

Team work.

Liked

nothing.

amused

met new people

modularized tasks

[each person gives more
attention to his/her task
better results.

finding out how little others know
about programming

Could talk to others doing same task.

aha! pieces fit & work together

Seeing usefulness of what I learned
last term

job done quicker

learn about yourself.

Didn't Like.

making compromises

irresponsibility of some team members

adjust schedule to fit others'

room

don't trust Oberon-2 VB compiler

some don't contribute their share.

project too simple

Changes to specs.

Fri. afternoon league meetings

no debugger in Oberon-2

Mon. league had less prep time.