

Reconstructing a suffix array

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The problem can be phrased in a more general way:

knowing the order of suffixes of a string, if we reverse the order of the alphabet, can one “easily” tell the new order of suffixes?

What do we mean by “easily”? Usually a linear-time algorithm.

A simple answer:

- knowing the order of suffixes, in linear time compute the lcp info (*Kasai et al, 2001*) and build the suffix array
- having the suffix array, build the suffix tree
- invert the order of the links in every node of the suffix tree
- traverse the suffix tree in depth-first (inorder) fashion and “read out” the new order of suffixes.

The problem with this solution: a suffix tree requires between $5N$ to $10N$ words of memory (N the length of the string), on top of this you need some working memory.

So, what do we really mean by “easily”? A linear-time and a memory-efficient algorithm.

We designed a linear-time iterative (non-recursive) algorithm that requires a working memory of $2N$ words and that re-sorts suffixes of a string after reversing the order of the alphabet.

The algorithm is based on the observation that the order of suffixes will be reversed as well, with the exception of prefixes, for which the order will be preserved. So, we need to be able to determine for each pair of suffixes $p_1 < p_2$ whether p_1 is a prefix of p_2 or not.

For that purpose we will compute in essence a *reverse border array*:

$\beta[i]=j$ iff $x[i..N]$ has $x[j..N]$ as a maximal border.

A simple modification of the *failure function algorithm* (Aho, Hopcroft, Ullman, 1974) can compute $\beta[]$ in linear time.

Algorithm 1

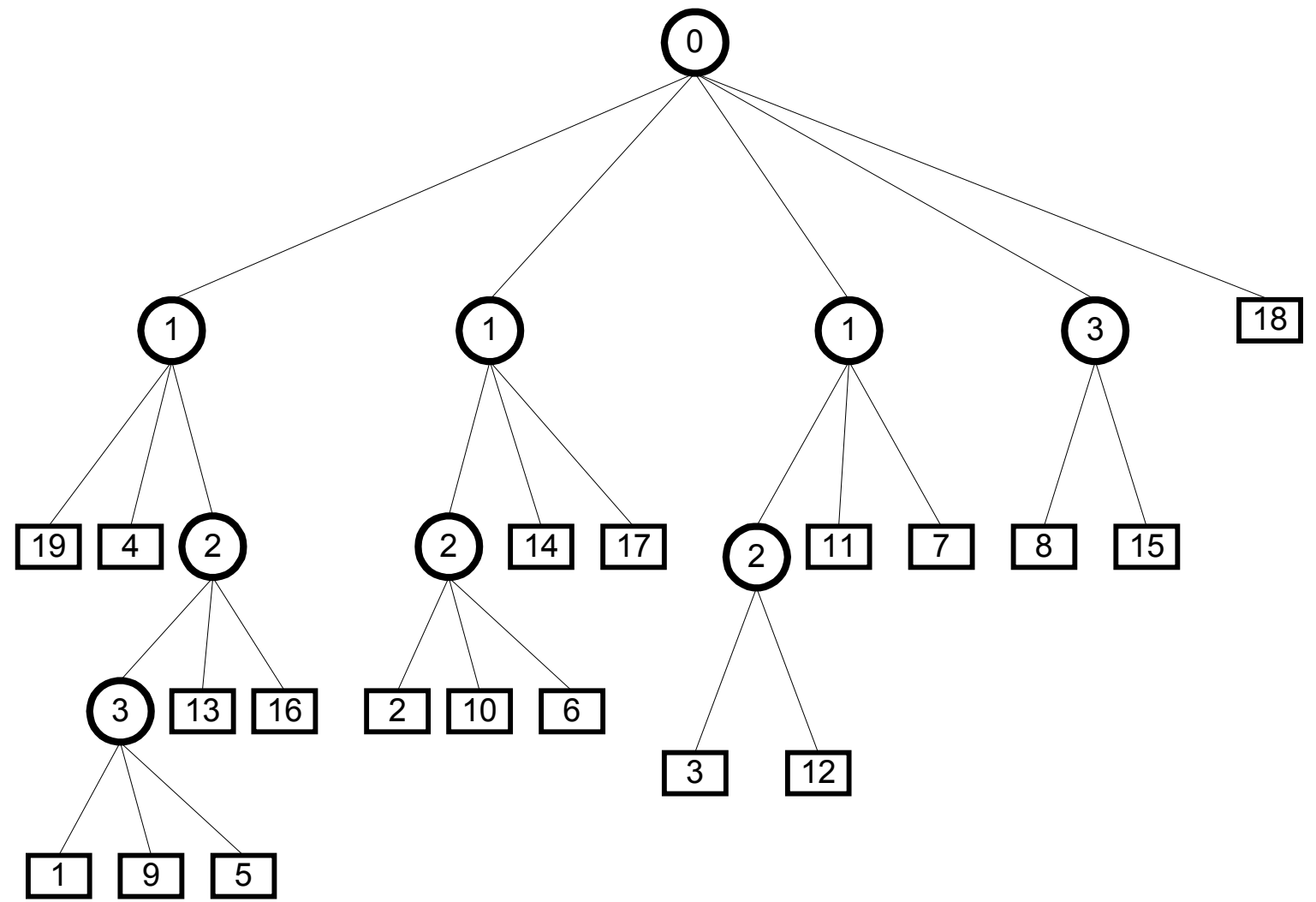
$start \leftarrow LSA[1];$
for $i \leftarrow 2$ **to** n **do**
 $j \leftarrow LSA[i]$
 if $\beta[j] = 0$ **then**
 — j goes to start of list
 $NEXT[j] \leftarrow start; start \leftarrow j$
 else
 — insert j next to $\beta[j]$
 $j' \leftarrow \beta[j]; temp \leftarrow NEXT[j']$
 $NEXT[j'] \leftarrow j; NEXT[j] \leftarrow temp$

Algorithm 1 requires 2 extra arrays of working memory: **NEXT[1..n]** and **β [1..n]**. We can modify the algorithm slightly to “massage” the input array **LSA[1..n]** into **NEXT[1..n]** in pre-processing and thus the algorithm (**Algorithm 2**) needs only **β [1..n]** as working memory.

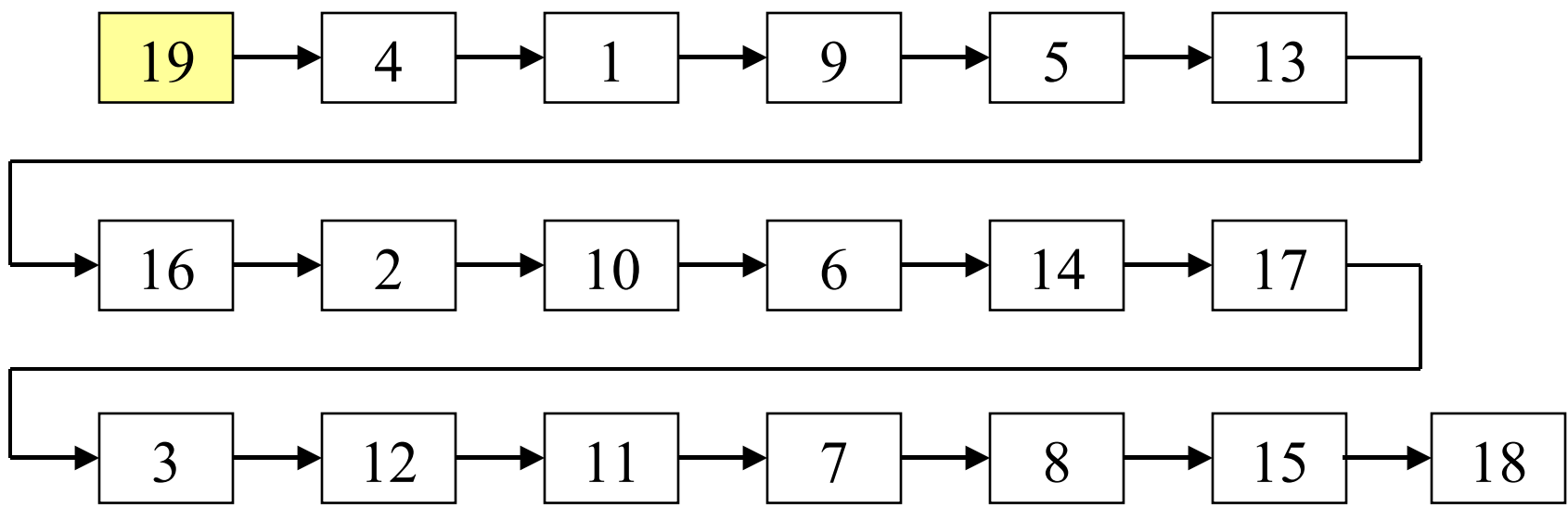
Rather than presenting the formal version of **Algorithm 2**, let us illustrate its workings on a simple example:

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
X	a	b	c	a	a	b	c	d	a	b	c	c	a	b	d	a	b	e	a

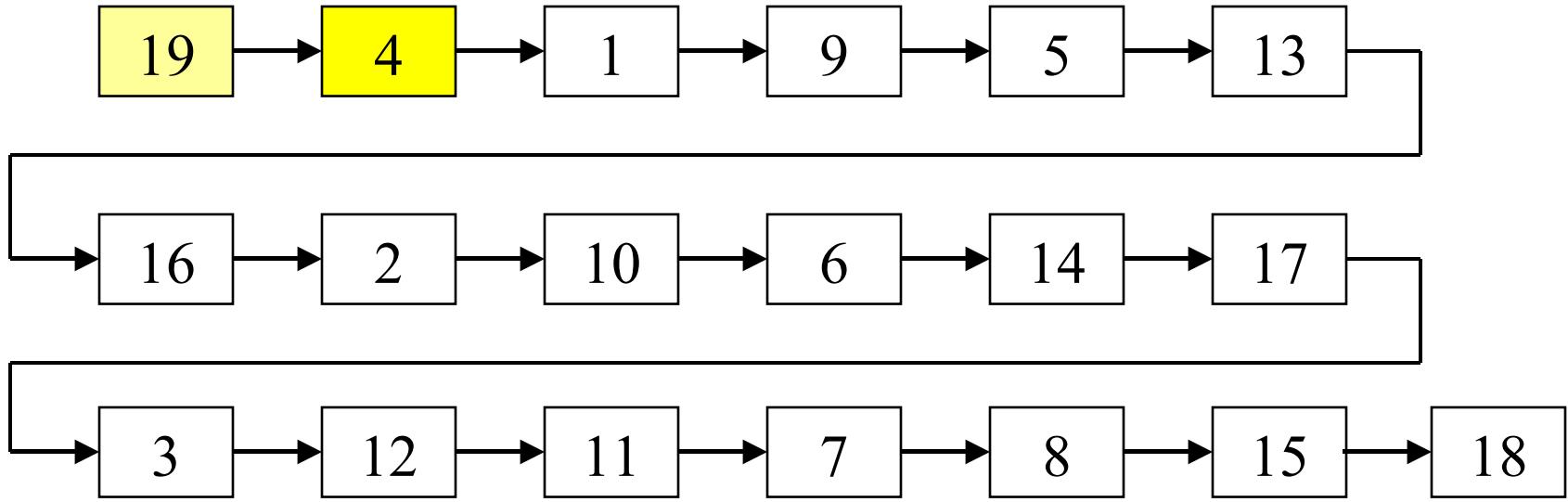
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LCP		1	1	3	3	2	2	0	2	2	1	1	0	2	1	1	0	3	0



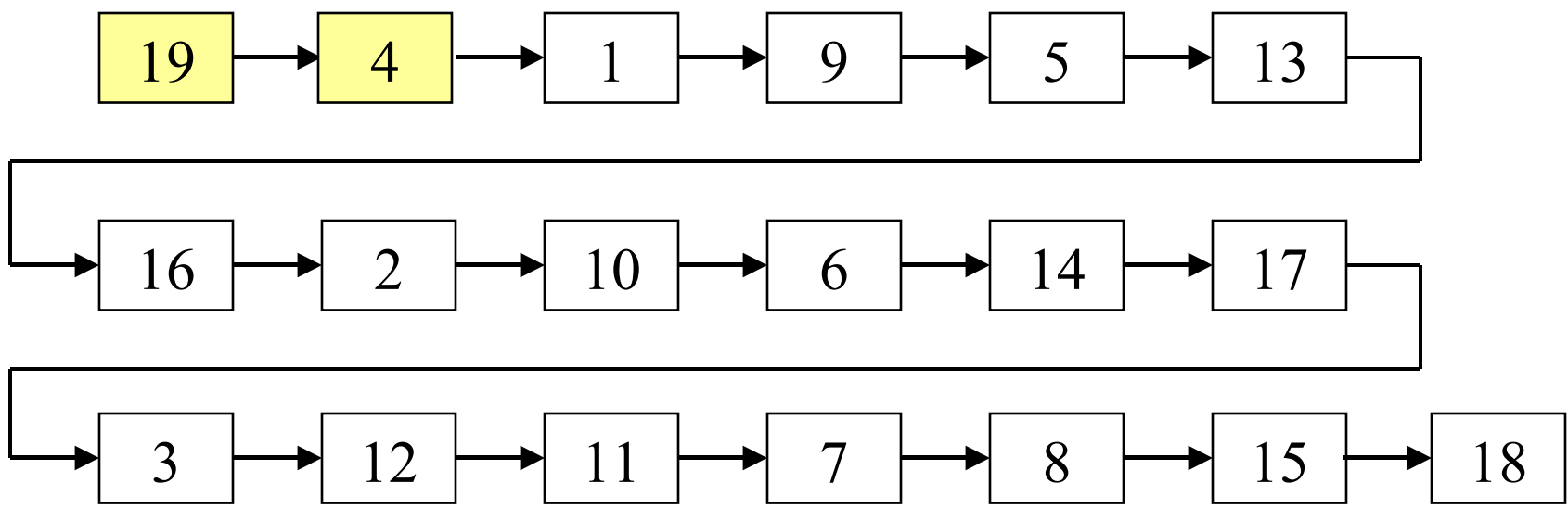
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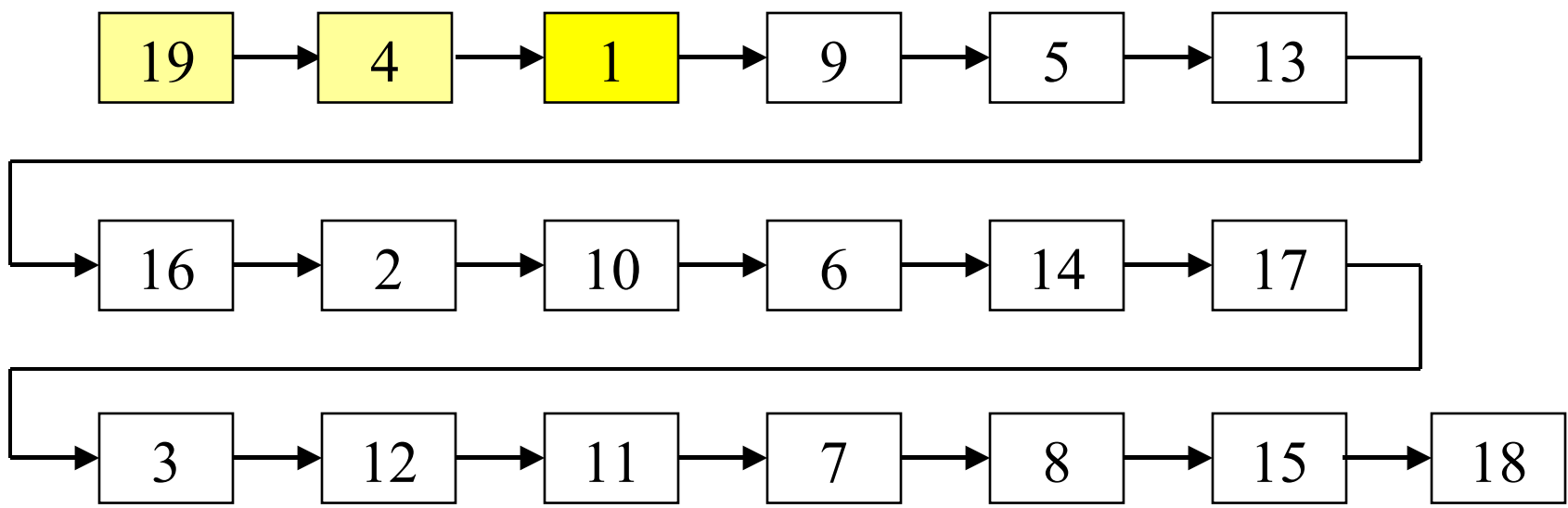
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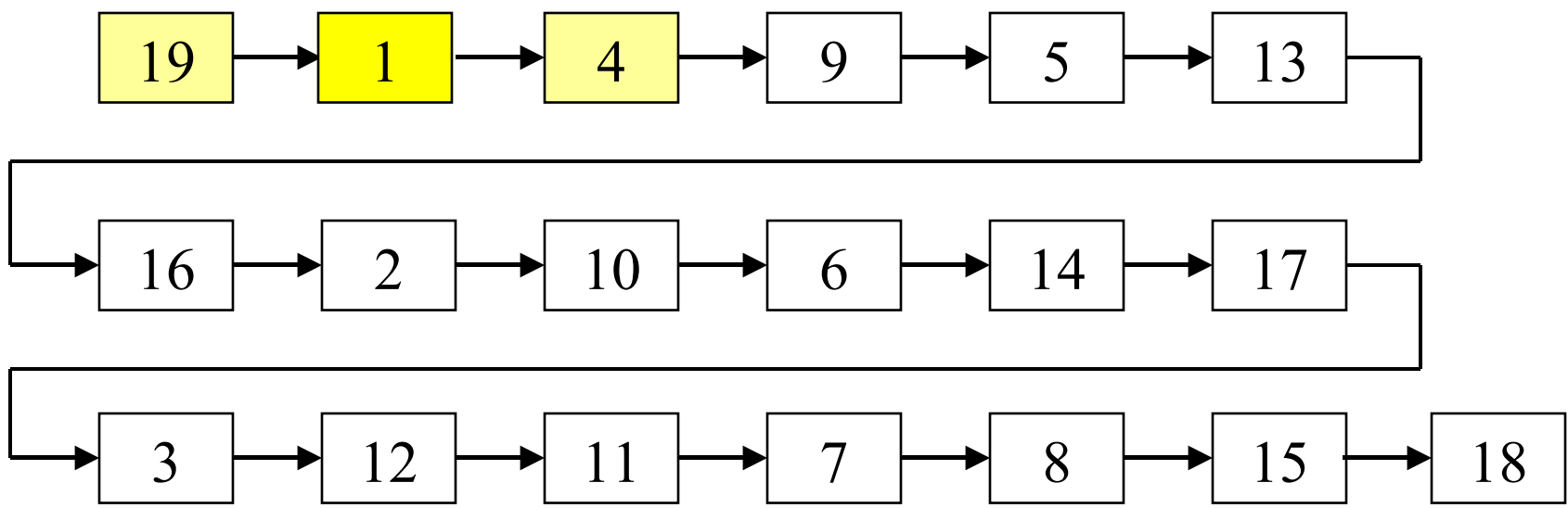
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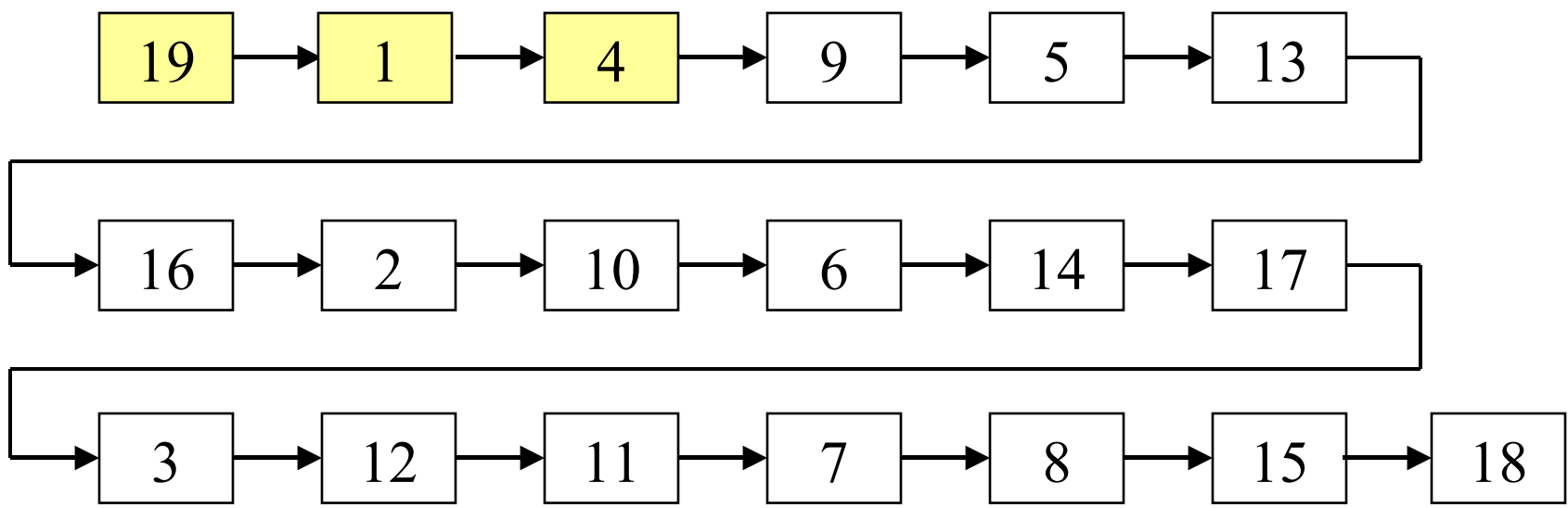
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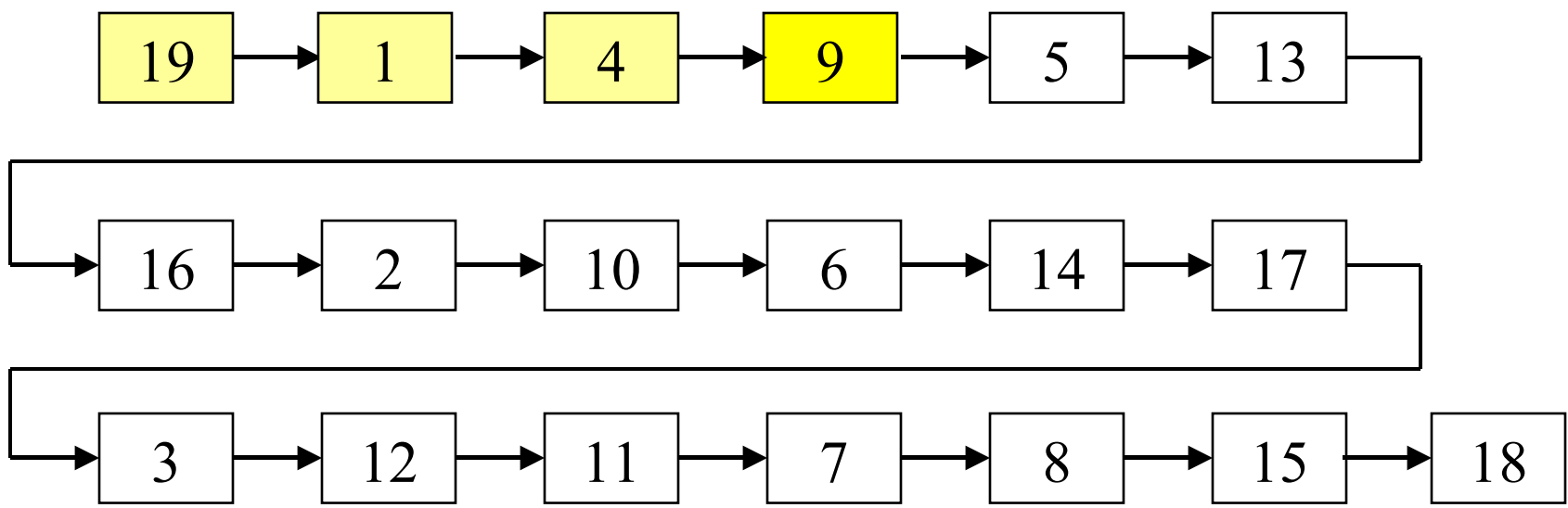
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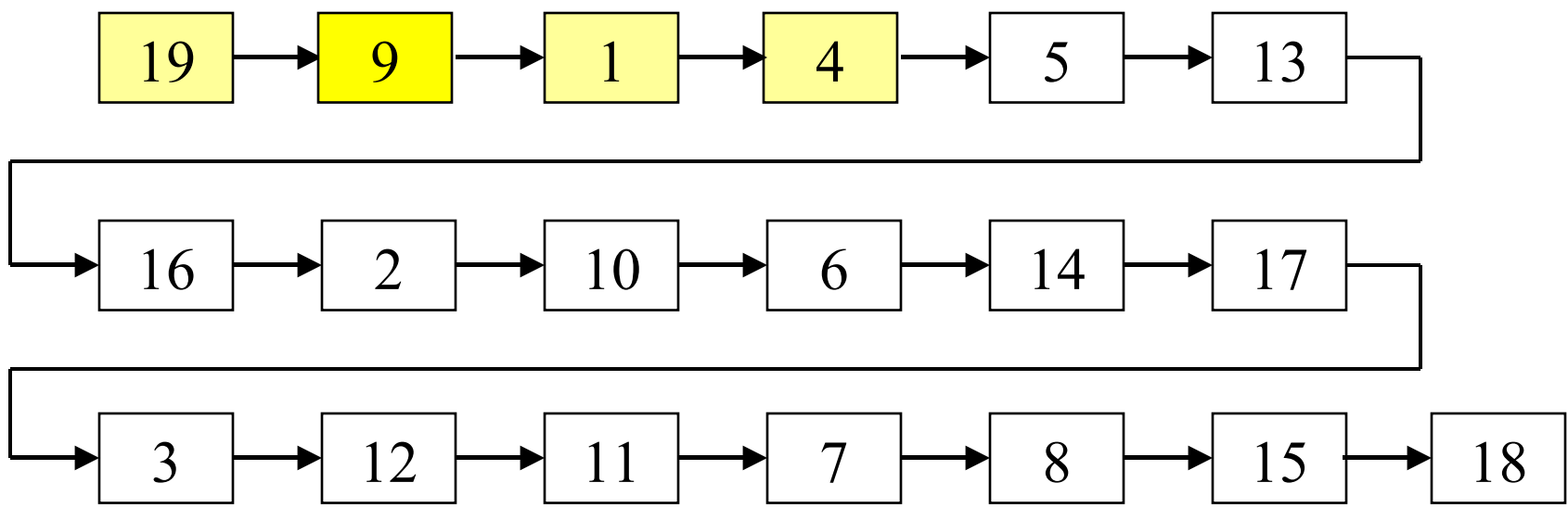
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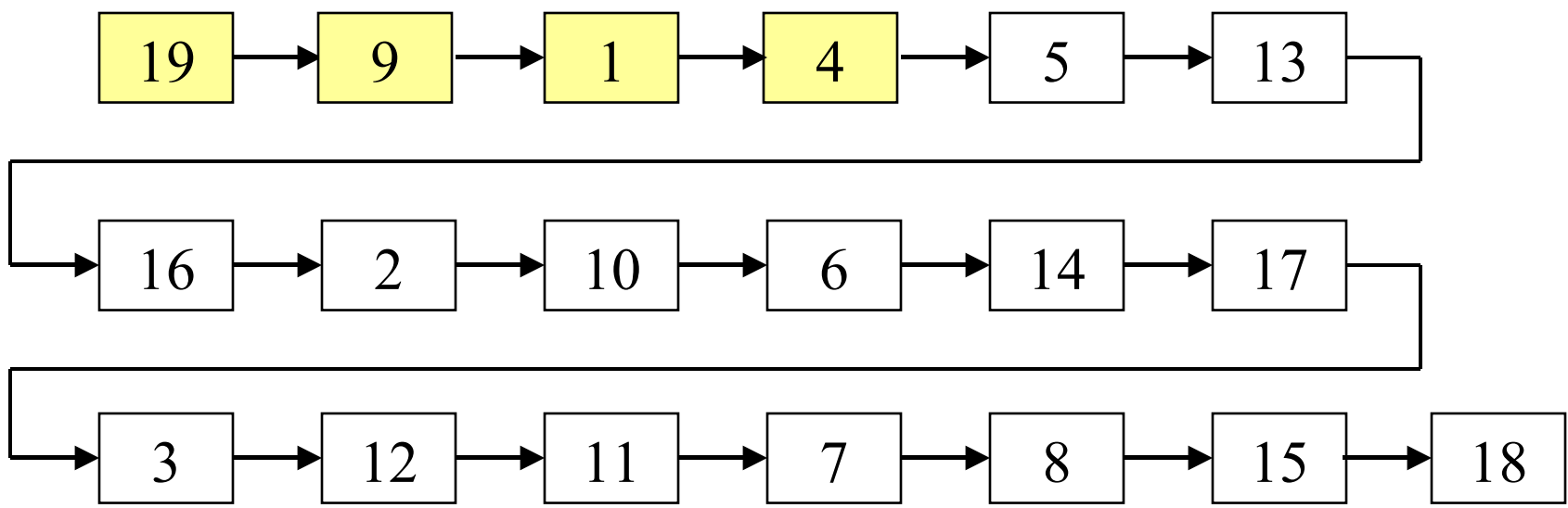
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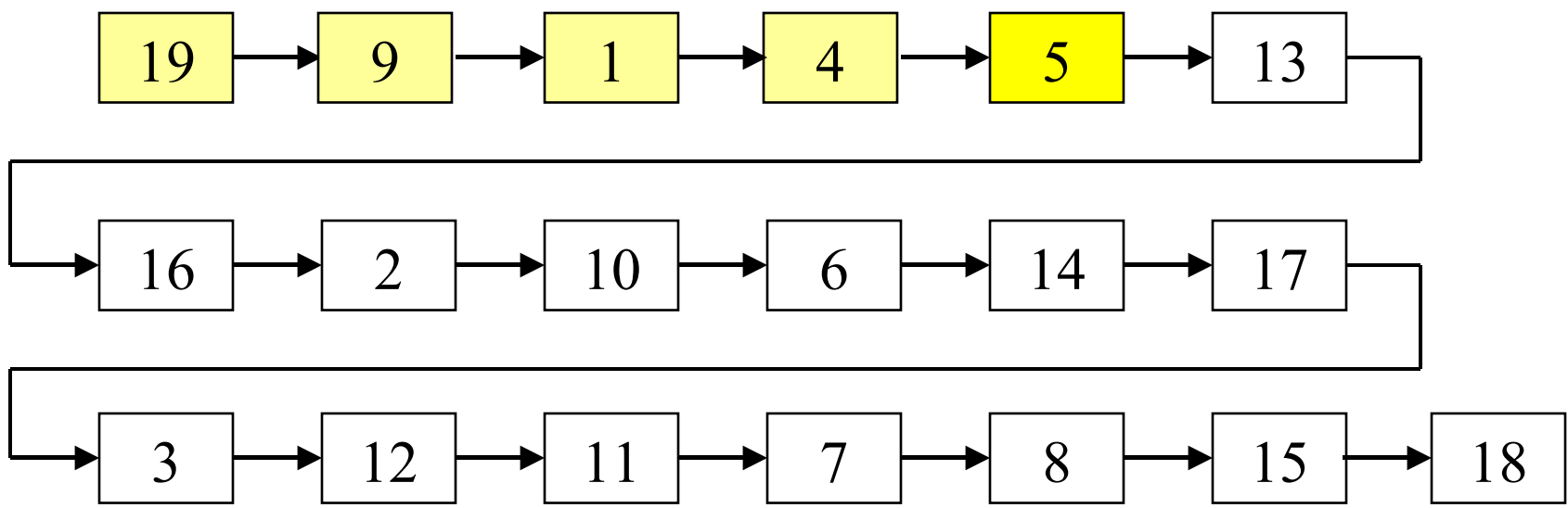
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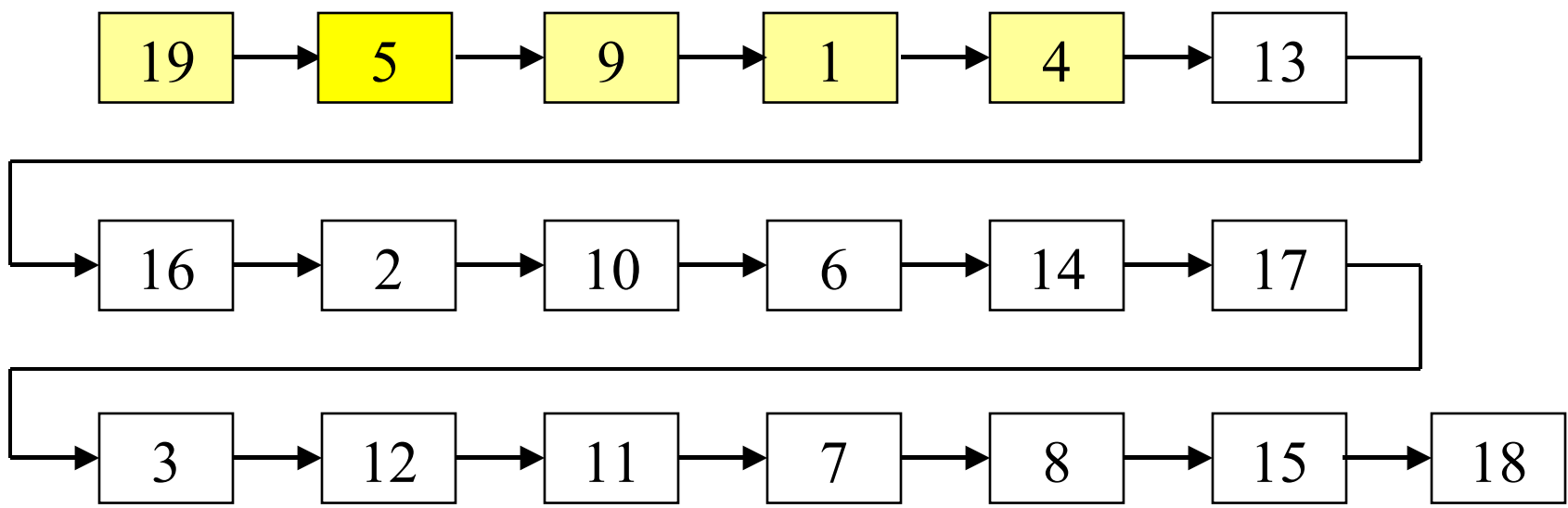
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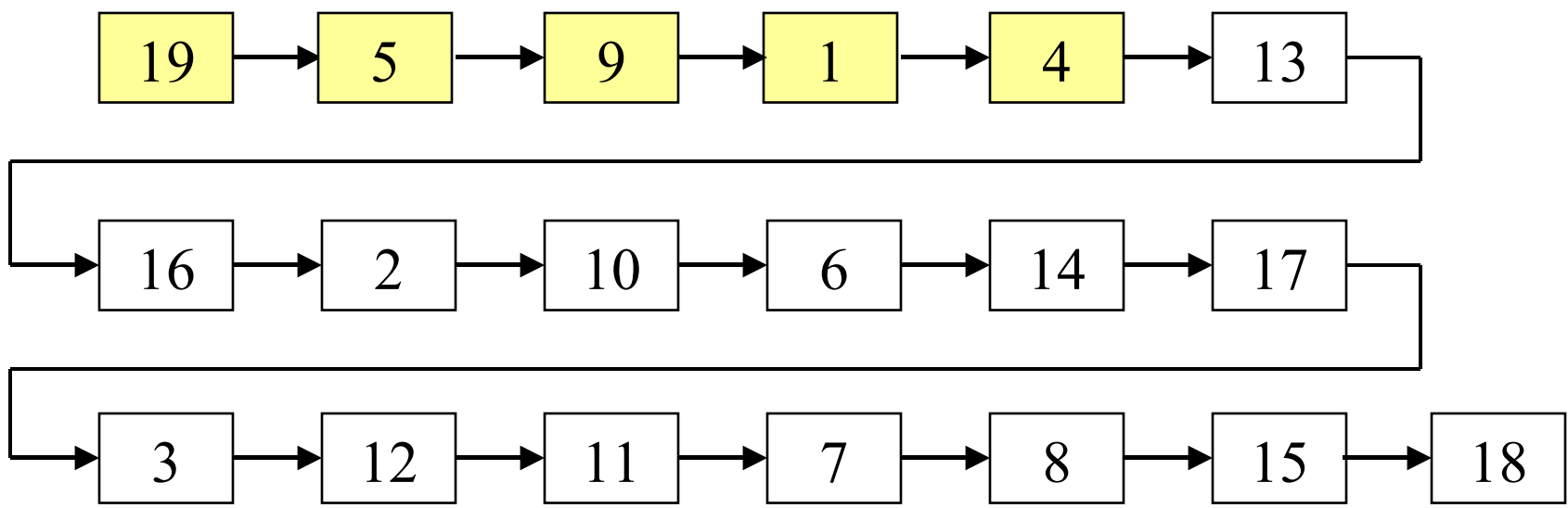
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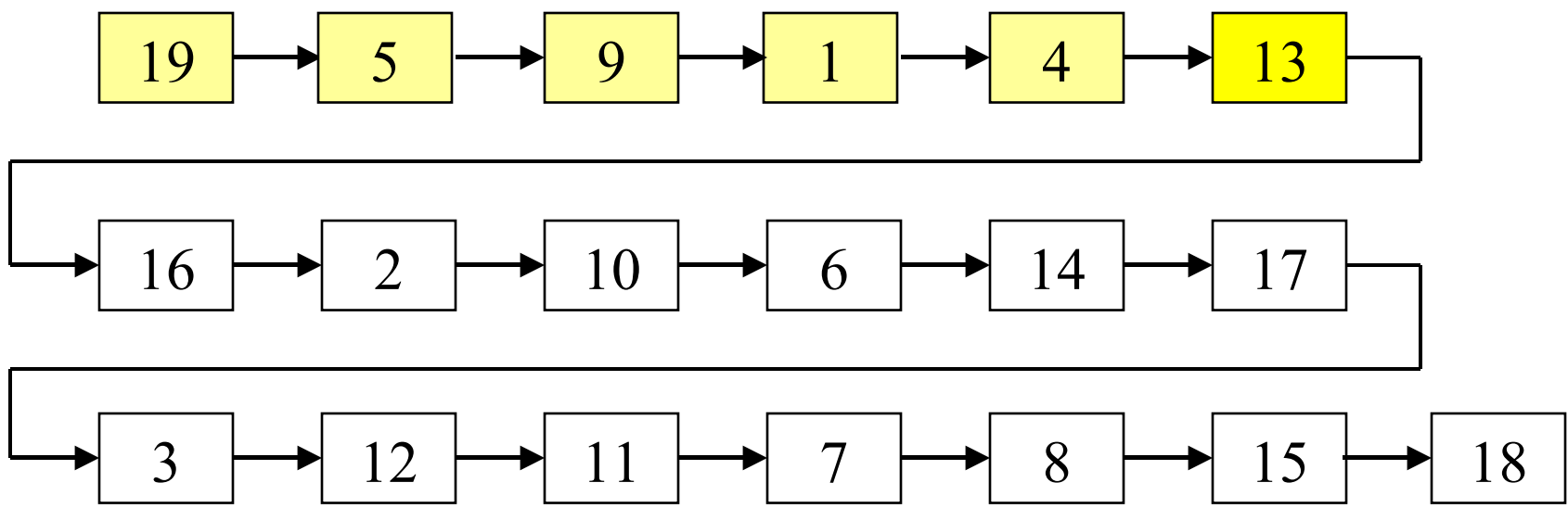
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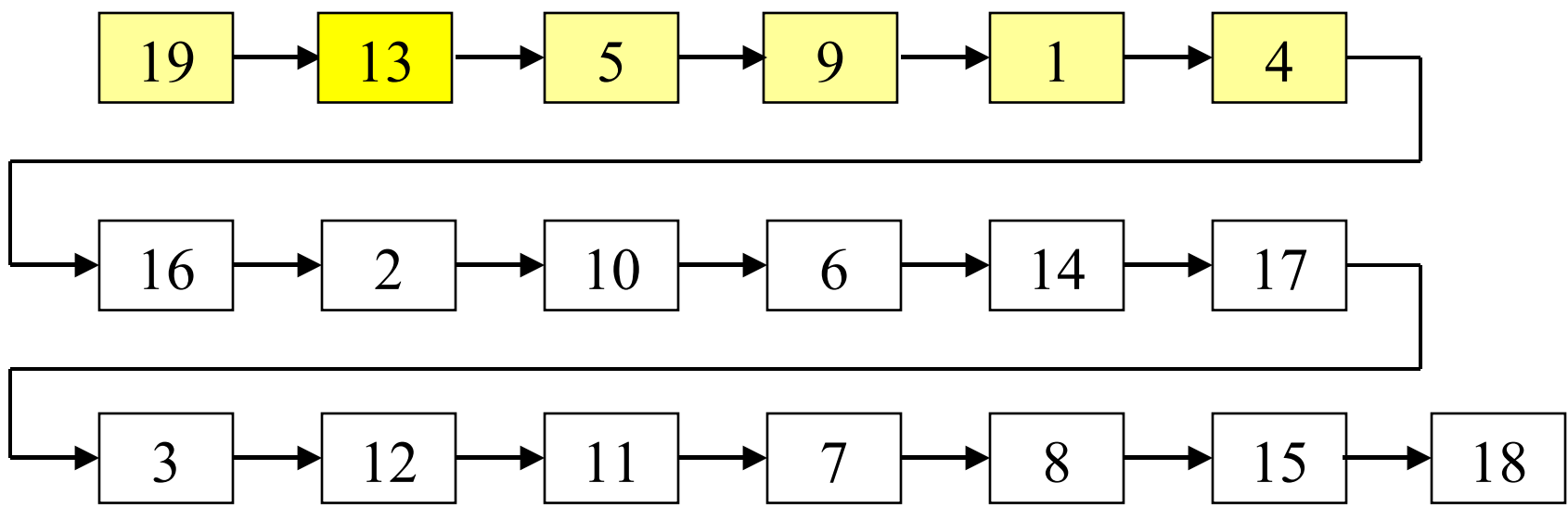
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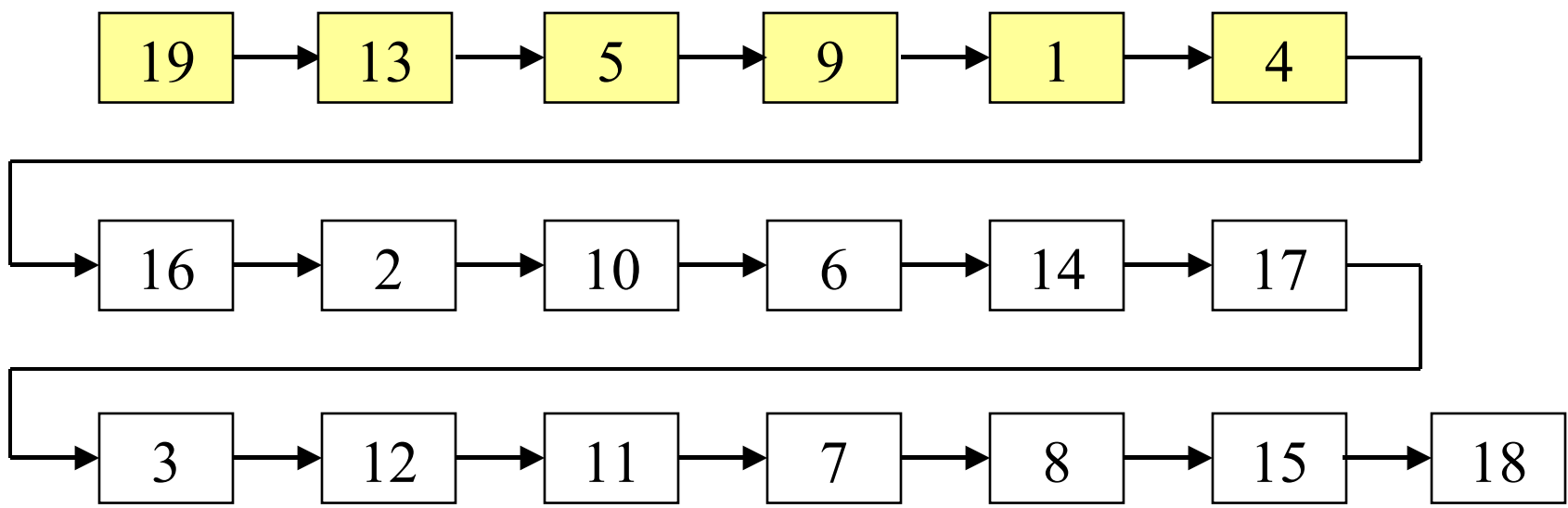
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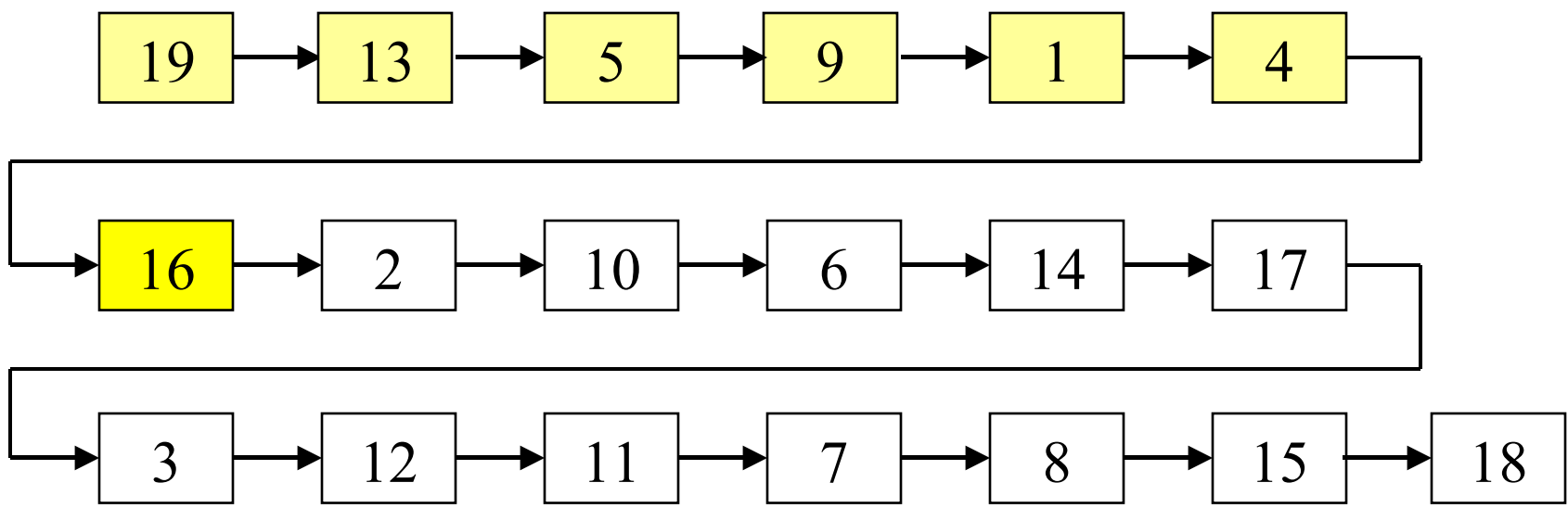
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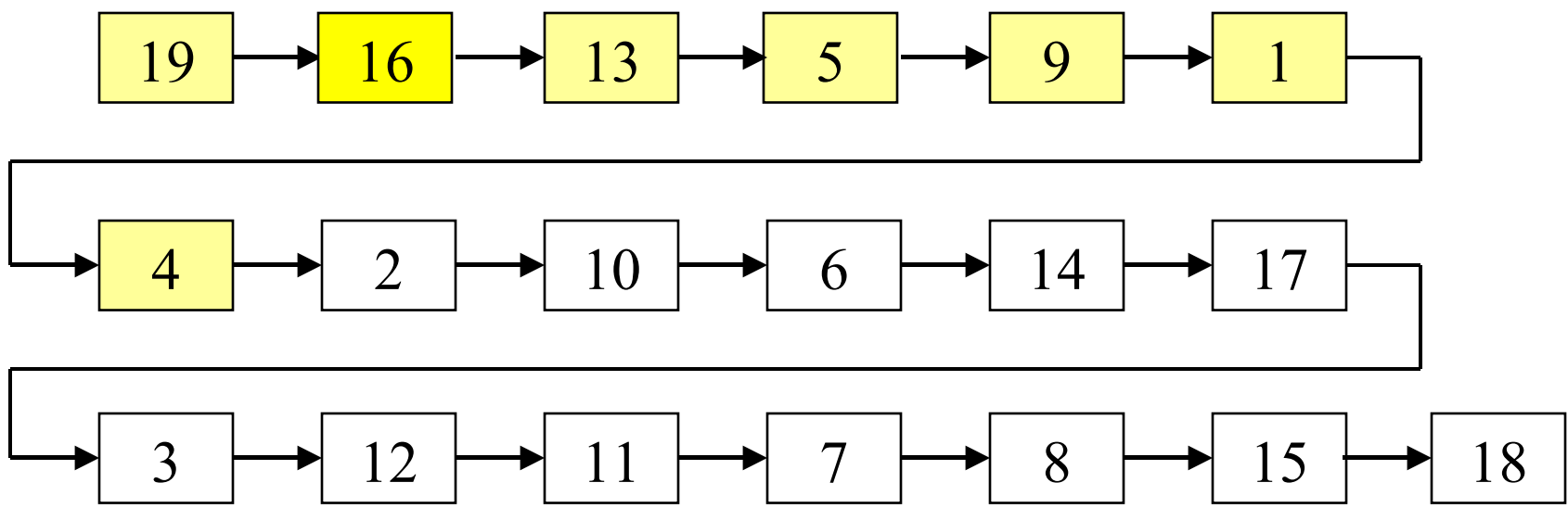
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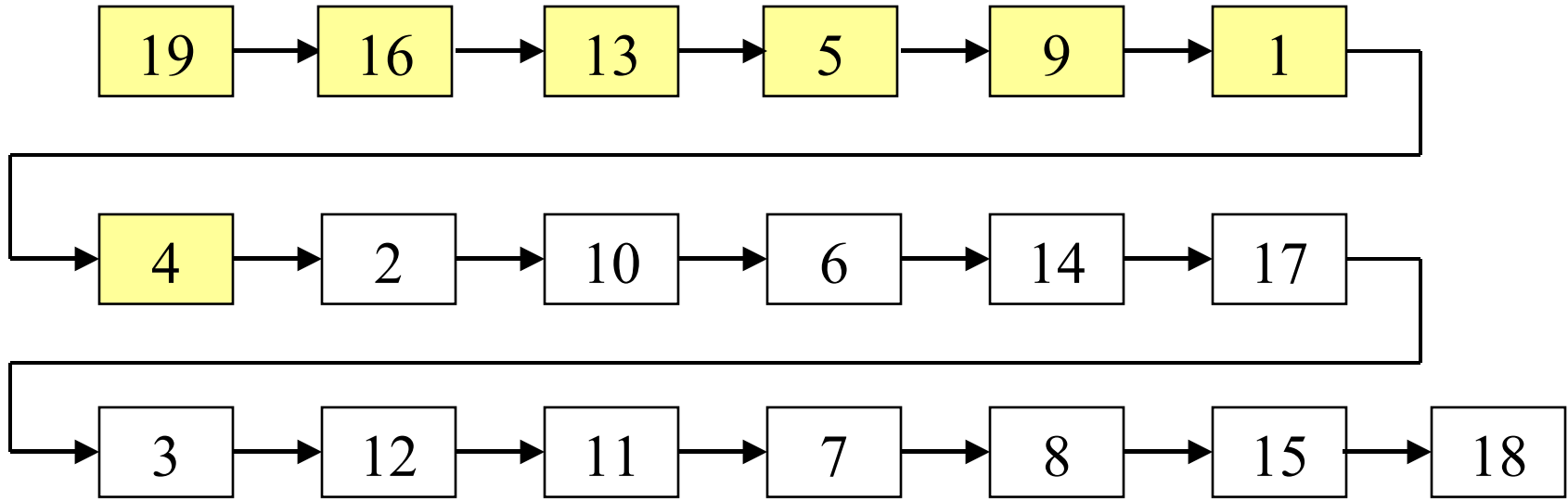
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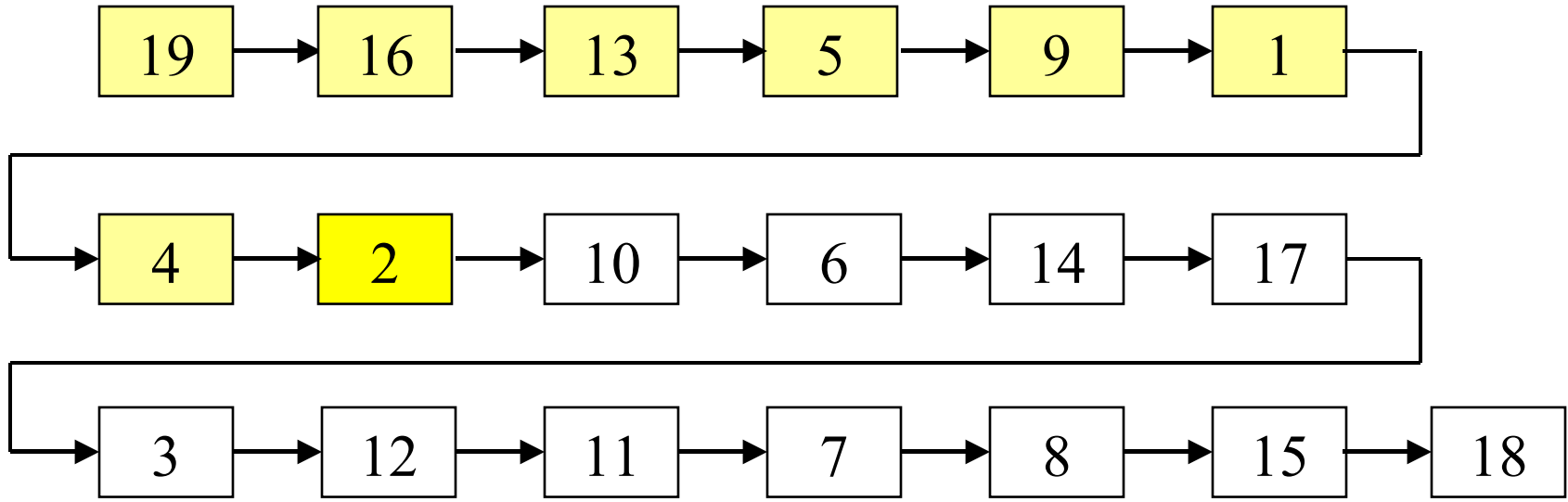
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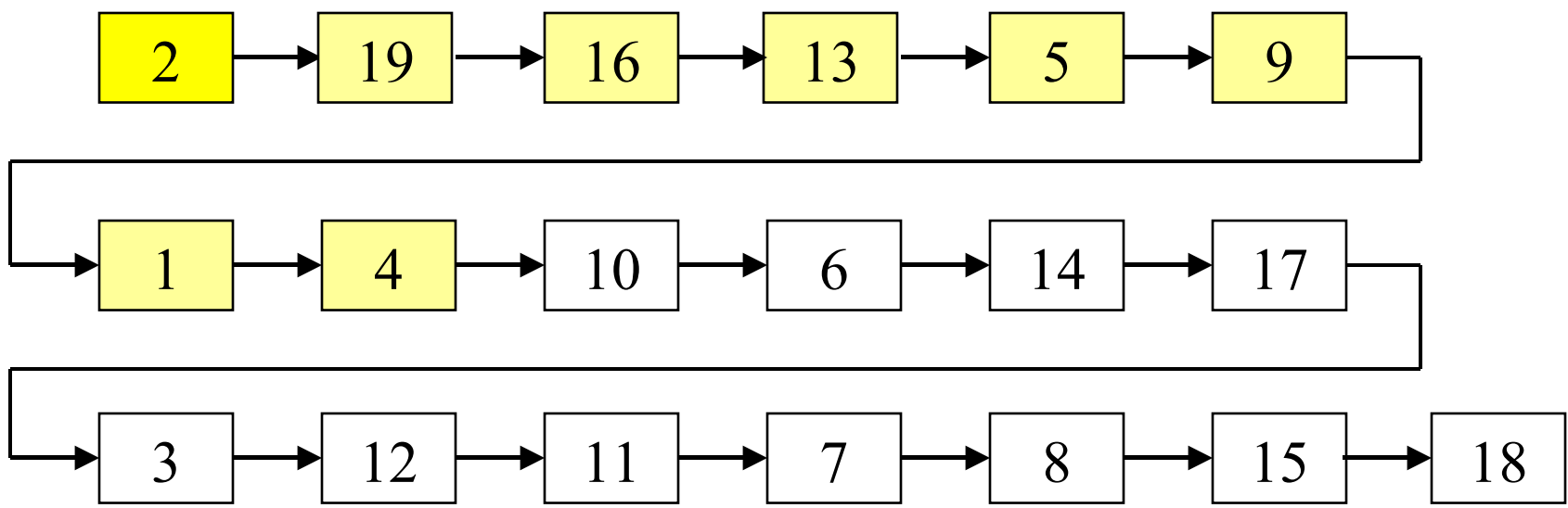
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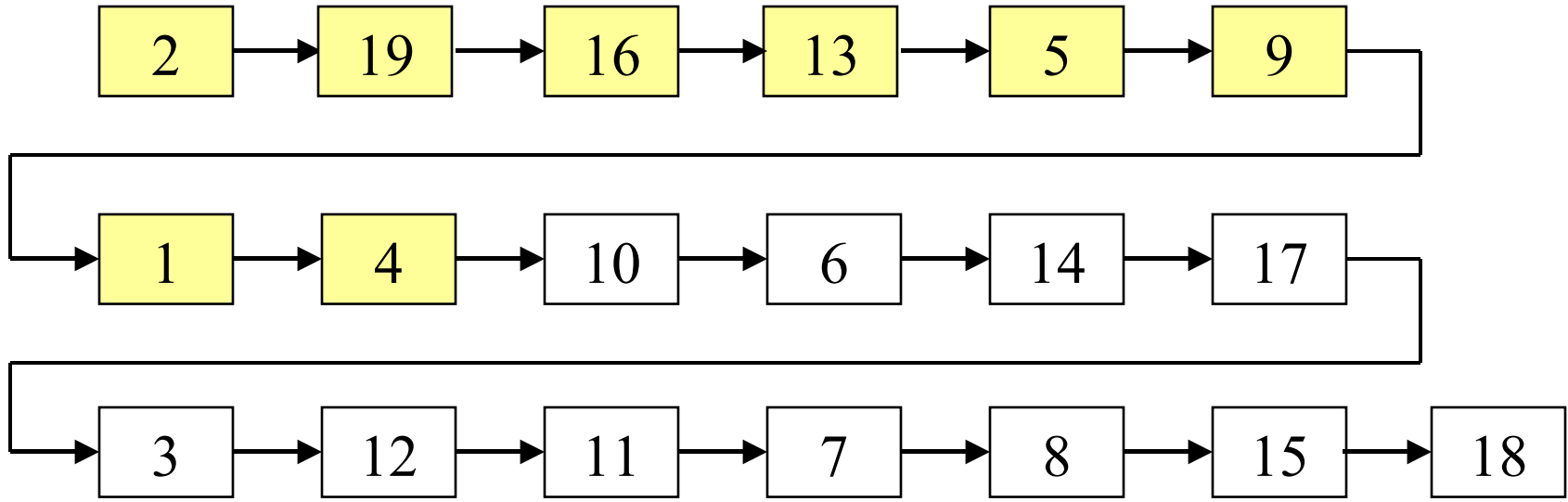
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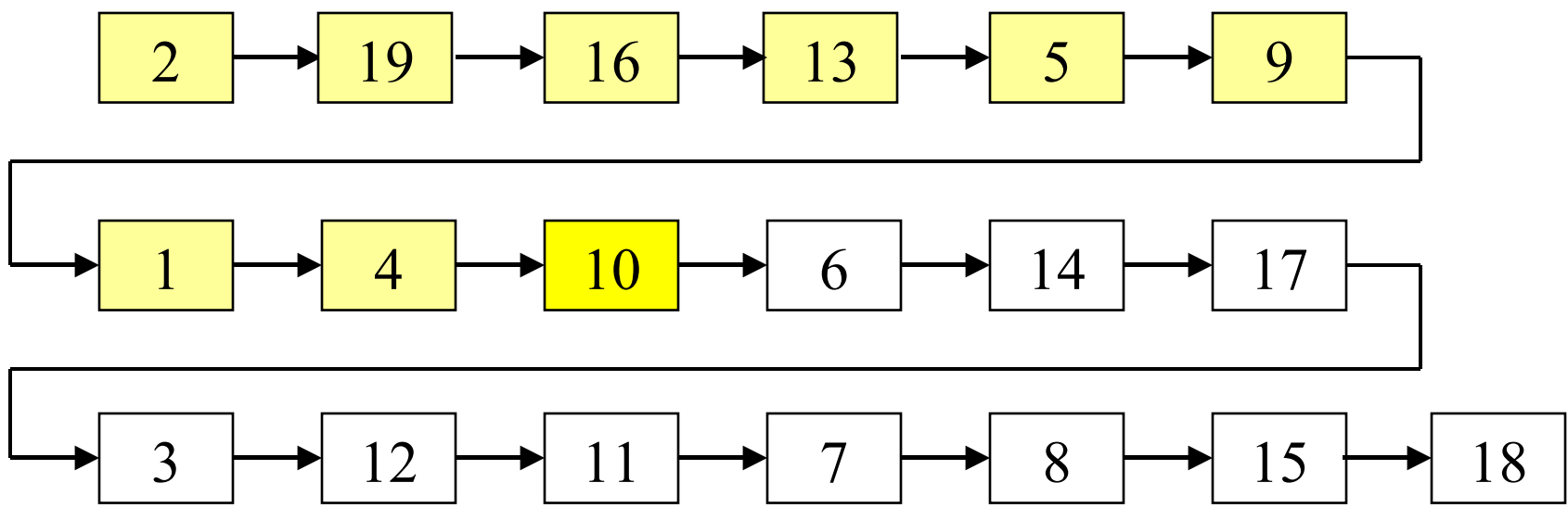
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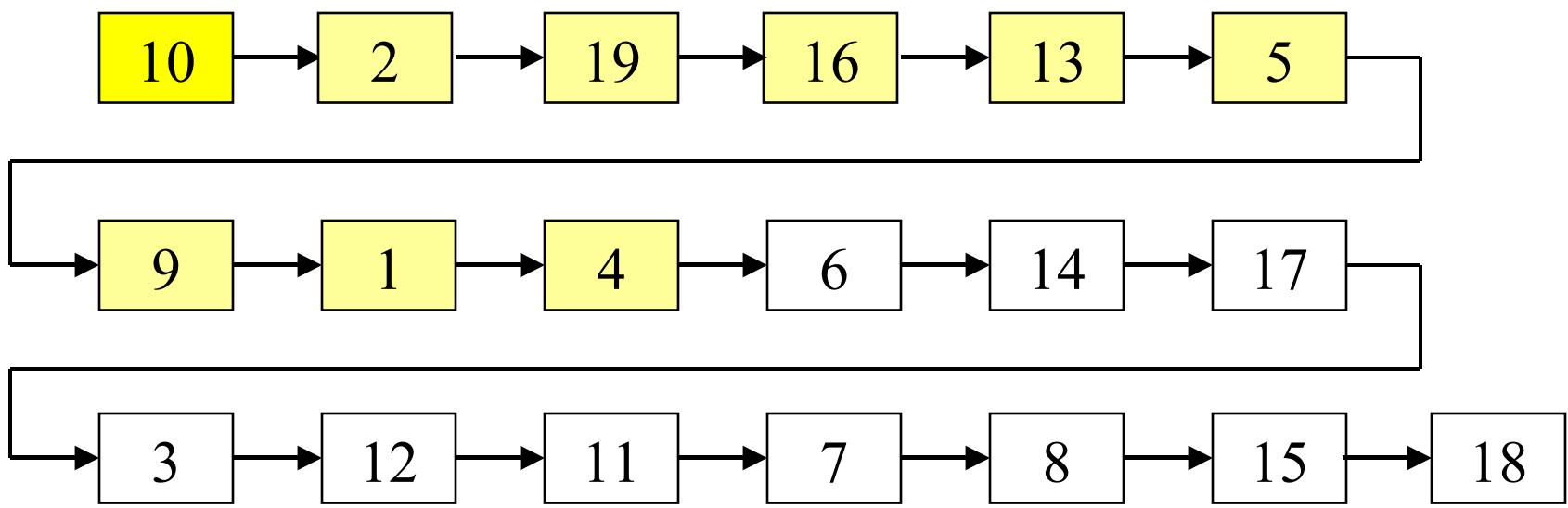
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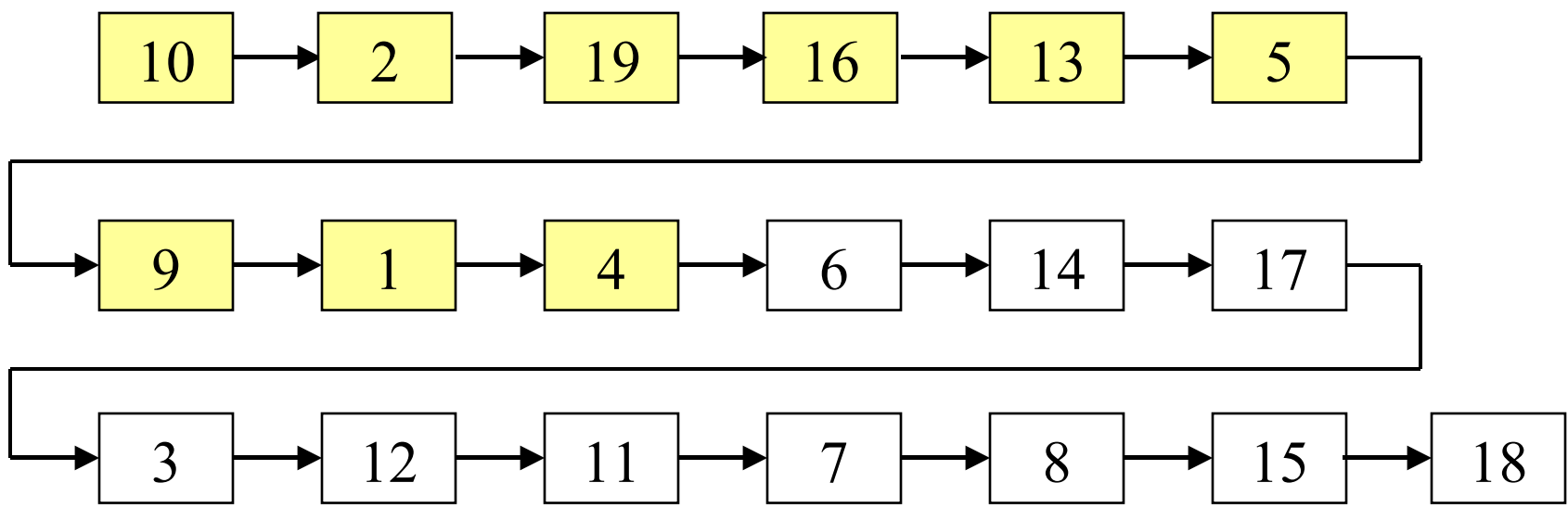
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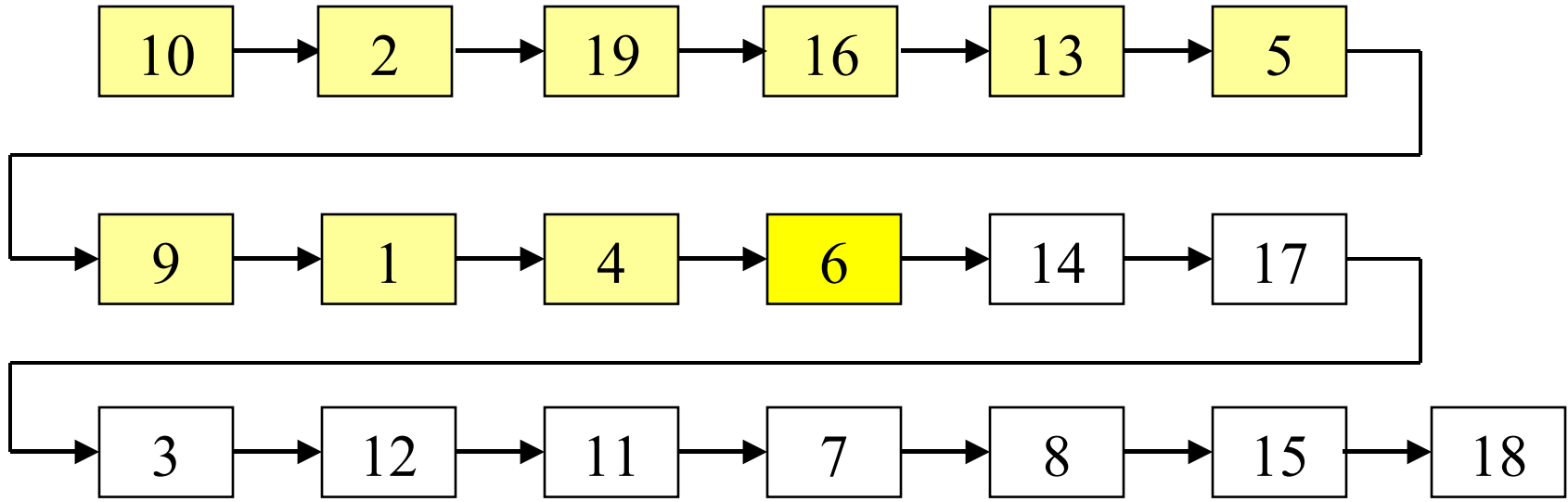
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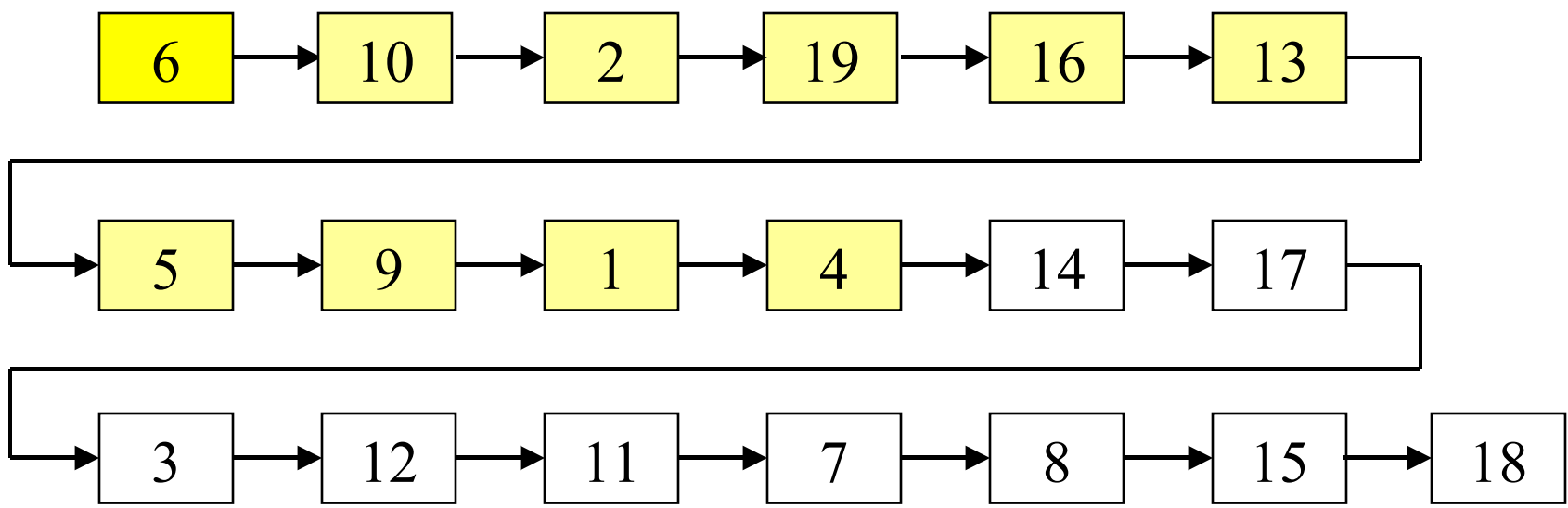
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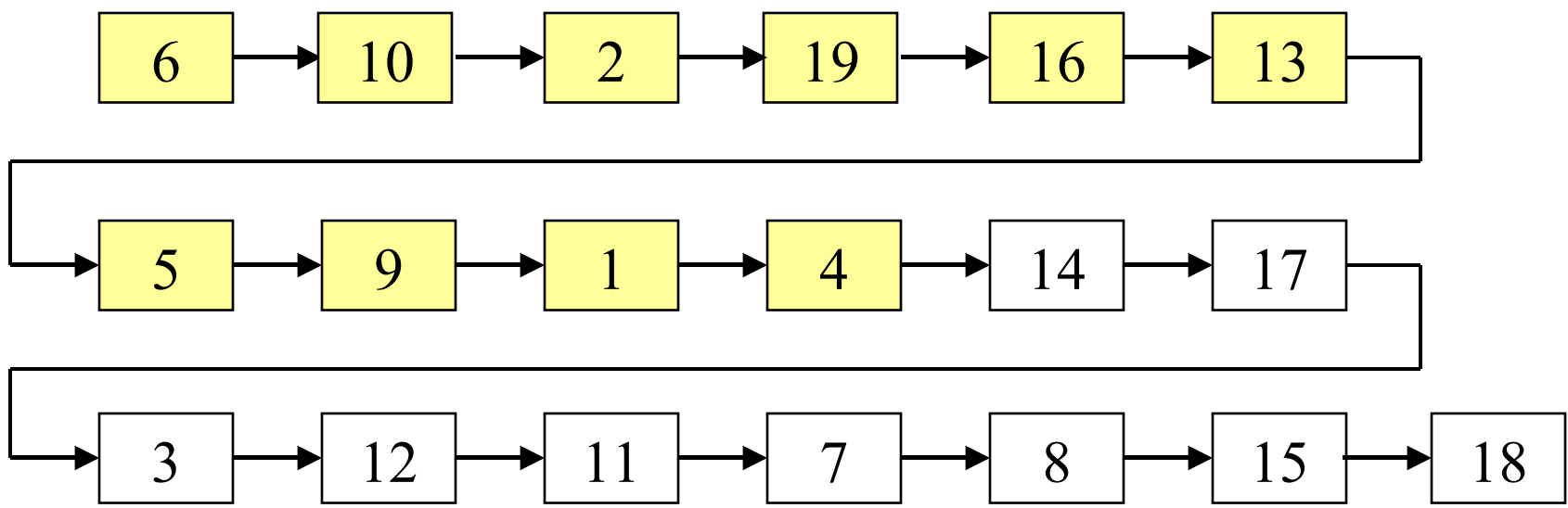
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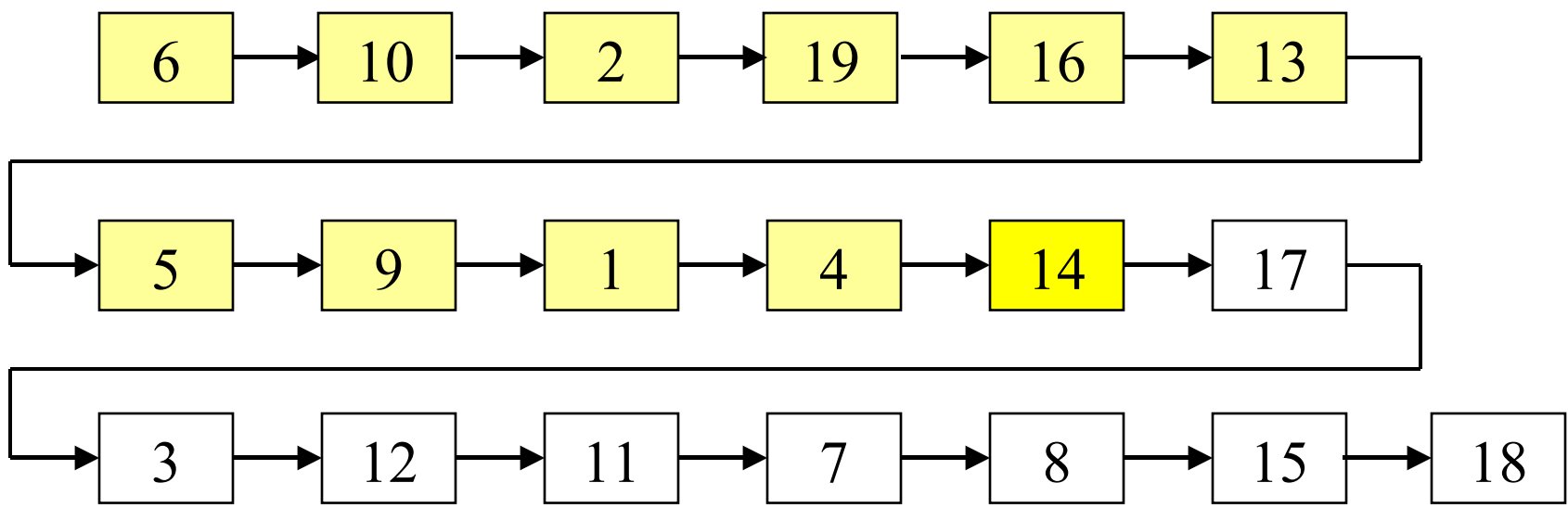
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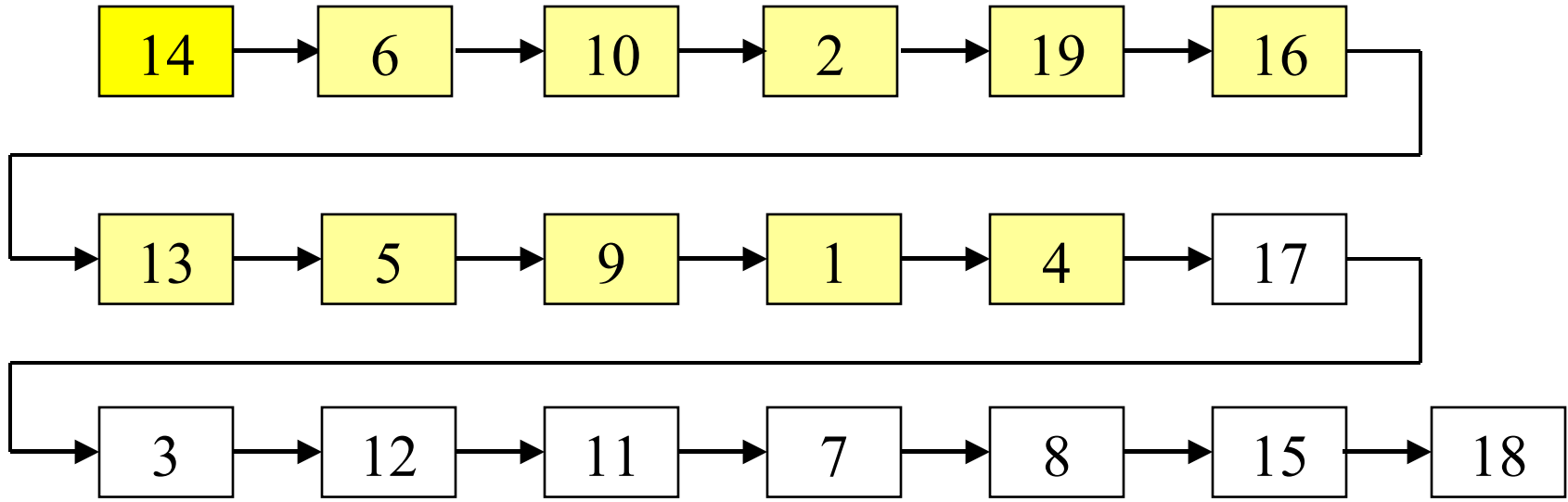
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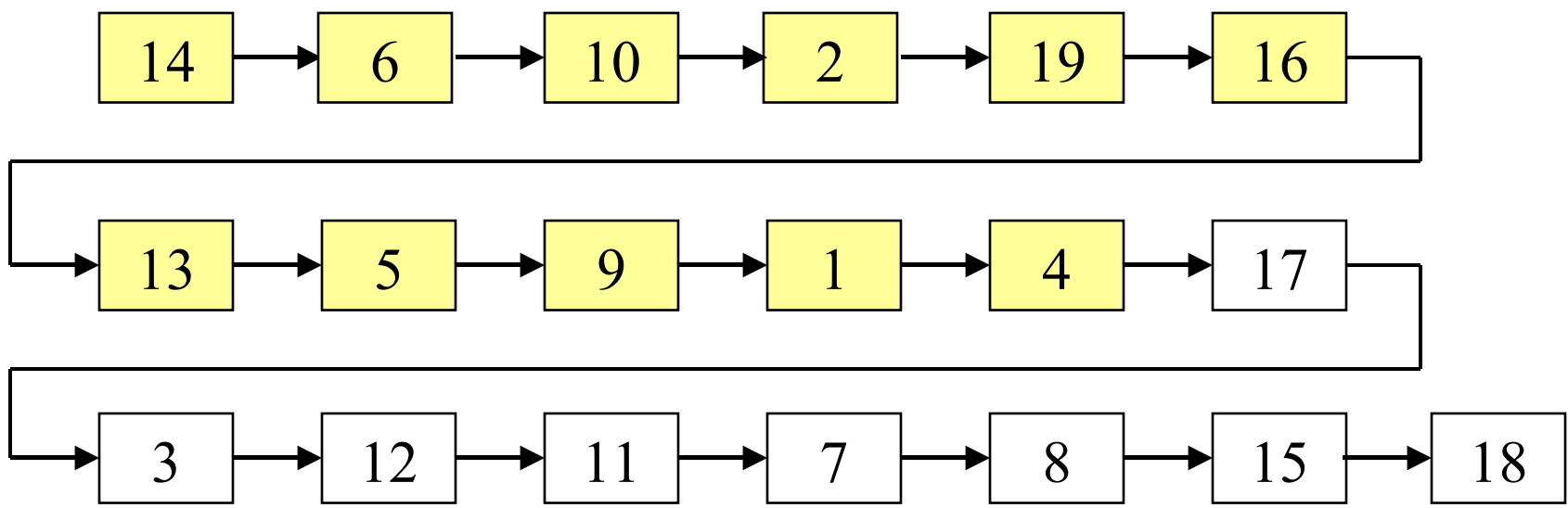
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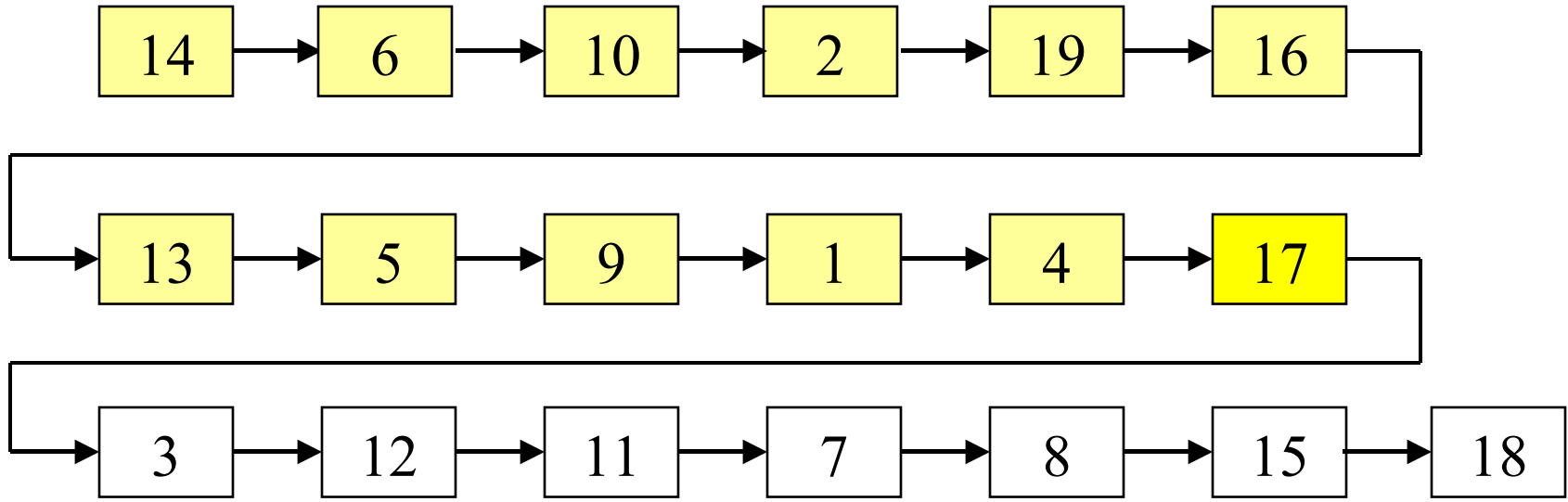
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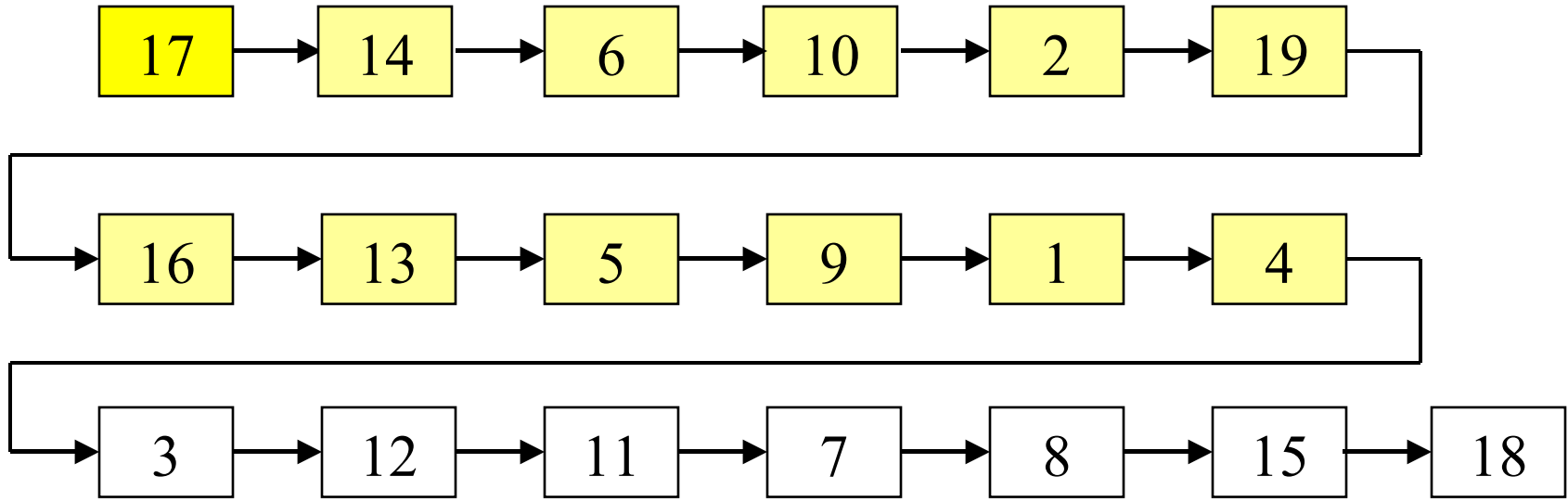
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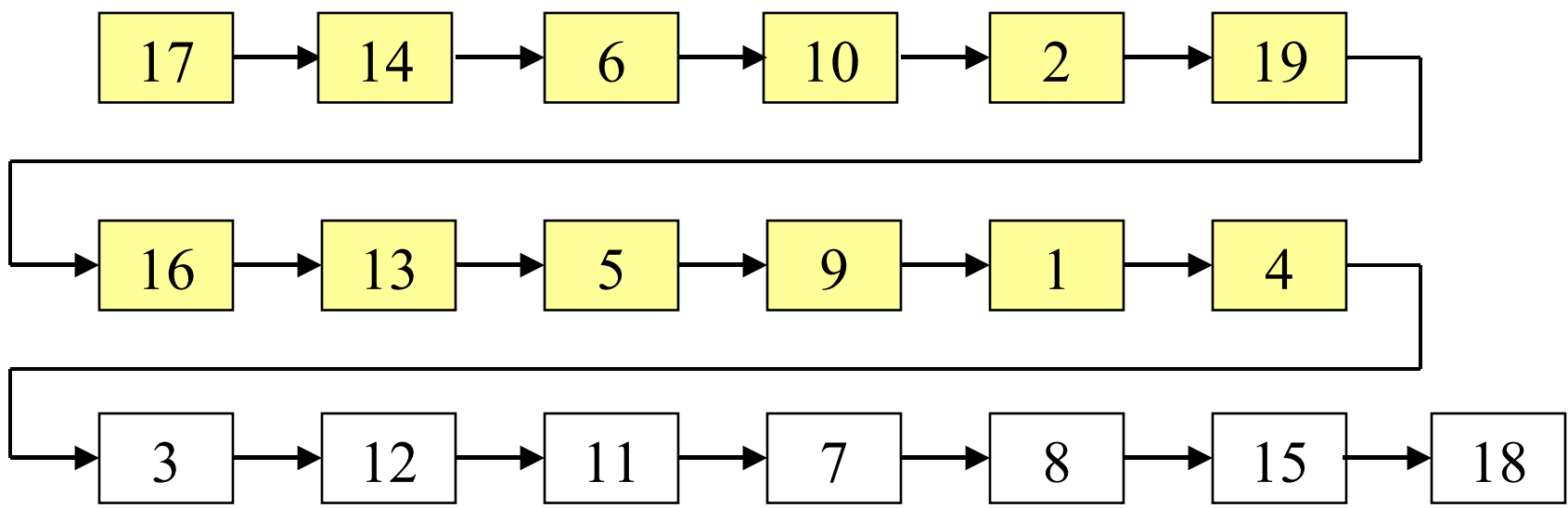
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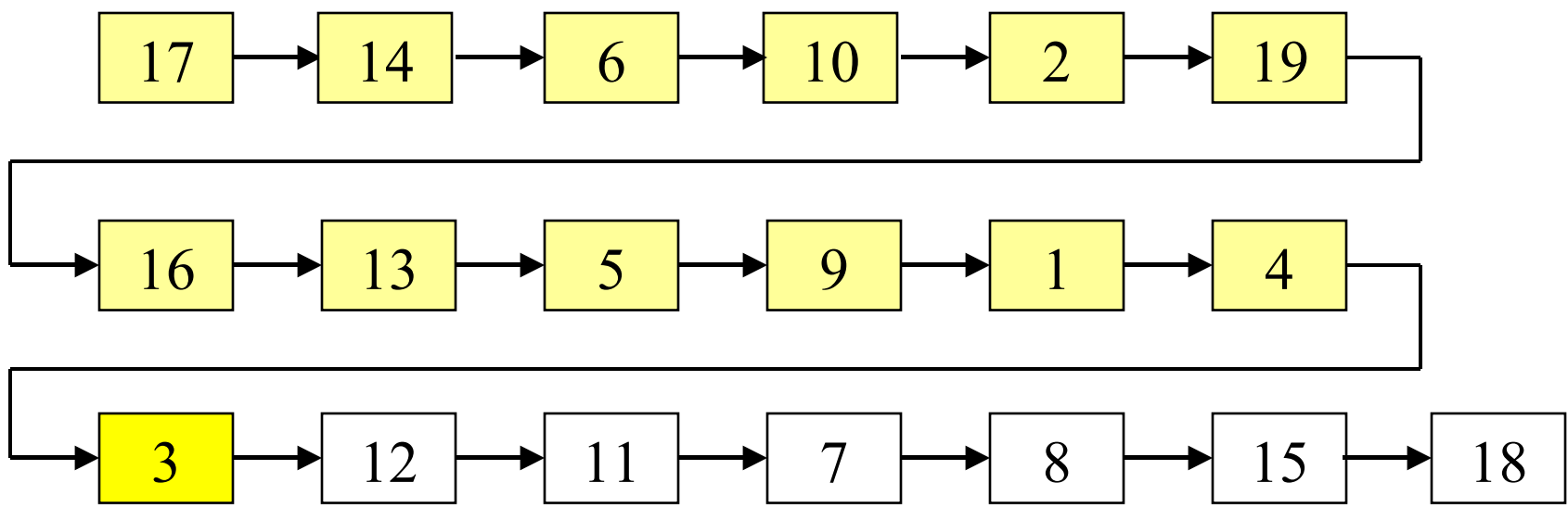
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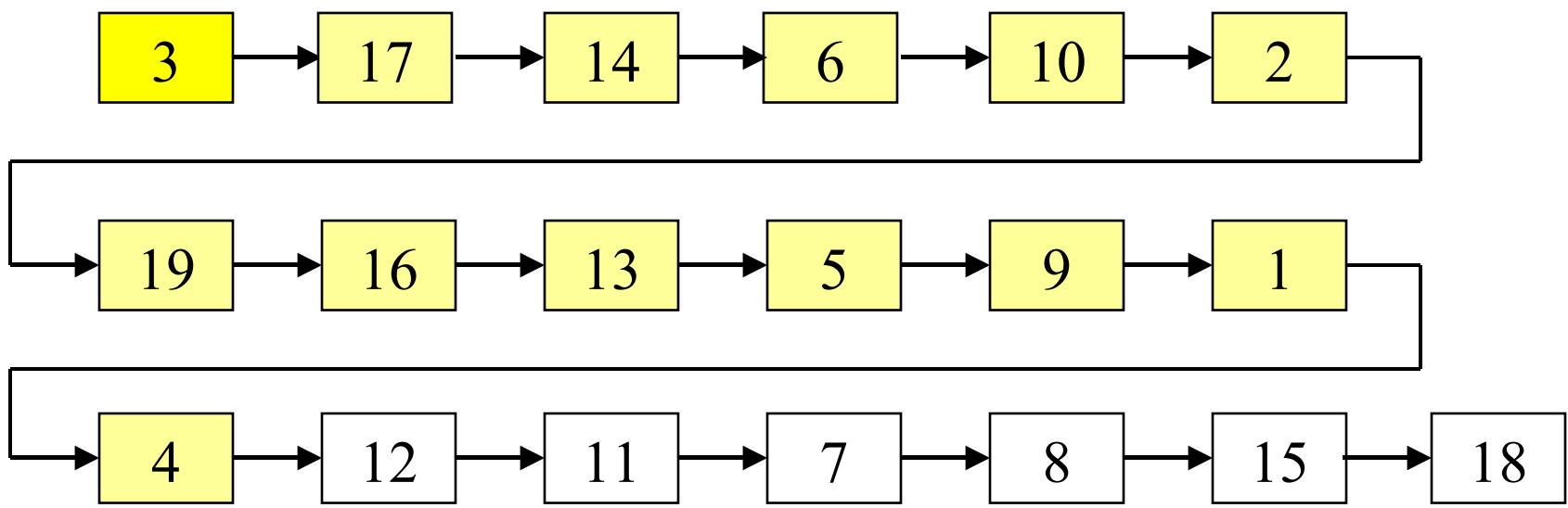
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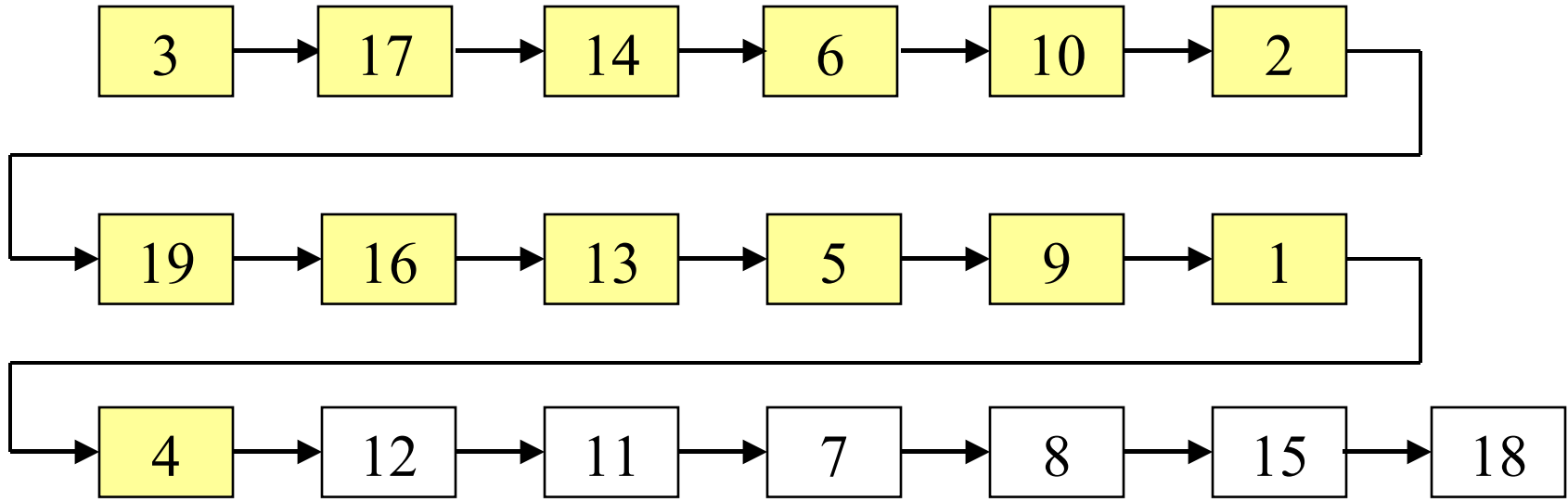
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NEXT	4	19	12	3	9	10	8	15	1	2	7	11	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



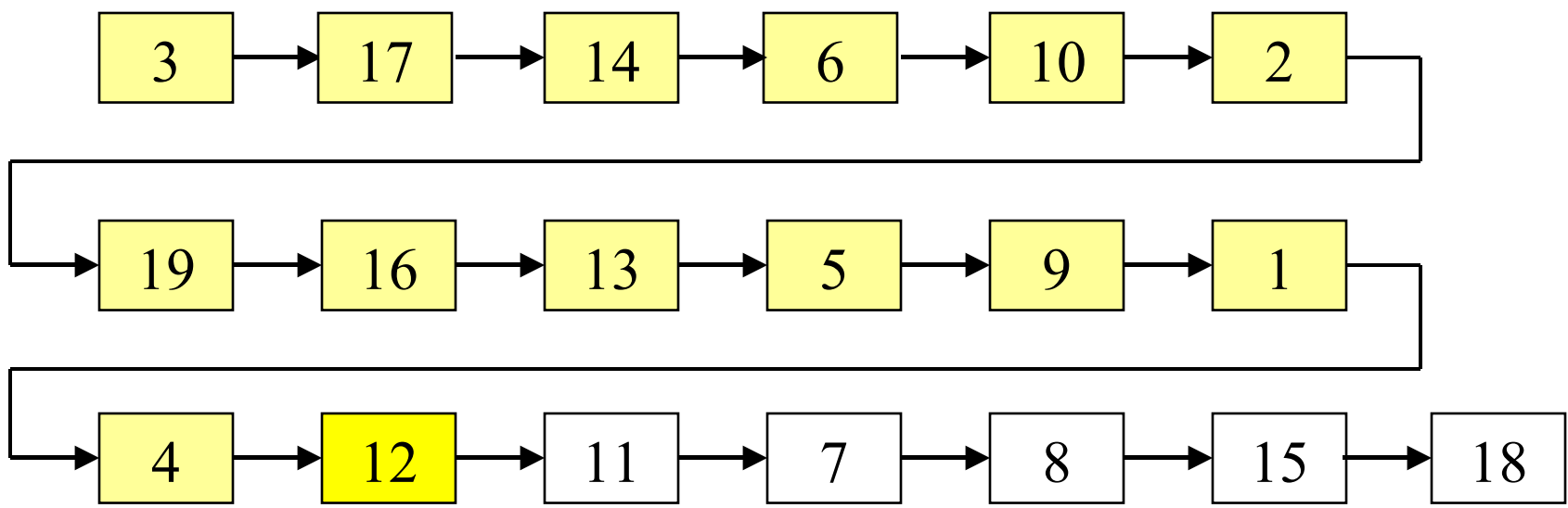
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	12	9	10	8	15	1	2	7	11	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



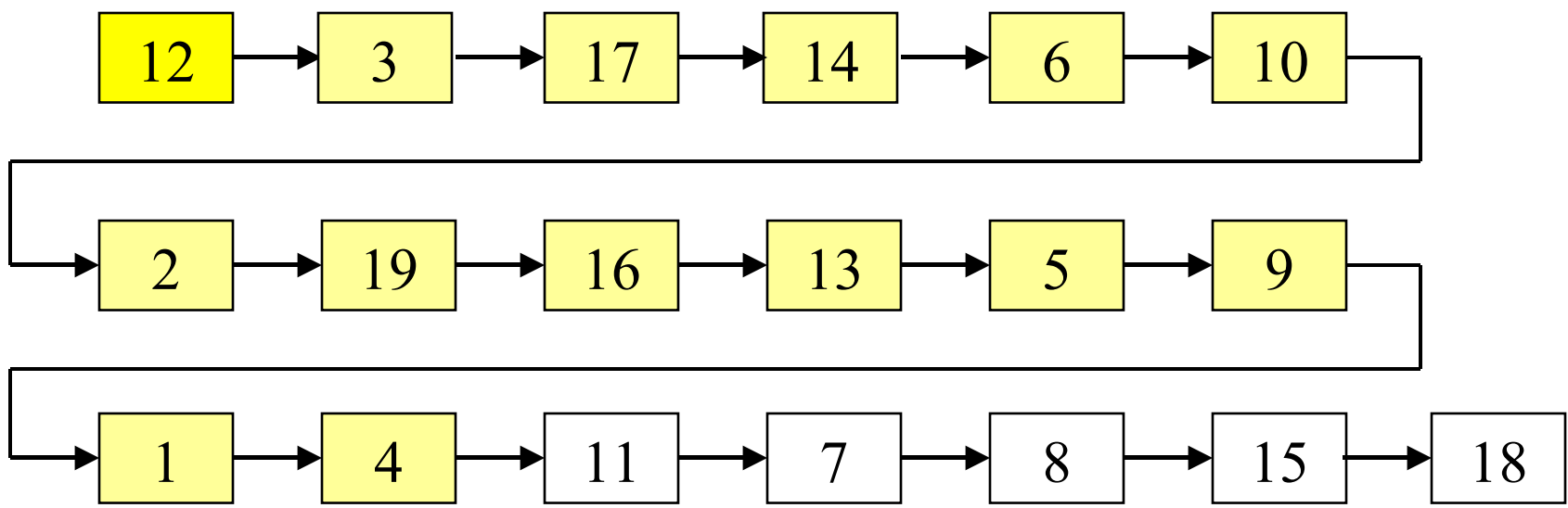
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	12	9	10	8	15	1	2	7	11	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



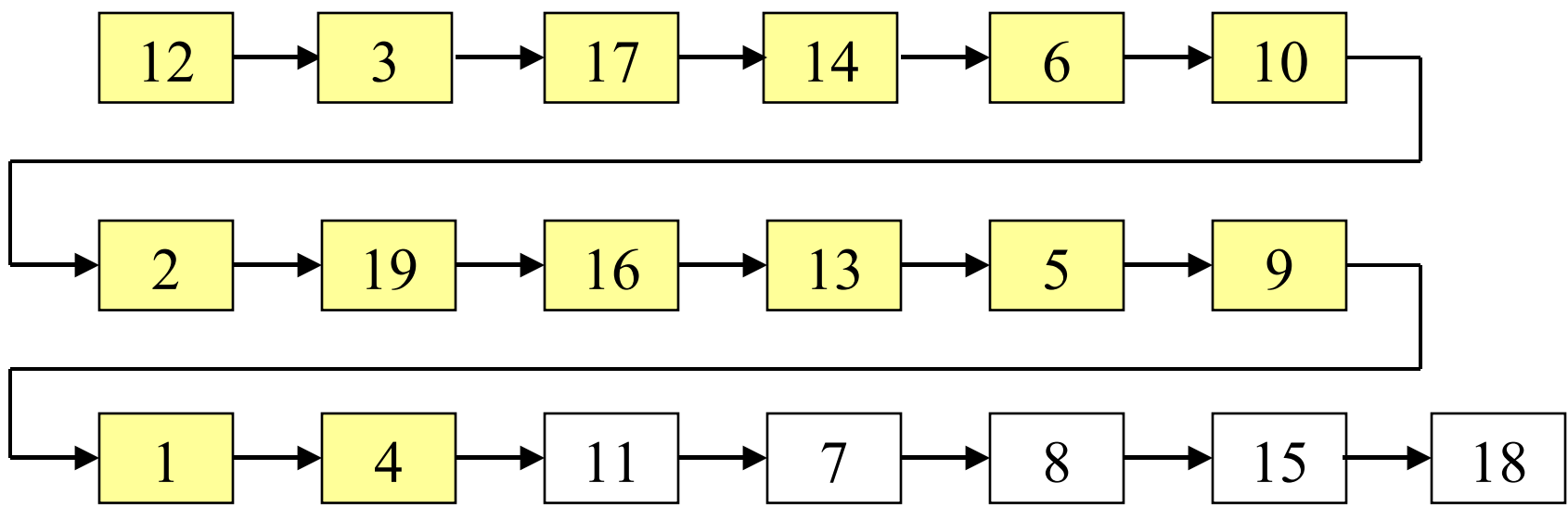
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	12	9	10	8	15	1	2	7	11	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



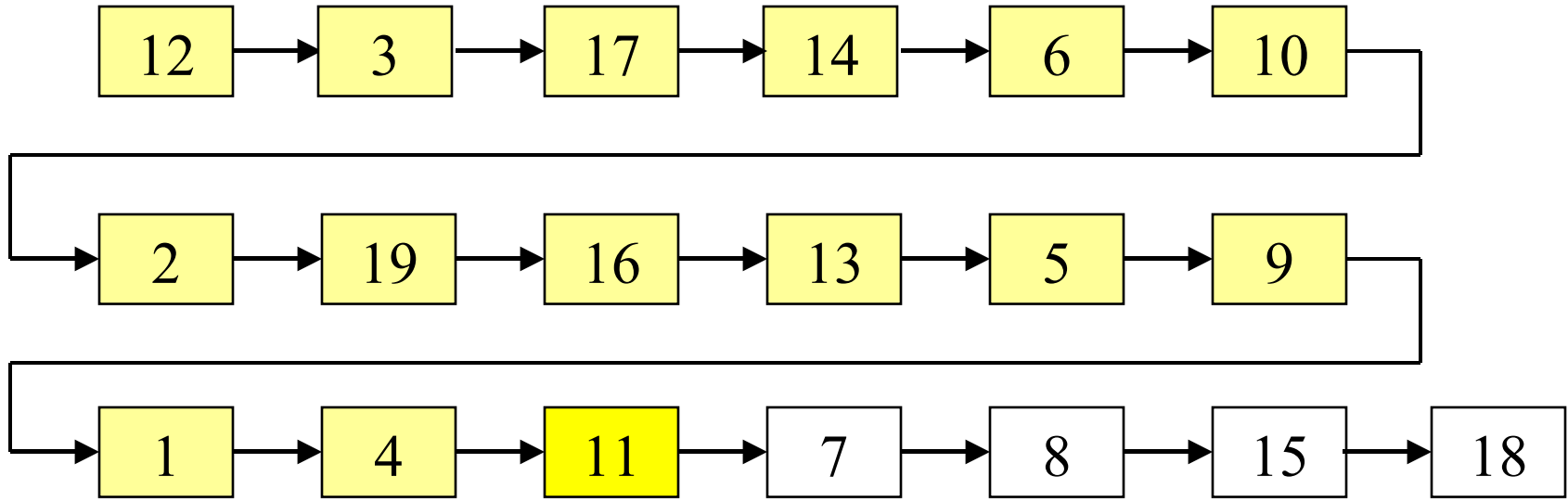
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	11	9	10	8	15	1	2	7	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



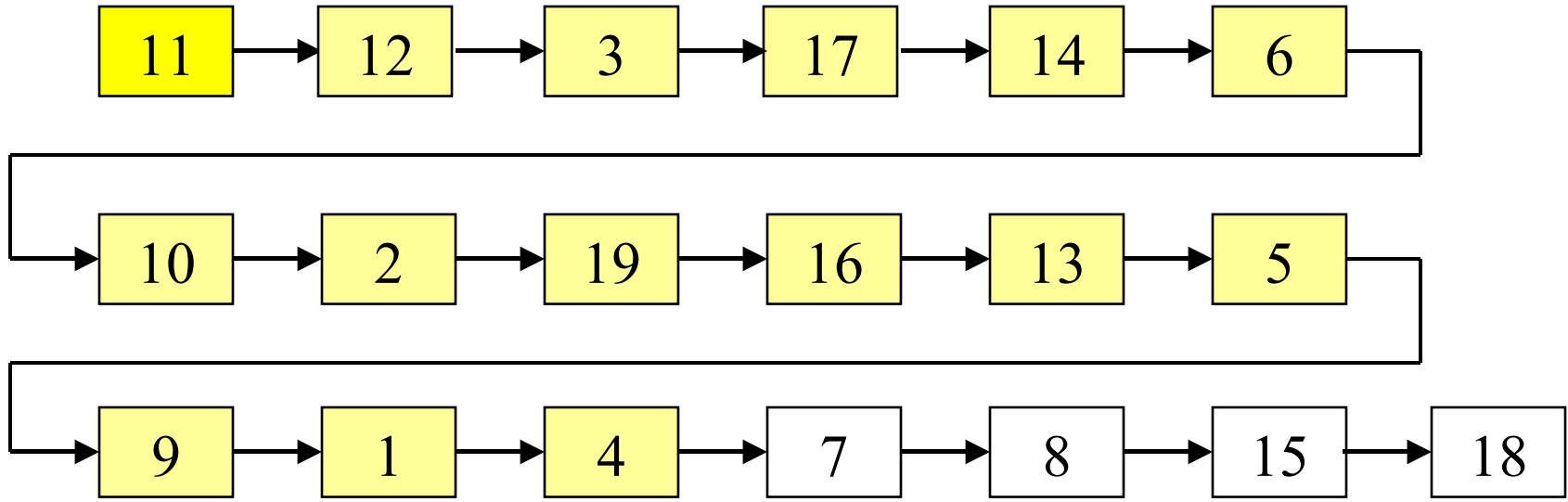
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	11	9	10	8	15	1	2	7	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



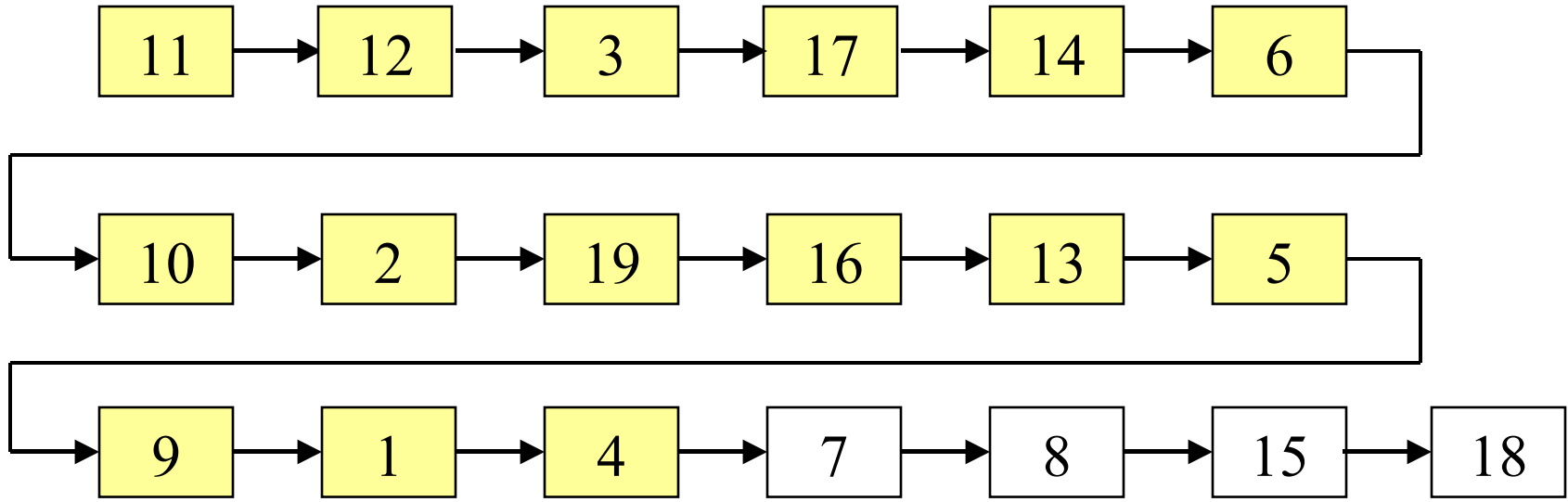
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	11	9	10	8	15	1	2	7	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



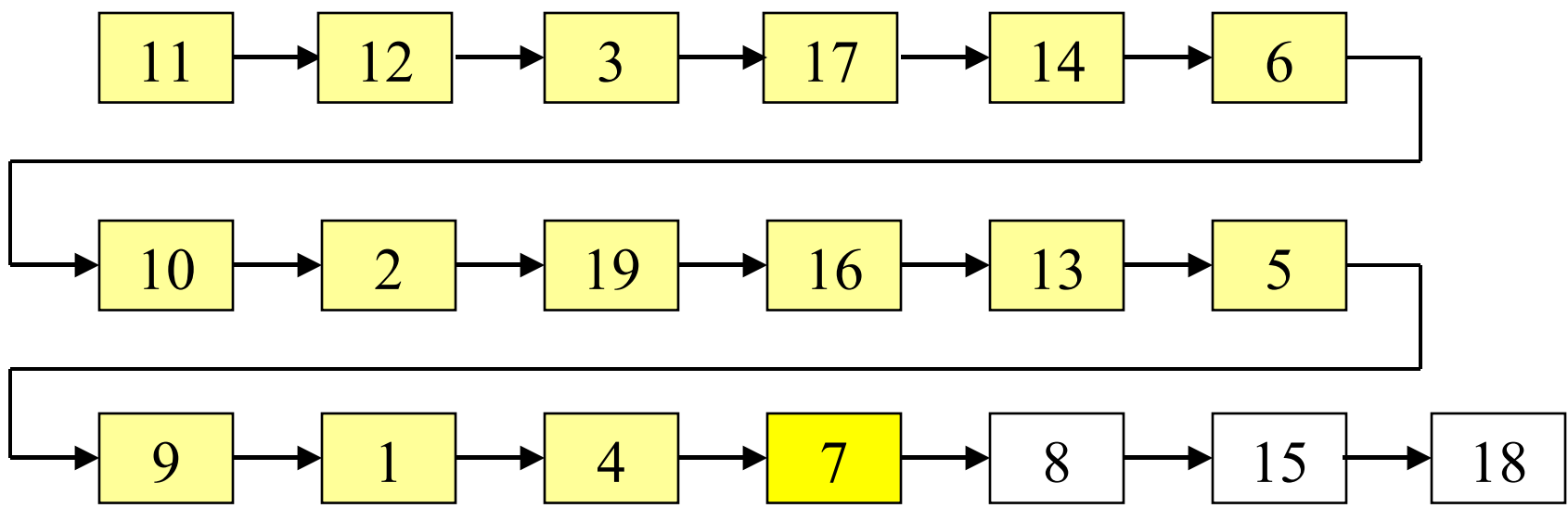
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	7	9	10	8	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



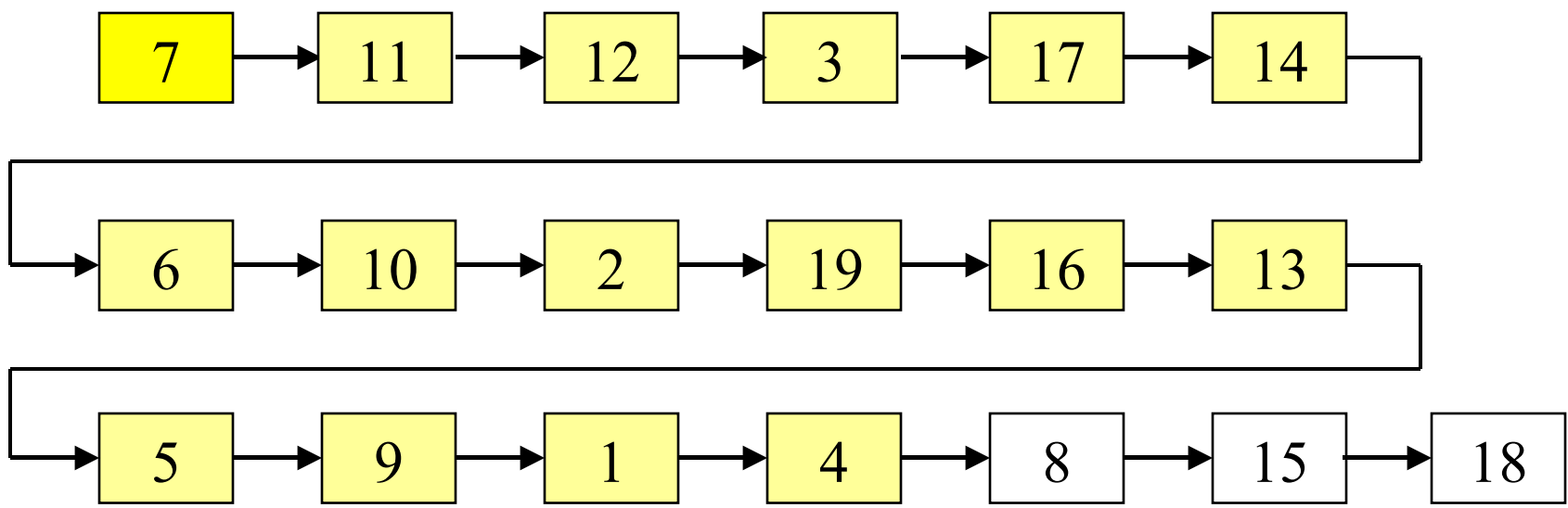
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	7	9	10	8	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



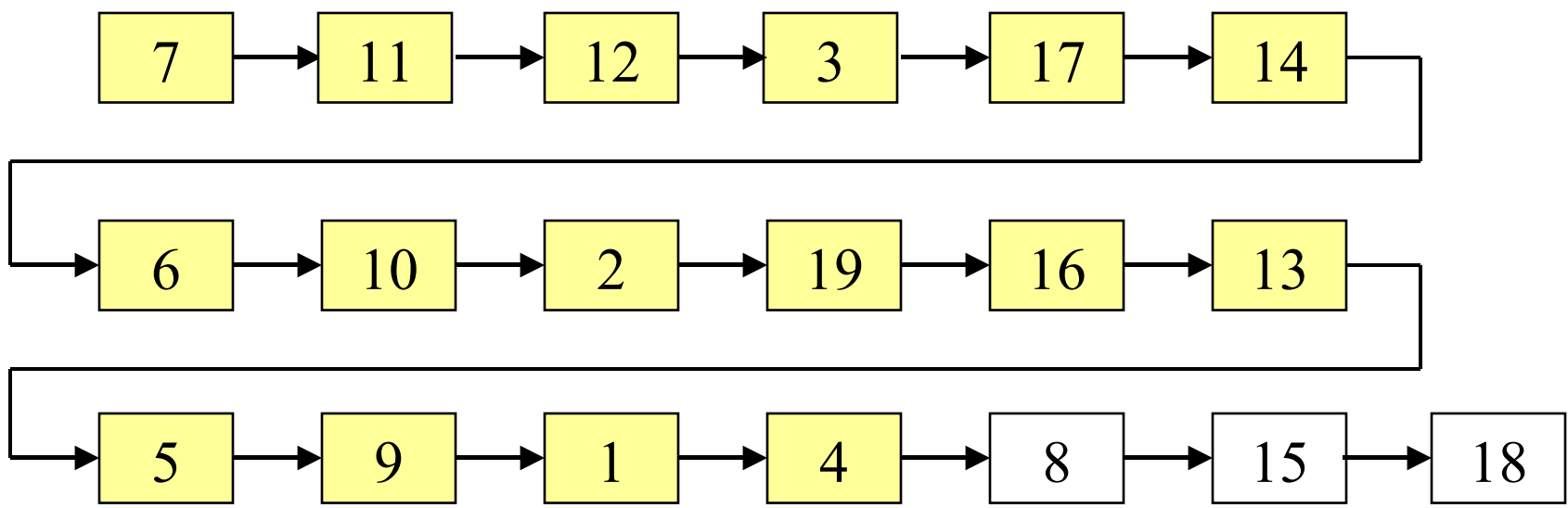
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	7	9	10	8	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



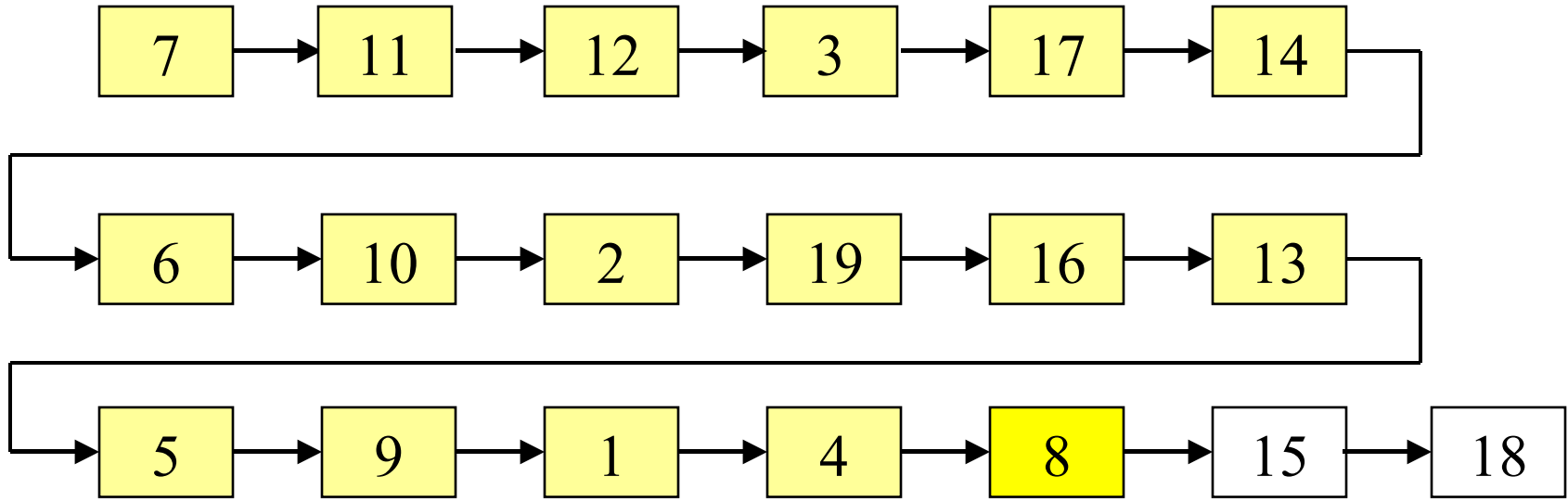
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	8	9	10	11	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



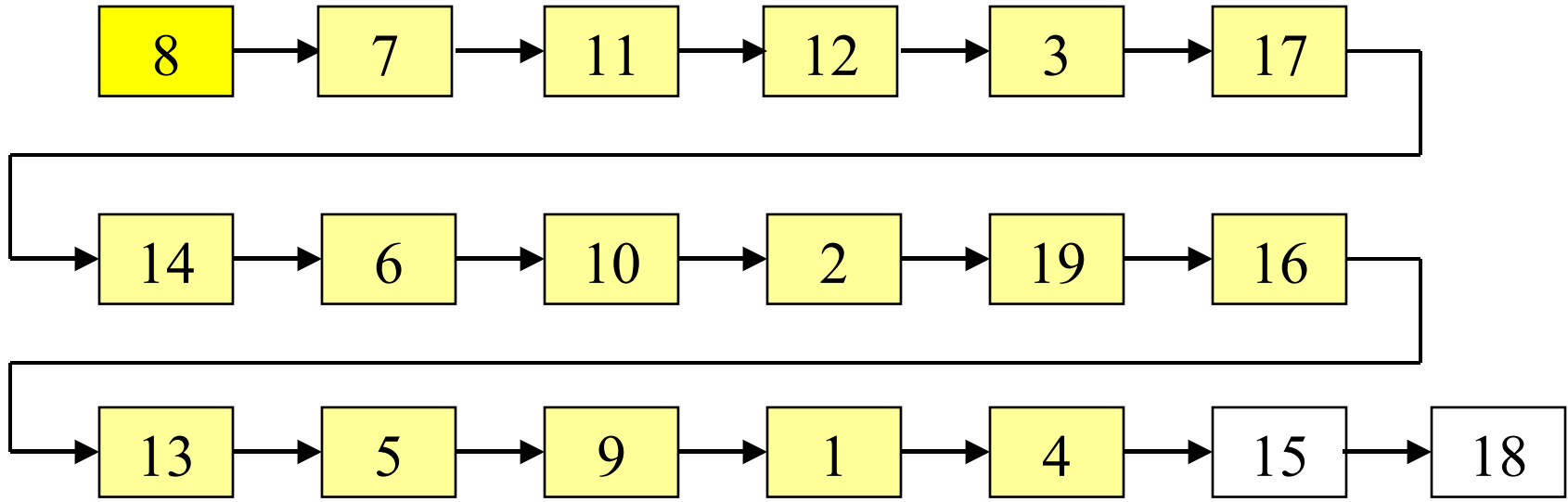
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	8	9	10	11	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



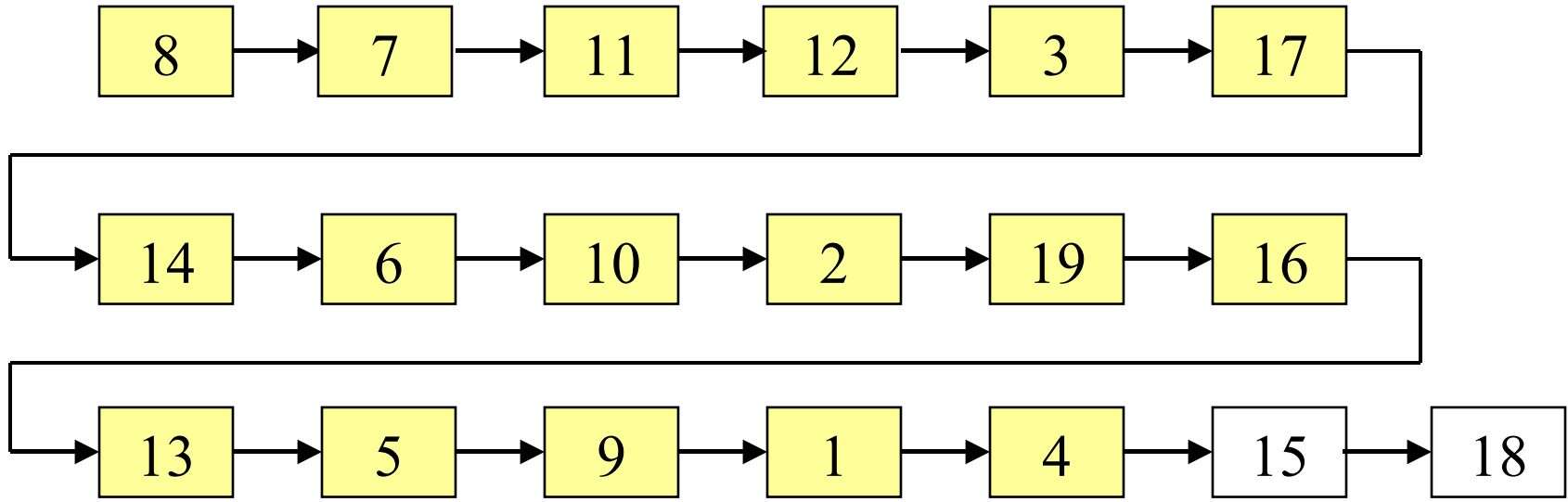
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	8	9	10	11	15	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



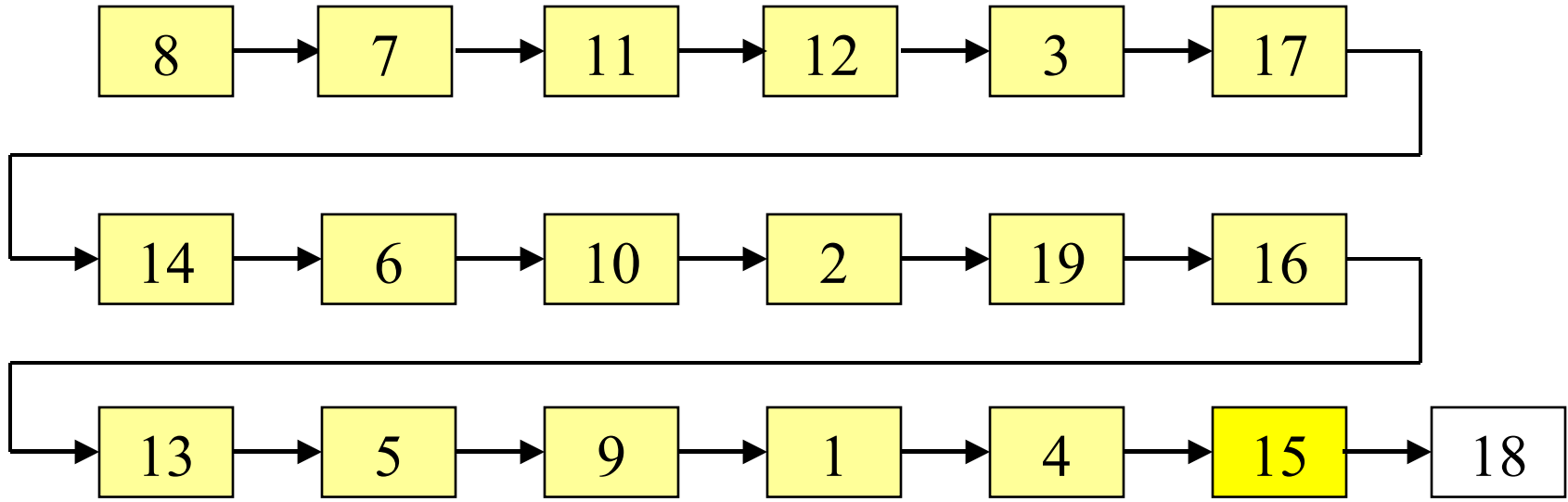
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	15	9	10	11	7	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



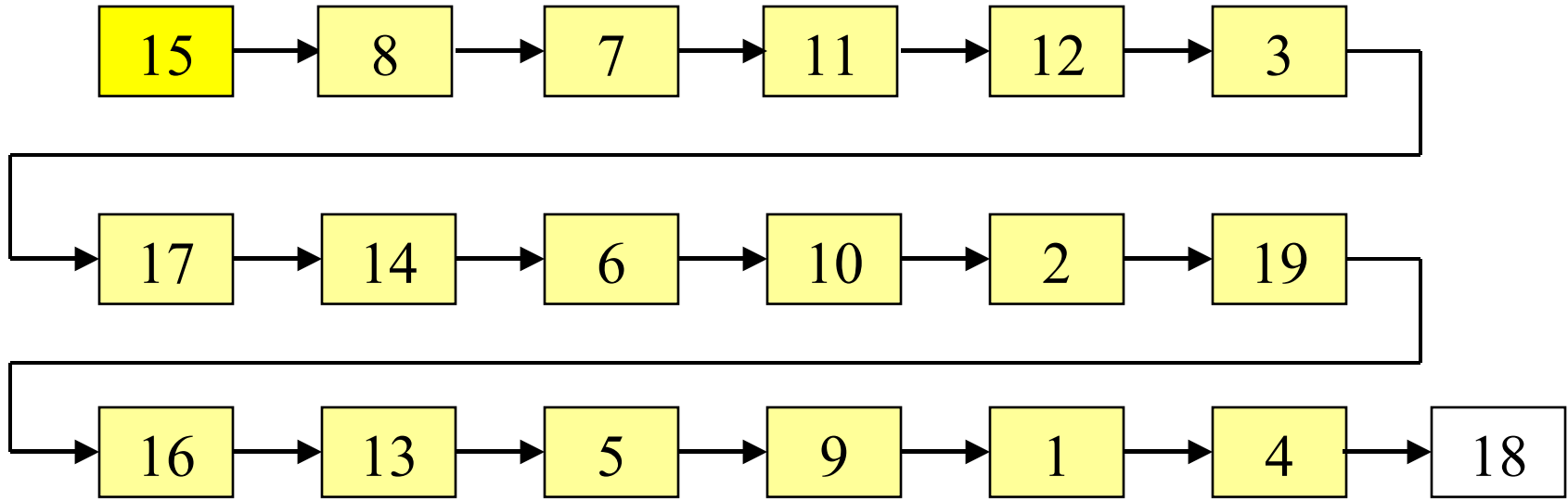
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	15	9	10	11	7	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



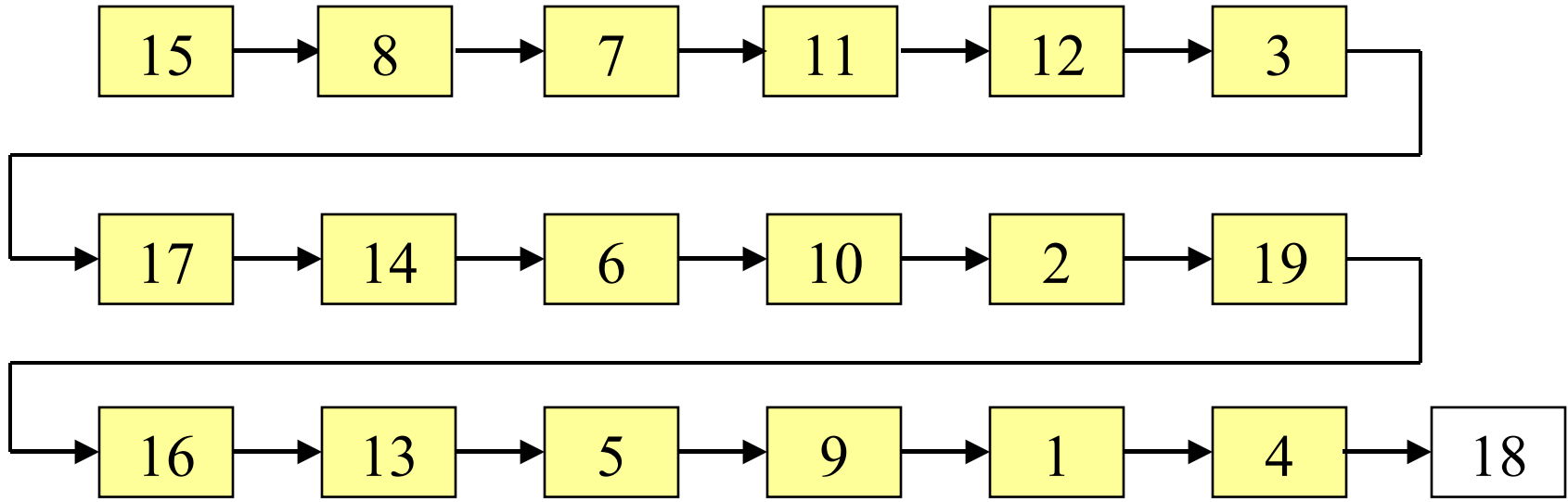
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	15	9	10	11	7	1	2	12	3	5	6	18	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



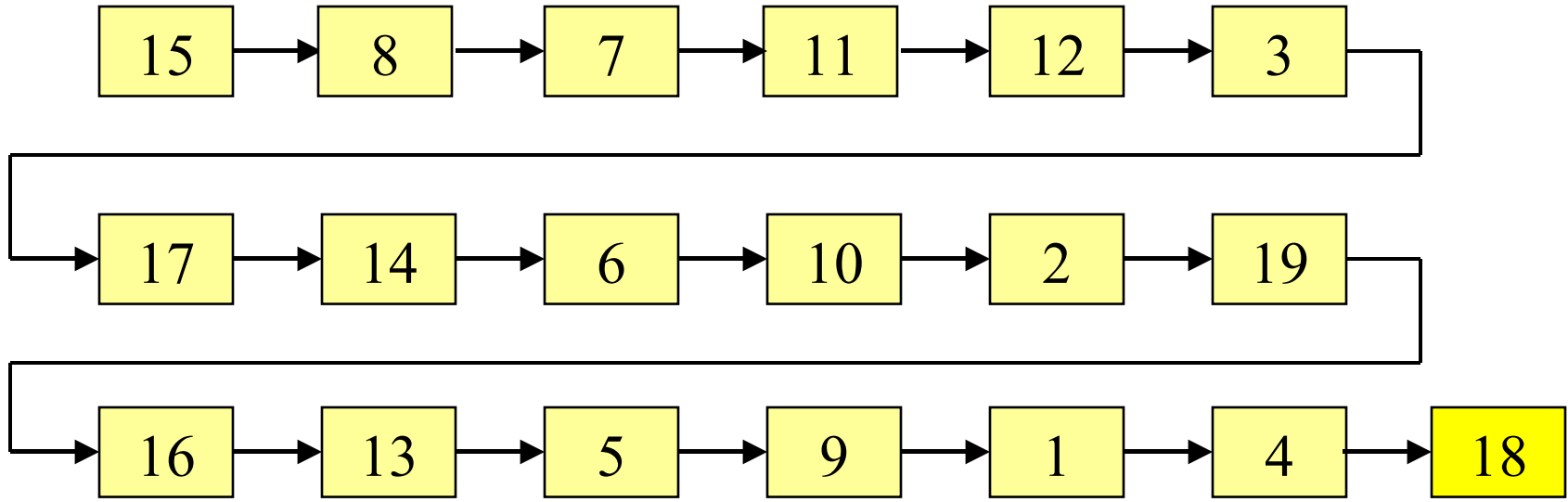
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	18	9	10	11	7	1	2	12	3	5	6	8	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



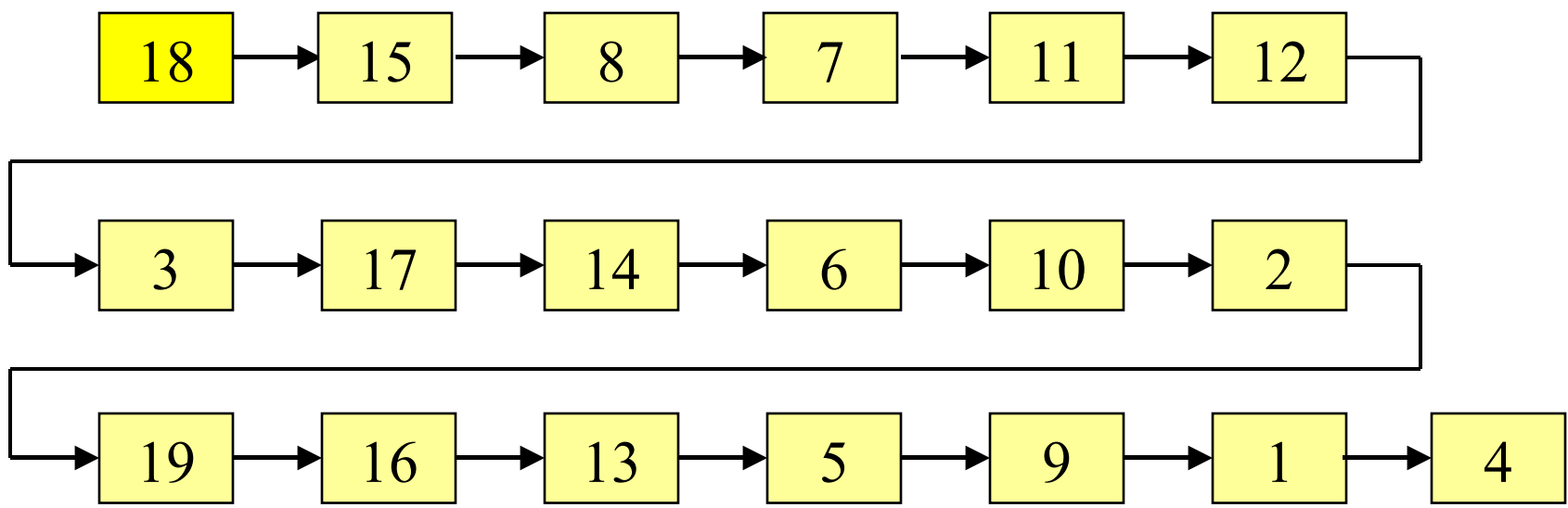
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	18	9	10	11	7	1	2	12	3	5	6	8	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



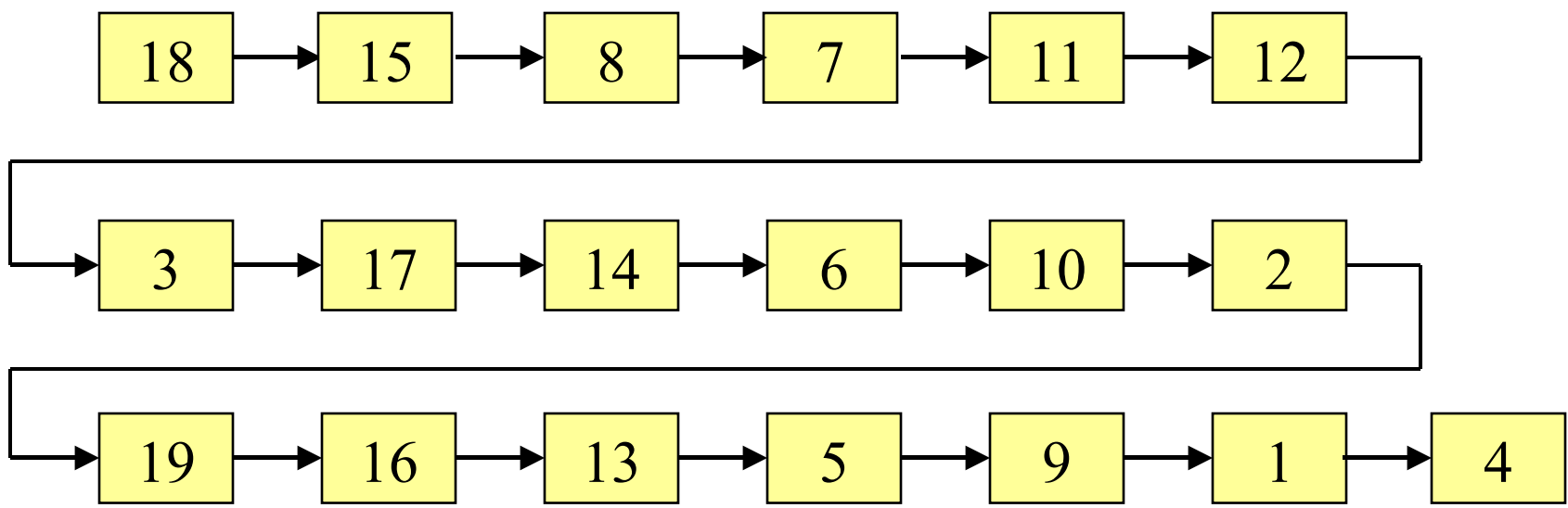
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	18	9	10	11	7	1	2	12	3	5	6	8	13	14	0	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	0	9	10	11	7	1	2	12	3	5	6	8	13	14	15	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
NEXT	4	19	17	0	9	10	11	7	1	2	12	3	5	6	8	13	14	15	4
β	19	0	0	19	19	0	0	0	19	0	0	0	19	0	0	19	0	0	0



What about an arbitrary permutation of the order of the alphabet?

There we run into several problems. Again, for a suffix tree all we have to worry about is the permutation itself, i.e. how complicated it is to sort each “family” of suffixes (resorting the families of links may not be linear). More about the complexity of permutations later.

If we start with a suffix array of a string, rather than just an ordered sequence of suffixes as we did for the inversion of the alphabet, we can identify and sort “families” as in suffix tree. This “extra” work can be done in linear-time with $\leq 2N$ words of working memory.

The iterative (non-recursive) algorithm relies on four steps repeated until the end of processing. These four steps are: identify-and-extract family, sort the family, flatten the family, and verticalize the family. The following example will illustrate these procedures:

We are using again the same string as in [Slide 9](#) The permutation of the alphabet for this examples is defined by

$$p[a]=a$$

$$p[b]=c$$

$$p[c]=d$$

$$p[d]=b$$

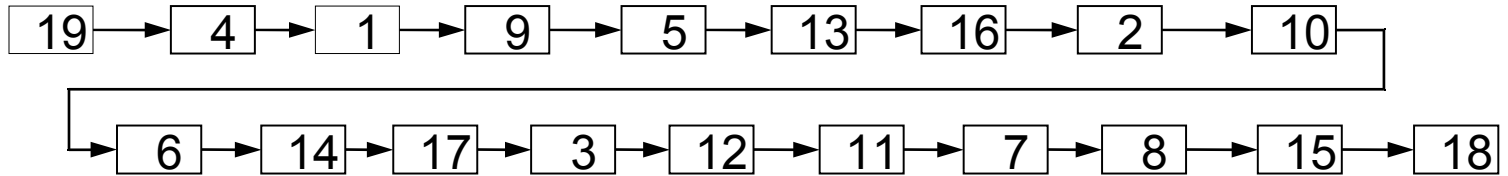
$$p[e]=e$$

start=19



INDEX
mod LCP
NEXT
TAIL

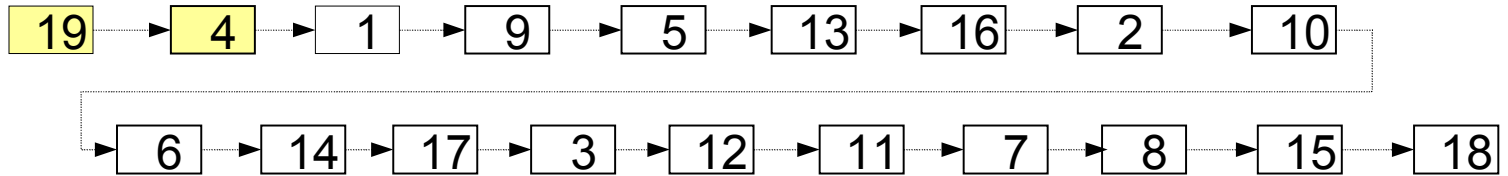
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
9	10	12	1	13	14	8	15	5	6	7	11	16	17	18	2	3	0	4
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



0 (PREV of start)
stack

start=19

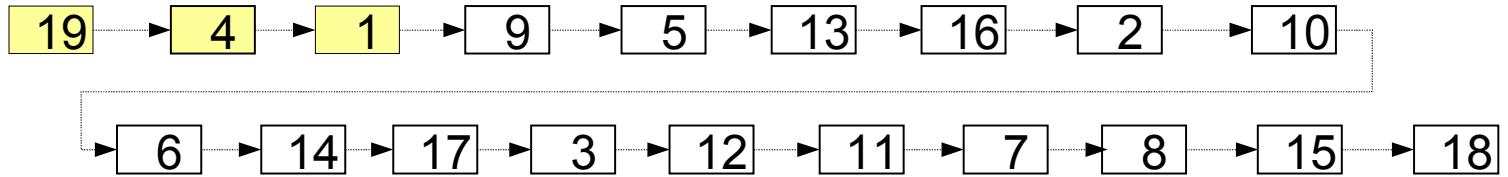
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
NEXT	9	10	12	1	13	14	8	15	5	6	7	11	16	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



4 (PREV of 1)
0 (PREV of start)
stack

start=19

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
NEXT	9	10	12	1	13	14	8	15	5	6	7	11	16	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

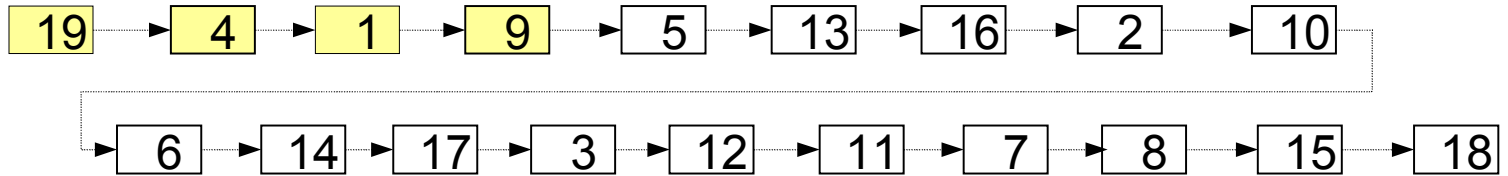


4 (PREV of 1)
0 (PREV of start)
stack

start=19



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
NEXT	9	10	12	1	13	14	8	15	5	6	7	11	16	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

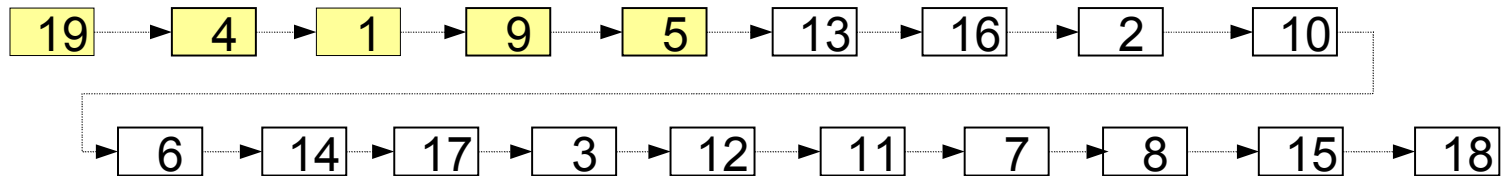


4 (PREV of 1)
0 (PREV of start)
stack

IDENTIFY AND EXTRACT FAMILY

start=19

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
NEXT	9	10	12	1	13	14	8	15	5	6	7	11	16	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

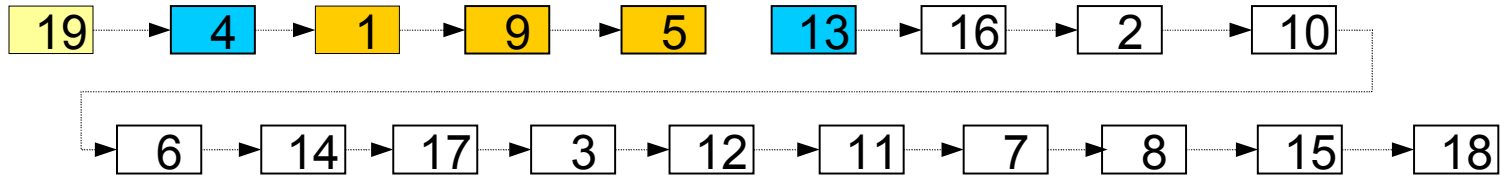


4 (PREV of 1)
0 (PREV of start)
stack

IDENTIFY AND EXTRACT FAMILY

start=19

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	2	1	0	3	3	2	1	1	2	1	0	0	0	0	1
mod LCP	9	10	12	1	0	14	8	15	5	6	7	11	16	17	18	2	3	0	4
NEXT	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



4 (PREV of 1)
0 (PREV of start)
stack

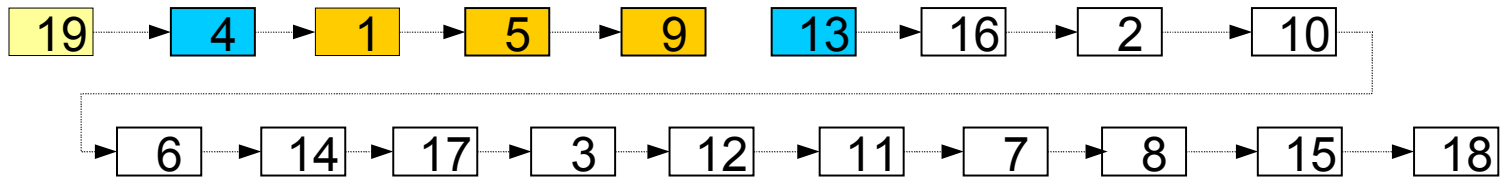
3-family

1	9	5
3	3	2

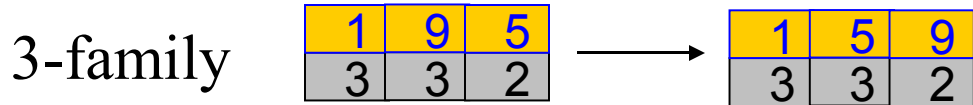
SORT THE FAMILY

start=19

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	1	9	14	8	15	0	6	7	11	16	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



4 (PREV of 1)
0 (PREV of start)
stack

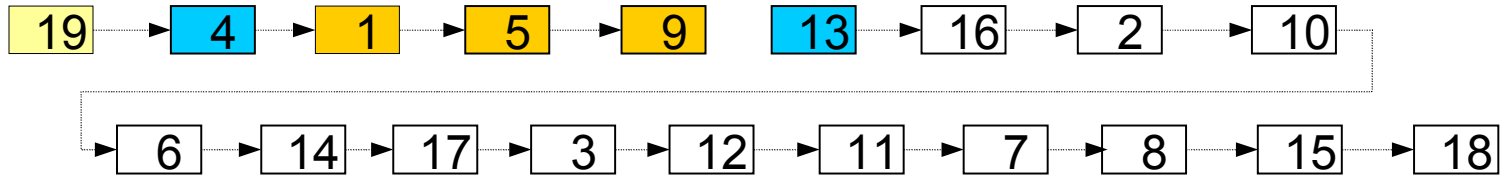


**LCP sort of t-family:
preserve the last and every $k \geq t$
change every $k < t$ to t**

FLATTEN THE FAMILY

start=19

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	5	10	12	1	9	14	8	15	0	6	7	11	16	17	18	2	3	0	4
NEXT	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
TAIL																			



4 (PREV of 1)
0 (PREV of start)
stack

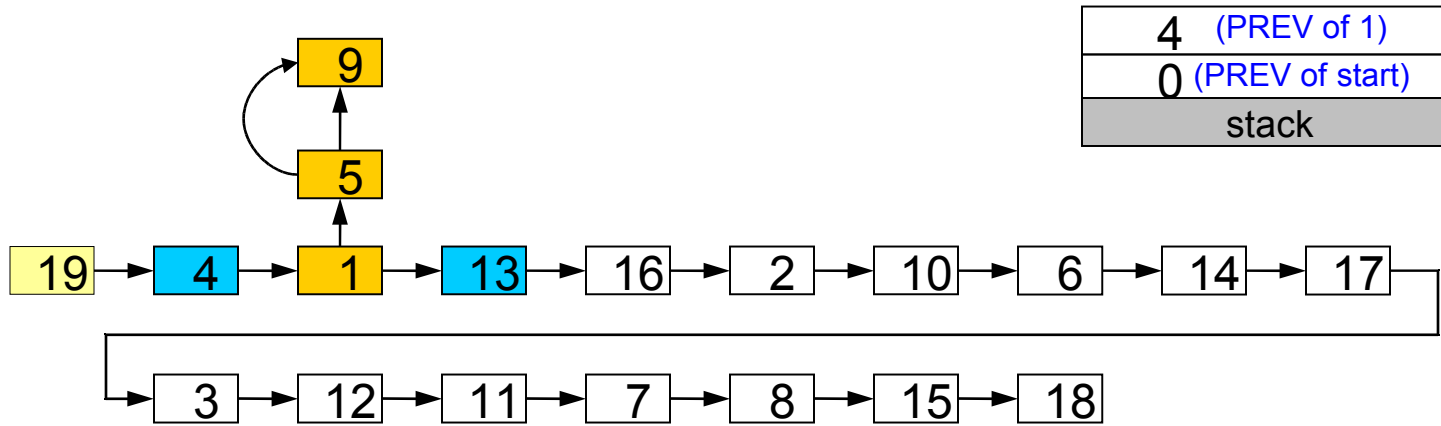
Nothing to flatten, it is already flat

VERTICALIZE THE FAMILY

start=19

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	13	10	12	1	9	14	8	15	0	6	7	11	16	17	18	2	3	0	4
NEXT	5	0	0	0	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0
TAIL					next					end									

Should we pop? NO

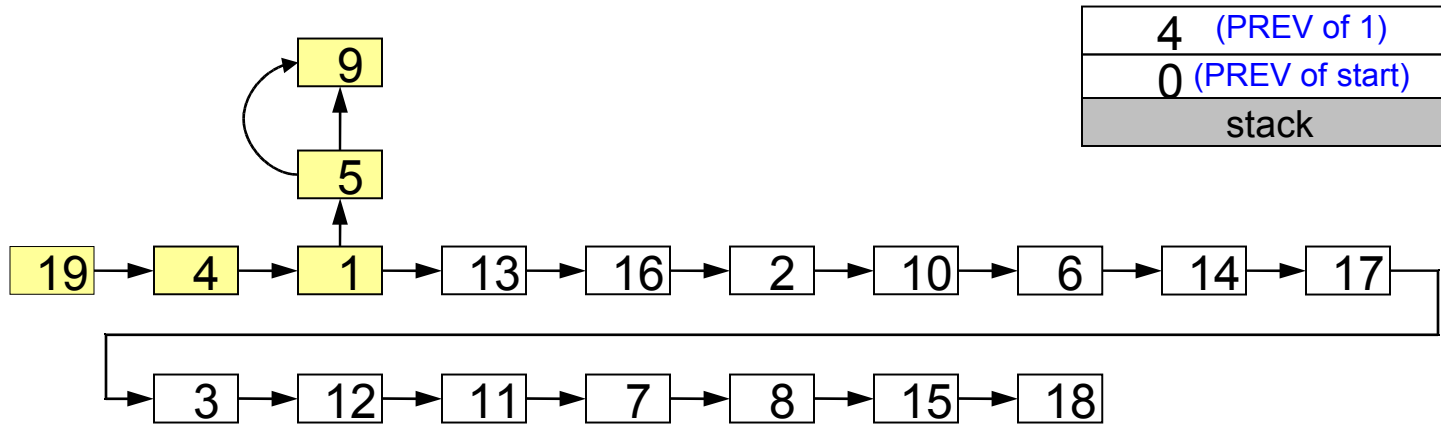


IDENTIFY AND EXTRACT FAMILY

start=19

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	13	10	12	1	9	14	8	15	0	6	7	11	16	17	18	2	3	0	4
NEXT	5	0	0	0	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0
TAIL																			

next
end

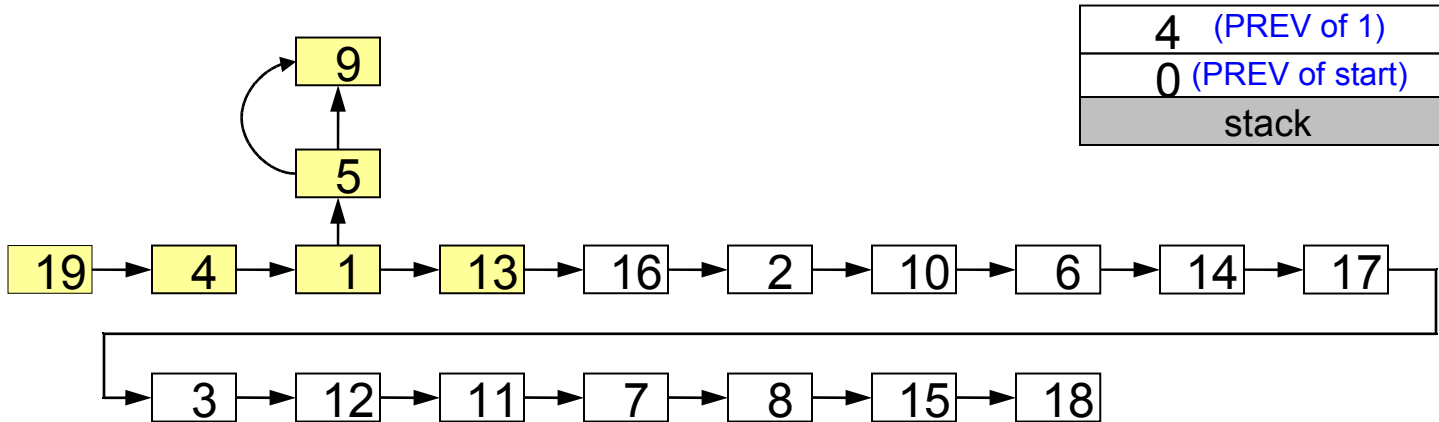


IDENTIFY AND EXTRACT FAMILY

start=19

INDEX
mod LCP
NEXT
TAIL

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1	
	13	10	12	1	9	14	8	15	0	6	7	11	16	17	18	2	3	0	4	
	5	0	0	0	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	next				end															



IDENTIFY AND EXTRACT FAMILY

2-family

1	13	16
3	2	0

start=19

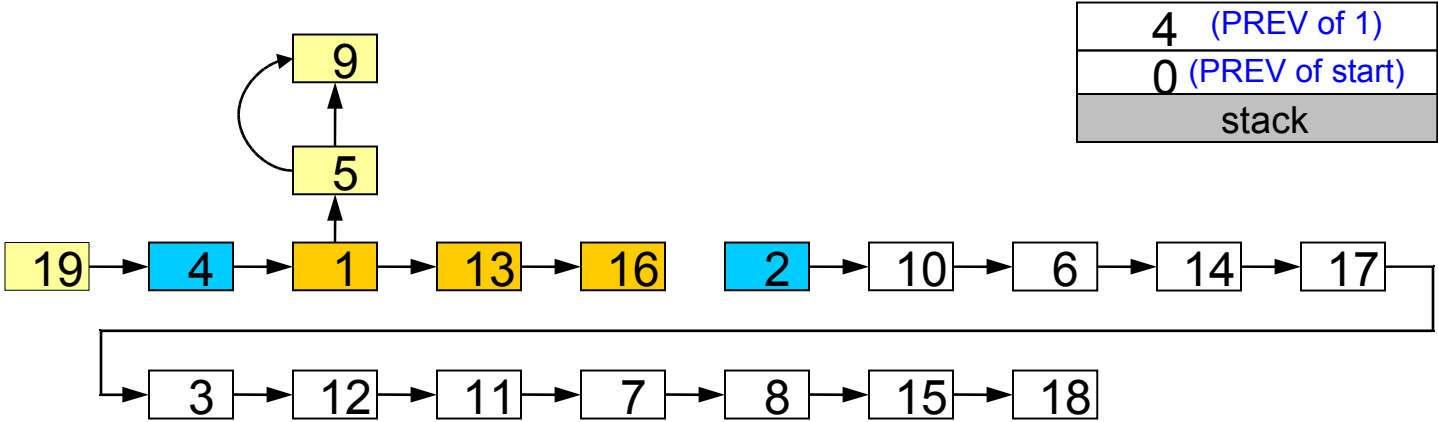


INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
13	10	12	1	9	14	8	15	0	6	7	11	16	17	18	0	3	0	4
5	0	0	0	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0

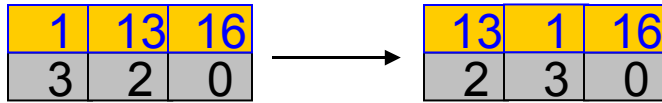
next

end



SORT THE FAMILY

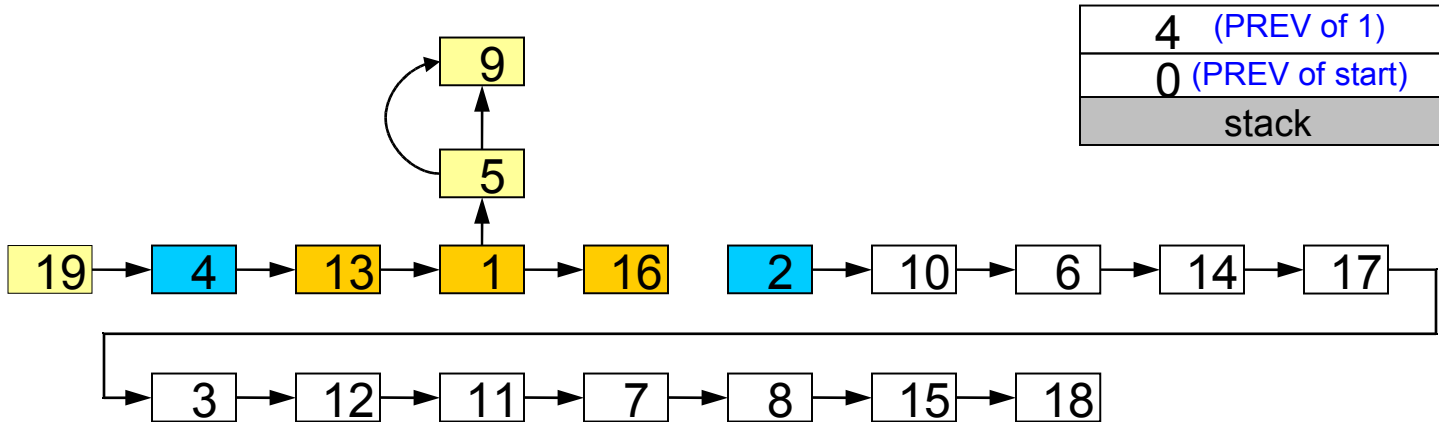
2-family



start=19

INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
16	10	12	13	9	14	8	15	0	6	7	11	1	17	18	0	3	0	4
5	0	0	0	9	0	0	0	0	0	0	0	0	0	0	0	0	0	0
next				end														



FLATTEN THE FAMILY

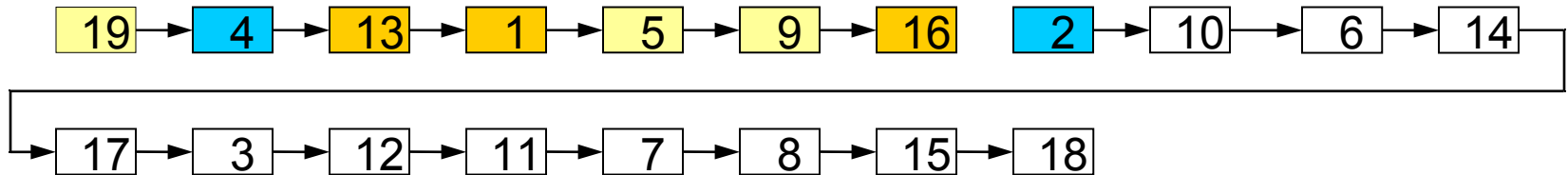
start=19

INDEX
mod LCP
NEXT
TAIL

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



4 (PREV of 1)
0 (PREV of start)
stack



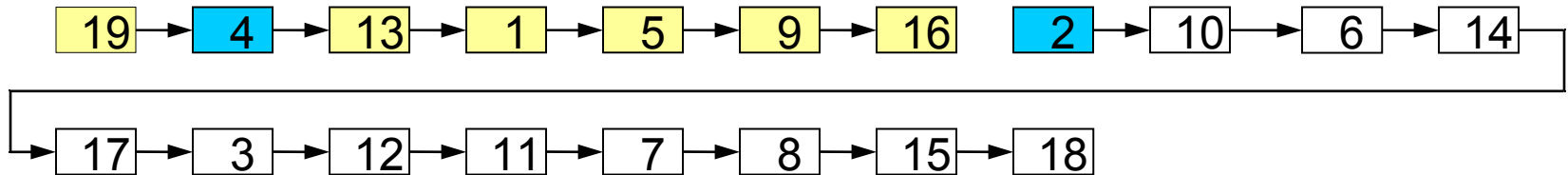
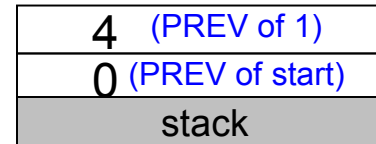
FLATTEN THE FAMILY

start=19



INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	4
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

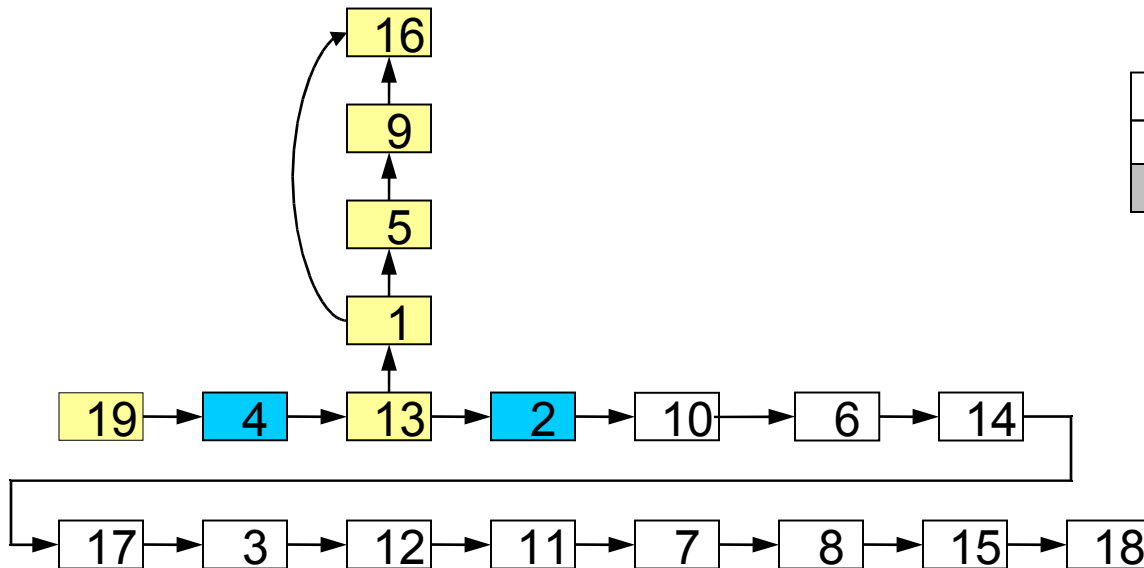


VERTICALIZE THE FAMILY

start=19

INDEX
mod LCP
NEXT
TAIL

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	2	17	18	0	3	0	4
TAIL	16	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	end											next							



4 (PREV of 1)
0 (PREV of start)
stack

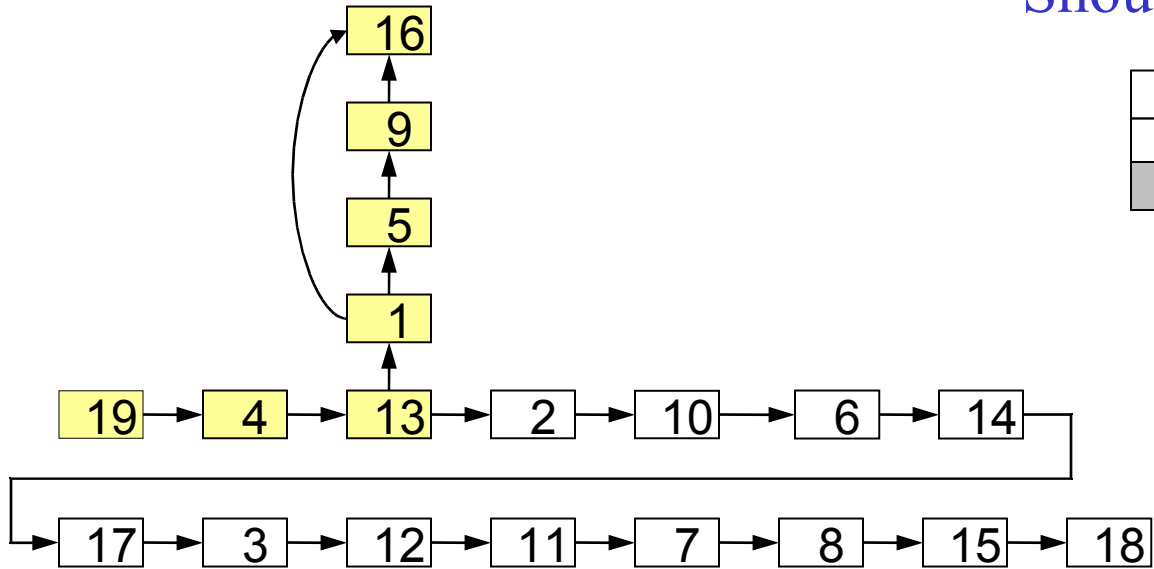
VERTICALIZE THE FAMILY

start=19

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1	
mod LCP	5	10	12	13	9	14	8	15	16	6	7	11	2	17	18	2	3	0	4	
NEXT	16	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	
TAIL	end										next									



Should we pop? YES



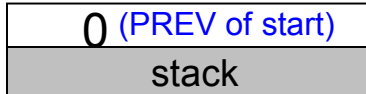
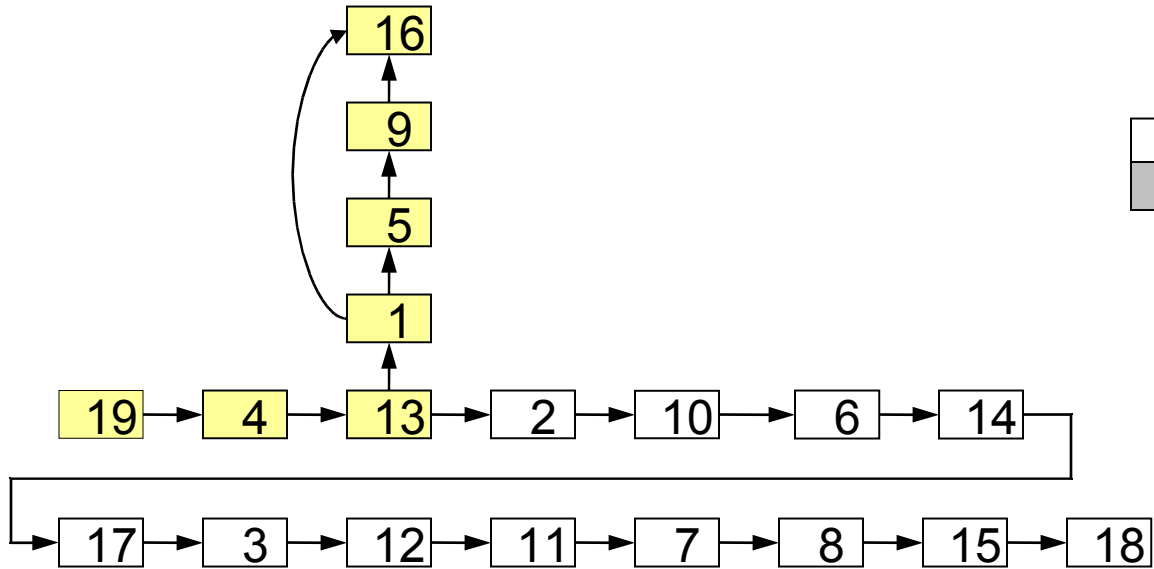
4	(PREV of 1)
0	(PREV of start)
stack	

IDENTIFY AND EXTRACT FAMILY

start=19

INDEX
mod LCP
NEXT
TAIL

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	5	10	12	13	9	14	8	15	16	6	7	11	2	17	18	0	3	0	4
NEXT	16	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
TAIL																			
	end												next						



IDENTIFY AND EXTRACT FAMILY

1-family

19	4	13
1	1	2

start=19

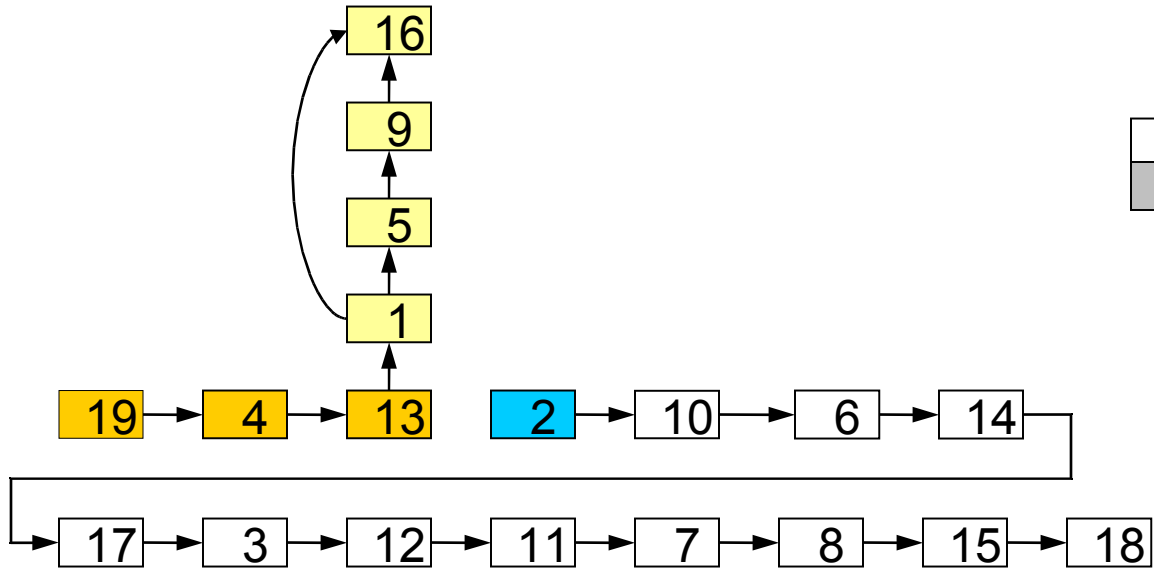


INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
5	10	12	13	9	14	8	15	16	6	7	11	0	17	18	0	3	0	4
16	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0

end

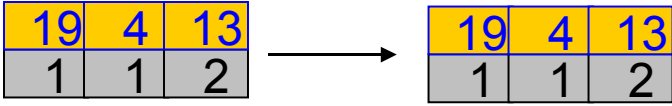
next



0 (PREV of start)
stack

SORT THE FAMILY

1-family

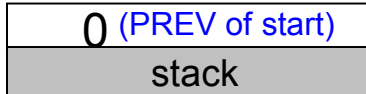
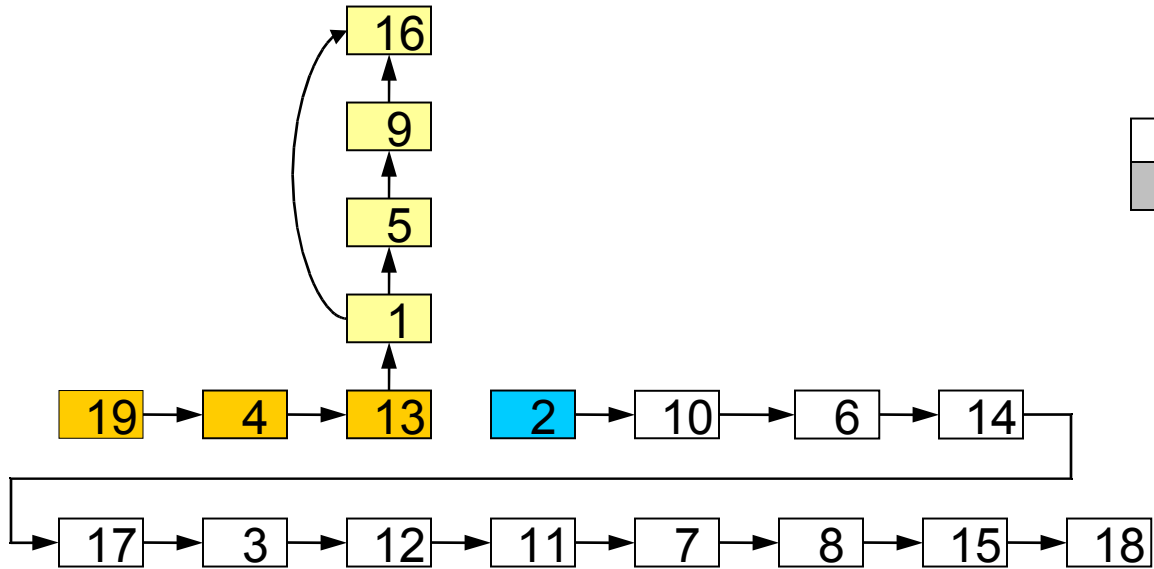


start=19



INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
5	10	12	13	9	14	8	15	16	6	7	11	0	17	18	0	3	0	4
16	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
end												next						

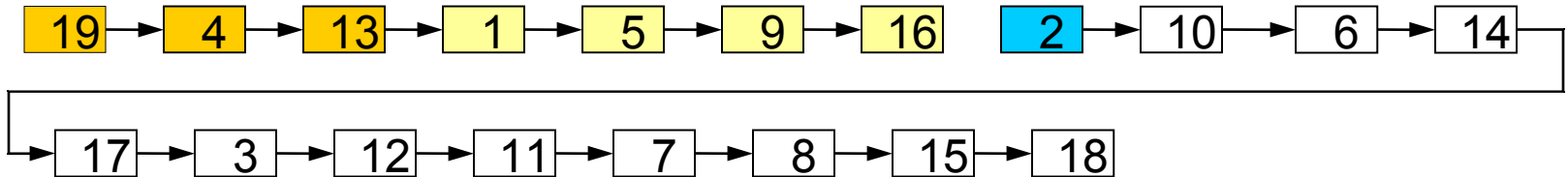


FLATTEN THE FAMILY

start=19



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	2	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

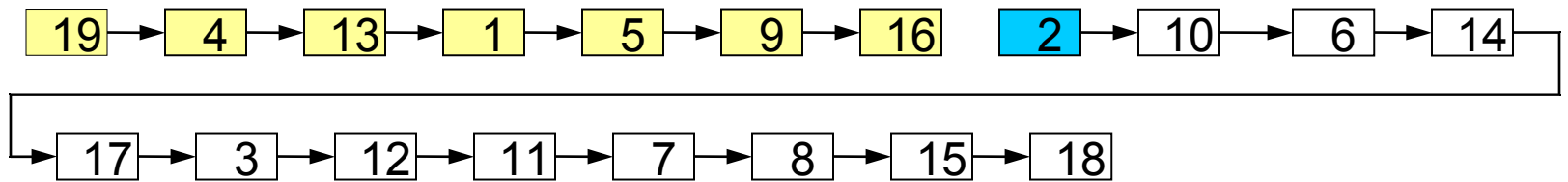


FLATTEN THE FAMILY

start=19



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



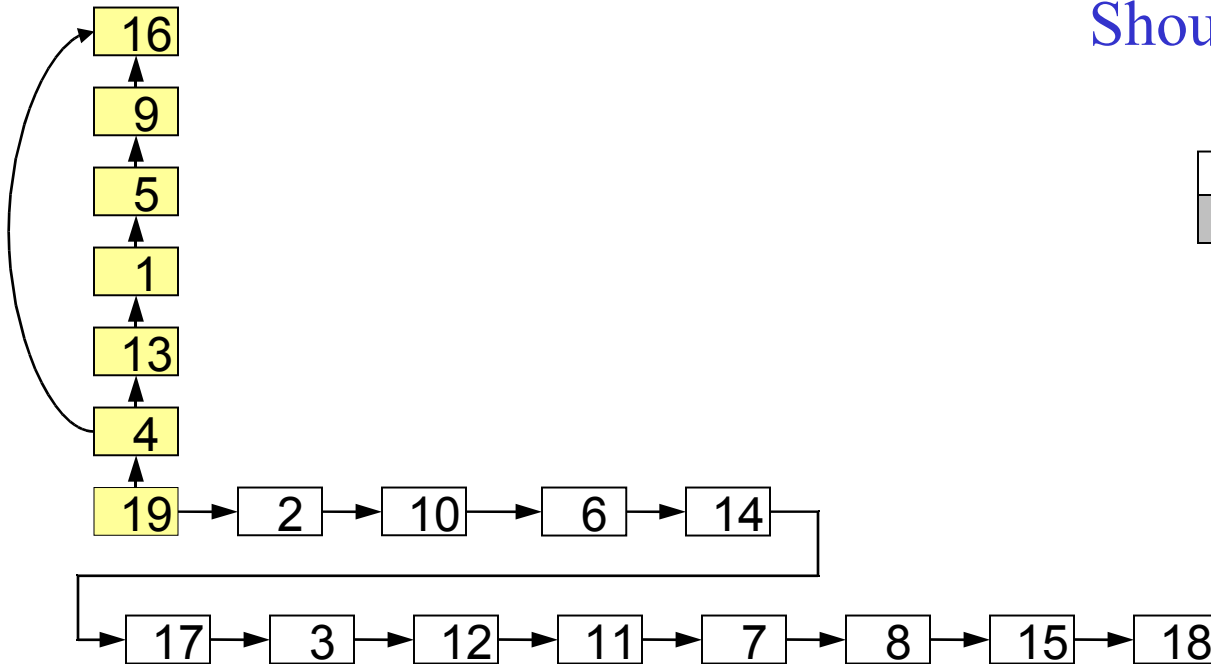
VERTICALIZE THE FAMILY

start=19



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	2
TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
	end																next		

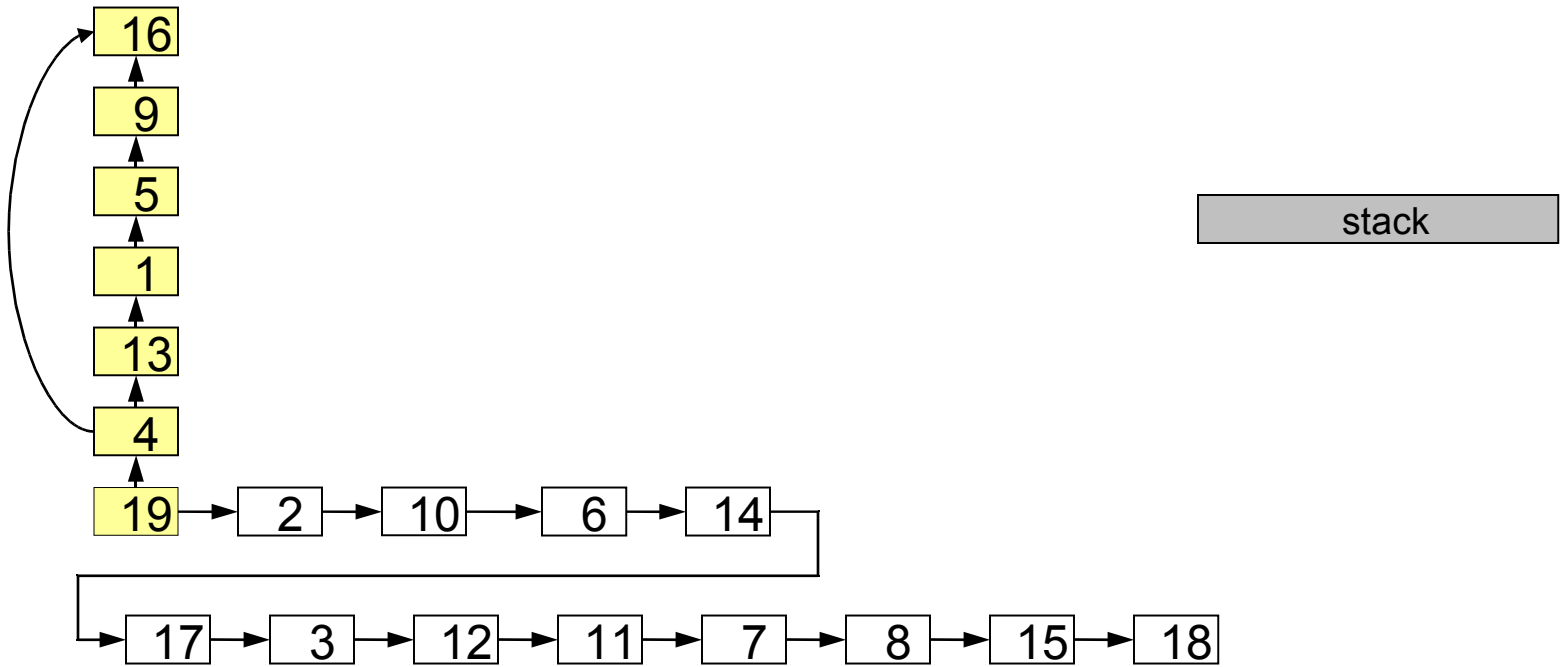
Should we pop? YES



IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	2
NEXT	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
TAIL																			

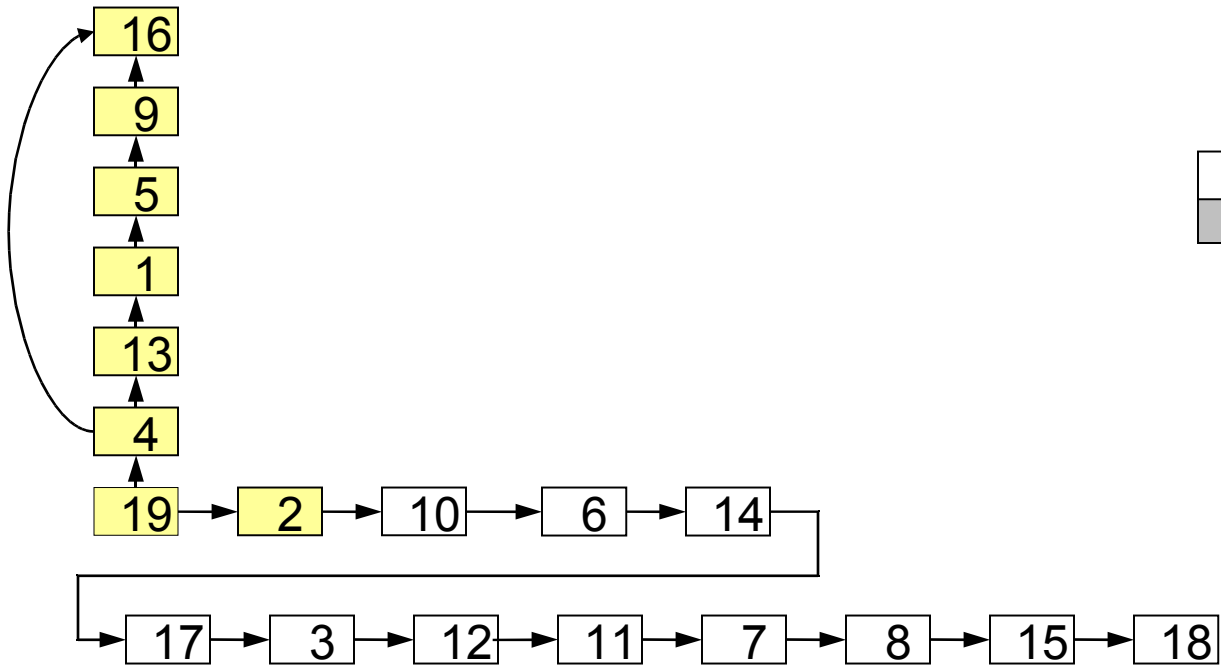
end
next



IDENTIFY AND EXTRACT FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX																			
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	2
TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
			end														next		

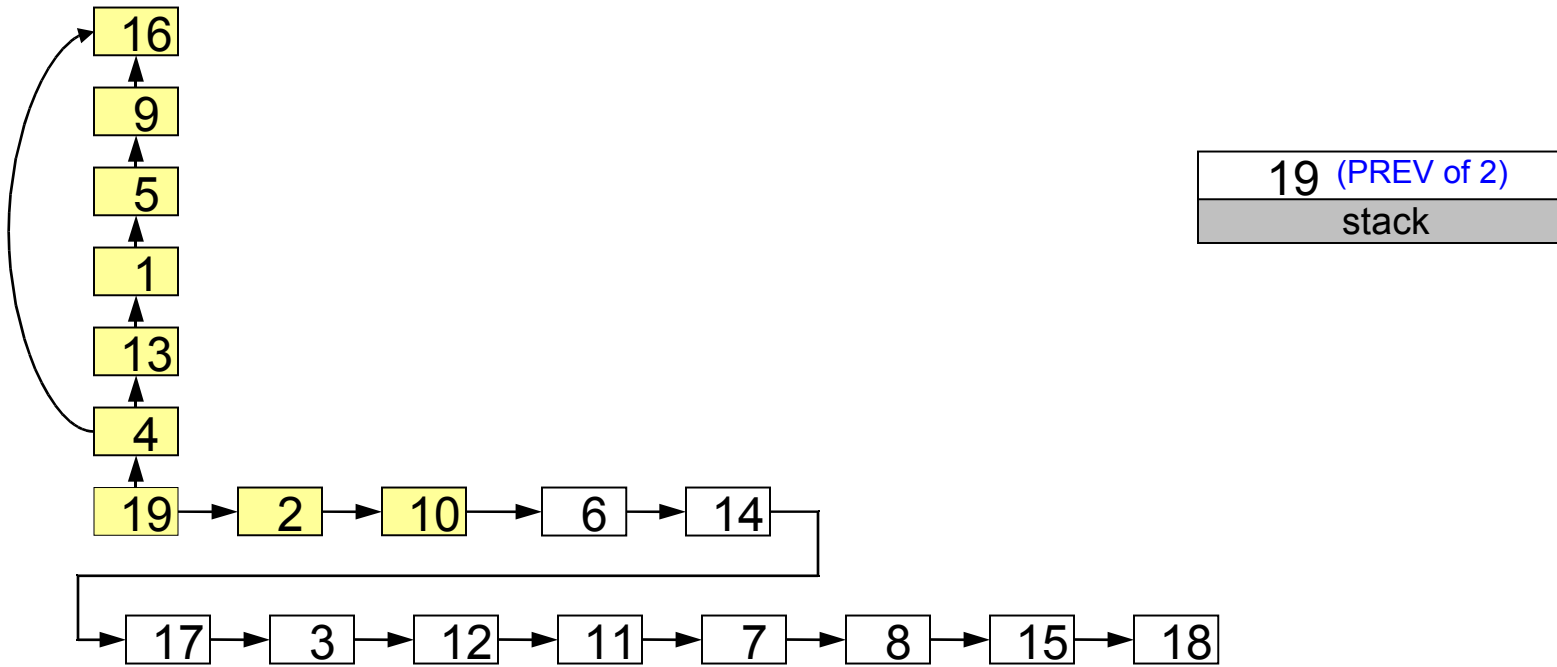


19 (PREV of 2)
stack

IDENTIFY AND EXTRACT FAMILY

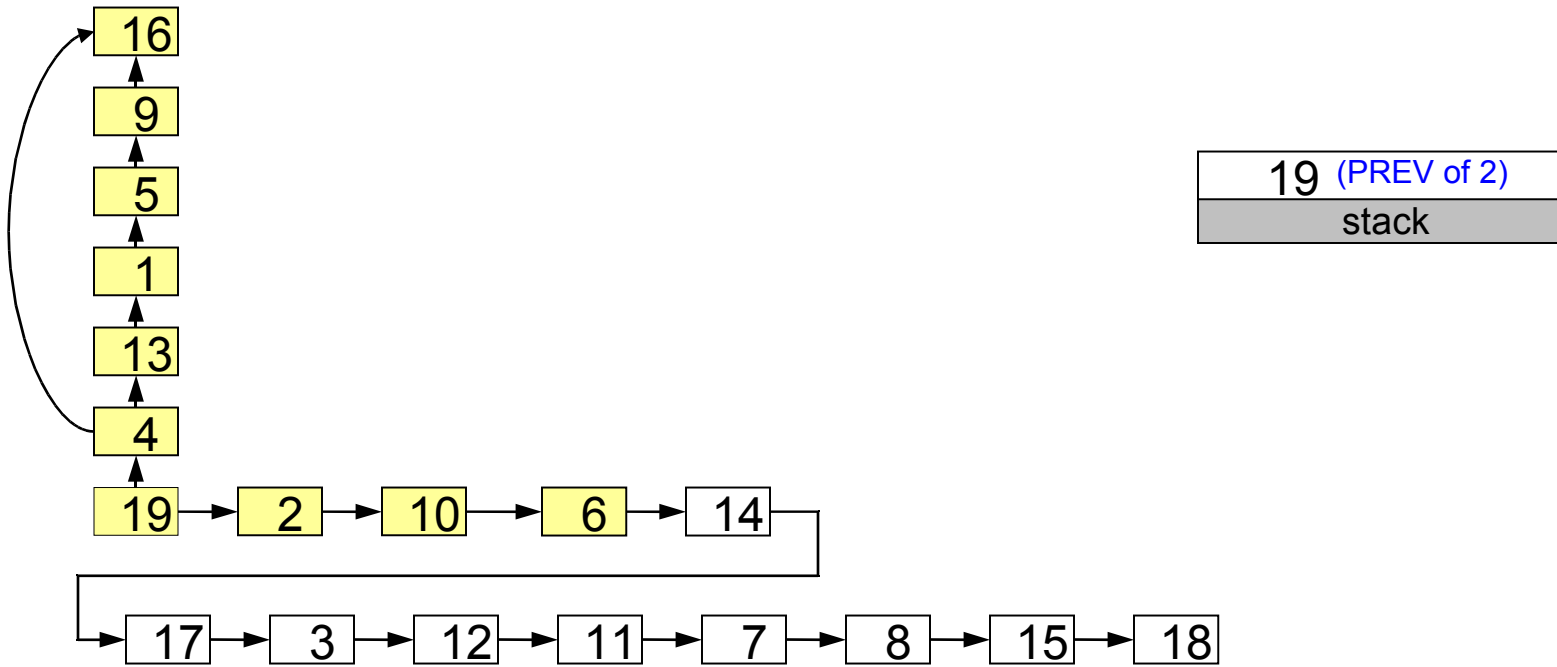


	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
mod LCP	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	2
NEXT	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
TAIL	end																next		



IDENTIFY AND EXTRACT FAMILY

	INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
	NEXT	5	10	12	13	9	14	8	15	16	6	7	11	1	17	18	0	3	0	2
	TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
		end																next		



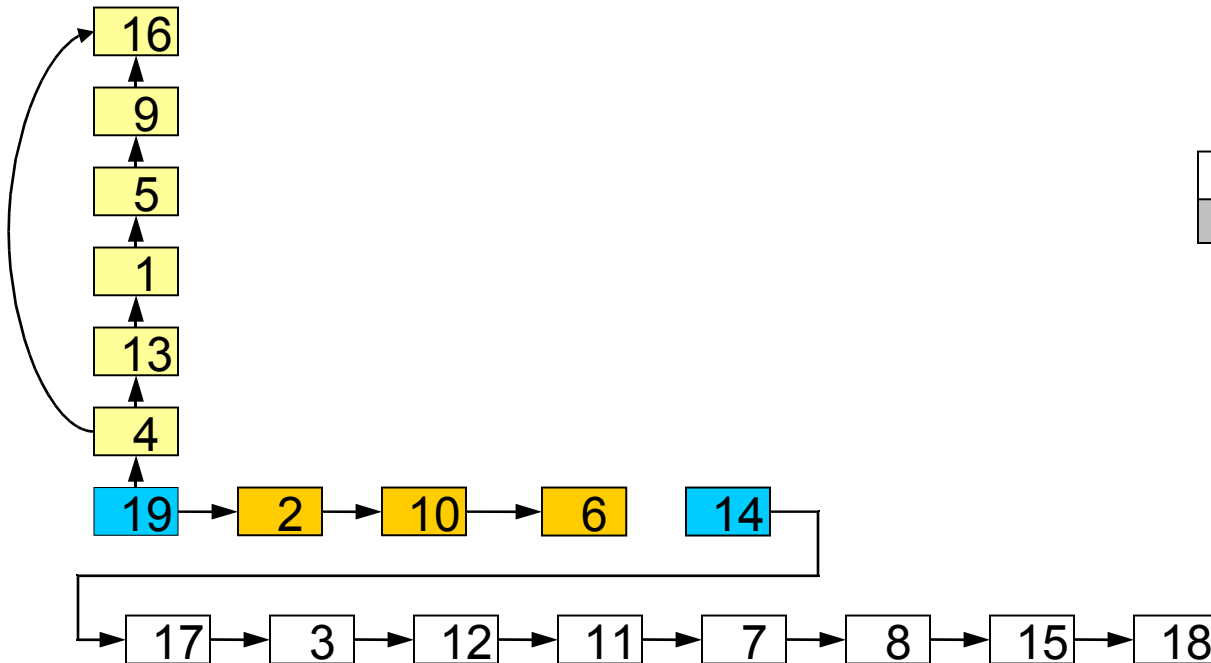
IDENTIFY AND EXTRACT FAMILY

2-family

2	10	6
2	2	1

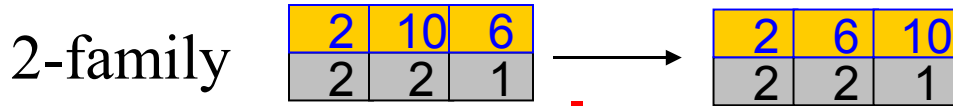


INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	1	0	3	2	2	1	1	2	1	0	0	0	0	1
NEXT	5	10	12	13	9	0	8	15	16	6	7	11	1	17	18	0	3	0	2
TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
	end																next		

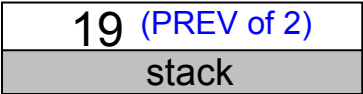
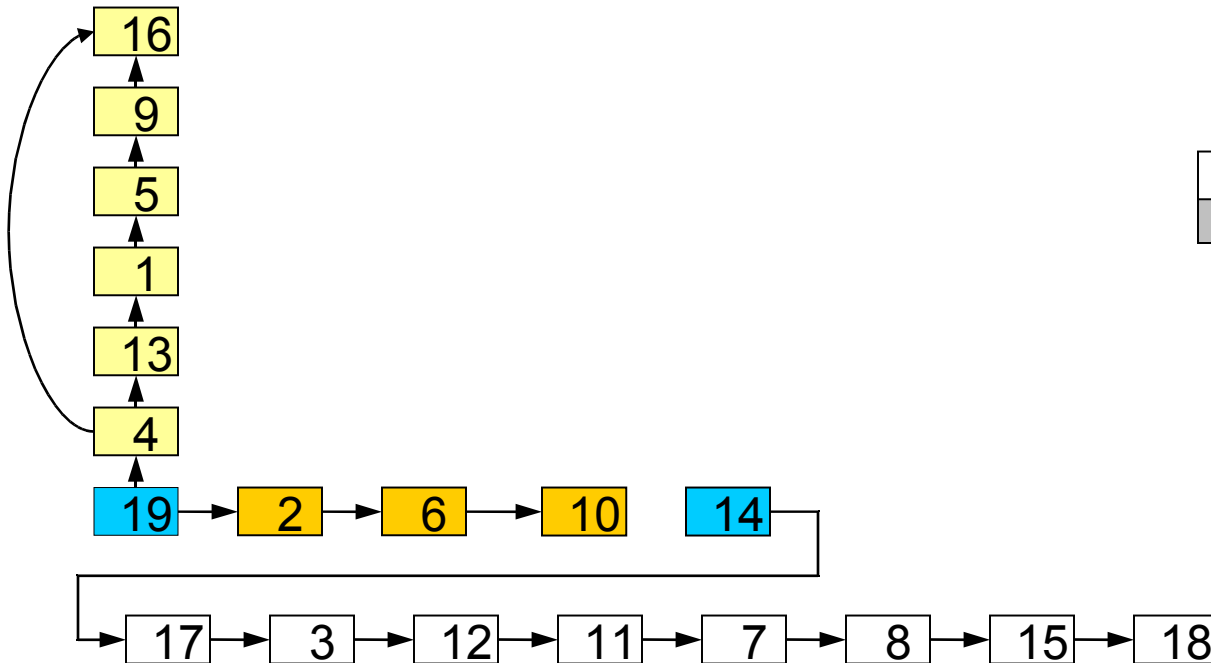


19 (PREV of 2)
stack

SORT THE FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19																		
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1																		
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2																		
NEXT	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4																		
TAIL																																					
		end																		next																	

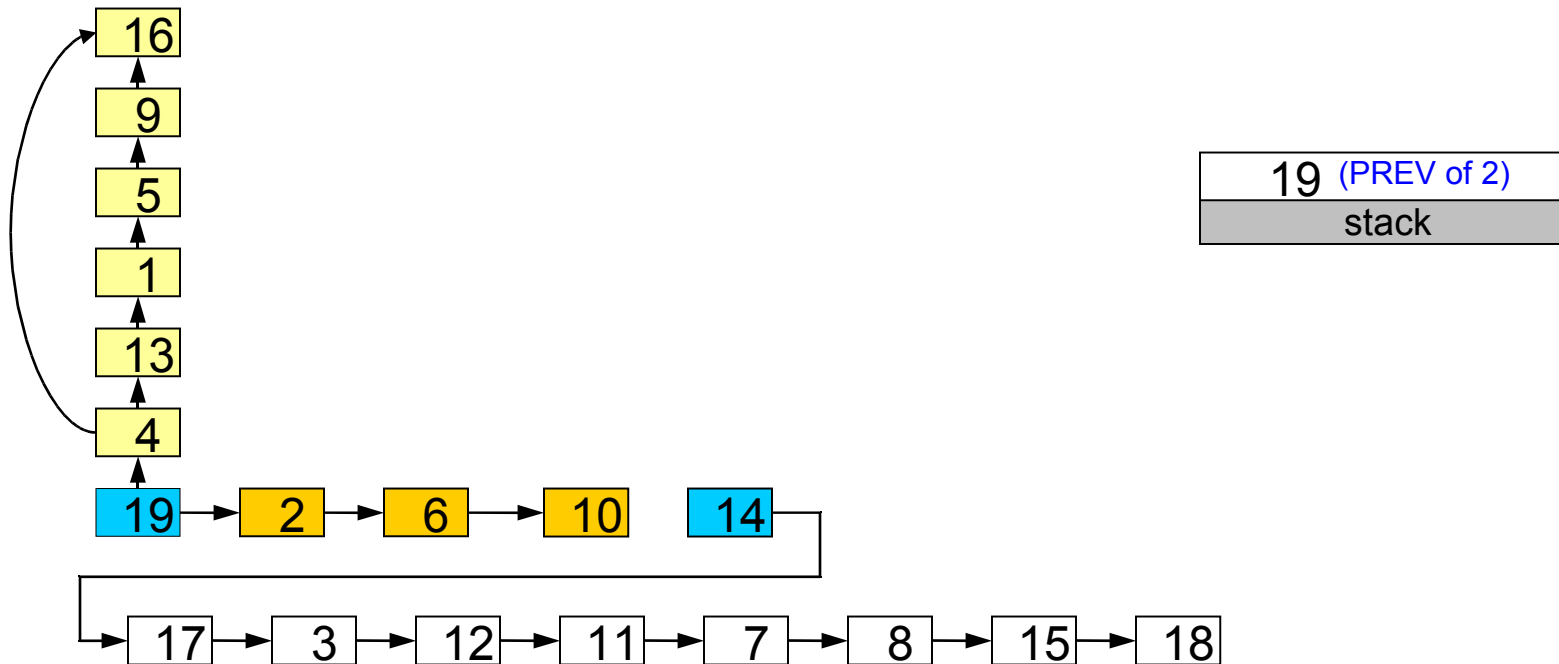


FLATTEN THE FAMILY

Nothing to flatten, it is already flat

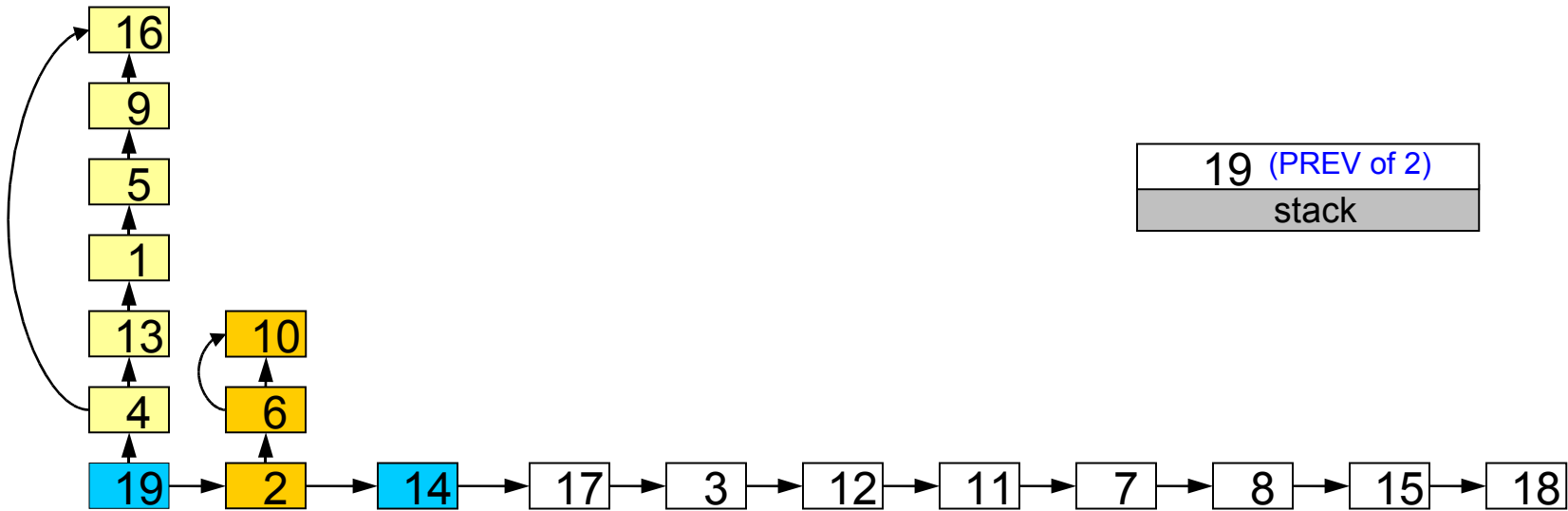


INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1	
NEXT	5	6	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2	
TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	
	end										next									



VERTICALIZE THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
INDEX																				
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1	
NEXT	5	14	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2	
TAIL	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4	
		next		end		end													next	

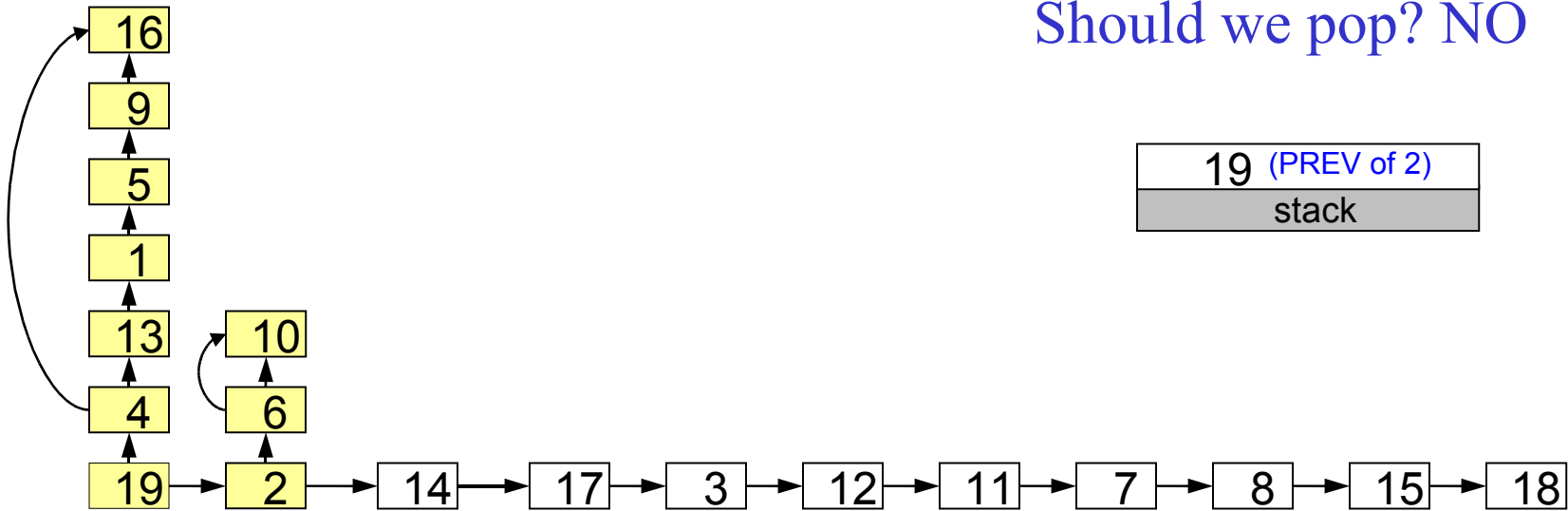
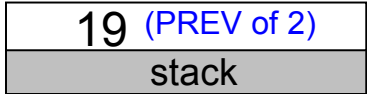


VERTICALIZE THE FAMILY

	INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
	NEXT	5	14	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2
	TAIL	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4
		next		end			end													next

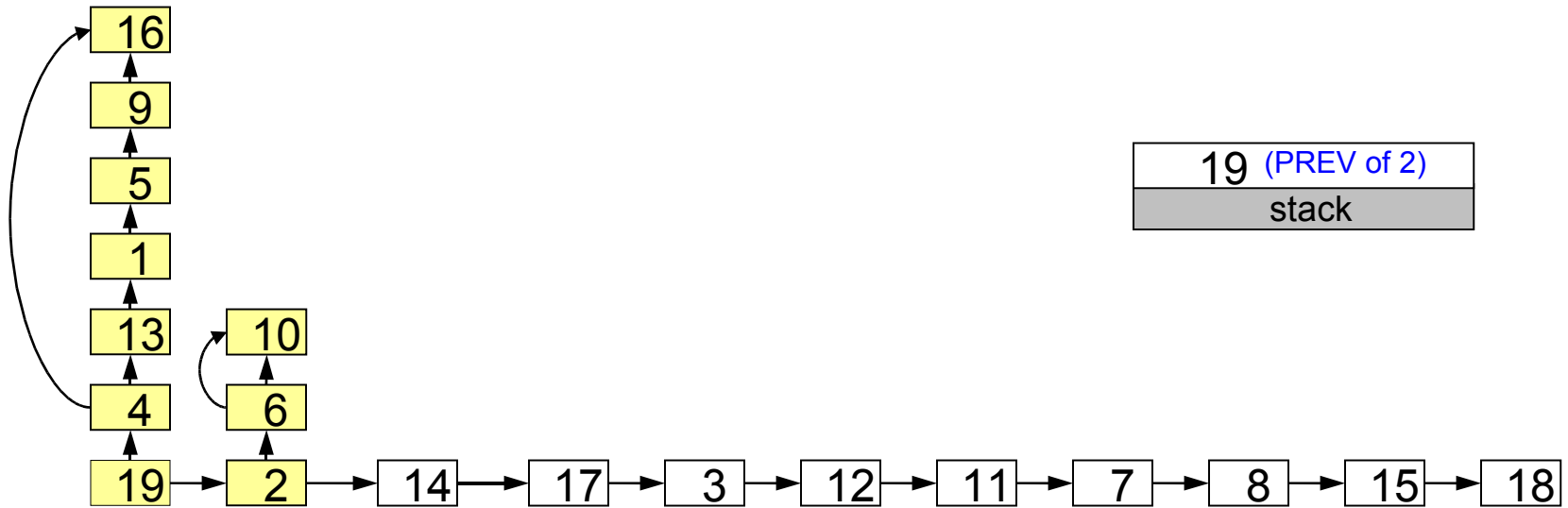


Should we pop? NO



IDENTIFY AND EXTRACT FAMILY

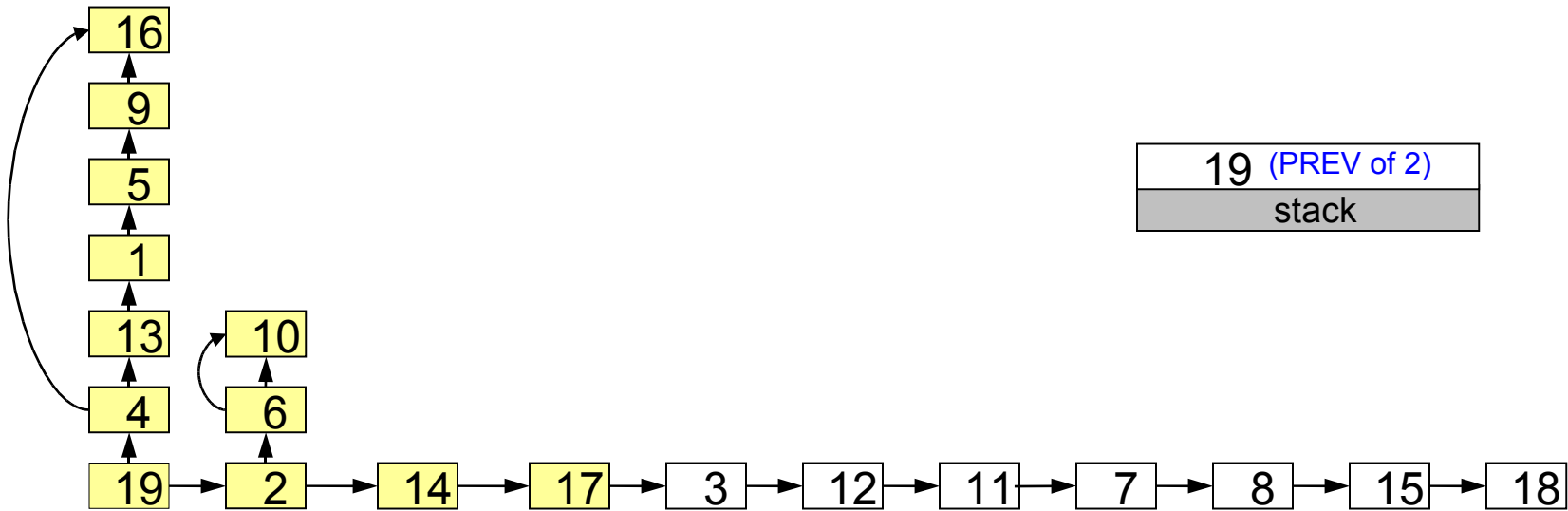
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1	
mod LCP	5	14	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2	
NEXT	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4	
TAIL																				
	next		end			end														next



19 (PREV of 2)
stack

IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	14	12	13	9	10	8	15	16	0	7	11	1	17	18	0	3	0	2
NEXT	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4
TAIL																			
		next		end		end													next



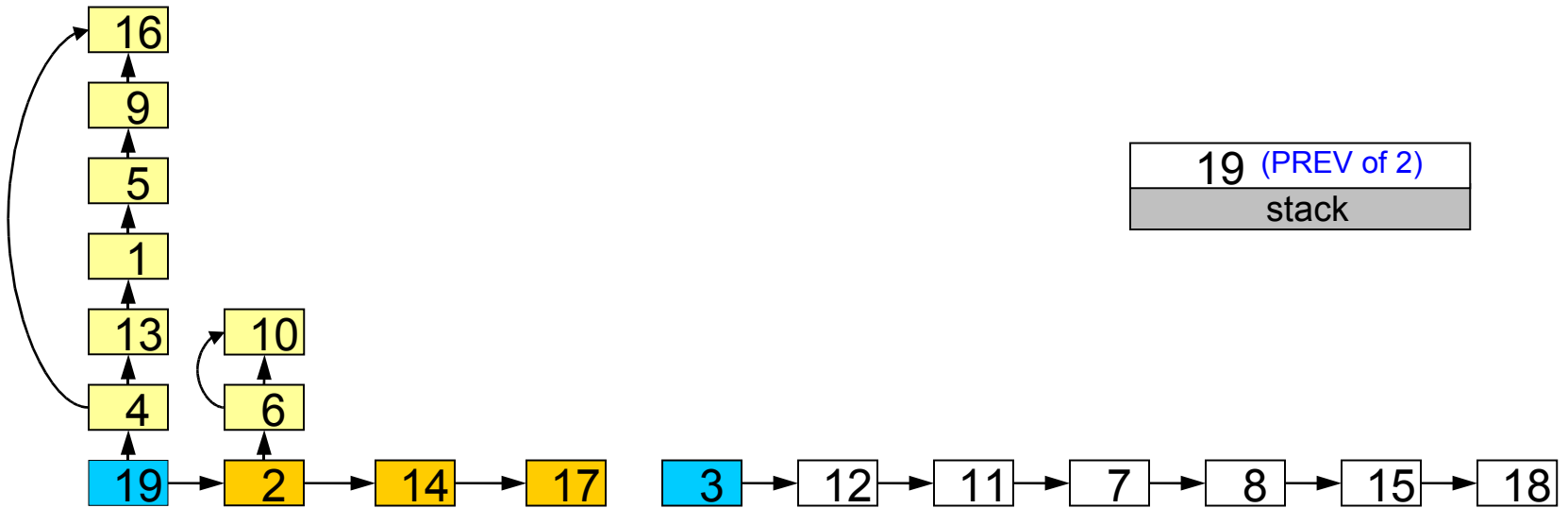
19 (PREV of 2)
stack

IDENTIFY AND EXTRACT FAMILY

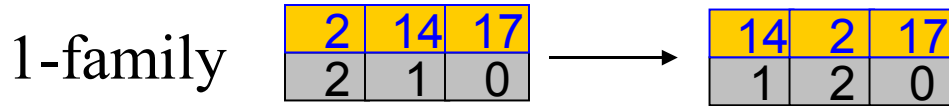
2-family

2	14	17
2	1	0

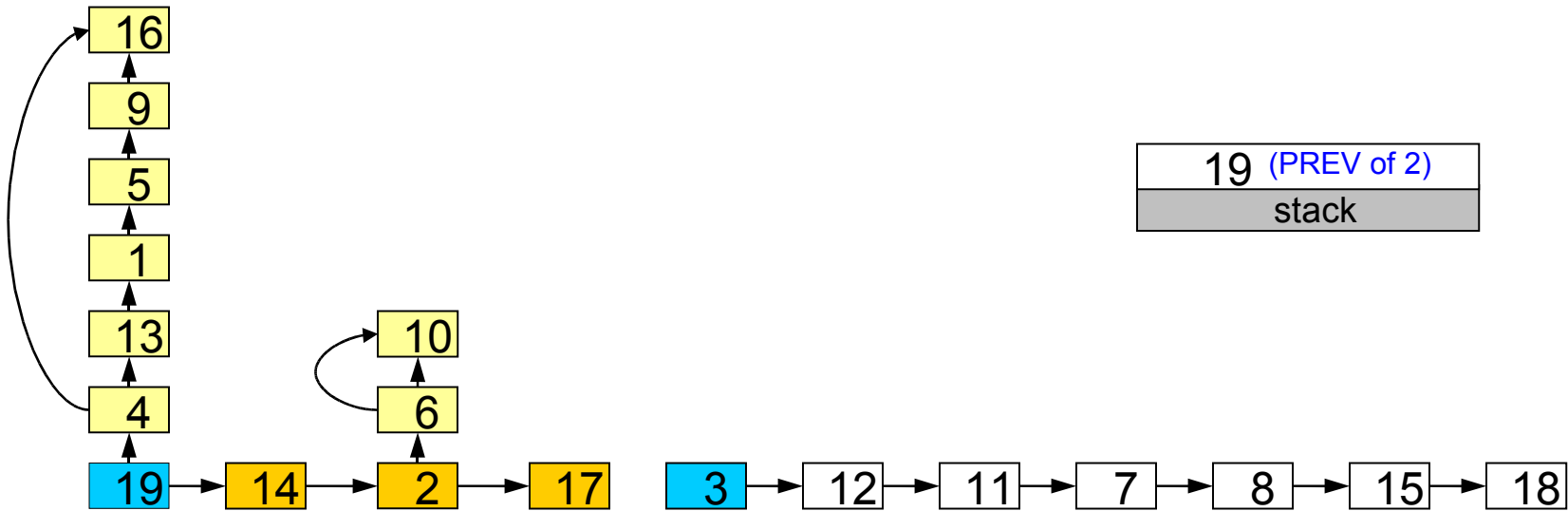
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	14	12	13	9	10	8	15	16	0	7	11	1	17	18	0	0	0	2
TAIL	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4
		next		end		end													next



SORT THE FAMILY

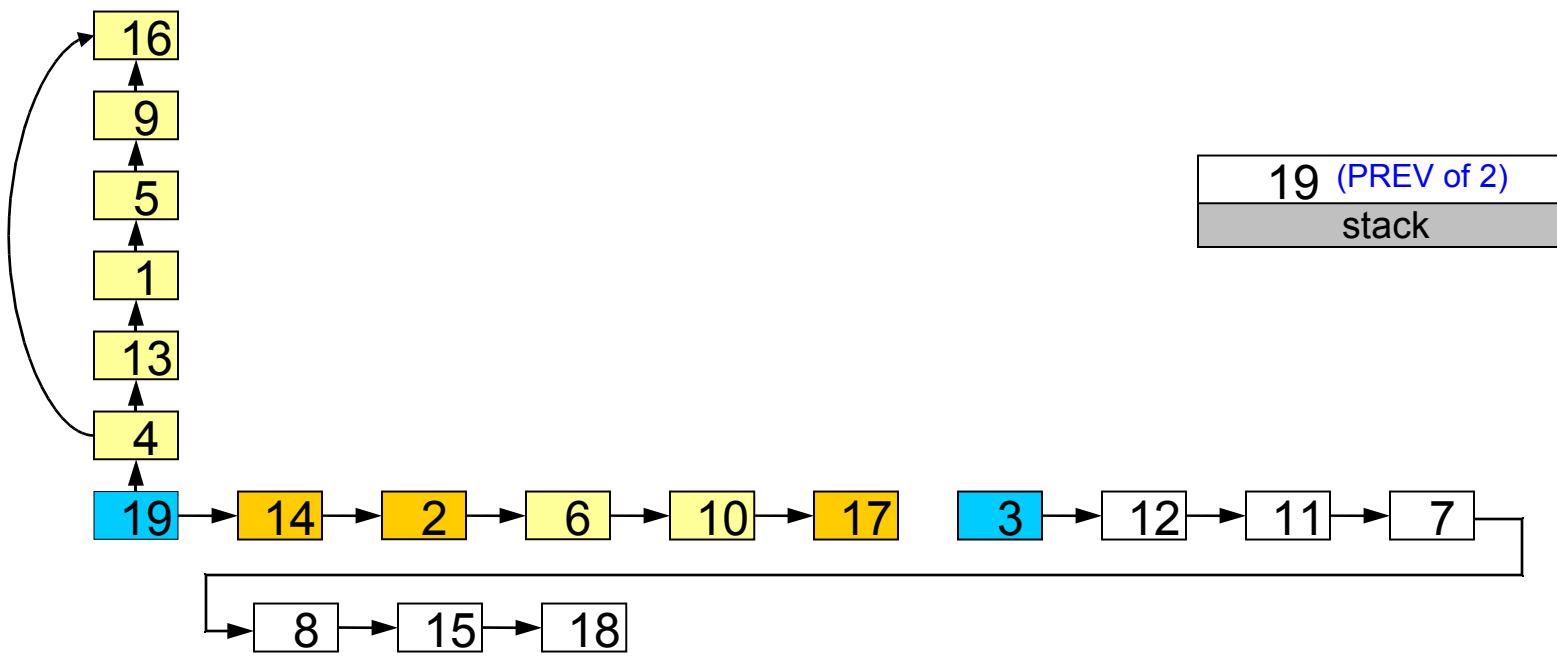


	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	17	12	13	9	10	8	15	16	0	7	11	1	2	18	0	0	0	14
NEXT	0	6	0	16	0	10	0	0	0	0	0	0	0	0	0	0	0	0	4
TAIL		next		end		end													next



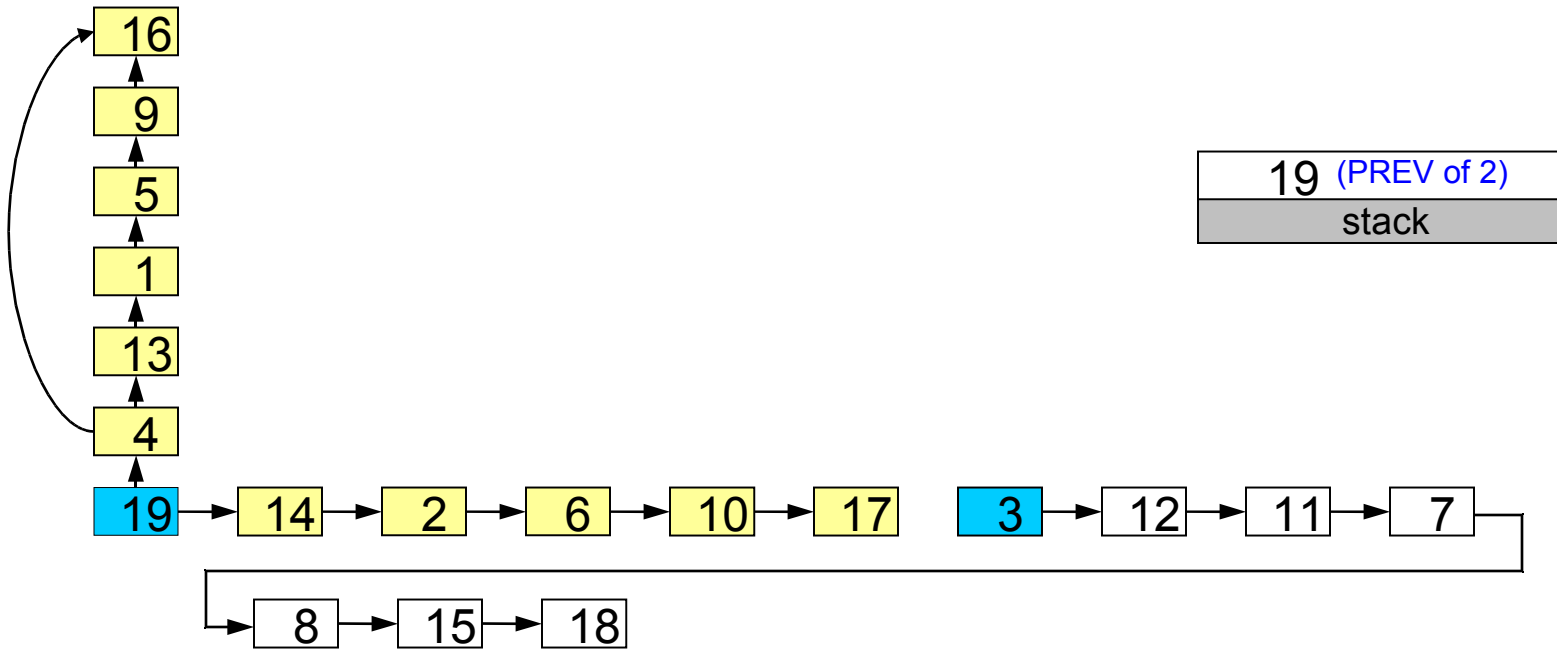
FLATTEN THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1	
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	2	18	0	0	0	14	
NEXT	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	
TAIL	end										next									



FLATTEN THE FAMILY

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	8	15	16	17	7	11	1	2	18	0	0	0	14
TAIL	0	0	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4
				end															next

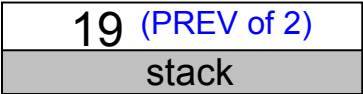
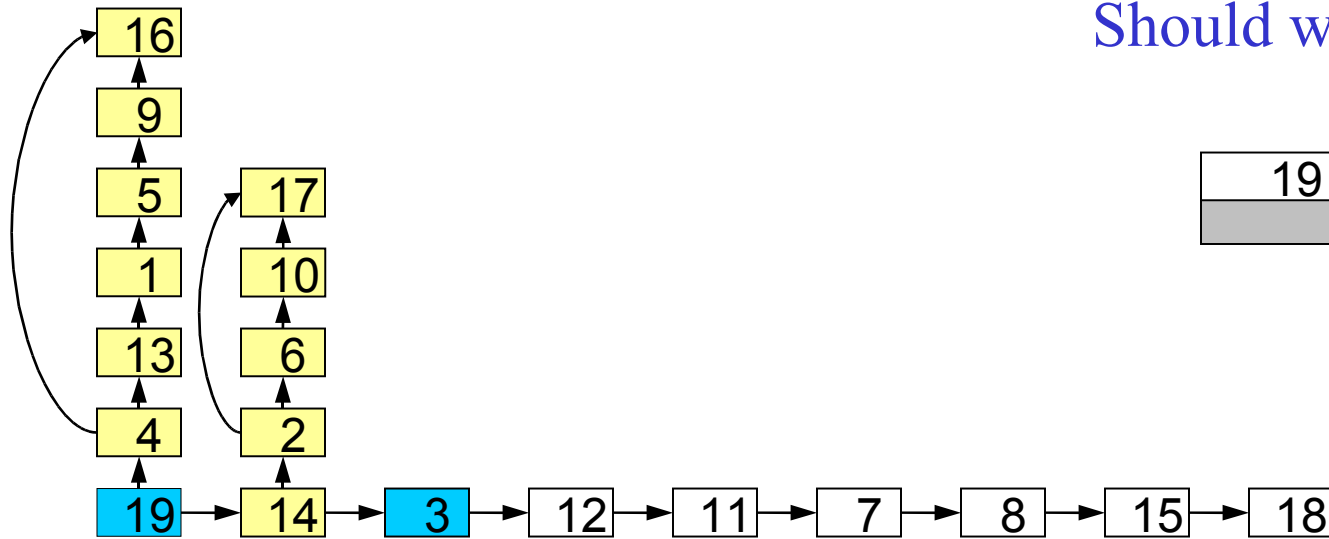


VERTICALIZE THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL	end								next				next						

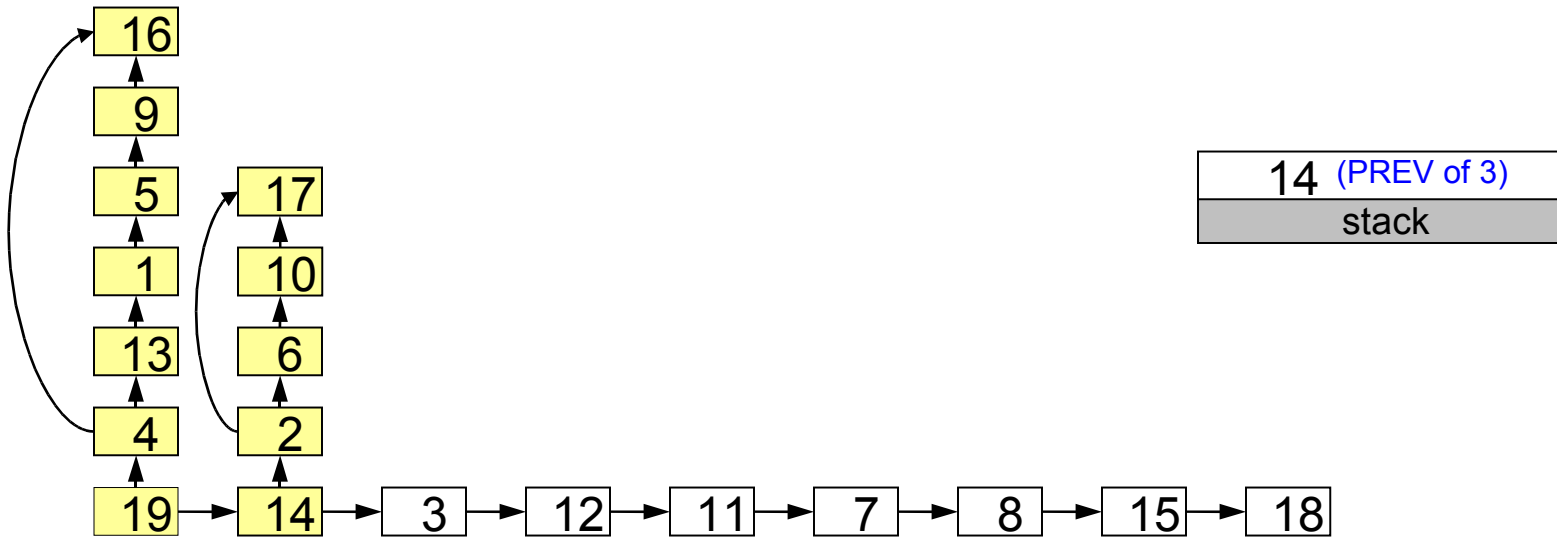


Should we pop? YES



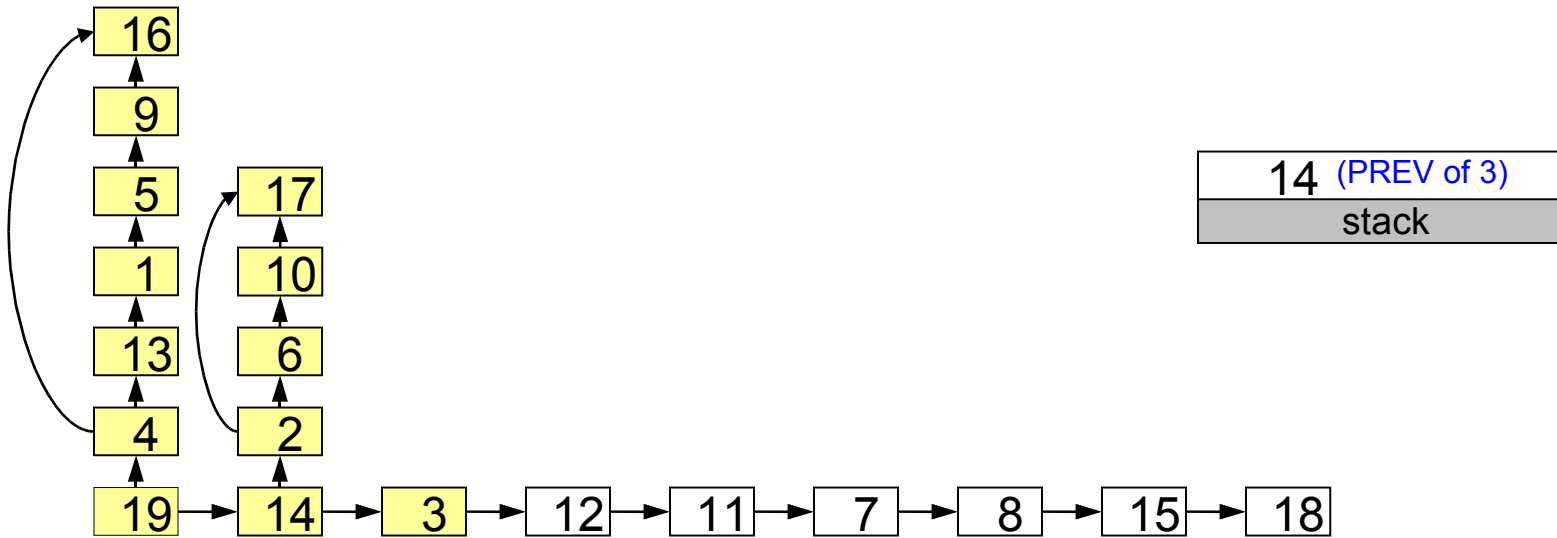
IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL	end			end			next							next					



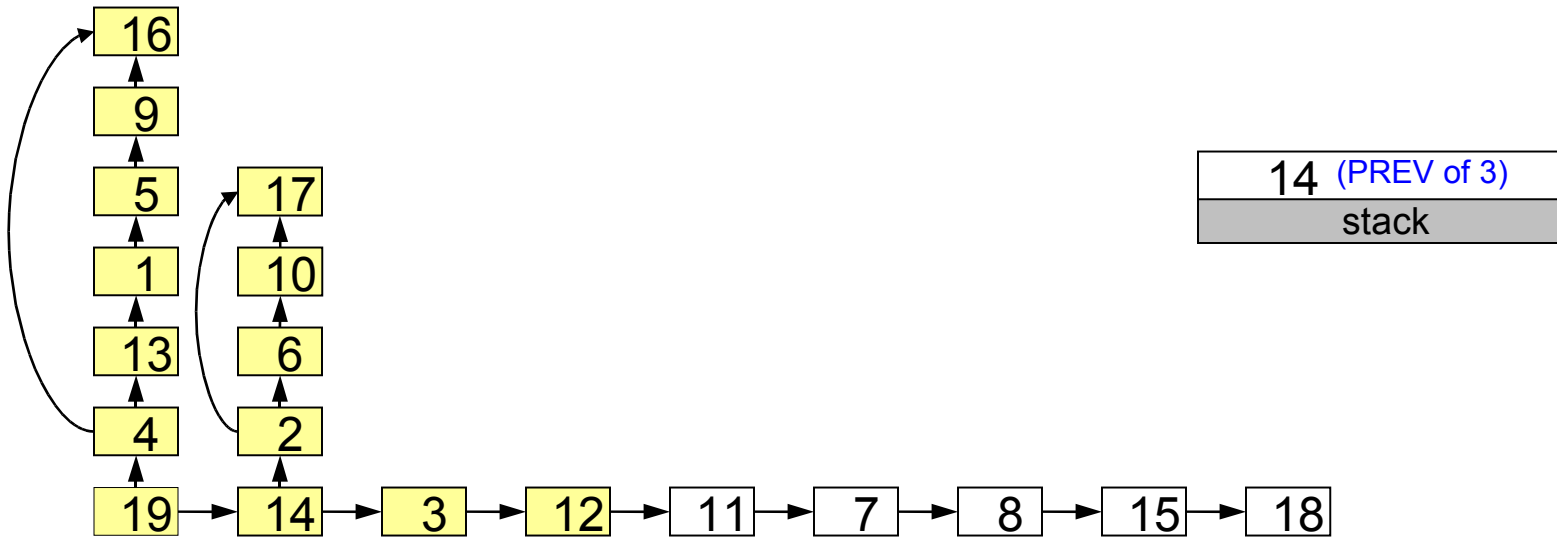
IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL																			
		end	end										next						next



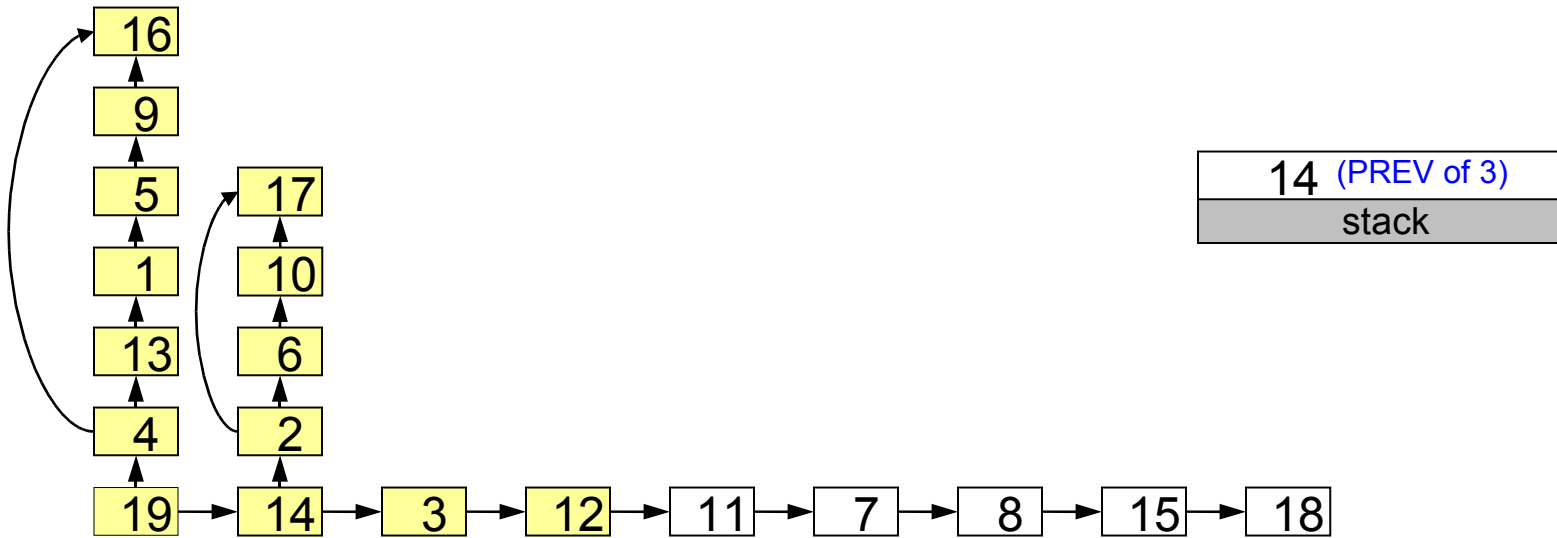
IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL																			
		end	end										next	next					next



IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	11	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL																			
		end	end										next	next					next



14 (PREV of 3)

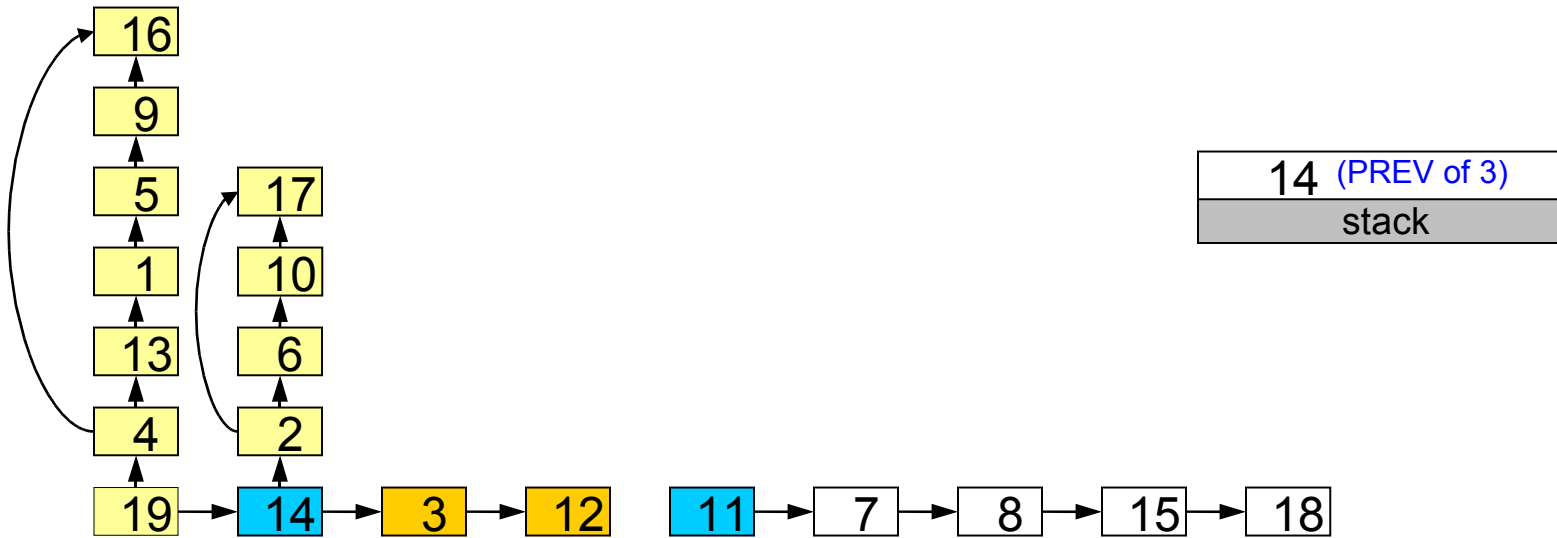
stack

IDENTIFY AND EXTRACT FAMILY

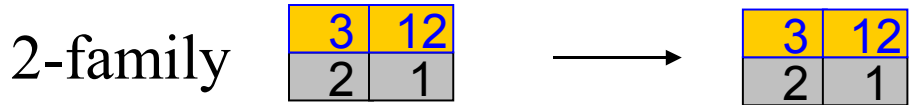
2-family

3	12
2	1

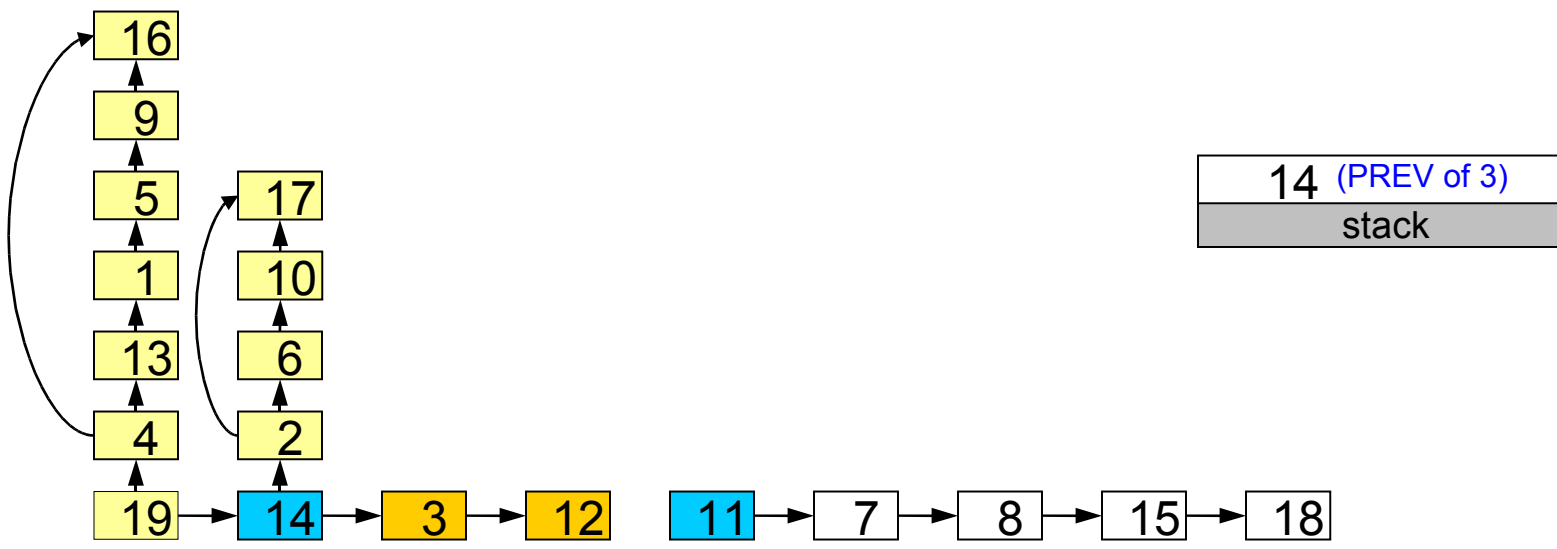
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
TAIL	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
		end	end										next						next



SORT FAMILY



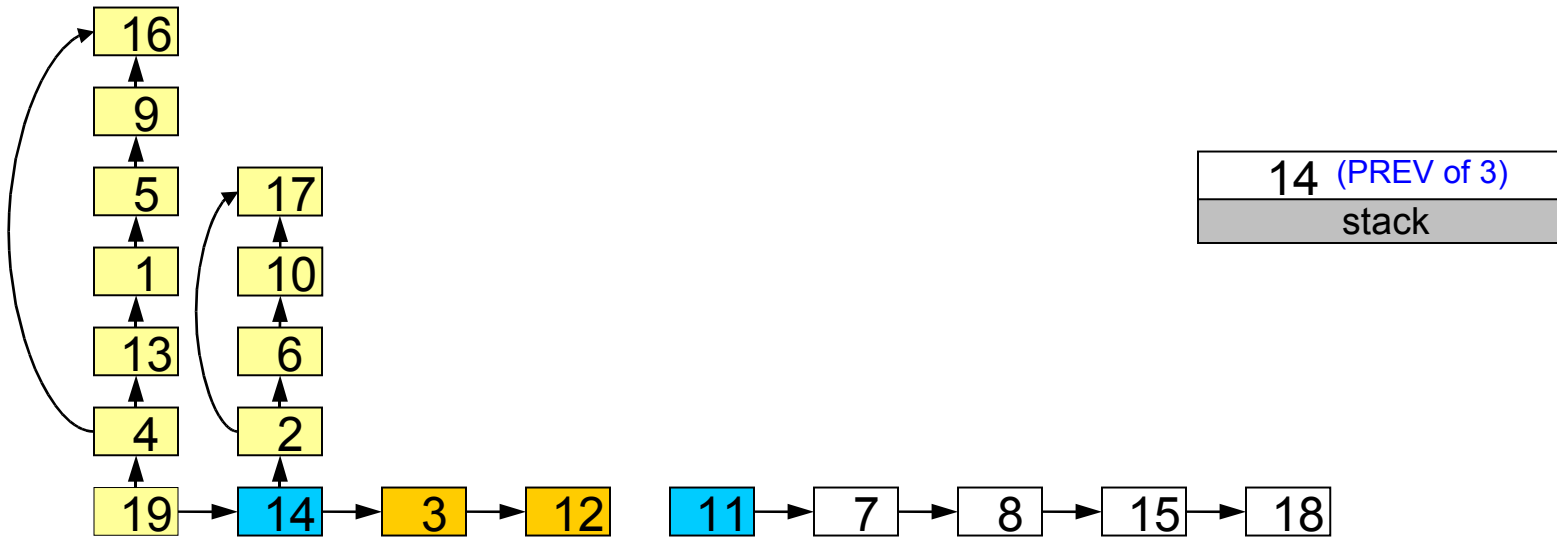
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL																			
		end	end										next						next



FLATTEN THE FAMILY

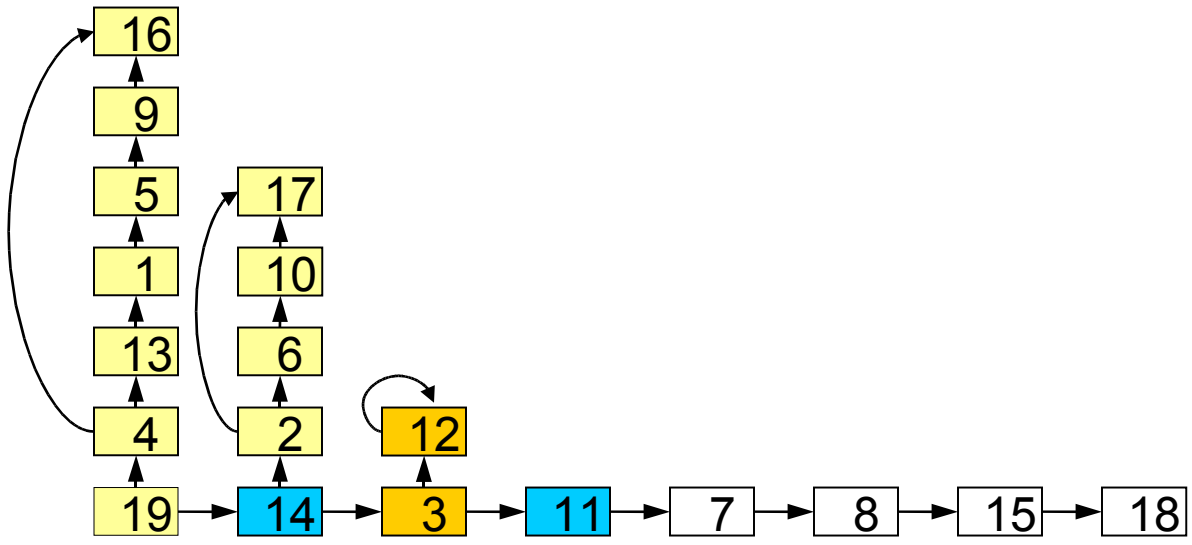
Nothing to flatten, it is already flat

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL	end			end			next						next						



VERTICALIZE THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	11	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
TAIL																			
			end	next								end	next						next

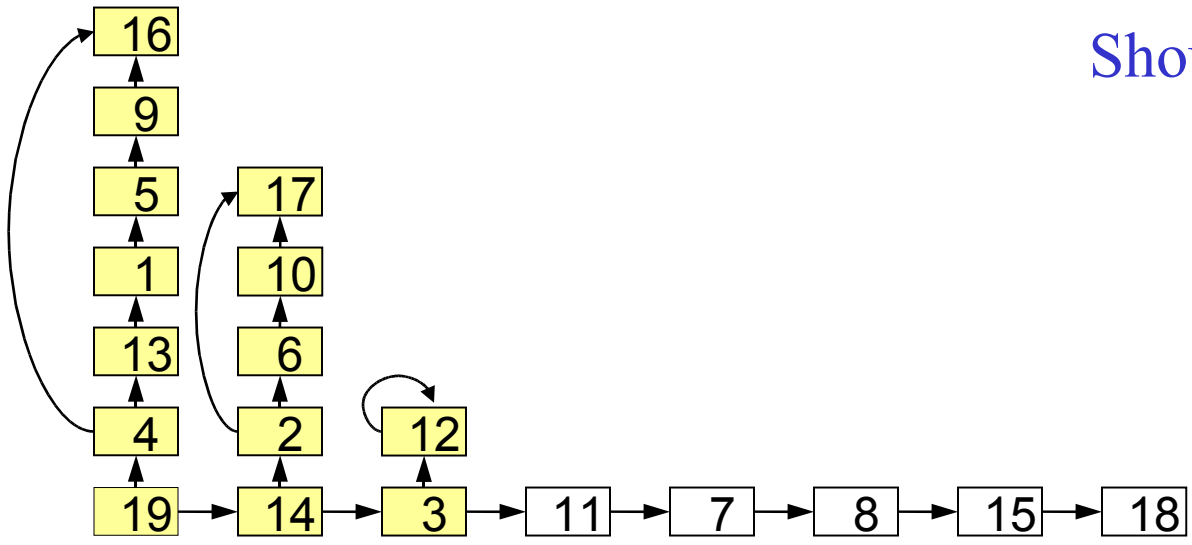


14 (PREV of 3)

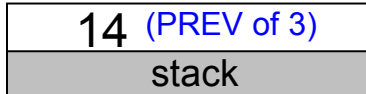
stack

VERTICALIZE THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	11	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
TAIL																			
		end	next	end							end		next						next

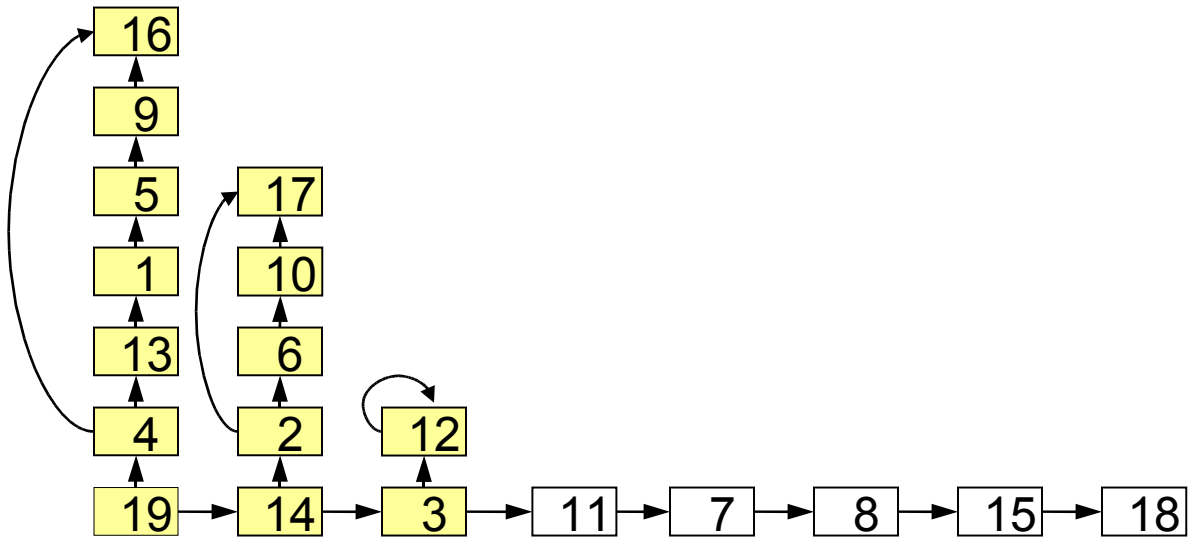


Should we pop? NO



IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
mod LCP	5	6	11	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
TAIL																			
		end	next	end							end		next						next



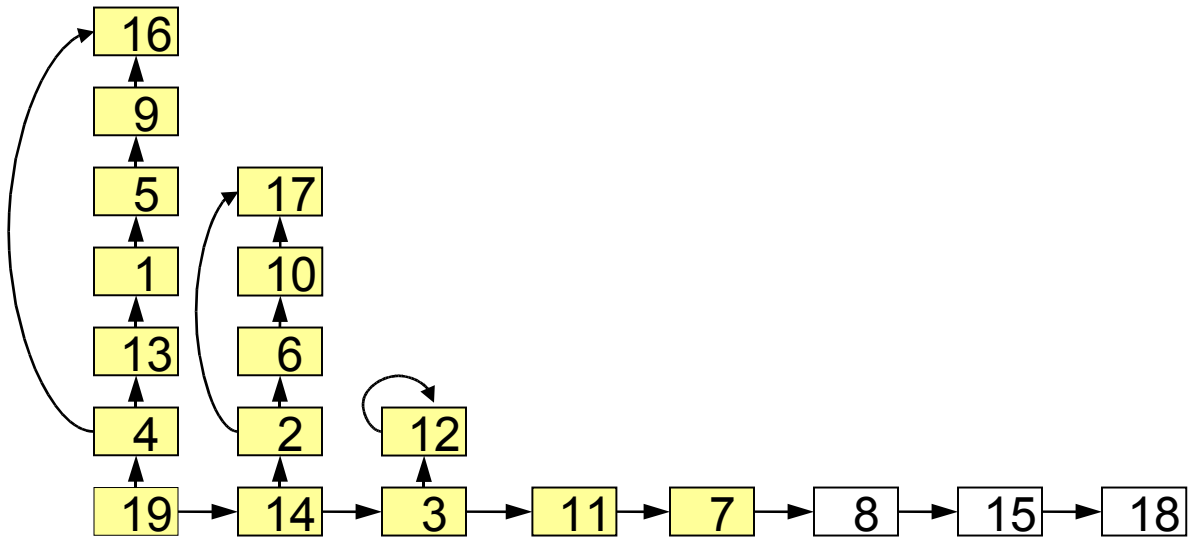
14 (PREV of 3)

stack

IDENTIFY AND EXTRACT FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	6	11	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
		end	next	end								end		next					next

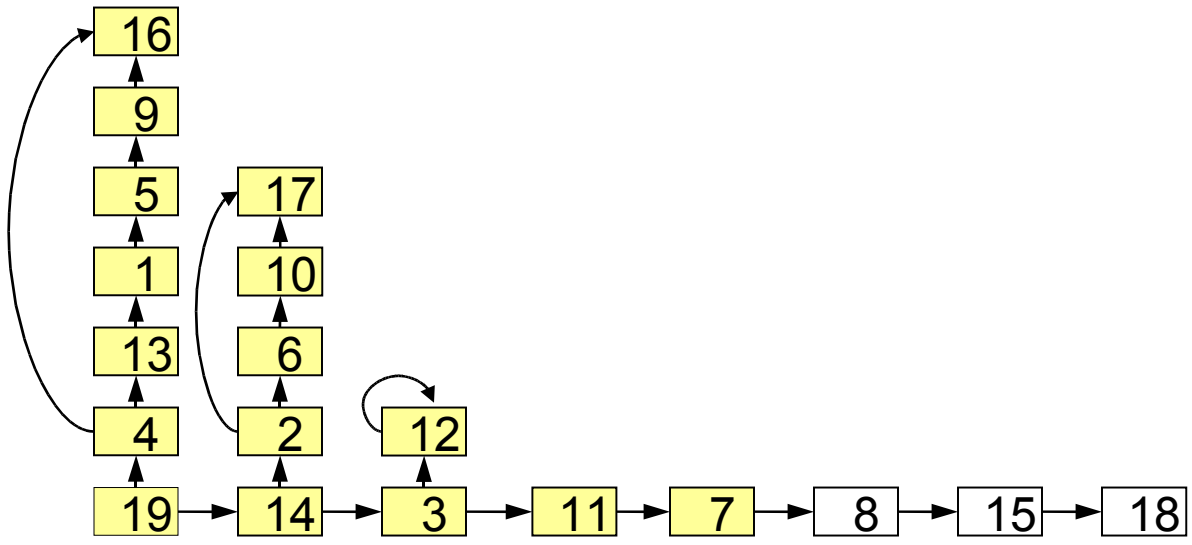


14 (PREV of 3)
stack

IDENTIFY AND EXTRACT FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	6	11	13	9	10	8	15	16	0	7	0	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
		end	next	end								end		next					next



14 (PREV of 3)
stack

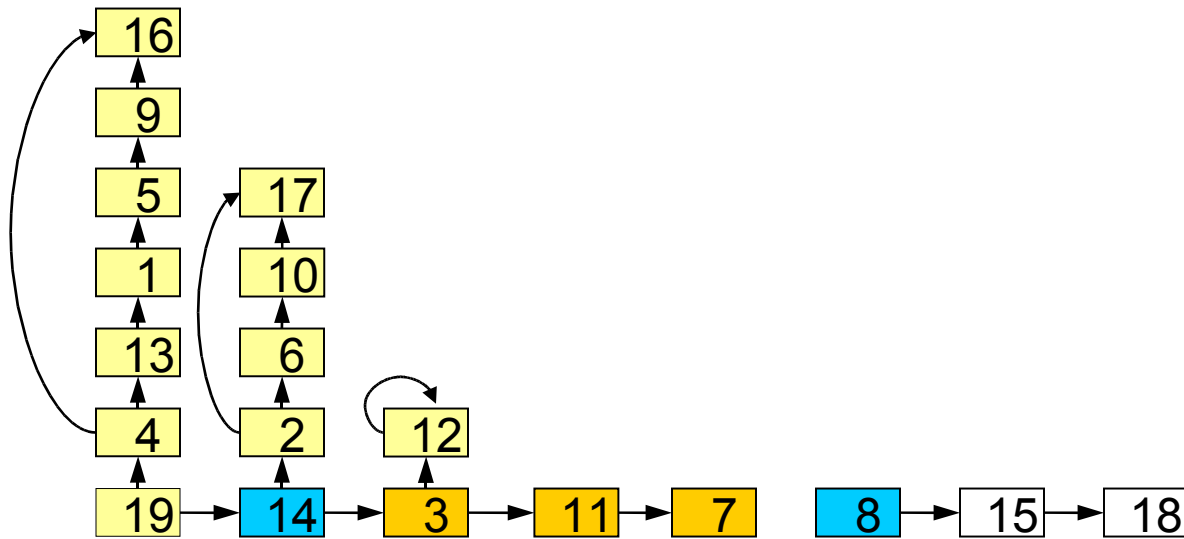
IDENTIFY AND EXTRACT FAMILY

1-family

3	11	7
2	1	0

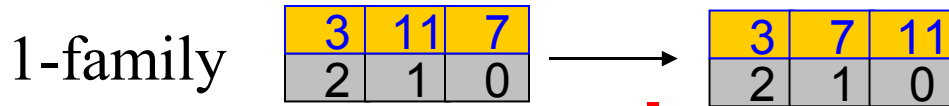


INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	0	3	2	1	1	1	2	1	0	0	0	0	1
NEXT	5	6	11	13	9	10	0	15	16	0	7	0	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
		end	next	end								end		next					next

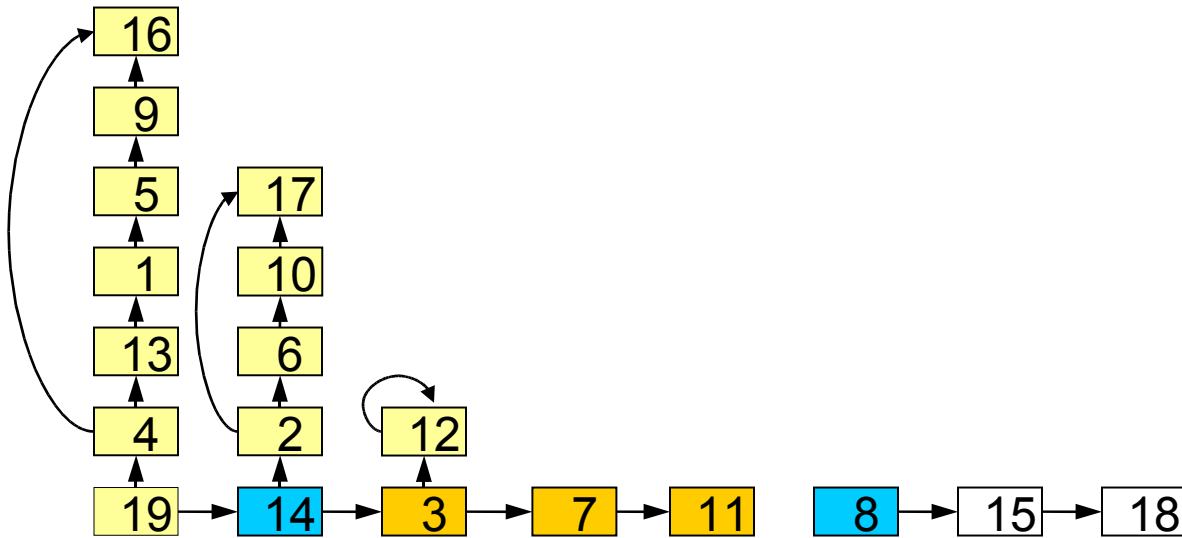


14 (PREV of 3) stack

SORT THE FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	7	13	9	10	11	15	16	0	0	0	1	3	18	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	12	0	2	0	0	0	0	4
TAIL																			
		end	next	end								end		next					next

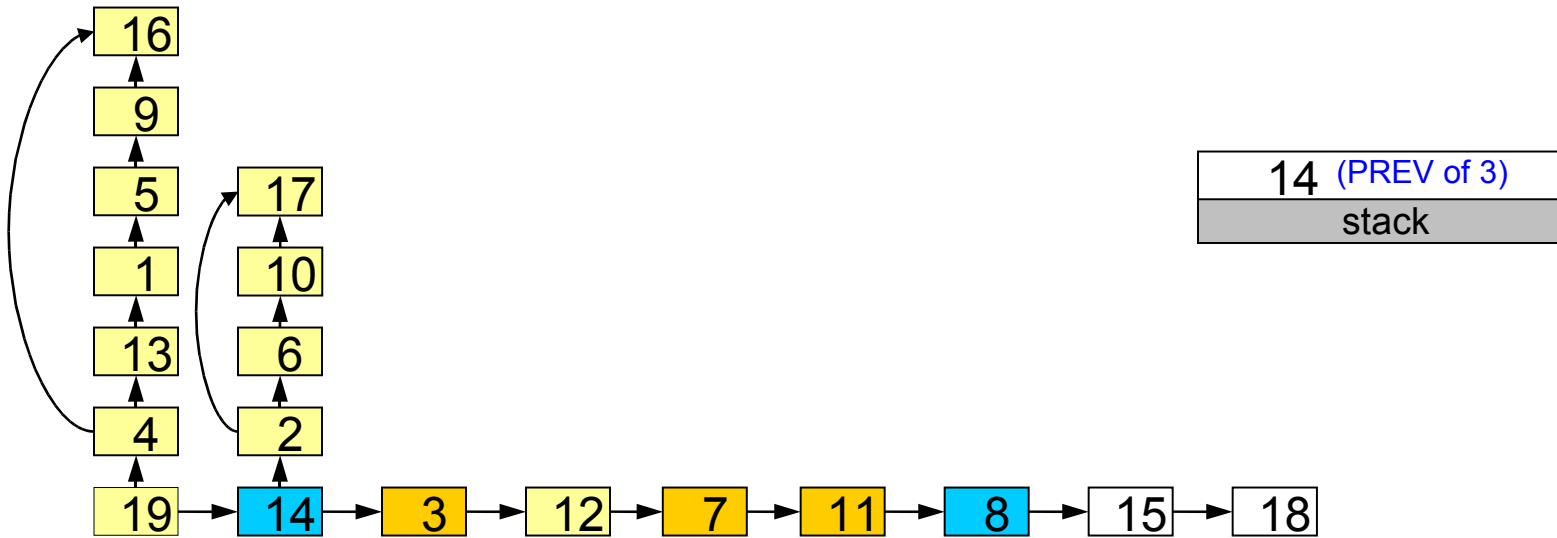


14 (PREV of 3)
stack

FLATTEN THE FAMILY



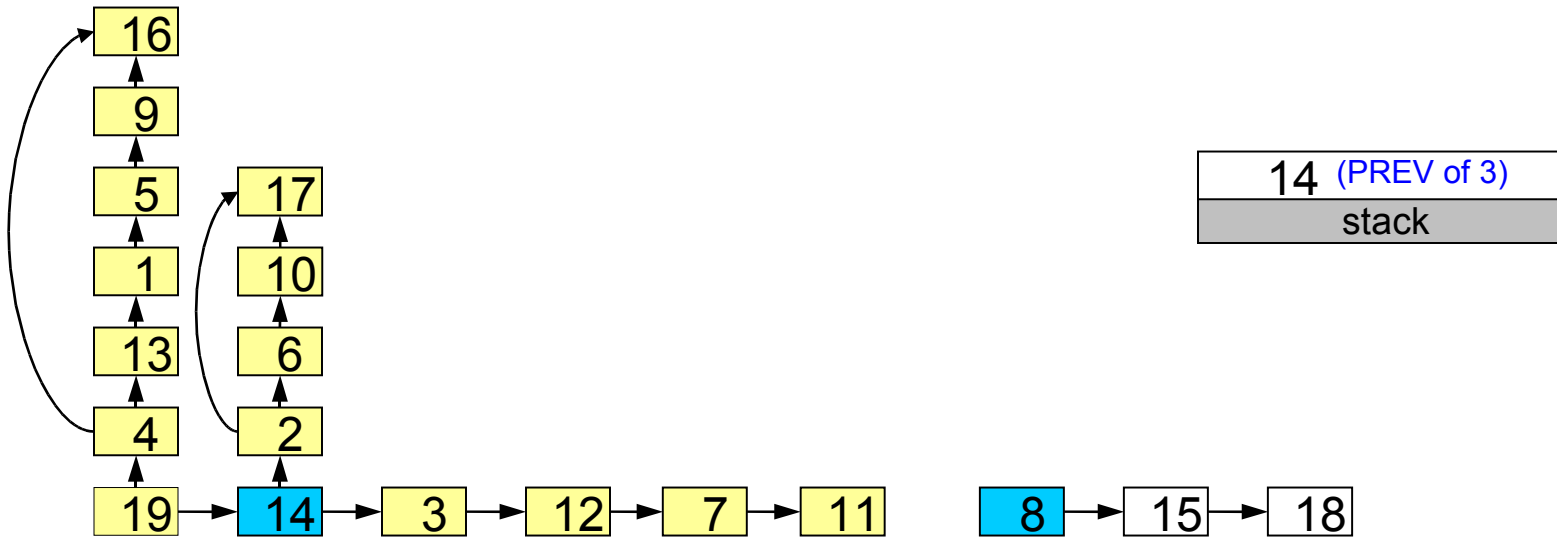
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX																			
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	11	15	16	0	8	7	1	3	18	0	0	0	14
TAIL	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
			end	end										next					next



FLATTEN THE FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	12	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
NEXT	0	17	0	16	0	0	0	0	0	0	0	0	0	2	0	0	0	0	4
TAIL	end								next						next				

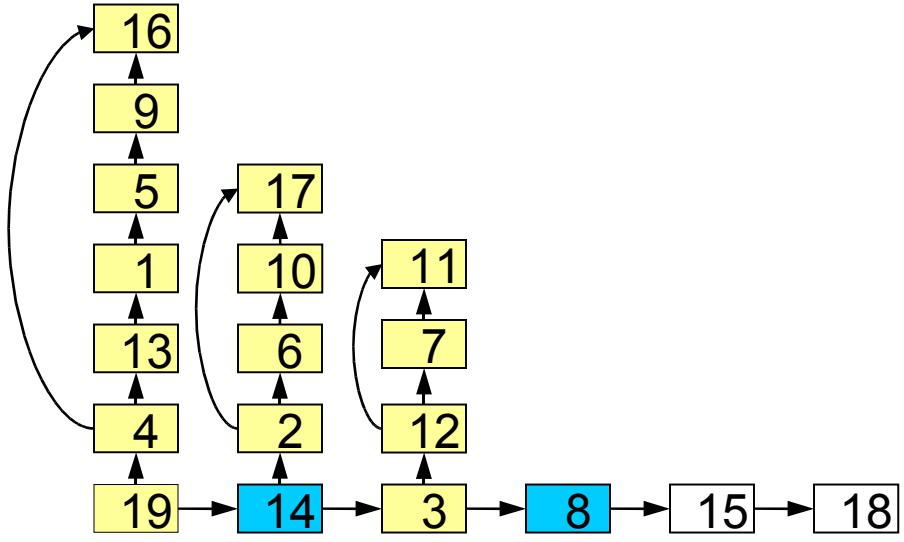


VERTICALIZE THE FAMILY



INDEX
mod LCP
NEXT
TAIL

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end		end								end		next					next



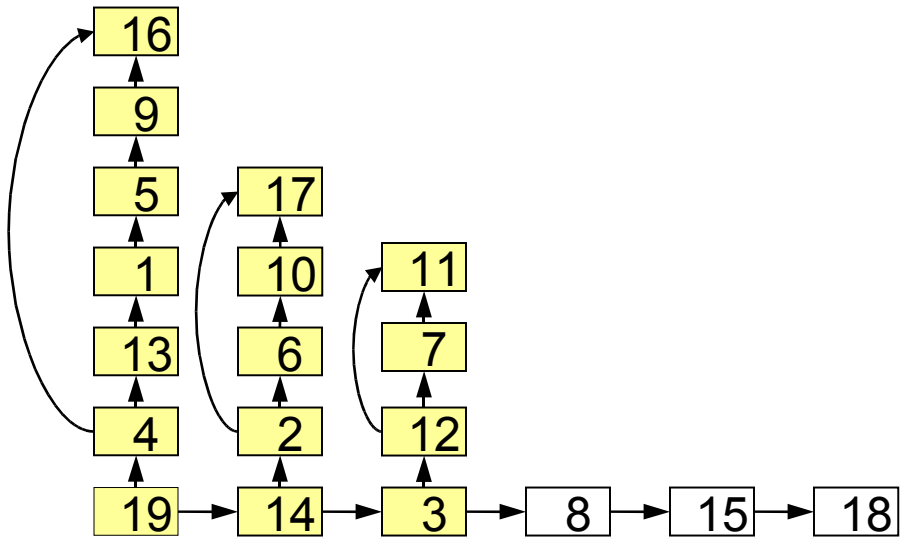
14 (PREV of 3)

stack

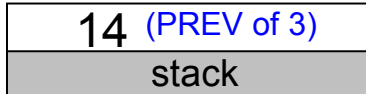
VERTICALIZE THE FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end		end								end		next					next
			next																



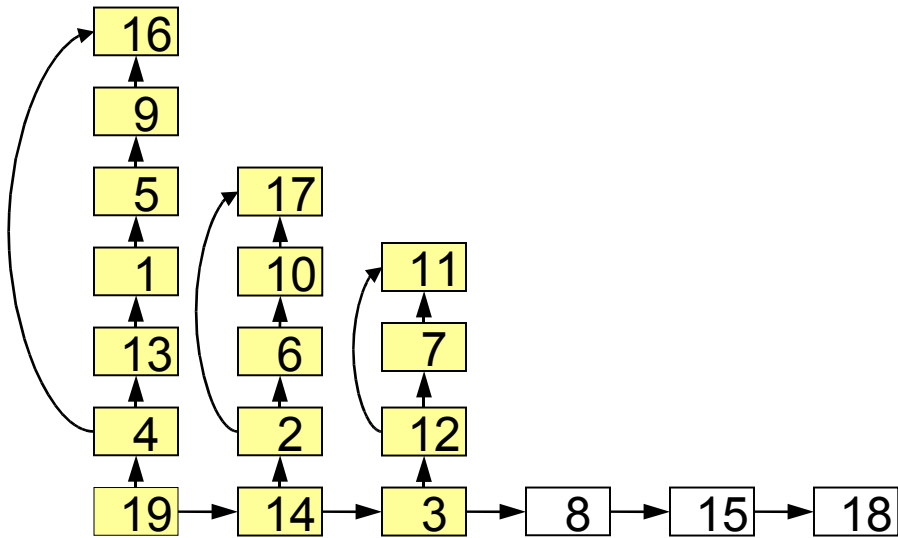
Should we pop? YES



IDENTIFY AND EXTRACT FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end		end								end		next					next
			next																

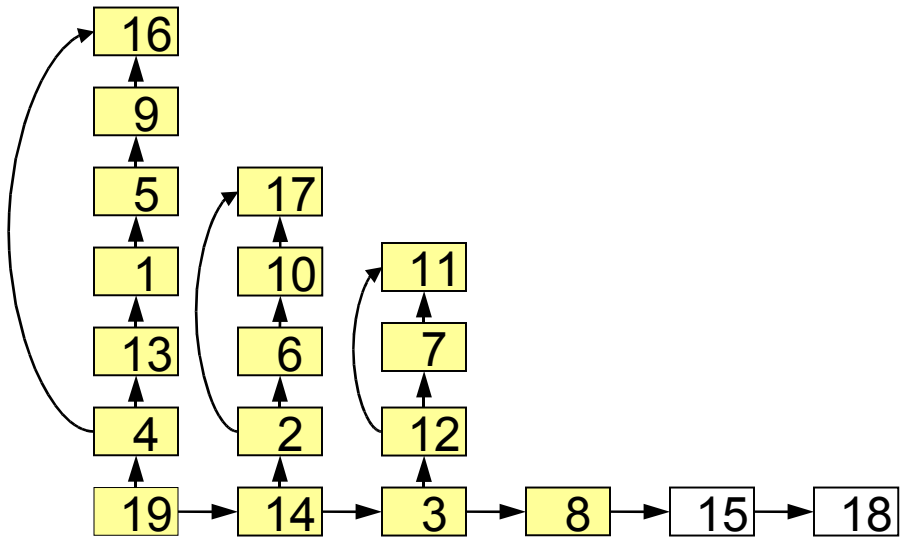


3 (PREV of 8)
stack

IDENTIFY AND EXTRACT FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end		end								end		next					next

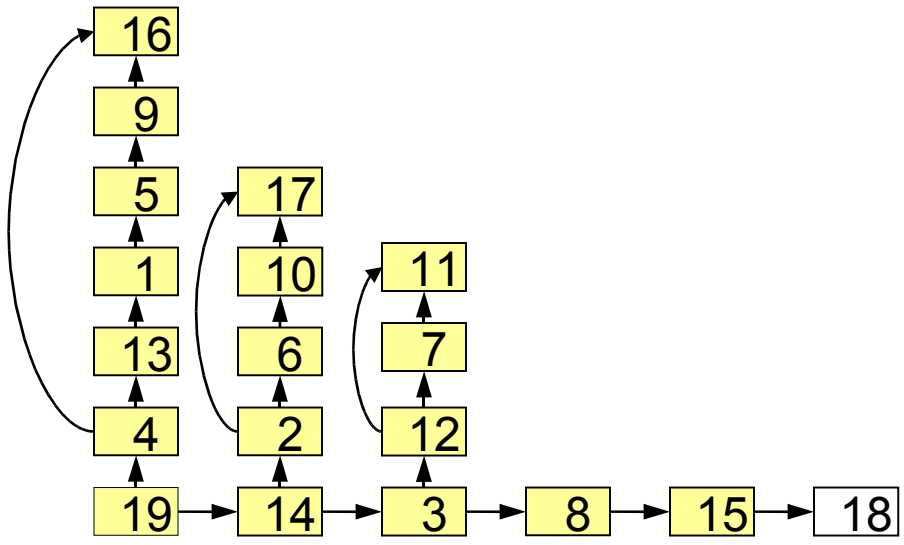


3 (PREV of 8)
stack

IDENTIFY AND EXTRACT FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	8	13	9	10	11	15	16	0	0	7	1	3	18	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
TAIL																			
		end		end								end		next					next



3 (PREV of 8)
stack

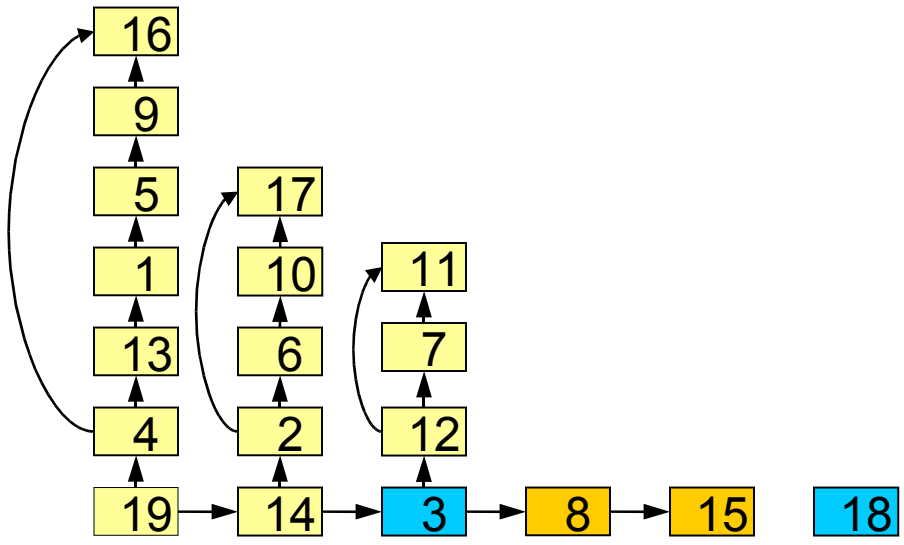
IDENTIFY AND EXTRACT FAMILY

3-family

8	15
3	0



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	0	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end	next	end							end		next						next

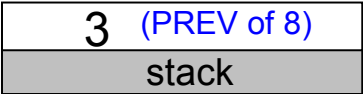
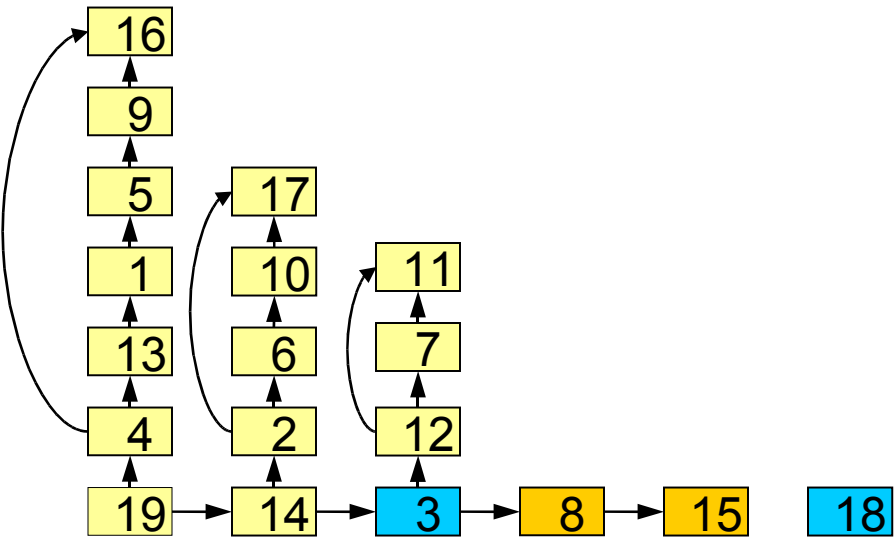


3 (PREV of 8)
stack

SORT THE FAMILY



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	8	13	9	10	11	15	16	0	0	7	1	3	0	0	0	0	14
NEXT	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
TAIL																			
		end		end								end		next					next

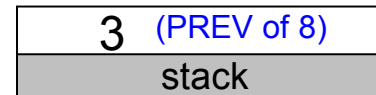
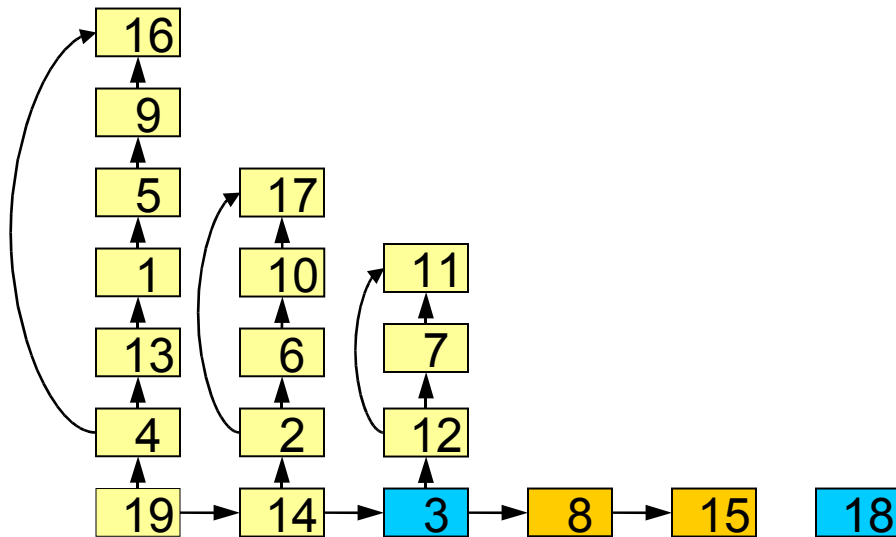


FLATTEN THE FAMILY

Nothing to flatten, it is already flat

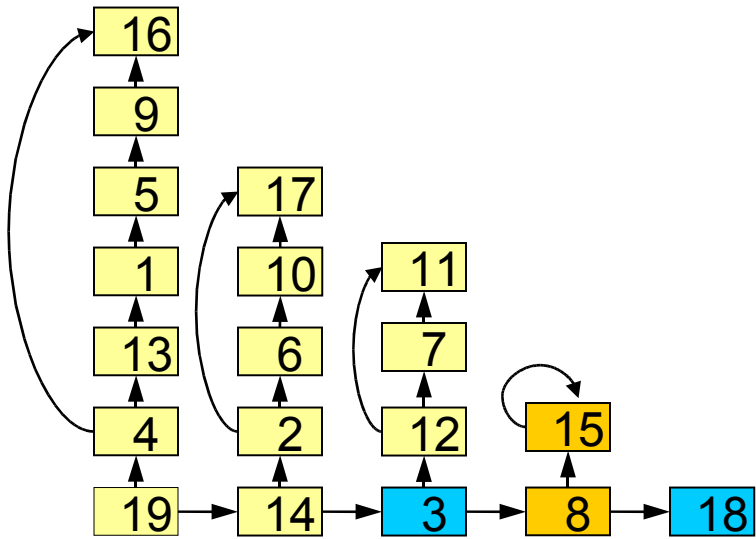


INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	15	16	0	0	7	1	3	0	0	0	0	14
TAIL	0	17	12	16	0	0	0	0	0	0	0	11	0	2	0	0	0	0	4
		end		end								end		next					next



VERTICALIZE THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	8	13	9	10	11	18	16	0	0	7	1	3	0	0	0	0	14
NEXT	0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
TAIL																			
		end		end				next				end		next	end				next

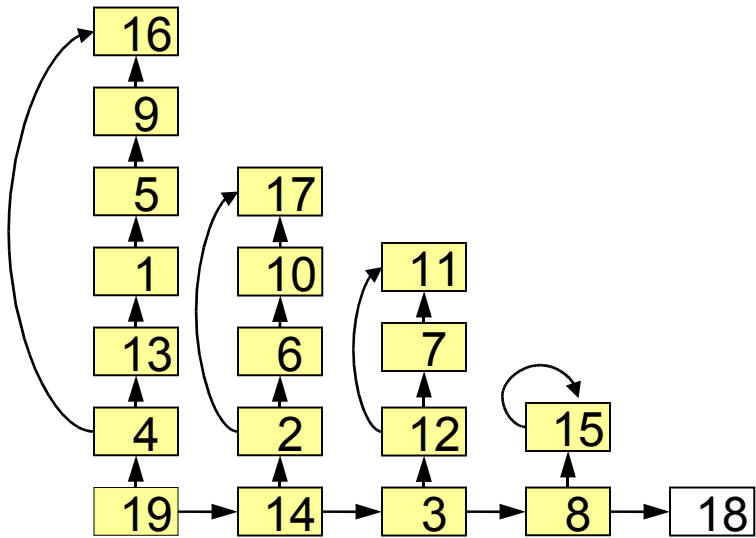


3 (PREV of 8)
stack

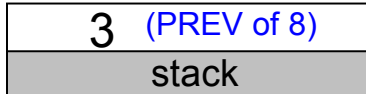
VERTICALIZE THE FAMILY



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	8	13	9	10	11	18	16	0	0	7	1	3	0	0	0	0	14
TAIL	0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
		end	next	end			next					end	next	end				next	



Should we pop? YES

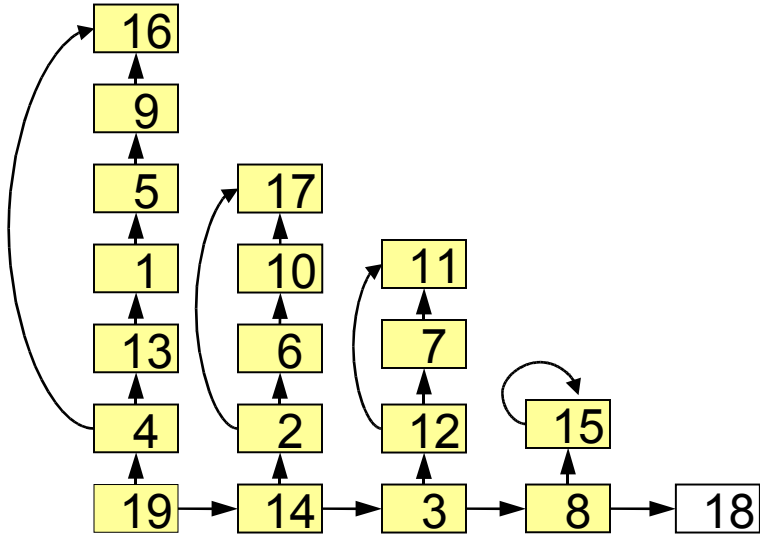


IDENTIFY AND EXTRACT FAMILY



INDEX
mod LCP
NEXT
TAIL

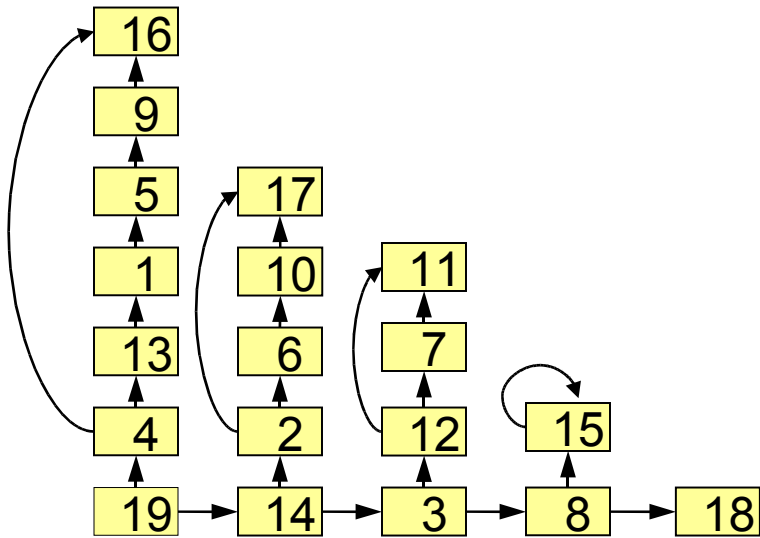
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
5	6	8	13	9	10	11	18	16	0	0	7	1	3	0	0	0	0	14
0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
	end	next	end			next					end		next	end				next



stack

IDENTIFY AND EXTRACT FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	8	13	9	10	11	18	16	0	0	7	1	3	0	0	0	0	14
NEXT	0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
TAIL																			
		end		end			next					end		next	end				next



stack

IDENTIFY AND EXTRACT FAMILY

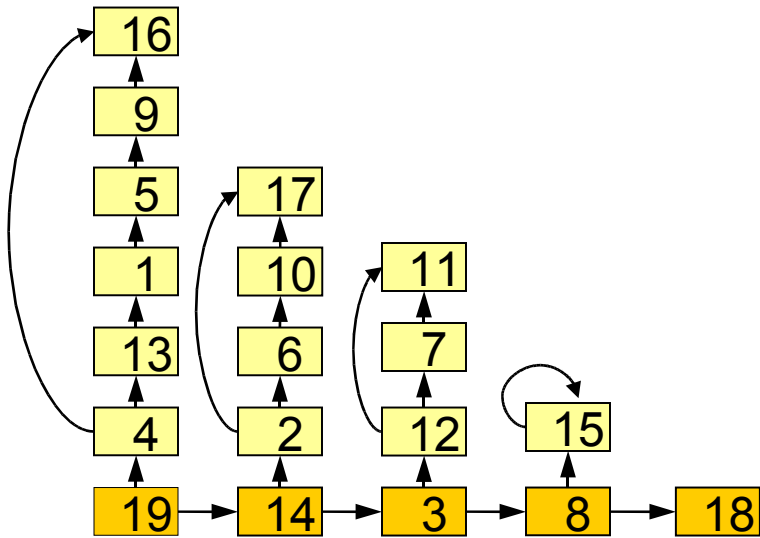
0-family

19	14	3	8	18
1	1	2	3	0



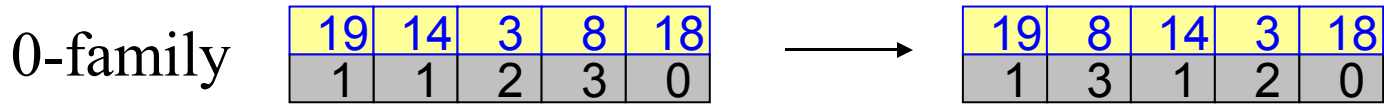
INDEX
mod LCP
NEXT
TAIL

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
5	6	8	13	9	10	11	18	16	0	0	7	1	3	0	0	0	0	14
0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
	end	next	end			next			end	next	end		next	end			next	

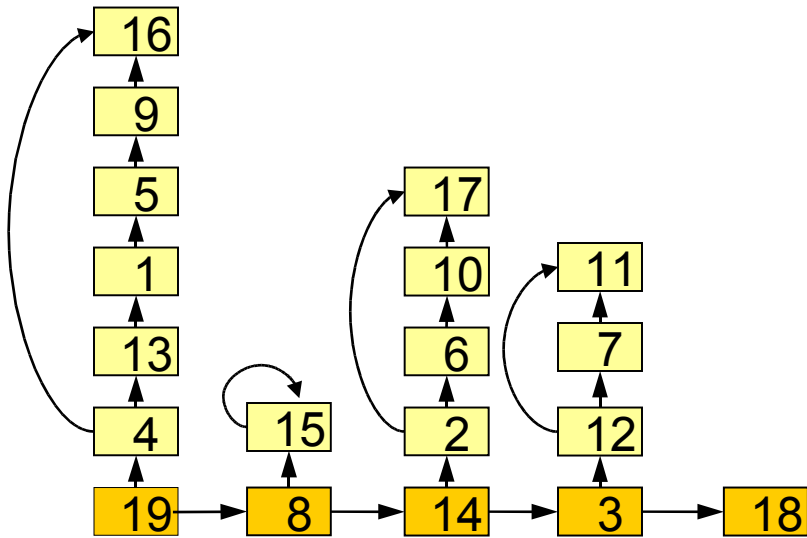


stack

SORT THE FAMILY



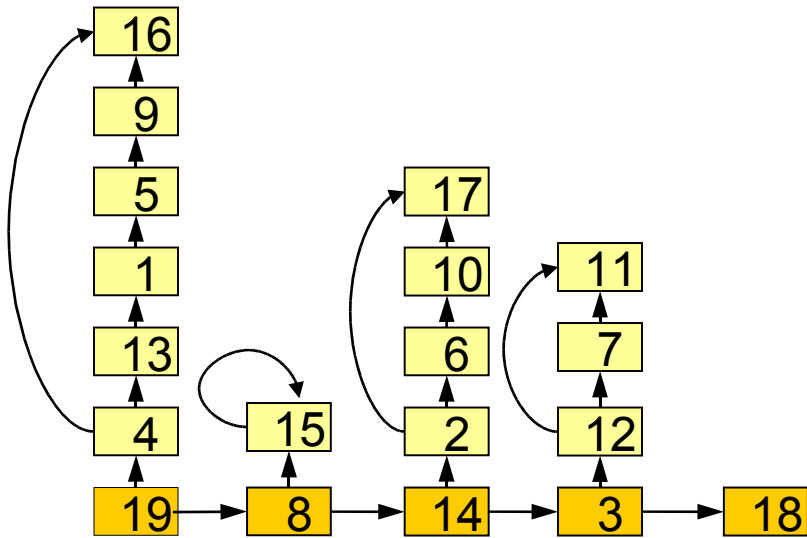
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	18	13	9	10	11	14	16	0	0	7	1	3	0	0	0	0	8
NEXT	0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
TAIL																			
		end	next	end			next				end		next	end				next	



stack

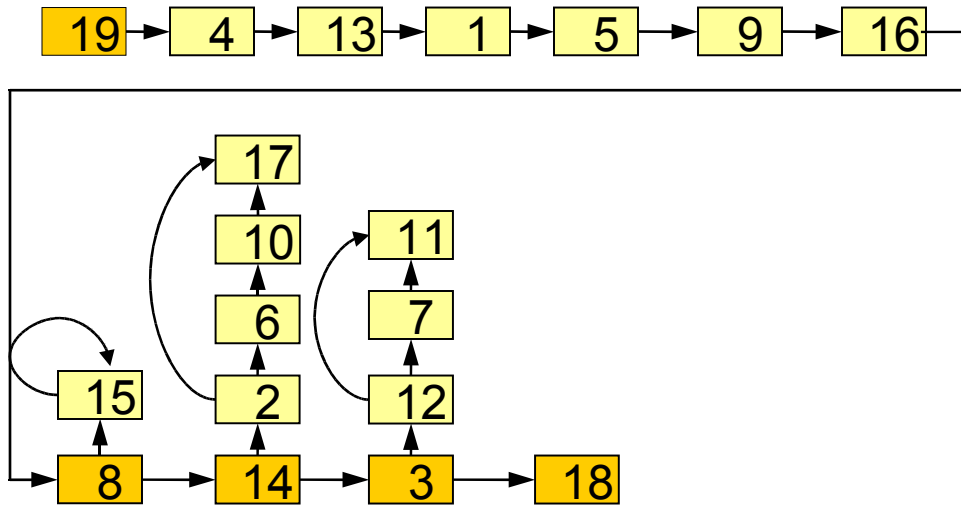
FLATTEN THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	18	13	9	10	11	14	16	0	0	7	1	3	0	0	0	0	8
NEXT	0	17	12	16	0	0	0	15	0	0	0	11	0	2	15	0	0	0	4
TAIL																			
		end	next	end			next				end		next	end				next	



FLATTEN THE FAMILY

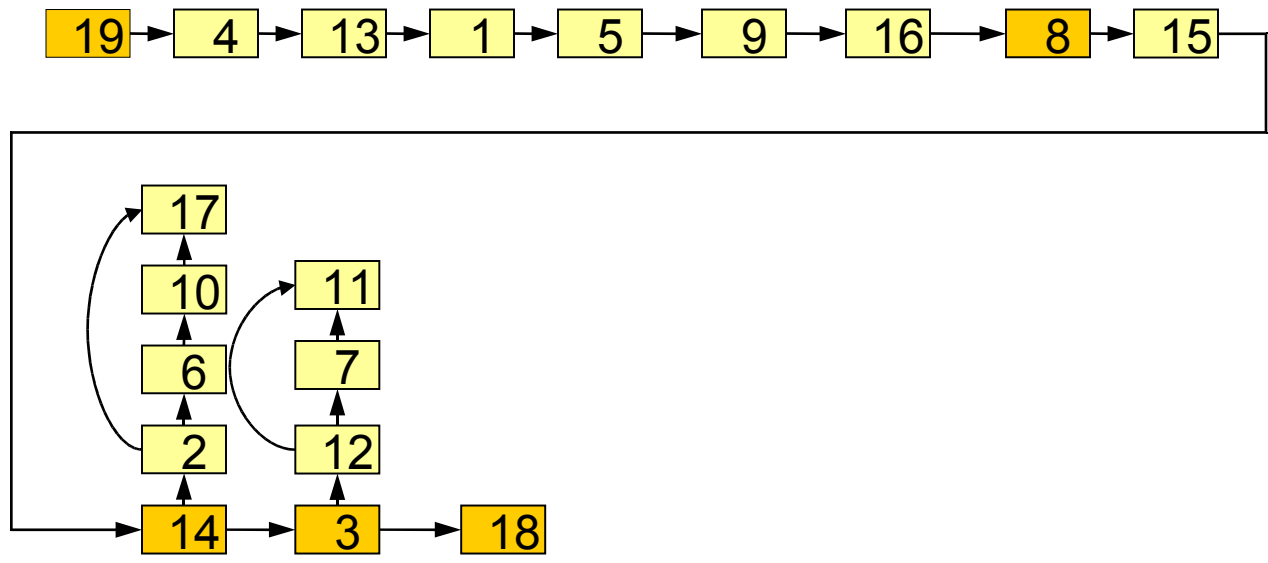
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	18	13	9	10	11	14	16	0	0	7	1	3	0	8	0	0	4
NEXT	0	17	12	0	0	0	0	15	0	0	0	11	0	2	15	0	0	0	0
TAIL																			
		end		next			next			end		next	end						



FLATTEN THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	18	13	9	10	11	15	16	0	0	7	1	3	14	8	0	0	4
NEXT	0	17	12	0	0	0	0	0	0	0	0	11	0	2	0	0	0	0	0
TAIL																			

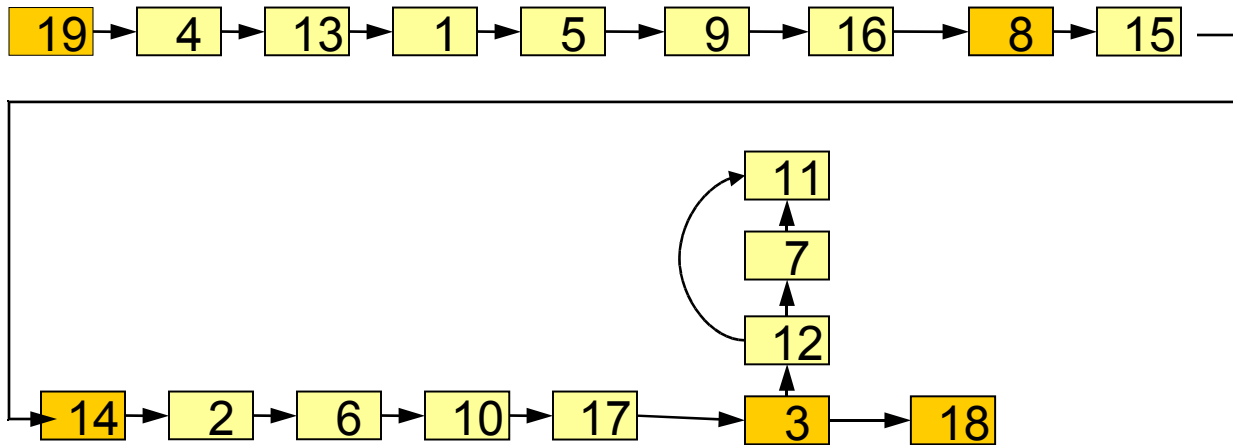
end next
end next



FLATTEN THE FAMILY

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
INDEX	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
mod LCP	5	6	18	13	9	10	11	15	16	0	0	7	1	2	14	8	3	0	4
NEXT	0	0	12	0	0	0	0	0	0	0	0	11	0	0	0	0	0	0	0
TAIL																			

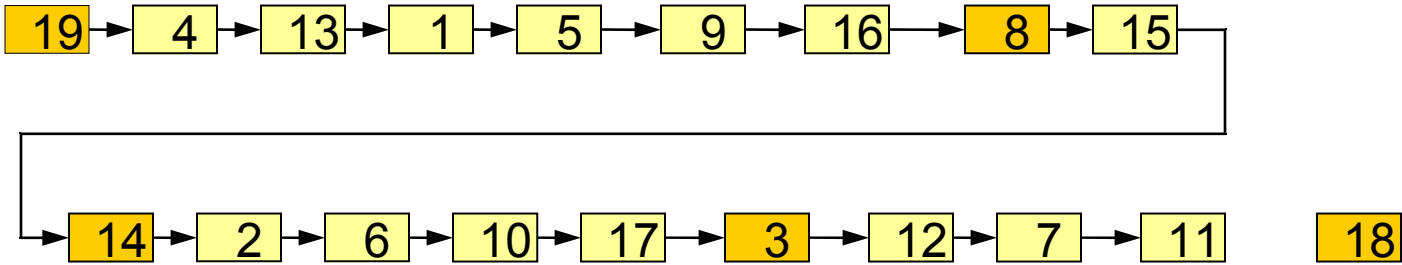
next
end



FLATTEN THE FAMILY



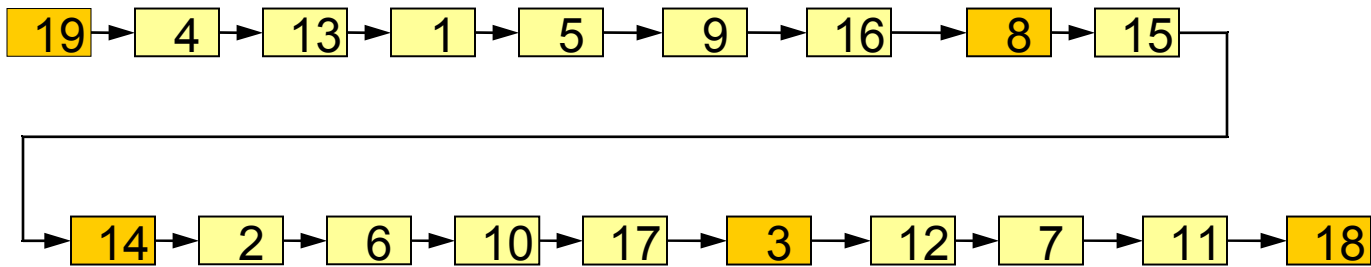
INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	11	15	16	0	0	7	1	2	14	8	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



FLATTEN THE FAMILY

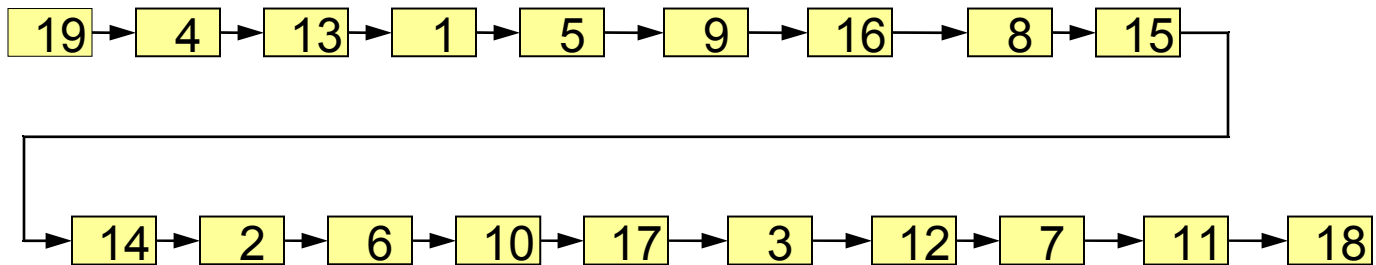


INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	11	15	16	0	18	7	1	2	14	8	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



DONE

INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
mod LCP	3	2	2	1	3	2	1	3	2	1	0	1	2	1	0	0	0	0	1
NEXT	5	6	12	13	9	10	11	15	16	0	18	7	1	2	14	8	3	0	4
TAIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
LSA	19	4	13	1	5	9	16	8	15	14	2	6	10	17	3	12	7	11	18
LCP		1	1	2	3	3	2	0	3	0	1	2	2	1	0	2	1	1	0

The algorithm just presented shows yet again, that for most of applications suffix array is as efficient as suffix tree, yet requiring significantly less memory.

So, when the resorting process is linear?

1. Of course, when the alphabet is fixed, then the resorting is linear.
2. When the permutation is not too complex, then the resorting will also be linear.

Let us introduce the **suborder complexity** β of a permutation p of length N : $\beta(p) = \min \beta$ so that for any $2 \leq k \leq N$, it takes at most βk steps to order any subset of N of size k .

Note: $\beta(p) \leq \log N$ as any subset of N of size k can be sorted in $\leq k \log k$ steps and $k \log k \leq k \log N$

For any permutation with suborder complexity β , the suffix array of a string can be re-ordered in a $\mathcal{O}(\beta N)$ time, where N is the length of the input string.

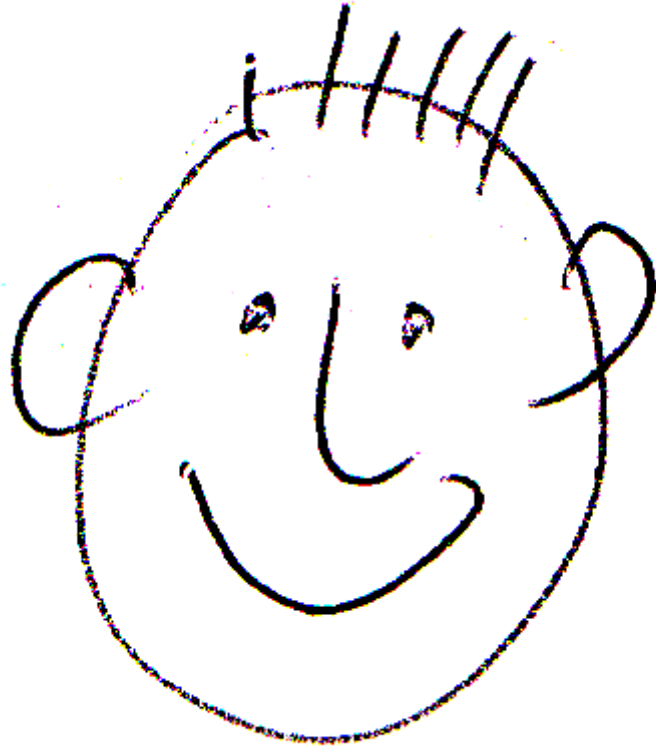
- For instance, the inversion has suborder complexity of 1.
- Any rotation has suborder complexity of 1.
- Any permutation with β transpositions has suborder complexity of β
- Let \mathbf{p} be a “mild” permutation, i.e. $|\mathbf{p}(i) - i| \leq \beta$. Then \mathbf{p} has suborder complexity of 2β .
- Let \mathbf{p}_1 on N_1 have suborder complexity β_1 and let \mathbf{p}_2 on N_2 have suborder complexity β_2 , then $\mathbf{p}_1 \oplus \mathbf{p}_2$ will have suborder complexity $\max(\beta_1, \beta_2)$.

So, there are quite a few of permutations that allow us to re-sort the suffix array or the suffix tree of a string in linear time.

May be, it is of independent interest to study the suborder complexity of permutations.

It will be also interesting to see, if it is more efficient to simply re-sort the suffixes, or if re-sorting it our way is more efficient. If our approach turns out to be more efficient, it may be conceivable to compute efficiently a suffix array according to some other order of the alphabet more conducive to the task and then re-sort it according to the natural order.

This is one of the possibilities we will be pursuing in our quest for a non-recursive linear-time and memory efficient algorithm to sort suffixes.



<http://www.cas.mcmaster.ca/~franek>