

5 – Semantics of the While language

Mark Armstrong, PhD Candidate, McMaster University

Fall, 2019

1 Preamble

1.1 Notable references

- Programming Languages and Operational Semantics: A Concise Overview, Fernández
 - Chapter 4 – Operational Semantics of Imperative Languages

1.2 Update history

- Nov. 12**
- A correction to the PDF version: missing prime symbols were added.
 - Slight cleanup; added references and table of contents.
- Nov. 4**
- Original version posted

1.3 Table of contents

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2 Introduction to operational semantics

An *operational semantics* describes the meaning of programs in terms of computation steps on some abstract machine.

In particular, our “abstract machine” for the *While* language will be a *relation*.

We consider two different semantics, each consisting of two relations.

- Small-step, or *reduction*, semantics,
 - which defines two *reduction relations*
 - * $_ \longrightarrow _ : Expr \times Env \times State \rightarrow Expr \times Env \times State$
 - * $_ \longrightarrow _ : Stmt \times Env \times State \rightarrow Stmt \times Env \times State$
 - These relations describe individual computation steps.
- Big-step, or *evaluation*, semantics,
 - which defines two *evaluation relations*
 - * $_ \Downarrow _ : Expr \times Env \times State \rightarrow Value$
 - where `Value` is the set of values of the appropriate types
 - * $_ \Downarrow _ : Stmt \times Env \times State \rightarrow Env \times State$
 - These relations describe the final results of computation.

2.1 Why two different semantics?

The two semantics we present, big-step and small-step operational semantics, each serve a different purpose.

- The small-step semantics precisely describe the order in which expressions/statements are computed.
 - For instance, in the case of a binary operator, small-step semantics describe which operand is computed first.
- The big-step semantics provide a simpler view of computation, in that there are fewer rules.
 - Sometimes big-step semantics are called “natural” semantics.

Neither approach is “correct” or “incorrect”; they are complementary!

2.2 Syntactic correctness

We assume in these slides that every program we consider is *correct*, meaning it is

- syntactically correct, and in particular that they are
 - well typed,
 - well scoped, and
 - every variable is declared before it is used.

That is, we assume these syntactic/static semantic rules have been enforced

- by a context-free grammar
 - (given in notes 3; we repeat the relevant portions below)
- and an attribute grammars
 - (to be given as part of assignment 2).

2.3 Defining a relation via inference rules

To define our two semantic relations, we use *inference rules*.

An inference rule consists of

- a set of *premises* and
- a *conclusion*;
- we also give each inference rule a *name*.

Inference rules are written

$$\frac{\text{premise}_1 \quad \text{premise}_2 \quad \dots \quad \text{premise}_n}{\text{conclusion}} \quad \text{name}$$

and such an inference rule can be read

- If premise_1 , premise_2 , ..., and premise_n are true (satisfied), then conclusion is true (satisfied).

2.4 Example inference rules – defining the “less than” relation

You are familiar with the relation $\leq : \mathbb{N} \rightarrow \mathbb{N}$.

- It can be defined via two inference rules.
 - One “base case” rule with no premises, and
 - one “induction step” with one premise.

$$\frac{}{0 \leq n} \quad \text{Zero is least}$$

$$\frac{m \leq n}{\text{suc } m \leq \text{suc } n} \quad \text{Less than successor}$$

which can be read as

- Zero is less than or equal to any natural number n

and

- If m is less than or equal to n , then $\text{suc } m$ is less than or equal to $\text{suc } n$.

3 Semantics of $Expr_0$

Recall our language of expressions, $Expr_0$.

```
 $\langle \text{expr} \rangle ::= \langle \text{bexpr} \rangle \mid \langle \text{iexpr} \rangle$   
 $\langle \text{bexpr} \rangle ::= \text{true} \mid \text{false}$   
           $\mid \langle \text{expr} \rangle == \langle \text{expr} \rangle \mid \langle \text{expr} \rangle \backslash = \langle \text{expr} \rangle$   
           $\mid \langle \text{expr} \rangle = < \langle \text{expr} \rangle \mid \langle \text{expr} \rangle < \langle \text{expr} \rangle$   
           $\mid \langle \text{expr} \rangle > = \langle \text{expr} \rangle \mid \langle \text{expr} \rangle > \langle \text{expr} \rangle$   
 $\langle \text{iexpr} \rangle ::= \text{number} \mid \text{var}$   
           $\mid \langle \text{iexpr} \rangle + \langle \text{iexpr} \rangle \mid \langle \text{iexpr} \rangle - \langle \text{iexpr} \rangle$   
           $\mid \langle \text{iexpr} \rangle * \langle \text{iexpr} \rangle \mid \langle \text{iexpr} \rangle \text{div} \langle \text{iexpr} \rangle \mid \langle \text{iexpr} \rangle \text{mod} \langle \text{iexpr} \rangle$ 
```

We'll define both the small-step and big-step semantics of expressions before moving on to statements.

3.1 Meta-variables

Throughout this section, the meta-variables

- E, E_1, E_2, E' , etc. vary over *expressions*,
- c, c_1, c_2, c' , etc. vary over *constant* expressions of either integer or boolean type,
- x is any variable,
- Σ is any environment, and
- σ is any state.

3.2 Small-step semantics of $Expr_0$

Let \oplus be any of the binary, infix operators of the $Expr_0$ language.

- That is, \oplus is a meta-operator standing in for $==, \backslash =, +, *$, etc.

We make the (arbitrary) choice to always reduce the left subexpression first.

- An alternate small-step semantics could reduce the right subexpression, or give different orders for different operators.

Then the small-step semantics of $Expr_0$ can be given by just four inference rules.

$$\begin{array}{c}
\frac{n = \sigma(\Sigma(x))}{(x, \Sigma, \sigma) \longrightarrow (n, \Sigma, \sigma)} \text{ variable} \\
\\
\frac{(E_1, \Sigma, \sigma) \longrightarrow (E_1', \Sigma, \sigma)}{(E_1 \oplus E_2, \Sigma, \sigma) \longrightarrow (E_1' \oplus E_2, \Sigma, \sigma)} \text{ operator-left} \\
\\
\frac{(E_2, \Sigma, \sigma) \longrightarrow (E_2', \Sigma, \sigma)}{(c \oplus E_2, \Sigma, \sigma) \longrightarrow (c \oplus E_2', \Sigma, \sigma)} \text{ operator-right} \\
\\
\frac{c = c_1 \oplus c_2}{(c_1 \oplus c_2, \Sigma, \sigma) \longrightarrow (c, \Sigma, \sigma)} \text{ operator-apply}
\end{array}$$

3.2.1 Explaining the small-step semantic rules of $Expr_0$ – constants

Let us examine each small-step semantic rule.

First, note there are no rules given for the expressions `true`, `false` and `number`.

- That is, there are no rules for constant expressions.
- This is because constants are *irreducible*; they cannot be simplified any further!
 - The presence of such rules would mean we could *infinitely* “reduce” expressions, which is undesirable.

3.2.2 Explaining the small-step semantic rules of $Expr_0$ – variables

The first rule we give

$$\frac{n = \sigma(\Sigma(x))}{(x, \Sigma, \sigma) \longrightarrow (n, \Sigma, \sigma)} \text{ variable}$$

says that a variable reduces to the value stored at the variable in the current environment and state.

- Recall that we only have integer variables in $Expr_0$.

3.2.3 Explaining the small-step semantic rules of $Expr_0$ – operators

The three remaining rules

$$\frac{(E_1, \Sigma, \sigma) \longrightarrow (E_1', \Sigma, \sigma)}{(E_1 \oplus E_2, \Sigma, \sigma) \longrightarrow (E_1' \oplus E_2, \Sigma, \sigma)} \text{ operator-left}$$

$$\frac{(E_2, \Sigma, \sigma) \longrightarrow (E_2', \Sigma, \sigma)}{(c \oplus E_2, \Sigma, \sigma) \longrightarrow (c \oplus E_2', \Sigma, \sigma)} \text{ operator-right}$$

$$\frac{c = c_1 \oplus c_2}{(c_1 \oplus c_2, \Sigma, \sigma) \longrightarrow (c, \Sigma, \sigma)} \text{ operator-apply}$$

tell us respectively:

- If the left subexpression can be reduced (it is non-constant), then reduce it.
- If the left subexpression is a constant, (expressed by the fact we use the variable c) and the right subexpression can be reduced, then reduce the right expression.
- If both subexpressions are constants, then perform the operation.
 - We abuse notation a small amount here; in the premise, $c_1 \oplus c_2$ refers to the application of the operator \oplus to the constants, not an expression.

3.2.4 An example reduction sequence

Consider the expression

$5 + 3 == 2 * x$

and suppose in the current environment and state,

- $\Sigma(x) = R$ and
- $\sigma(R) = 4$.

We can test out our reduction rules by trying to reduce this expression to its value, which should be `true`.

```

5 + 3 == 2 * x
→⟨ "operator-left" with "operator-apply" ⟩
8 == 2 * x
→⟨ "operator-right" with "operator-right" with "variable" with fact 4 =  $\sigma(\Sigma(x))$  ⟩
8 == 2 * 4
→⟨ "operator-right" with "operator-apply" ⟩
8 == 8
→⟨ "operator-apply" ⟩
true

```

For each reduction step, we state the inference rule used.

- If the inference rule has a premise involving \rightarrow , we must further state the inference rule which justifies the premise.

3.3 Big-step semantics of $Expr_0$

Once again, let \oplus be any of the binary, infix operators of the $Expr_0$ language.

The big-step semantics of $Expr_0$ can be given by just three inference rules.

$$\frac{}{(n, \Sigma, \sigma) \Downarrow n} \text{ constant}$$

$$\frac{n = \sigma(\Sigma(x))}{(x, \Sigma, \sigma) \Downarrow n} \text{ variable}$$

$$\frac{(E_1, \Sigma, \sigma) \Downarrow n_1 \quad (E_2, \Sigma, \sigma) \Downarrow n_2 \quad n = n_1 \oplus n_2}{(E_1 \oplus E_2, \Sigma, \sigma) \Downarrow n} \text{ operator}$$

3.3.1 Notes

- Recall that we did not give a reduction rule for constants; in contrast, we do give an evaluation rule for them.
 - Any expression can be evaluated; not all expressions can be reduced.
- The evaluation relation is between
 - expression, environment, state triples and
 - values;we do not “return” the environment and state because they never change.
 - Expressions are evaluated only for their value, not for a side effect.
- These evaluation rules “look similar” to the behaviour of the interpreter provided for assignment 1.
 - It is possible to write an interpreter following the small-step semantics.

3.3.2 An example evaluation

Let us consider once more the expression

$5 + 3 == 2 * x$

and an environment and state such that

- $\Sigma(x) = R$ and
- $\sigma(R) = 4$.

Evaluation semantics do not define steps; to evaluate this expression, we will have to evaluate each subexpression in turn.

- | | |
|---|---|
| (1) $(5, \Sigma, \sigma) \Downarrow 5,$ | by "constant". |
| (2) $(3, \Sigma, \sigma) \Downarrow 3,$ | by "constant". |
| (3) $(2, \Sigma, \sigma) \Downarrow 2,$ | by "constant". |
| (4) $(x, \Sigma, \sigma) \Downarrow 4,$ | by "variable" with fact $4 = \sigma(\Sigma(x))$. |
| (5) $(5 + 3, \Sigma, \sigma) \Downarrow 8,$ | by "expression" with (1) and (2) |

- | | | |
|-----|--|--|
| (6) | $(2 + x, \Sigma, \sigma) \Downarrow 8,$ | and fact $8 = 5 + 3.$
by "expression" with (3) and (4)
and fact $8 = 2 * 4.$ |
| (7) | $(5 + 3 == 2 + x, \Sigma, \sigma) \Downarrow \text{true},$ | by "expression" with (5) and (6)
and fact $8 == 8.$ |

This proof could also be presented as a “derivation tree”, but this presentation is unwieldy.

3.3.3 Derivation tree

(Pardon the poor rendering in L^AT_EX)

For completion’s sake, here is the evaluation of expression

$5 + 3 == 2 * x$

presented as a derivation tree. We omit the names of the rules used for space.

$$\begin{array}{c}
 \frac{}{4 = \sigma(\Sigma(x))} \\
 \frac{}{(5, \Sigma, \sigma) \Downarrow 5} \quad \frac{}{(3, \Sigma, \sigma) \Downarrow 3} \quad \frac{}{8 == 5 + 3} \quad \frac{}{(2, \Sigma, \sigma) \Downarrow 2} \quad \frac{}{(x, \Sigma, \sigma) \Downarrow x} \\
 \frac{}{(5 + 3, \Sigma, \sigma) \Downarrow 8} \quad \frac{}{(2 * x, \Sigma, \sigma) \Downarrow 2x} \\
 \frac{}{(5 + 3 == 2 + x, \Sigma, \sigma) \Downarrow \text{true}}
 \end{array}$$

4 Semantics of *While*

With the semantics of expressions defined, we are now prepared to give the semantics of *While* statements (programs).

Recall the grammar for *While*.

```

<stmt> ::=
  skip
| local var in <stmt>
| var := <expr>
| <stmt> <stmt>
| if <bexpr> then <stmt> else <stmt>
| while <bexpr> do <stmt>

```

- With expressions, we wanted to reduce/evaluate to a *constant*.
 - For statements, we will want to reduce to the simplest program: `skip`.
 - And we will evaluate statements for their side effects, meaning we return a (potentially updated) *state*.

4.1 Small-step semantics of *While*

4.1.1 Assignment, composition

$$(E, \Sigma, \sigma) \rightarrow (E', \Sigma, \sigma)$$

$$\frac{}{(x := E, \Sigma, \sigma) \rightarrow (x := E', \Sigma, \sigma)} \text{ assign-reduce}$$

$$\frac{}{(x := n, \Sigma, \sigma) \rightarrow (\text{skip}, \Sigma, \sigma[\Sigma(x) := n])} \text{ assign-number}$$

$$(S_1, \Sigma, \sigma) \rightarrow (S_1', \Sigma, \sigma')$$

$$\frac{}{(S_1 S_2, \Sigma, \sigma) \rightarrow (S_1' S_2, \Sigma, \sigma')} \text{ compose-reduce}$$

$$\frac{}{(\text{skip } S_2, \Sigma, \sigma) \rightarrow (S_2, \Sigma, \sigma)} \text{ compose-skip}$$

4.1.2 Branch, loop

$$(E, \Sigma, \sigma) \rightarrow (E', \Sigma, \sigma)$$

$$\frac{}{(\text{if } E \text{ then } S_1 \text{ else } S_2, \Sigma, \sigma) \rightarrow (\text{if } E' \text{ then } S_1 \text{ else } S_2, \Sigma, \sigma)} \text{ branch-reduce}$$

$$\frac{}{(\text{if true then } S_1 \text{ else } S_2, \Sigma, \sigma) \rightarrow (S_1, \Sigma, \sigma)} \text{ branch-left}$$

$$\frac{}{(\text{if false then } S_1 \text{ else } S_2, \Sigma, \sigma) \rightarrow (S_2, \Sigma, \sigma)} \text{ branch-right}$$

loop-unfold

$$(\text{while } E \text{ do } S, \Sigma, \sigma) \longrightarrow (\text{if } E \text{ then } (S \text{ (while } E \text{ do } S)) \text{ else skip}, \Sigma, \sigma)$$

4.1.3 Local variables

$$\frac{(S, \Sigma[x := \text{nextref}(x, \Sigma)], \sigma) \longrightarrow (S, \Sigma[x := \text{nextref}(x, \Sigma)], \sigma')}{(\text{local } x \text{ in } S, \Sigma, \sigma) \longrightarrow (\text{local } x \text{ in } S', \Sigma, \sigma')} \text{ local-reduce}$$

local-skip

$$(\text{local } x \text{ in skip}, \Sigma, \sigma) \longrightarrow (\text{skip}, \Sigma, \sigma[\text{nextref}(x, \Sigma) := \text{undefined}])$$

4.2 Big-step semantics of *While*

4.2.1 skip, assignment, composition

skip

$$(\text{skip}, \Sigma, \sigma) \Downarrow \sigma$$

$$\frac{(E, \Sigma, \sigma) \Downarrow n}{(x := E, \Sigma, \sigma) \Downarrow \sigma[\Sigma(x) := n]} \text{ assign}$$

$$\frac{(S_1, \Sigma, \sigma) \Downarrow \sigma' \quad (S_2, \Sigma, \sigma') \Downarrow \sigma''}{(S_1 S_2, \Sigma, \sigma) \Downarrow \sigma''} \text{ composition}$$

4.2.2 Branch, loop

$$\frac{(E, \Sigma, \sigma) \Downarrow \text{true} \quad (S_1, \Sigma, \sigma) \Downarrow \sigma'}{(\text{if } E \text{ then } S_1 \text{ else } S_2, \Sigma, \sigma) \Downarrow \sigma'} \text{ branch-left}$$

$$(E, \Sigma, \sigma) \Downarrow \text{false} \quad (S_2, \Sigma, \sigma) \Downarrow \sigma'$$

$$\frac{}{(\text{if } E \text{ then } S_1 \text{ else } S_2, \Sigma, \sigma) \Downarrow \sigma'} \text{branch-right}$$

$$\frac{(\text{E}, \Sigma, \sigma) \Downarrow \text{true} \quad (S \text{ (while } E \text{ do } S), \Sigma, \sigma) \Downarrow \sigma'}{(\text{while } E \text{ do } S, \Sigma, \sigma) \Downarrow \sigma'} \text{loop-do}$$

$$\frac{(\text{E}, \Sigma, \sigma) \Downarrow \text{false}}{(\text{while } E \text{ do } S, \Sigma, \sigma) \Downarrow \sigma} \text{loop-skip}$$

4.2.3 Local variables

$$\frac{(S, \Sigma[x := \text{nextref}(x, \Sigma)], \sigma) \Downarrow \sigma'}{(\text{local } x \text{ in } S, \Sigma, \sigma) \Downarrow \sigma'[\text{nextref}(x, \Sigma) := \text{undefined}]} \text{local}$$