

Design and Selection of Programming Languages

5 October 2006

Exercise 4.1

Assume the following Haskell definitions:

```
size = 10
square n = n * n
```

Add a definition for *cube* with the obvious meaning, and manually perform single-stepped expression evaluation for the expression “*cube size - cube (size - 2)*”.

Solution Hints

```
cube n = n * square n
```

Then:

```
cube size - cube (size - 2)
= (size * square size) - cube (size - 2) -- unfolding cube definition
= (10 * square 10) - cube (10 - 2) -- unfolding size definition
= (10 * (10 * 10)) - cube (10 - 2) -- unfolding square definition
= (10 * 100) - cube (10 - 2) -- multiplication
= 1000 - cube (10 - 2) -- multiplication
= 1000 - (10 - 2) * square (10 - 2) -- unfolding cube definition
= 1000 - 8 * square 8 -- subtraction
= 1000 - 8 * (8 * 8) -- unfolding square definition
= 1000 - 8 * 64 -- multiplication
= 1000 - 512 -- multiplication
= 488 -- subtraction
```

Exercise 4.2

Haskell has predefined types *Float* for single-precision floating point numbers (which we ignore in the following) and *Double* for double-precision floating point numbers.

Standard mathematical functions like

```
sqrt, sin, atan :: Double → Double
```

and *pi* :: *Double* are also available; x^k stands for x^k if k is natural; $x ** q$ can be used for x^q where both x and q are of type *Double*.

Define the following Haskell functions, with the meanings obvious from their names:

- (a) *sphereVolume* :: *Double* → *Double*
- (b) *sphereSurface* :: *Double* → *Double*
- (c) *centuryToPicosecond* :: *Integer* → *Integer*


```

splits [x] = []
splits (x:xs) = ([x],xs) : map (pupdl (x:)) (splits xs)
                -- = ([x],xs) : [ (x:pre, suff) | (pre,suff) <- splits
xs ]

pupdl f (x,y) = (f x, y)

-- much less efficient:
splits' [] = []
splits' (x : xs) = spl [x] xs
  where
    spl ys [] = []
    spl ys (xs@(x : xs')) = (ys, xs) : spl (ys ++ [x]) xs'

-- roughly equally inefficient:
splits'' xs = map (flip splitAt xs) [1 .. length xs - 1]

```

(c) *rotations* :: [a] → [[a]]

delivers for each argument list all different results of rotations, each result only once, e.g.:

```
rotations [1,2,3] = [[1,2,3], [3,1,2], [2,3,1]]
```

(The order is irrelevant.)

Solution Hints

```

rotations :: [a] -> [[a]]
rotations xs = xs : map (uncurry (flip (++))) (splits xs)
                -- = xs : [ suff ++ pre | (pre, suff) <- splits xs ]

rotations' xs = r [] xs
  where
    r ys [] = [ys]
    r ys xs@(x : xs') = (xs ++ ys) : r (ys ++ [x]) xs'

```

(d) *permutations* :: [a] → [[a]]

delivers for each argument list all different results of permutations, each result only once, e.g.:

```
permutations [1,2,3] = [[1,2,3], [1,3,2], [2,1,3], [2,3,1], [3,1,2], [3,2,1]]
```

(The order is irrelevant.)

Solution Hints

```

permutations :: [a] -> [[a]]
permutations [] = [[]]
permutations xs =
  concat [ map (y:) (permutations ys) | (y : ys) <- rotations
xs ]

permutations' [] = [[]]

```

```

permutations' xs = concatMap permAux (rotations xs)
  where
    permAux (y : ys) = map (y:) (permutations ys)

```

Exercise 4.4 — Defining Haskell Functions (40% of Midterm 1, 2003)

Define the following Haskell functions (the solutions are independent of each other):

(a) $polynomial :: [Double] \rightarrow Double \rightarrow Double$

such that for coefficients $c_0, c_1, c_2, \dots, c_n$ and any x the following holds:

$$polynomial [c_0, c_1, c_2, \dots, c_n] x = c_0 + c_1 \cdot x + c_2 \cdot x^2 + \dots + c_n \cdot x^n$$

e.g.: $polynomial [3,4,5] 100.0 = 50403.0$

Hint: Use Horner's rule:

$$c_0 + c_1 \cdot x + c_2 \cdot x^2 + \dots + c_n \cdot x^n = c_0 + x \cdot (c_1 + x \cdot (c_2 + \dots + x \cdot (c_n) \cdot \dots))$$

Solution Hints

$polynomial, polynomial1, polynomial2, polynomial3 :: [Double] \rightarrow Double \rightarrow Double$

$polynomial [] x = 0$

$polynomial (c : cs) x = c + x * polynomial cs x$

$polynomial1 cs x = foldr (\ c r \rightarrow c + x * r) 0 cs$

$polynomial2 cs x = foldr (\ c \rightarrow (c +) . (x *)) 0 cs$

$polynomial3 cs x = foldr ((. (x *)) . (+)) 0 cs$

If we swap the argument order, we can easily abstract away cs . The “ λ -lifting” of the argument to $foldr$ however leads to rather unreadable code, presented here as a puzzle: Do the transformations leading there yourself!

$polynomial4 :: Double \rightarrow [Double] \rightarrow Double$

$polynomial4 x = foldr ((. (x *)) . (+)) 0$

(b) $findJump :: Integer \rightarrow [Integer] \rightarrow (Integer, Integer)$

takes an integer d and a list and returns the first pair of **adjacent** elements of the list such that the values of these two elements are farther than d apart, e.g.,

$findJump 3 [2,3,4,2,5,3,6,2,3,5,4,1,6] = (6,2)$

If the list contains no such values, an error is produced.

Solution Hints

$findJump :: Integer \rightarrow [Integer] \rightarrow (Integer, Integer)$

$findJump d [] = error "findJump: empty list"$

$findJump d [x] = error "findJump: singleton list"$

```
findJump d (x : xs ≡ (y : ys)) = if abs (x - y) > d
    then (x, y)
    else findJump d xs
```

(c) *suffixes* :: [a] → [[a]]

delivers for each argument list all its suffixes, e.g.:

```
suffixes [1,2,3,4] = [[1,2,3,4], [2,3,4], [3,4], [4], []]
```

(The order is irrelevant.)

Solution Hints

```
suffixes :: [a] → [[a]]
```

```
suffixes [] = [[]]
```

```
suffixes xs ≡ (y : ys) = xs : suffixes ys
```

(d) *diagonal* :: [[a]] → [a]

interprets its argument as a matrix (represented as in Exercise 2.1), which may be assumed to be square, and returns the main diagonal of that matrix, e.g.:

```
diagonal [[1,2,3], [4,5,6], [7,8,9]] = [1,5,9]
```

Solution Hints

```
diagonal, diagonal' :: [[a]] → [a]
```

```
diagonal [] = []
```

```
diagonal ([] : xss) = error "not square"
```

```
diagonal ((x:xs) : xss) = x : diagonal (map tail xss)
```

```
diagonal' = zipWith ((head .) ∘ drop) [0..]
```

Discuss the use of *head* in the variant *diagonal'*!

(e) *isSquare* :: [[a]] → Bool

determines whether its argument corresponds to a list-of-lists representation (as in Exercise 2.1) of a *square* matrix.

Solution Hints

The following works only for finite lists of finite lists:

```
isSquare, isSquare' :: [[a]] → Bool
```

```
isSquare xs = all ((length xs) ≡) ∘ length xs
```

```
isSquare' xs = all ((length xs) ≡) (map length xs)
```

(It is undecidable whether an infinite list of lists has only infinite element lists.)

Exercise 4.5 — Haskell Evaluation (30% of Midterm 1, 2003)

Assume the following Haskell definitions to be given:

```
foldr      :: (a -> b -> b) -> b -> [a] -> b
foldr f e []      = e
foldr f e (x:xs) = f x (foldr f e xs)

concat     = foldr (++) []

(||)       :: Bool -> Bool -> Bool  -- Boolean disjunction: or
True  || _      = True
False || b      = b

any p = foldr ((||) . p) False

gen f (x,s) = x : gen f (f x s)

foo k n = (k + n, n + 2)
```

Simulate Haskell evaluation for the following expressions (write down the sequence of intermediate expressions):

- (a) `foldr (*) 1 [6,7]`
- (b) `any (> 0) (gen foo (0,1))`

Solution Hints

```
foldr (*) 1 [6,7]
= 6 * (foldr (*) 1 [7])
= 6 * (7 * (foldr (*) 1 []))
= 6 * (7 * 1)
= 6 * 7          -- X
= 42

any (> 0) (gen foo (0,1))
= foldr ((||) . (> 0)) False (gen foo (0,1))
= foldr ((||) . (> 0)) False (0 : gen foo (foo 0 1))
= ((||) . (> 0)) 0 (foldr ((||) . (> 0)) False (gen foo (foo 0 1)))
= (||) ((> 0) 0) (foldr ((||) . (> 0)) False (gen foo (foo 0 1)))
= (||) (0 > 0) (foldr ((||) . (> 0)) False (gen foo (foo 0 1))) -- X
= (||) False (foldr ((||) . (> 0)) False (gen foo (foo 0 1)))
= foldr ((||) . (> 0)) False (gen foo (foo 0 1))
= foldr ((||) . (> 0)) False (gen foo (0 + 1, 1 + 2))
= foldr ((||) . (> 0)) False ((0 + 1) : gen foo (foo (0 + 1) (1 + 2)))
= ((||) . (> 0)) (0 + 1) (foldr ((||) . (> 0)) False (gen foo (foo (0 + 1) (1 + 2))))
= (||) ((> 0) (0 + 1)) (foldr ((||) . (> 0)) False (gen foo (foo (0 + 1) (1 + 2))))
= (||) ((0 + 1) > 0) (foldr ((||) . (> 0)) False (gen foo (foo (0 + 1) (1 + 2)))) -- X
= (||) (1 > 0) (foldr ((||) . (> 0)) False (gen foo (foo 1 (1 + 2))))
= (||) True (foldr ((||) . (> 0)) False (gen foo (foo 1 (1 + 2))))
= True
```

Exercise 4.6 — Defining Haskell Functions (20% of Midterm 1, 2004)

Define the following Haskell functions (the solutions are independent of each other):

(a) $sum :: [Integer] \rightarrow Integer$

such that $sum\ xs$ evaluates to the sum of all elements of the list xs .

(b) $all :: (a \rightarrow Bool) \rightarrow [a] \rightarrow Bool$

such that $all\ p\ xs$ evaluates to **True** if p considered as a predicate holds for all elements of xs , and to **False** if there is at least one element in xs for which p does not hold.

E.g., $all\ (> 1)\ [2..10] = \mathbf{True}$

(c) $selMod :: Integer \rightarrow [Integer] \rightarrow [Integer]$

such that $selMod\ k\ xs$ selects from the list xs all those elements that are equivalent to k modulo $k + 1$, e.g.,

$selMod\ 2\ [2, 3, 8, 1, 2, 5] = [2, 8, 2, 5]$

(d) $sources :: Eq\ a \Rightarrow [(a, a)] \rightarrow [a]$

such that $sources\ ps$ returns the *sources* of the graph ps .

Here, the list ps of pairs is considered as representing a simple graph by representing each edge from node x to node y by the pair (x, y) .

The *context* “ $Eq\ a \Rightarrow$ ” just means that you may use the equality test for elements of type a , i.e., $(==) :: a \rightarrow a \rightarrow Bool$.

Example: $sources\ [(2,3), (3,4), (1,4), (1,5), (2,5)] = [2,1]$

(The order is irrelevant.)

Solution Hints

$sum = foldl\ (+)\ 0$

$sum = foldr\ (+)\ 0$

$sum\ [] = 0$

$sum\ (x:xs) = x + sum\ xs$

$all = foldr\ (\&\&)\ \mathbf{True}$

$all\ p\ [] = \mathbf{True}$

$all\ p\ (x:xs) = p\ x \ \&\&\ all\ p\ xs$

$selMod :: Integer \rightarrow [Integer] \rightarrow [Integer]$

$selMod\ k\ xs = [x \mid x \leftarrow xs, x\ 'mod'\ (k+1) \equiv k]$

$sources, sources' :: Eq\ a \Rightarrow [(a, a)] \rightarrow [a]$

```
sources ps = let ( srcs, trgs ) = unzip ps  
             in filter ( 'notElem' trgs ) srcs
```

```
sources' ps = let trgs = [ snd p | p ← ps ]  
             in [ x | ( x, y ) ← ps, x 'notElem' trgs ]
```
