

## Design and Selection of Programming Languages

9 November 2005

### Exercise 9.1 — Partial Correctness

Consider the following program:

```
(i, j, s) := (0, 0, 0) ;  
while i ≠ n do  
  if i = j  
  then (i, j, s) := (i + 1, 0, s + 1)  
  else (j, s) := (j + 1, s + 2) fi  
od
```

- (a) Show partial correctness of this program with respect to the precondition  $\{ \text{True} \}$  and the postcondition  $\{s = n^2 + 2j\}$ .
- (b) Which precondition is necessary for obtaining total correctness?

### Exercise 9.2 — Partial Correctness Proof — 24% of Final 2003

Consider the following program fragment in a language providing a Java-like printing statement, given an  $n$ -element Java-like array  $a$ :

```
(i, m) := (0, 0) ;  
while i ≠ n do  
  (i, m) := ( i + 1 , (m * i + a[i]) / (i + 1) ) ;  
  println(i + " " + m)  
od
```

- (a) What is the output of this program for  $n = 5$  and  $a$  containing the sequence 4, 2, 9, 1, 4?
- (b) What does this program do? (Short verbal description.)
- (c) For this program **without the println** statement, **prove partial correctness** with respect to the **precondition**  $\{ n \geq 0 \}$  and the **postcondition**  $\{ m \cdot n = \sum_{j=0}^{n-1} a[j] \}$ .

**Important:** *Justify* implications you use, and pay attention to **definedness of operations!**

### Exercise 9.3— Semantics of Exceptions

We consider a simple imperative programming language with exceptions, with the following **abstract syntax**:

$Stmt ::= skip$	$Expr ::= Id$
$Id := Expr$	$Num$
$Stmt ; Stmt$	$Bool$
<b>if</b> $Expr$ <b>then</b> $Stmt$ <b>else</b> $Stmt$	$Expr Op Expr$
<b>while</b> $Expr$ <b>do</b> $Stmt$	
<b>throw</b> $Expr$	$Op ::= +   -   *   /   \leq   \geq   <   >$
<b>try</b> $Stmt$ <b>catch</b> ( $Id$ ) $Stmt$	

(a) Define Haskell datatypes for the abstract syntax of this language.

We still have the following basic semantic domains:

$$\begin{array}{lll} Val & = & Bool + Num & \text{values} \\ Store & = & Id \mapsto Val & \text{(simple) stores} \end{array}$$

We denote the elements of  $Val$  by True, False, 0, 1, 2, ...

(b) For each of the following, indicate whether it denotes an element of the set  $Store$ , i.e., a possible  $Store$  (the notation “ $a \mapsto b$ ” means exactly the pair “ $(a, b)$ ”):

1. True:  False:   $\{b \mapsto \{\text{True}\}, n \mapsto 0\}$
2. True:  False:   $\{k \mapsto 7, b \mapsto 42, m \mapsto 1001, n \mapsto 1, b \mapsto \text{False}\}$
3. True:  False:   $\{b \mapsto 42, k \mapsto \text{True}\}$
4. True:  False:   $\{k \mapsto 5, b \mapsto \text{True}, s \mapsto \text{skip}\}$
5. True:  False:   $\{\} \times Val$
6. True:  False:   $\{n\} \times \{0\}$
7. True:  False:   $\{n\} \times \{0, 1, 2\}$
8. True:  False:   $\{k, m, n\} \times \{0\}$

From an operational point of view, assuming that the expression  $e$  evaluates to the number  $k$ , the statement “**throw**  $e$ ” raises exception  $k$ .

We allow **only numbers** as exceptions.

If a statement raising an exception is not enclosed by any “**try \_ catch**” construct, then this exception immediately leads to program termination with an *uncaught exception*.

If there is an enclosing “**try \_ catch**” construct, then this is of the shape “**try \_ catch**(  $i$  )  $s_2$ ” for some identifier  $i$  and a statement  $s_2$ . In that case, execution proceeds immediately to  $s_2$  in an environment where the identifier  $i$  is bound to the numerical value of the caught exception.

(c) Write down the  $Store$  that the statement  $s_2$  executes from when control arrives at  $s_2$  in the following program:

$$k := 100 ; \text{try } q := 42 ; \text{throw } 14 ; s := q + 1 \text{ catch}( n ) s_2$$

The statement semantics needs to accommodate the possibility of locally uncaught exceptions. Therefore, the lecture introduced an additional assertion schema for operational semantics:

$\sigma_1(s) \stackrel{\dagger}{\Rightarrow} (\sigma_2, x)$  — execution of statement  $s$  starting in state  $\sigma_1$  can terminate in state  $\sigma_2$  **raising exception**  $x$

The lecture also showed that in the Haskell interpreter, statement interpretation **with exceptions** can be implemented via:

$interpStmtExc :: Statement \rightarrow State1 \rightarrow Maybe ( Either State1 ( State1, Exc ) )$

This function corresponds to the operational semantics in the following way:

$$\begin{array}{lll} \sigma_1(s) \Rightarrow \sigma_2 & \text{iff} & interpStmt s \sigma_1 = Just ( Left \sigma_2 ) \\ \sigma_1(s) \stackrel{\dagger}{\Rightarrow} (\sigma_2, x) & \text{iff} & interpStmt s \sigma_1 = Just ( Right (\sigma_2, x) ) \\ \neg \exists \sigma_2, x \bullet \sigma_1(s) \Rightarrow \sigma_2 \vee & & \\ \sigma_1(s) \stackrel{\dagger}{\Rightarrow} (\sigma_2, x) & \text{iff} & interpStmt s \sigma_1 = Nothing \end{array}$$

(d) Extend operational semantics of expression evaluation to allow for the possibility that expression evaluation raises exceptions. (In particular, division by zero should be defined to raise exception 24.)

(e) Adapt also the definition of the Haskell interpreter functions accordingly.