SFWR ENG 2S03 — Principles of Programming

4 October 2006

Exercise 4.1 — Fibonacci Instrumentation

Modify the program fib1.c shown in the lecture so that your modified program produces the following output:

```
fib(5) start
       fib(4) start
              fib(3) start
                    fib(2) start
                            fib(1) start
                           fib(1) = 1
fib(0) start
                            fib(0) = 0
                     fib(2) = 1
                    fib(1) start
                    fib(1) = 1
              fib(3) = 2
              fib(2) start
                    fib(1) start
fib(1) = 1
                    fib(0) start
                    fib(0) = 0
             fib(2) = 1
       fib(4) = 3
fib(3) start
             fib(2) start
                     fib(1) start
                    fib(1) = 1
                     fib(0) start
                    fib(0) = 0
              fib(2) = 1
              fib(1) start
              fib(1) = 1
      fib(3) = 2
fib(5) = 5
5
   5
Solution Hints
```

#include <stdio.h> /* fib1instr.c */
#include <stdlib.h>
void space(int k);

```
int fib(int indent, int n) {
    int result;
    space(indent); printf("fib(%d) start\n", n);
    if ( n == 0 || n == 1)
        result = n;
    else
        { int f1, f2, newindent = indent + 6;
        f1 = fib( newindent, n - 1);
        f2 = fib( newindent, n - 2);
        result = f1 + f2;
        }
        space(indent); printf("fib(%d) = %d\n", n, result);
        return result;
    }
}
```

```
int main(int argc, char * argv[]) {
    int s = 0, i = atoi(argv[1]);
    s = fib(0, i);
    printf("%d %d\n", i, s);
    return 0;
}
void space(int k) {
    int i;
    for ( i=0; i<k; i++ ) printf(" ");
}</pre>
```

Exercise 4.2 — Simulation of C Program Execution (30% of Midterm 3, 2003)

Simulate execution of the following correct ANSI C program:

- Show all calls to the function f and their arguments and local variables
- Document intermediate states of the array q and indicate where changes are produced
- Show which output is produced, and when
- 1 #include <stdio.h> #define SIZE 2 2 char q[SIZE+2] = "ae";3 4 5 void f(int m); // forward declaration 6 7 int main() { 8 f(0); 9 return 0; 10 }

- **11** void *f*(int *m*) {
- **12** char *h*;
- **13** *printf*("f(%d) <-- %s\n", *m*, *q*);
- 14 if $(m \ge SIZE)$ return;
- **15** h = q[m];
- **16** q[m] = q[m+1];
- **17** *f*(*m*+1);
- **18** q[m+1] = h+1;
- **19** *printf*("f(%d) --> %s\n", *m*, *q*);
- **20** }

Solution Hints

Output:

f(0) <-- ae f(1) <-- ee f(2) <-- e f(1) --> e f(0) --> ebf

Printing also the numerical values of the four array elements:

f(0) <--97 101 0 0 --- ae f(1) <-- 101 101 0 0 --- ee f(2) <-- 101 0 0 0 --- e f(1) --> 101 0 102 0 --- e f(0) --> 101 98 102 0 --- ebf

}

Exercise 4.3 — Histograms (75% of Midterm 1, 2005)

Assume a sensor that produces int-valued readings in the range from 0 to MAX_READING.

Throughout this question, we will deal with arrays

long int readings[MAX_READING + 1]

that contain information about the sensor readings in a certain time interval in the following way:

For $k \in \{0, ..., MAX_READING\}$, the array element *readings*[k] contains the **number of times** the sensor reading produced value k.

Note: The solutions of the items are independent of each other.

Solution Hints

#include <stdio.h>
#include <unistd.h>

```
#define MAX_READING 7
#define SIZE (MAX_READING + 1)
```

```
int getSensorReading();
```

```
// Just for testing:
// a pseudo-random number generator without consideration to quality
//
int getSensorReading() {
  static int seed = 1234567;
   seed = 456789 * seed + 1001;
   int m = seed % SIZE;
  return m < 0 ? -m : m;
}
```

(a) Assume that the function

int getSensorReading();

(which you do not have to implement) obtains an individual reading from the sensor in question.

Design and implement the function

void collect(long int readings[], long int number_of_samples);

which collects *number_of_samples* sensor readings into the array *readings* such that after the call, *readings*[k] contains the **number of times** the sensor reading produced value k during this call to *collect*.

Implement *collect* in such a way that it waits 0.2 milliseconds between readings; for these delays, use the following library function:

#include <unistd.h>

void usleep(unsigned long usec);

The *usleep()* function suspends execution of the calling process for (at least) *usec* microseconds.

Solution Hints

Design:

- "during this call" \Rightarrow initialisation neccessary.
- After that: repeat *number_of_samples* time:
 - obtain sensor reading reading
 - increment readings[reading]
 - wait 0.2 milliseconds
- (Last wait was not demanded, but also not forbidden...)

```
void collect(long int readings[], long int number_of_samples) {
    long int i;
    int reading;
    for ( i = 0; i ≤ MAX_READING; i++) { // initialisation necessary!
        readings[i] = 0;
    }
    for ( i = 0; i < number_of_samples; i++) {
        reading = getSensorReading();
        readings[reading]++;
        usleep(200);
    }
}</pre>
```

(b) Assume that the sensor vendor provided the function *getSensorReading()* as a library function without providing source code for it.

What do you have to do to make programs that use *getSensorReading()* compile and execute properly? Explain!

Solution Hints

• Instruct the preprocessor to find the header file containing the prototype for *getSensorReading()* (or, less recommended, include the prototype in your file).

This is necessary to make the function **known** to the compiler, so that the compiler can properly set up argument and result passing in calls to to the function.

• Instruct the linker which library to link in (and where to find it).

Only this makes the **actual implementation** of the function a part of your program — otherwise no relation between the name *getSensorReading* and the machine code the vendor shipped as its implementation is established.

(c) **Design and implement** the function

double mean(long int readings[])

to calculate *with minimal loss of precision* the mean of all sensor readings collected in the array *readings*.

Solution Hints

Design:

- "with minimal loss of precision" \Rightarrow add into long long int, be careful with division
- Adding: For each array element:

- the index is the reading value
- the contents is the number of readings it represents: accumulate in count
- index multiplied with contents is the contribution of these readings: accumulate in sum
- Integer division is safe for integral part of average
- Before dividing remainder by count, need to convert to double

(d) Design and implement the function

void display(long int readings[], long int step, int height)

to print a histogram representing the contents of *readings* to the screen. The histogram is truncated (or padded) to height *height*.



In this histogram, each element of *readings* is turned into one column; each '*' character represents *step* sensor readings, and on the top of a column, a '^' character represents less than *step* sensor readings (but at least one).

The **example** histogram to the left should be produced e.g. by calling *display(readings*, 10, 10) with *MAX_READING* = 7 and *readings* containing the values 55, 60, 69, 23, 17, 45, 0, 5.

Solution Hints

Design:

- Idea: same as for zig-zag: at each screen position, find out what to print: space, '*', or '^'
- For each row, the bounds for *readings[j*] to produce one of these three characters are the same: precalculate.

void display(long int readings[], long int step, int height) {

Solution Hints

```
Main function for testing:
int main() {
    long int readings[SIZE] = {55, 60, 69, 23, 17, 45, 0, 5};
```

```
// collect(readings, 100);
display(readings, 10, 10);
printf("\n");
printf("%f\n", mean(readings));
printf("\n");
int j;
for ( j = 0; j < SIZE; j ++) printf("%2d %5ld\n",j,readings[j]);
return 0;
}
```