

- ADDI R1,5



- R1 → 01

- 5 → 101

- ADDI R1,5 → 00010101 = 0x13

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- BR -3

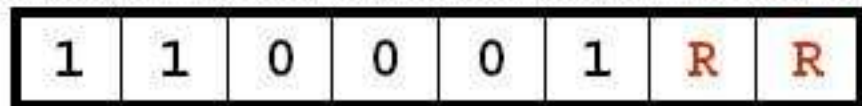


- -3 → 11101

- BR -3 → 10011101 = 0x9D

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- MOVR R0



- R0 → 00

- MOVR R0 → 11000100 = 0xC4