1 := t_2 : \text{Unit}}$$

Safety

- ▶ Definition: A store μ is said to be *well typed* with respect to a typing context Γ and a store typing Σ , written $\Gamma|\Sigma \vdash \mu$, if $\text{dom}(\mu) = \text{dom}(\Sigma)$ and $\Gamma|\Sigma \vdash \mu(l) : \Sigma(l)$ for every $l \in \text{dom}(\mu)$.
- ▶ Lemma [Substitution]: If $\Gamma, x : S|\Sigma \vdash t : T$ and $\Gamma|\Sigma \vdash s : S$, then $\Gamma|\Sigma \vdash [x \mapsto s]t : T$.
- ▶ Lemma: If

$$\begin{array}{l} \Gamma|\Sigma \vdash \mu \\ \Sigma(l) = T \\ \Gamma|\Sigma \vdash v : T \end{array}$$

then, $\Gamma|\Sigma \vdash [l \mapsto v]\mu$

- ▶ Lemma: If $\Gamma|\Sigma \vdash t : T$ and $\Sigma' \supseteq \Sigma$, then $\Gamma|\Sigma' \vdash t : T$.

Safety (Cont.)

- ▶ Theorem [Preservation]: If

$$\begin{aligned}\Gamma|\Sigma \vdash t : T \\ \Gamma|\Sigma \vdash \mu \\ t|\mu \rightarrow t'|\mu'\end{aligned}$$

then, for some $\Sigma' \supseteq \Sigma$,

$$\begin{aligned}\Gamma|\Sigma' \vdash t' : T \\ \Gamma|\Sigma' \vdash \mu'\end{aligned}$$

- ▶ Theorem [Progress]: Suppose t is a closed, well-typed term (that is $\emptyset|\Sigma \vdash t : T$ for some T and Σ). Then either t is a value or else, for any store μ such that $\emptyset|\Sigma \vdash \mu$, there is some term t' and store μ' with $t|\mu \rightarrow t'|\mu'$.