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# A Safety-Critical Software Approach to Hard Real-Time Applications

## Safety-Critical Software

- Software required for a safety system
- Action initiated (or not initiated) by the software that can lead directly to loss of life
- In the Canadian Nuclear Industry, software that has a safety role is kept separate from control software

## Safety-Critical Software

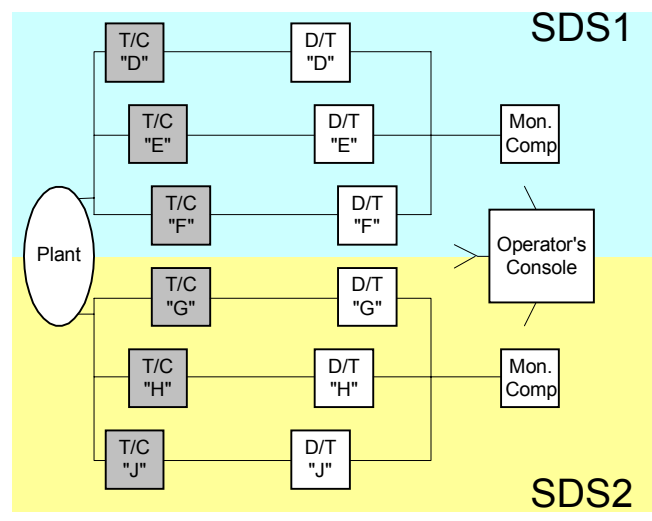
- The methodology we are going to talk about is applicable to a wide variety of applications:
  - ◆ Nuclear Generating Station shutdown systems (the example we will discuss)
  - ◆ Embedded applications in auto and avionics industries
  - ◆ Embedded applications in software controlled electric motors
  - ◆ Weapons systems ...

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## Safety-Critical Software

### ■ NGS Shutdown System

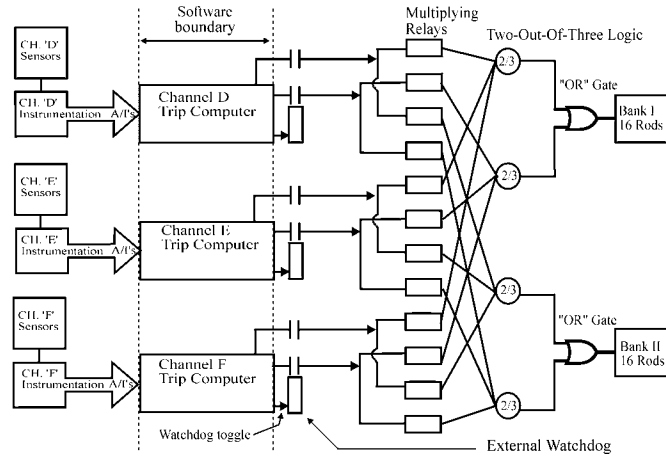
T/C = Trip Computer  
 D/T = Display/Test Computer  
 Mon. Comp = Monitor Computer



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# Safety-Critical Software

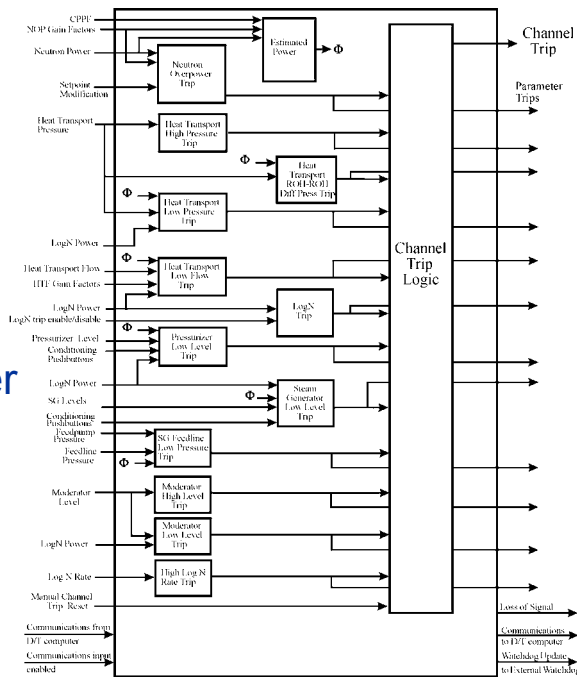
## Target System - SDS1



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# Safety-Critical Software

## An SDS1 Trip Computer



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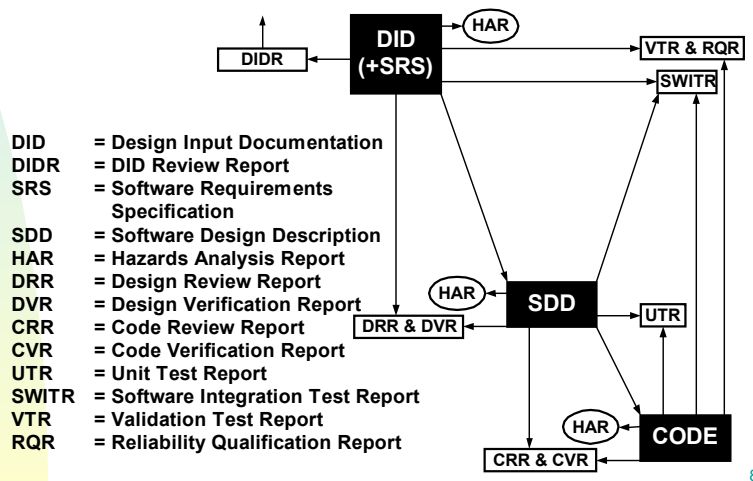
# Safety-Critical Software

- SDS1 & SDS2: Real-Time Monitoring & Shutdown
  - ◆ These computer systems have hard deadlines in which they have to detect potential accident scenarios.
  - ◆ They also have hard deadlines in which they have to initiate alarms, and, if necessary, initiate shutdown of the reactor.

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# Safety-Critical Software

## Methodology - SDS1



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# Safety-Critical Software

- SDS1
  - ◆ Trip Computer Design Requirements
  - ◆ Trip Computer Design Description
  - ◆ Software Design Description
  - ◆ Software Design Review - (nd)
  - ◆ Software Design Verification
  - ◆ FORTRAN Code
  - ◆ Testing - not going to discuss (nd)
  - ◆ Code Review - (nd)
  - ◆ Code Verification

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# Safety-Critical Software

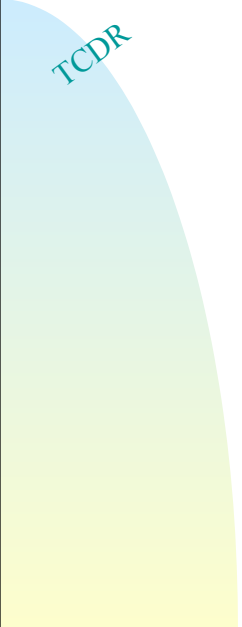
TCDR

- Trip Computer Design Requirements (Mills' Black-Box)

Mills, H.D.: Stepwise refinement and verification in box-structured systems. Computer 21 (1988) 23-36

$R = f ( S, S_h )$   
 S is the set of stimuli,  $S_h$  the set of stimulus history, R the set of responses

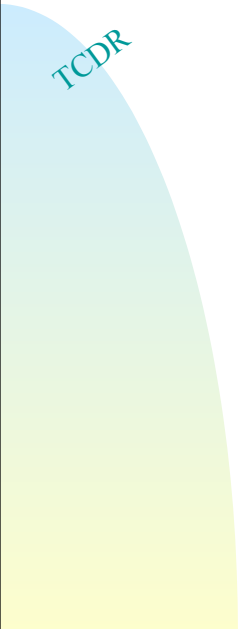
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## Safety-Critical Software

- TCDR
  - ◆ Context diagrams
  - ◆ Stimuli & Responses
  - ◆ Constants
  - ◆ Main function tables
  - ◆ Natural language expressions
  - ◆ Tolerances, PTRs and TRs
  - ◆ Anticipated changes
  - ◆ Changes from previous freezes

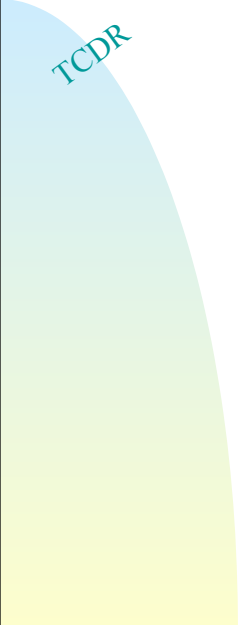
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## Safety-Critical Software

- We expect that all responses are described in terms of stimuli and stimuli history only.
- It is sometimes advantageous to allow response history to appear in functional descriptions.
- In deterministic systems, response history is always a representation of stimuli history.

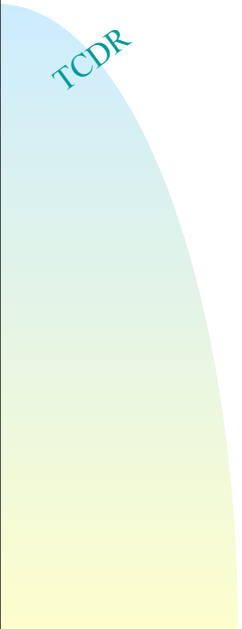
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## Safety-Critical Software

- We refer to stimuli as monitored variables, and responses as controlled variables.
- We prefix identifiers by a suitable character followed by `_` to help identify the role of the identifier.
- `m_name` is a monitored variable, `c_name` is a controlled variable, `k_name` is a constant, etc.

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## Safety-Critical Software

- `m_name` represents value of the current instance of `m_name`.
- `m_name-1` represents value of the previous instance of `m_name`.
- If `m_name` is time-continuous, there's an arbitrarily small time,  $\delta t$ , between `m_name` and `m_name-1`.
- `tnow` represents current time.

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TCDR

## Safety-Critical Software

- If  $m\_name$  is time-discrete, time between  $m\_name$  and  $m\_name_{-1}$  is  $t(m\_name) - t(m\_name_{-1})$ . In general,  $t(var)$  returns time stamp of the instance of  $var$ .
- In a real system it will not be possible to represent  $R = f(S, S_n)$  by a single function or function table.

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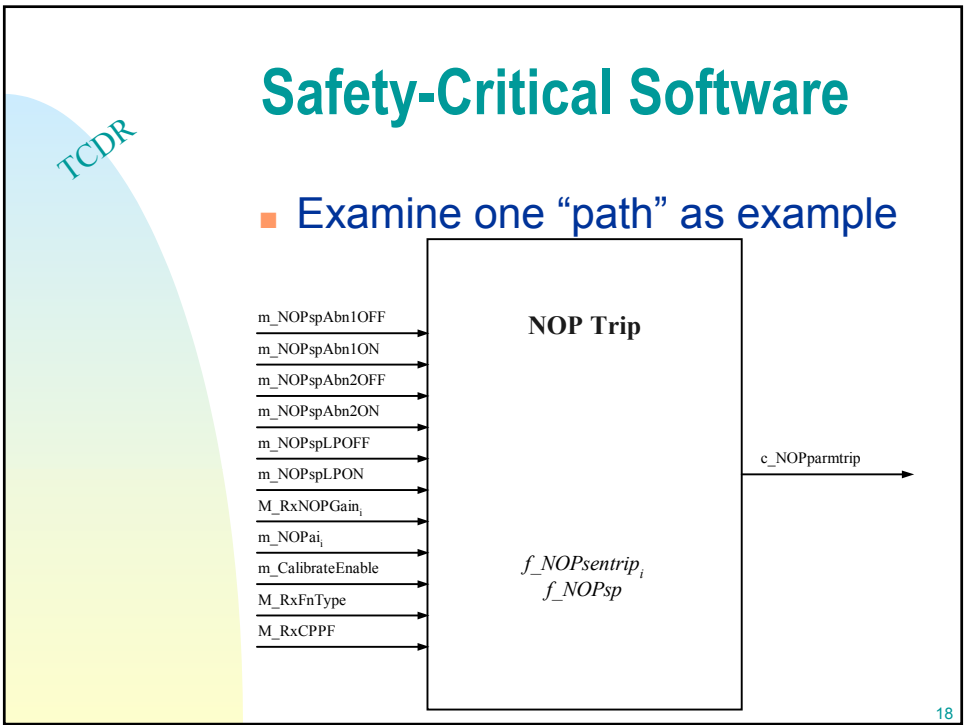
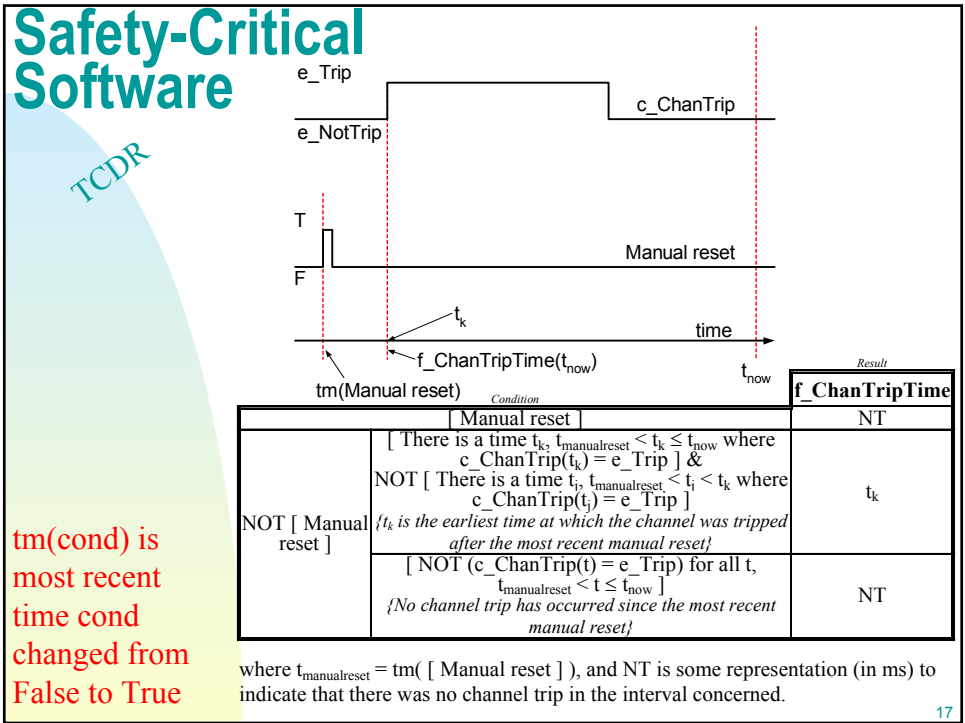
TCDR

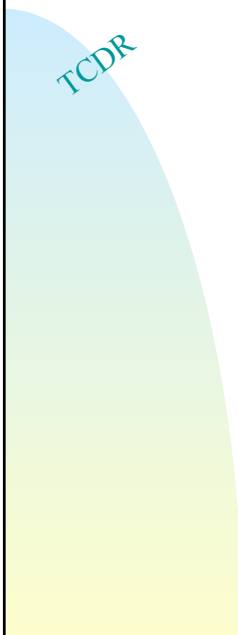
## Safety-Critical Software

**f\_sensortrip<sub>i</sub>, i=1,..,4**  
 {For each  $i = 1,..,4$ }

Condition	Result
$k\_setpoint \leq m\_signal_i$ <i>{i<sup>th</sup> signal is now in the trip region}</i>	e_Trip
$k\_setpoint - k\_hysteresis < m\_signal_i < k\_setpoint$ <i>{i<sup>th</sup> signal is now in the deadband region}</i>	No Change
$m\_signal_i \leq k\_setpoint - k\_hysteresis$ <i>{i<sup>th</sup> signal is now in the non-trip region}</i>	e_NotTrip

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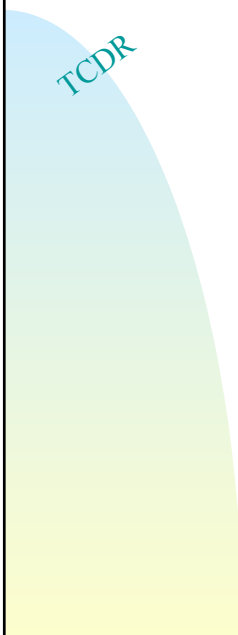




## Safety-Critical Software

- The following table evaluates the current value of the Neutron Overpower (NOP) setpoint. It relies heavily on a number of “natural language expressions”.

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## Safety-Critical Software

- ◆ Neutron Overpower Setpoint

<i>Condition</i>	<i>Result</i>
NOP Low Power setpoint is requested	k_NOPLPsp
NOP Low Power setpoint is cancelled & NOP Abnormal 2 setpoint is requested	k_NOPAbn2sp
NOP Low Power setpoint is cancelled & NOP Abnormal 2 setpoint is cancelled & NOP Abnormal 1 setpoint is requested	k_NOPAbn1sp
NOP Low Power setpoint is cancelled & NOP Abnormal 2 setpoint is cancelled & NOP Abnormal 1 setpoint is cancelled	k_NOPnormsp

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TCDR

## Safety-Critical Software

- Example: NOP Abnormal 1 setpoint is requested or cancelled

<i>Condition</i>		<i>Result</i>
		<b>NOP Abnormal 1 setpoint is requested or cancelled</b>
$(m\_NOPspAbn1ON = e\_NotPressed) \& (m\_NOPspAbn1OFF = e\_NotPressed)$		No Change
$(m\_NOPspAbn1ON = e\_NotPressed) \& (m\_NOPspAbn1OFF = e\_Pressed)$		cancelled
$(m\_NOPspAbn1ON = e\_Pressed) \& (m\_NOPspAbn1OFF = e\_NotPressed)$		requested
$(m\_NOPspAbn1ON = e\_Pressed) \& (m\_NOPspAbn1OFF = e\_Pressed)$		requested

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TCDR

## Safety-Critical Software

- Already saw NOP setpoint, now NOP sensor trips

{For each  $i = 1, \dots, 18$ }

<i>Condition</i>		<i>Result</i>
		<b>f_NOPsentrip<sub>i</sub></b>
$f\_NOPsp \leq \text{Calibrated } i^{\text{th}} \text{ NOP signal}$ <i>{Calibrated NOP signal, is now in the trip region}</i>		e_Trip
$f\_NOPsp - k\_NOPhys < \text{Calibrated } i^{\text{th}} \text{ NOP signal} < f\_NOPsp$ <i>{Calibrated NOP signal, is now in the deadband region}</i>		(f_NOPsentrip <sub>i</sub> )-1
$\text{Calibrated } i^{\text{th}} \text{ NOP signal} \leq f\_NOPsp - k\_NOPhys$ <i>{Calibrated NOP signal, is now in the non-trip region}</i>		e_NotTrip

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TCDR

## Safety-Critical Software

- And NOP parameter trip

Condition	Result
Any ( $i \in 1, \dots, 18$ ) ( $f\_NOPsentrip_i = e\_Trip$ ) <i>{Any NOP sensor is tripped}</i>	e_Trip
All ( $i = 1, \dots, 18$ ) ( $f\_NOPsentrip_i = e\_NotTrip$ ) <i>{All NOP sensors are not tripped}</i>	e_NotTrip

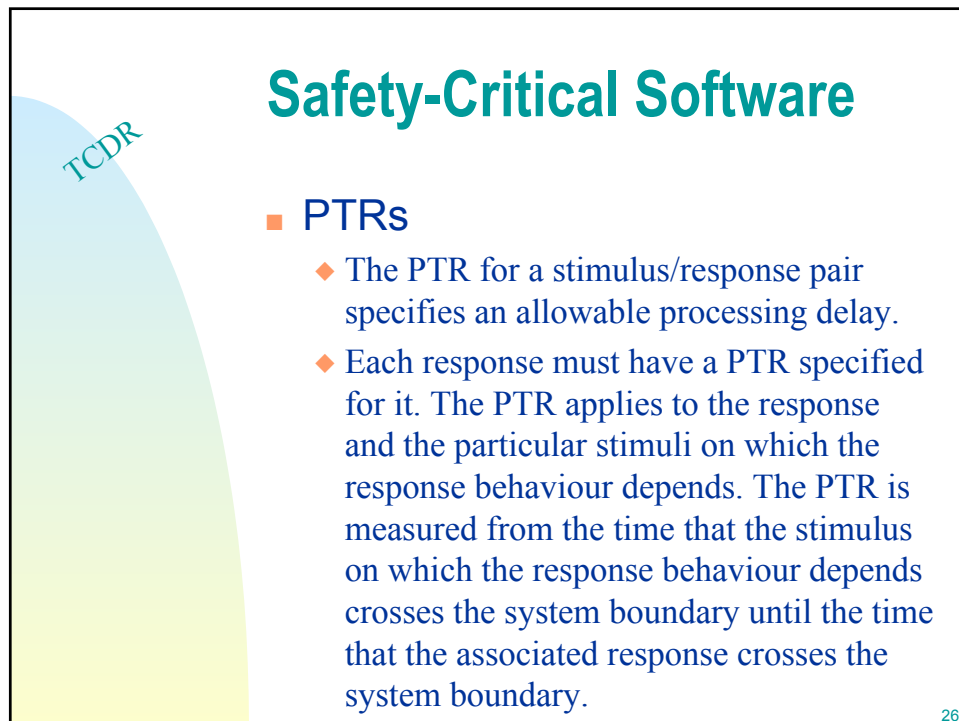
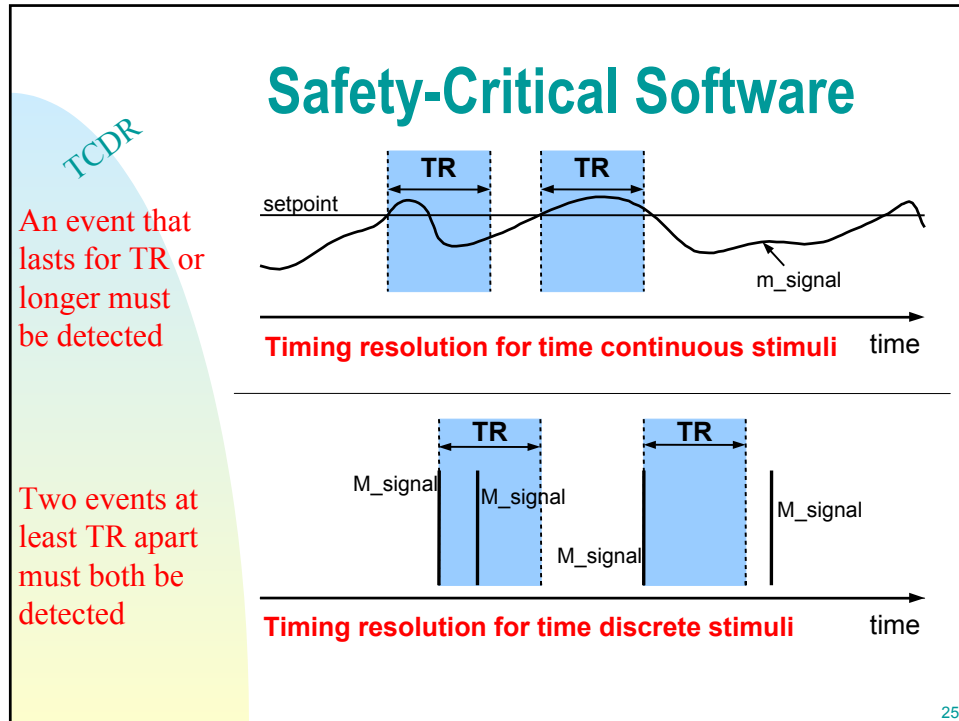
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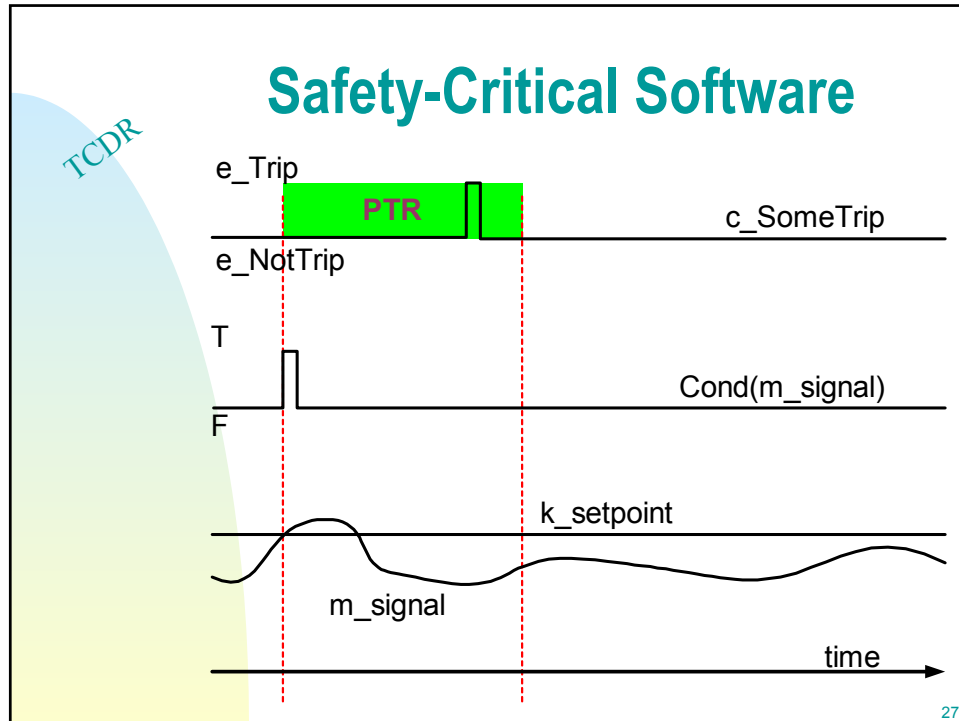
TCDR

## Safety-Critical Software

- Tolerances & Timing Requirements
  - Black-box describes behaviour of an idealised system - impossible to meet.
  - Need tolerances in general.
  - Need timing tolerances in particular.
    - Timing Resolutions (TRs)
    - Performance Timing Requirements (PTRs)

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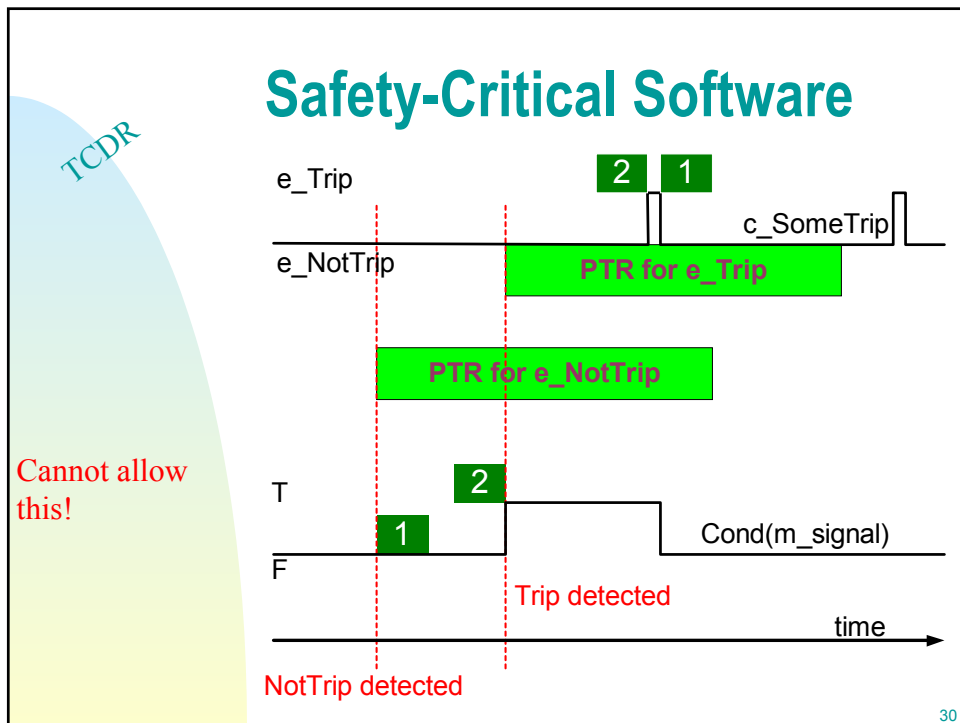
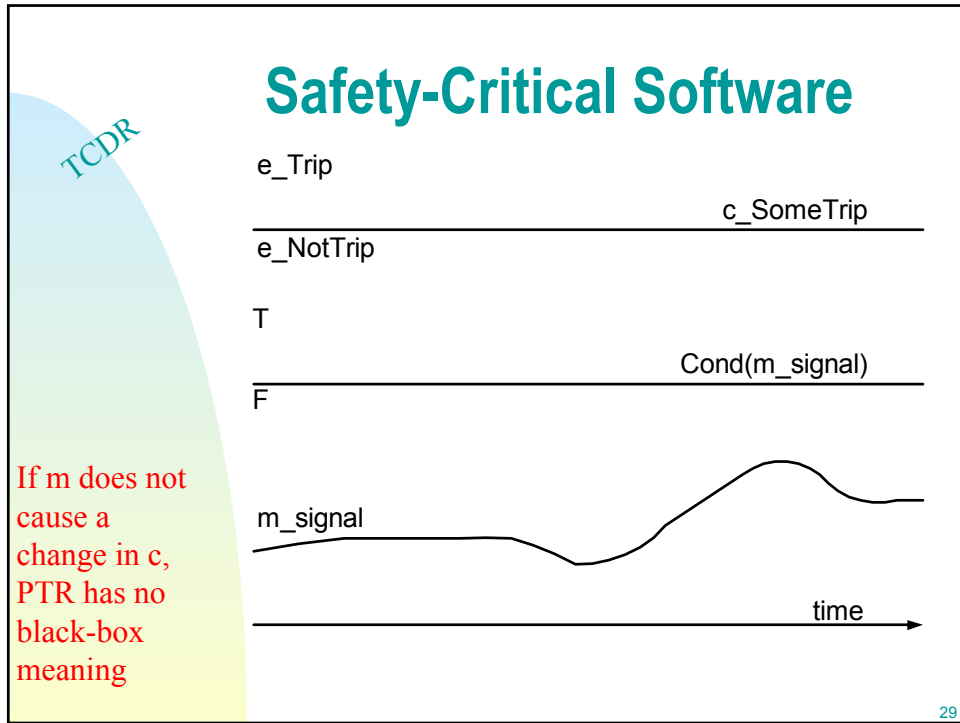


## Safety-Critical Software

The slide content is as follows:

- **PTRs**
  - ◆ The PTR for the pair c-m is meaningless if c does not change its value in response to a change in the value of m.
  - ◆ The time sequence of responses of a controlled variable, c, cannot be altered by consideration of the PTRs for each c-m<sub>i</sub> pair.

The number 28 is in the bottom right corner.



## Safety-Critical Software

Table 2.4.1 - Timing Requirements

Controlled Variable	Governing Variables	PTR	TR	Reference
c_NOPparmtrip	m_NOPai, i=1,...,18	160 ms	Default (Already more restrictive than required to meet seal-in)	[38], Table 1
	m_NOPspAbn1OFF m_NOPspAbn1ON m_NOPspAbn2OFF m_NOPspAbn2ON m_NOPspLPOFF m_NOPspLPON	850 ms	350 ms	[14], 1
	m_CalibrateEnable	N/A	1000 ms	No direct effect
	M_RxFnType	2000 ms	Default	- <sup>3</sup>
	M_RxNOPGain, i=1,...,18	N/A	2000 ms	No direct effect

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## Safety-Critical Software

- Anticipated Changes
  - ◆ Information Hiding is a software design paradigm that was introduced by Parnas in a famous paper in the early 1970s.
  - ◆ The original version of Information Hiding used anticipated design changes to drive the software decomposition.
  - ◆ It turns out that requirement changes are an even greater source of “secrets”.

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Parnas, D.: On the criteria to be used in decomposing systems into modules. Communications of the ACM December (1972) 1053-1058

TCDR

## Safety-Critical Software

**Table 9.1-1 - Anticipated Changes**

Id	Anticipated Change
AC-1	Provisions shall be made in the software coding to give all power dependent setpoints the ability to handle arbitrary setpoint functions (instead of the current step functions). As a minimum requirement, facilities to accommodate a setpoint value for each 1% power change shall be provided up to an upper limit of 110% Full Power (FP).
AC-2	Ranges as specified in the table that defines values of constants, see [27], shall be pre-verified so that the application can use any trip setpoint in the relevant range.
AC-3	New parameter trips may be added.
AC-4	The algorithm and number of detectors used for the estimated power calculation may change from the current specification.
AC-5	Individual deadbands may be revised, HTLF in particular.
AC-6	The processing time for the HTLF analog inputs may be reduced by 100 ms to make provisions to reallocate delay external to the trip computer, see [47], 2.2.2.

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TCDD

## Safety-Critical Software

- **Trip Computer Design Description**
  - ◆ Uses TCDR as a basis
  - ◆ Adds design information, e.g. pushbutton debouncing
  - ◆ Model changes to a Finite State Machine with an arbitrarily small clock-tick
  - ◆ SRS contained within TCDD

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TCDD

## Safety-Critical Software

- Finite State Machine (FSM) Model
  - ◆  $C(t)$  - set of controlled vars at time  $t$
  - ◆  $M(t)$  - set of monitored vars at time  $t$
  - ◆  $S(t)$  - set of state vars at time  $t$
  - ◆  $t_0$  - time of initialisation
  - ◆  $S(t_0)$  must be known

$$C(t_k) = \text{REQ}(M(t_k), S(t_k))$$

$$S(t_{k+1}) = \text{NS}(M(t_k), S(t_k)), \quad k=0,1,2,3,\dots$$

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TCDD

## Safety-Critical Software

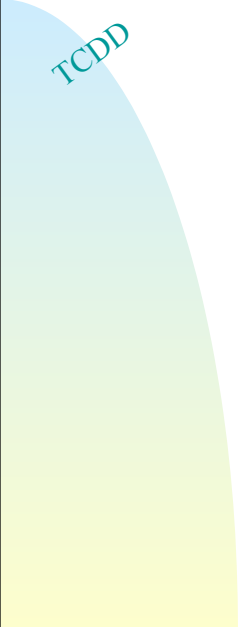
- FSM Model

We have very simple states in the TCDD. If  $f\_name$  is a function,  $f\_name_1$  is the value of  $f\_name$  at the previous clock tick. It is a state variable.

```

graph LR
    M[M(t_k)] --> NS_REQ[NS(M(t_k), S(t_k))  
REQ(M(t_k), S(t_k))]
    NS_REQ --> C[C(t_k)]
    NS_REQ --> S[S(t_{k+1})]
    S --> NS_REQ
  
```

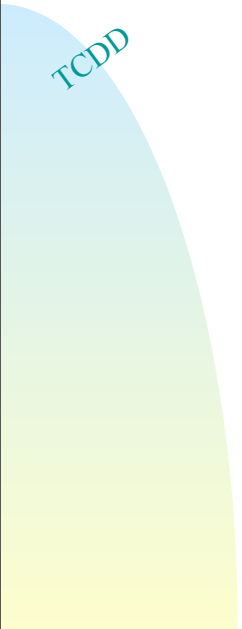
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## Safety-Critical Software

- TCDD
  - ◆ Context diagrams
  - ◆ Monitored & Controlled Variables
  - ◆ Constants
  - ◆ Main function tables
  - ◆ Natural language expressions
  - ◆ M-I mappings, transfer events
  - ◆ C-O mappings, transfer events
  - ◆ Tolerances, PTRs and TRs
  - ◆ Anticipated changes
  - ◆ Changes from previous freezes

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## Safety-Critical Software

- We can see how debouncing pushbuttons affects the behaviour specified in the TCDR.
- In particular, “NOP Abnormal 1 setpoint is requested or cancelled” is respecified as follows.

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TCDD

## Safety-Critical Software

- Debounce a pushbutton
  - ◆ Can specify more than 1 output

Condition	Result	
	f_NOPspAbn1OFF	f_StuckNOPspAbn1OFF
m_NOPspAbn1OFF = e_NotPressed	e_pbNotDebounced	False
[ m_NOPspAbn1OFF = e_Pressed ] & NOT [ (m_NOPspAbn1OFF = e_Pressed) Held for k_Debounce ]	e_pbNotDebounced	False
[ (m_NOPspAbn1OFF = e_Pressed) Held for k_Debounce ] & NOT [ (m_NOPspAbn1OFF = e_Pressed) Held for k_pbStuck ]	e_pbDebounced	False
(m_NOPspAbn1OFF = e_Pressed) Held for k_pbStuck	e_pbStuck	True

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TCDD

## Safety-Critical Software

- So, NOP Abnormal 1 setpoint is requested or cancelled is now defined in terms of f\_NOPspAbn1ON/OFF

Condition	Result
	NOP Abnormal 1 setpoint is requested or cancelled
f_NOPspAbn1ON = e_pbStuck OR f_NOPspAbn1OFF = e_pbStuck	requested
f_NOPspAbn1ON = e_pbNotDebounced & f_NOPspAbn1OFF = e_pbNotDebounced	No Change
f_NOPspAbn1ON = e_pbNotDebounced & f_NOPspAbn1OFF = e_pbDebounced	cancelled
f_NOPspAbn1ON = e_pbDebounced & f_NOPspAbn1OFF = e_pbNotDebounced	requested
f_NOPspAbn1ON = e_pbDebounced & f_NOPspAbn1OFF = e_pbDebounced	requested

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## Safety-Critical Software

TCDD  
Version

TCDD  
Version

Condition	Result
$(m\_NOPspAbnION = e\_NotPressed) \& (m\_NOPspAbnIOFF = e\_NotPressed)$	No Change
$(m\_NOPspAbnION = e\_NotPressed) \& (m\_NOPspAbnIOFF = e\_Pressed)$	cancelled
$(m\_NOPspAbnION = e\_Pressed) \& (m\_NOPspAbnIOFF = e\_NotPressed)$	requested
$(m\_NOPspAbnION = e\_Pressed) \& (m\_NOPspAbnIOFF = e\_Pressed)$	requested

Condition	Result
$f\_NOPspAbnION = e\_pbStuck$ OR $f\_NOPspAbnIOFF = e\_pbStuck$	requested
$f\_NOPspAbnION = e\_pbNotDebounced \& f\_NOPspAbnIOFF = e\_pbNotDebounced$	No Change
$f\_NOPspAbnION = e\_pbNotDebounced \& f\_NOPspAbnIOFF = e\_pbDebounced$	cancelled
$f\_NOPspAbnION = e\_pbDebounced \& f\_NOPspAbnIOFF = e\_pbNotDebounced$	requested
$f\_NOPspAbnION = e\_pbDebounced \& f\_NOPspAbnIOFF = e\_pbDebounced$	requested

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## Safety-Critical Software

Modified  
version of  
TCDD  
specification

Condition		Result	
	Manual reset	f_ChanTripTime	FirstTrip
NOT [ Manual reset ]	$[ c\_ChanTrip = e\_Trip ]$ & $[ FirstTrip_{-1} ]$ <i>{There is currently a channel trip and this is the first channel trip since a manual reset}</i>	NT	True
	$NOT [ c\_ChanTrip = e\_Trip ]$ OR $NOT [ FirstTrip_{-1} ]$ <i>{There is not currently a channel trip or this is not the first channel trip since a manual reset}</i>	$t_{now}$	False
		$f\_ChanTripTime_{-1}$	$FirstTrip_{-1}$

where NT is chosen to be zero.

Notes:

- 1) The storage capacity required for this item is one word (16 bits). The value contained in this item may "wraparound" if required, i.e. if the value exceeds the storage capacity by a value n, then the new value becomes n-1.
- 2) Since NT is chosen to be zero, a channel trip at the time of initialization, or at wraparound, cannot be differentiated from the case where there is no channel trip.

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# Safety-Critical Software

TCDD

TCDR version

Condition		Result	
	Manual reset	f_ChanTripTime	
NOT [ Manual reset ]	[ There is a time $t_k$ , $t_{\text{manualreset}} < t_k \leq t_{\text{now}}$ where $c\_ChanTrip(t_k) = e\_Trip$ ] &	NT	
	NOT [ There is a time $t_i$ , $t_{\text{manualreset}} < t_i < t_k$ where $c\_ChanTrip(t_i) = e\_Trip$ ]	$t_k$	
	<i>{<math>t_k</math> is the earliest time at which the channel was tripped after the most recent manual reset/}</i>		
	[ NOT ( $c\_ChanTrip(t) = e\_Trip$ ) for all $t$ , $t_{\text{manualreset}} < t \leq t_{\text{now}}$ ]	NT	
	<i>{No channel trip has occurred since the most recent manual reset/}</i>		

where  $t_{\text{manualreset}} = \text{tm}([ \text{Manual reset} ])$ , and NT is some representation (in ms) to indicate that there was no channel trip in the interval concerned.

Condition		Result	
	Manual reset	f_ChanTripTime	FirstTrip
NOT [ Manual reset ]	[ $c\_ChanTrip = e\_Trip$ ] &	NT	True
	[ FirstTrip. <sub>1</sub> ]	$t_{\text{now}}$	False
	<i>{There is currently a channel trip and this is the first channel trip since a manual reset/}</i>		
	NOT [ $c\_ChanTrip = e\_Trip$ ]		
	OR		
	NOT [ FirstTrip. <sub>1</sub> ]	f_ChanTripTime. <sub>1</sub>	FirstTrip. <sub>1</sub>
	<i>{There is not currently a channel trip or this is not the first channel trip since a manual reset/}</i>		

TCDD version

where NT is chosen to be zero.

# Safety-Critical Software

TCDD

- We need to examine functional timing requirements in more detail.
- As an example, consider a sensor trip that depends on a sensor (signal) being in a trip state for a sustained period of time.

# Safety-Critical Software

$f\_HTLFSentrip_i, i=1,..,4$   
 {For each  $i = 1,..,4$ }

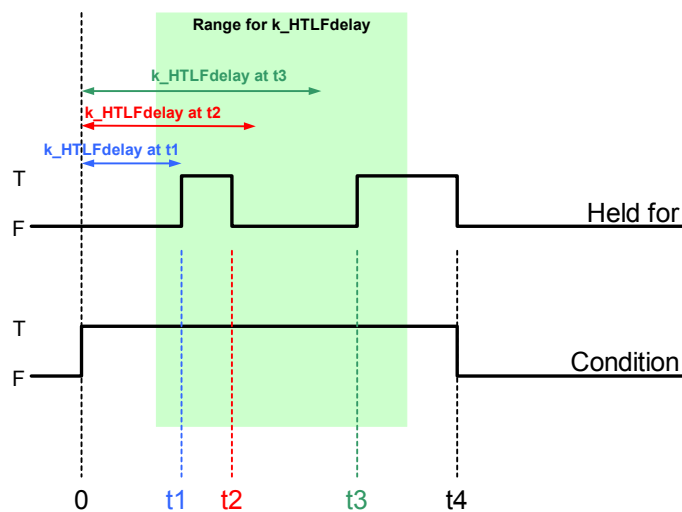
Condition		Result
		$f\_HTLFSentrip_i$
$t_{now} \geq k\_HTLFDelay$	$(f\_HTLFImsentrip_i = e\_Trip)$ Held for $(k\_HTLFDelay)$ <i>{Immediate sensor trip active for at least past <math>k\_HTLFDelay</math> time period}</i>	$e\_Trip$
	NOT $[(f\_HTLFImsentrip_i = e\_Trip)$ Held for $(k\_HTLFDelay)$ ] <i>{Immediate sensor trip not active for at least one instant in past <math>k\_HTLFDelay</math> time period}</i>	$e\_NotTrip$
$t_{now} < k\_HTLFDelay$	$(f\_HTLFImsentrip_i = e\_Trip)$ Held for $(t_{now})$ <i>{Immediate sensor trip active since initialization}</i>	$e\_Trip$
	NOT $[(f\_HTLFImsentrip_i = e\_Trip)$ Held for $(t_{now})$ ] <i>{Immediate sensor trip not active for at least one instant since initialization}</i>	$e\_NotTrip$

- Since  $k\_HTLFDelay$  has a tolerance, how do we cope with the fact that, from clock-tick to clock-tick,  $k\_HTLFDelay$  may have different values at different times?

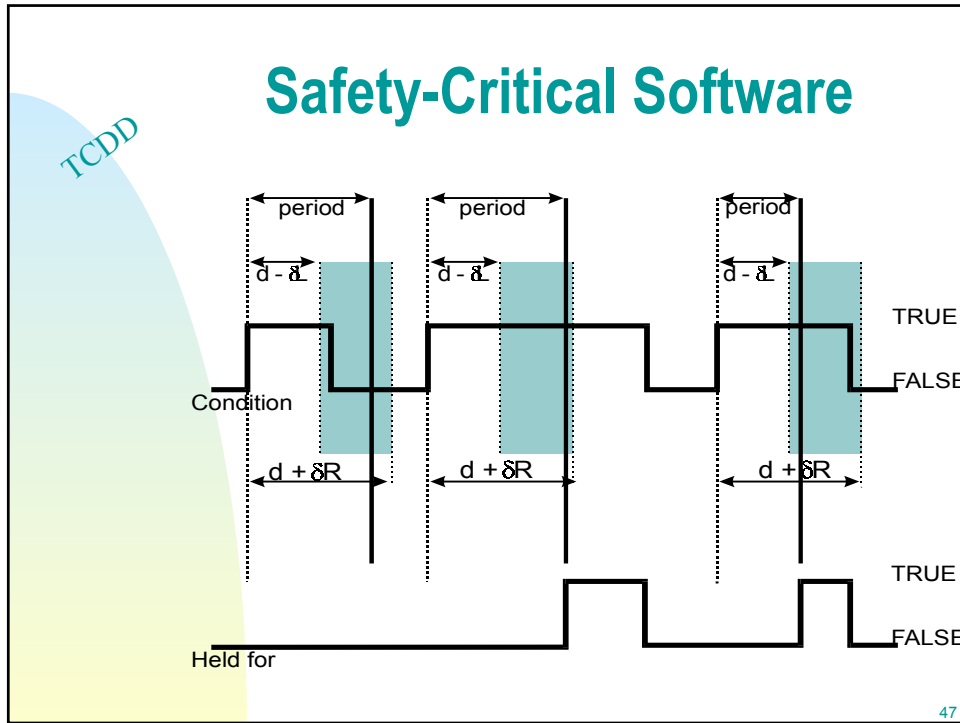
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# Safety-Critical Software

Allowing tolerances on timing constants can cause significant problems



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## Safety-Critical Software

**(Condition) Held for (d)** This function (Held for) checks to see whether “Condition” is true and has been held true continuously for the immediate past “d” time period.

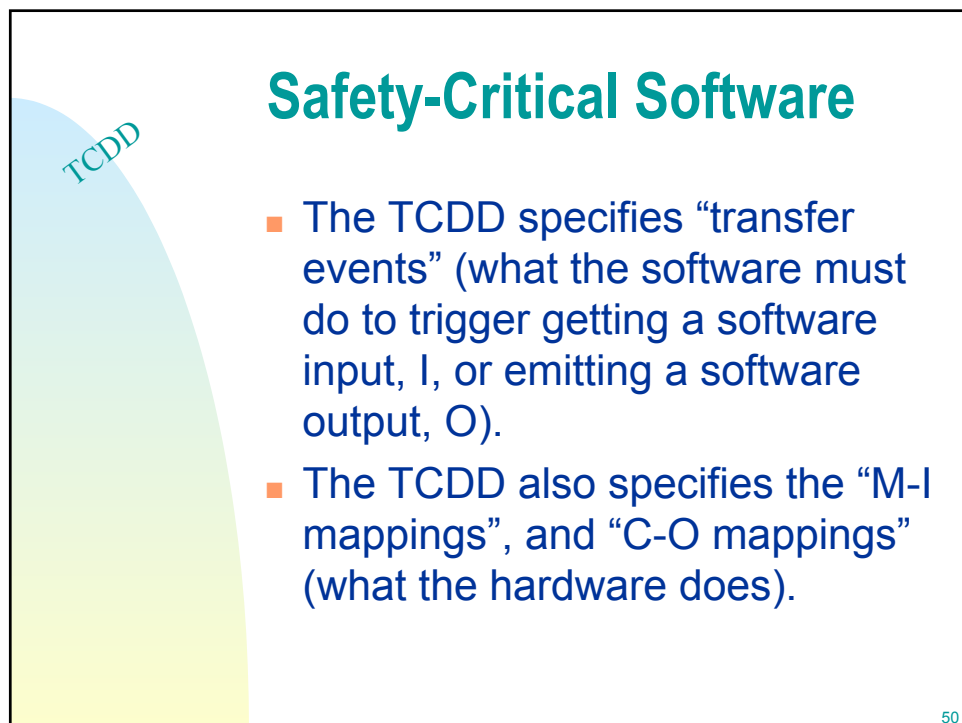
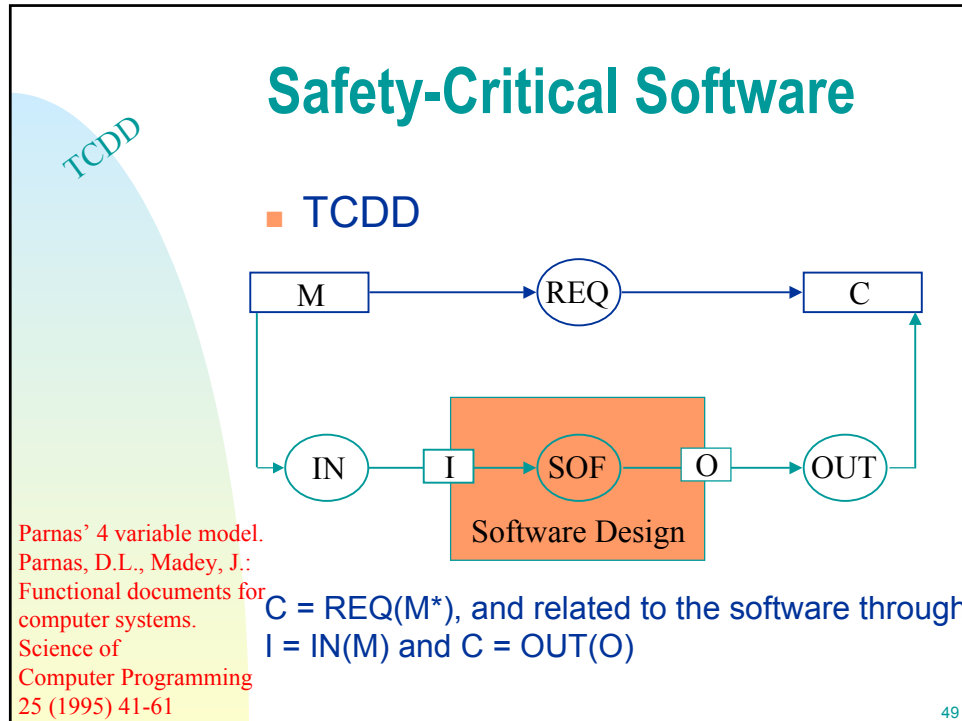
Let period be given by the duration, d, and tolerances  $-\delta L, +\delta R, 0 \leq \delta L < d, 0 \leq \delta R$ . Then period must be restricted as follows:

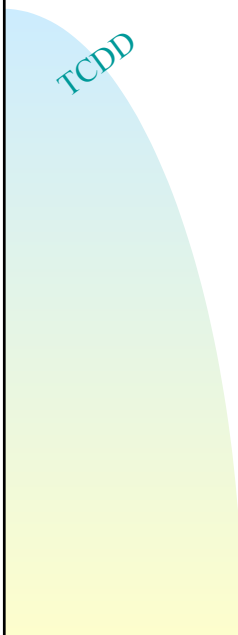
<i>Condition</i>	<i>Result</i>	
	<b>period</b>	<b>Event_start_time</b>
(Condition = True) & (Condition <sub>.1</sub> = False)	Any value in $[d-\delta L, d+\delta R]$	$t_{now}$
(Condition = False) OR (Condition <sub>.1</sub> = True)	No Change	No Change

where at time of initialization, period is any value in  $[d-\delta L, d+\delta R]$ , and Event\_start\_time<sub>.1</sub> = 0.

<i>Condition</i>	<i>Result</i>	
	<b>(Condition) Held for (d)</b>	
Condition = True	$t_{now} - \text{Event\_start\_time} \geq \text{period}$	True
Condition = True	$t_{now} - \text{Event\_start\_time} < \text{period}$	False
Condition = False	False	

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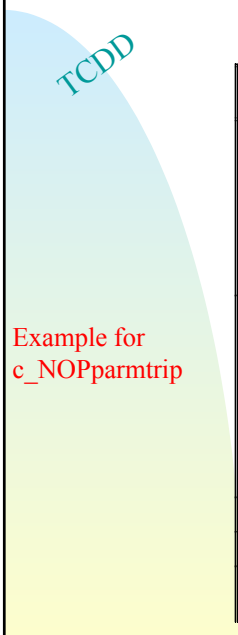




## Safety-Critical Software

- The TCDD specifies a modified list of timing requirements that takes into account the design aspects added in the TCDD.
- The TCDD also lists a (potentially modified) list of anticipated changes.

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## Safety-Critical Software

Table 2.2.2 - Timing Requirements

Controlled Variable	Governing Variables	PTR	TR	Reference
c_NOPparmtrip	m_NOPai, i=1,..,18	160 ms	Default (Already more restrictive than required to meet seal-in)	TCDR
	m_NOPspAbn1OFF m_NOPspAbn1ON m_NOPspAbn2OFF m_NOPspAbn2ON m_NOPspLPOFF m_NOPspLPON	850 ms (Held for k_Debounce) / 500 ms	350 ms	TCDR and [13], #1 and [23]
	m_CalibrateEnable	N/A	1000 ms	TCDR
	M_RxFnType	2000 ms	Default	TCDR
	M_RxNOPGain, i=1,..,18	N/A	2000 ms	TCDR

Example for c\_NOPparmtrip

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# Safety-Critical Software

TCDD

Example function definition in TCDD

### 2.3.1 Steam Generator Low Level Sensor Trip

Determines whether there is a Steam Generator low level sensor trip, which is used to determine whether there is an associated parameter trip.

#### 2.3.1.1 Inputs/Natural Language Expressions

Input	NL Expression	Reference
f_SGLLsp	-	2.3.3.4
m_SGLevel, i=1,...,4	-	Table 2.6.1-1

#### 2.3.1.2 Initial Value

Name	Initial Value	Reference
(f_SGLLsentrip <sub>i</sub> ), i=1,...,4	e_Trip	TCDR

#### 2.3.1.3 Output Units/Type

Output	Type
f_SGLLsentrip, i=1,...,4	y_trip

#### 2.3.1.4 f\_SGLLsentrip<sub>i</sub>, i=1,...,4

{For each i = 1,...,4}

Condition	Result
f_SGLLsp ≥ m_SGLevel <sub>i</sub> {SG level, signal is now in the trip region}	e_Trip
f_SGLLsp + k_SGLLhys > m_SGLevel <sub>i</sub> > f_SGLLsp {SG level, signal is now in the deadband region}	(f_SGLLsentrip <sub>i</sub> ) <sub>1</sub>
m_SGLevel <sub>i</sub> ≥ f_SGLLsp + k_SGLLhys {SG level, signal is now in the non-trip region}	e_NotTrip

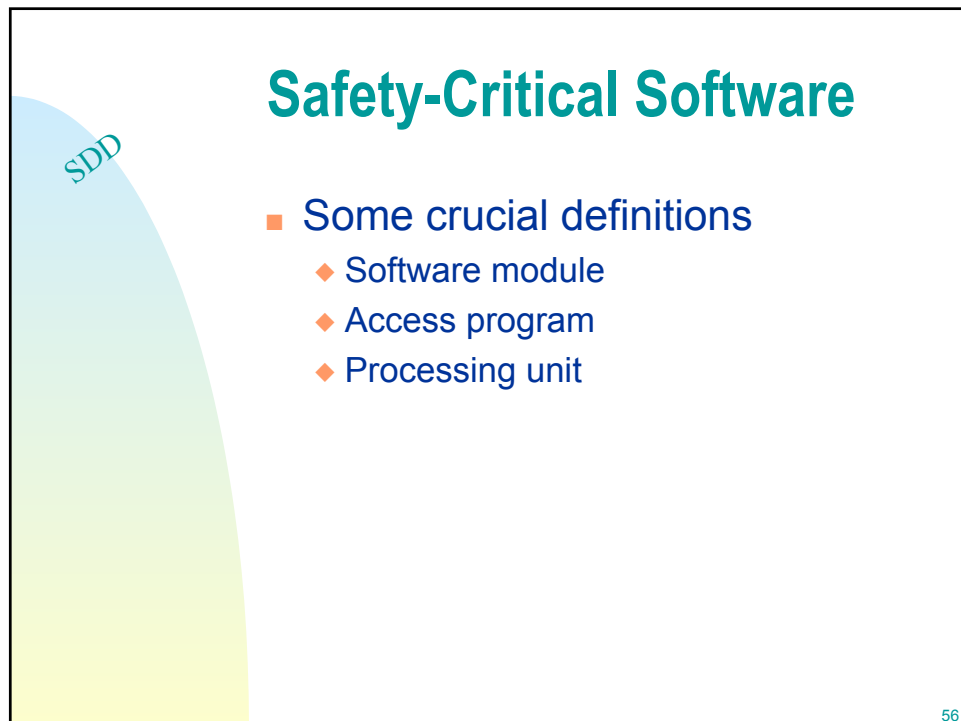
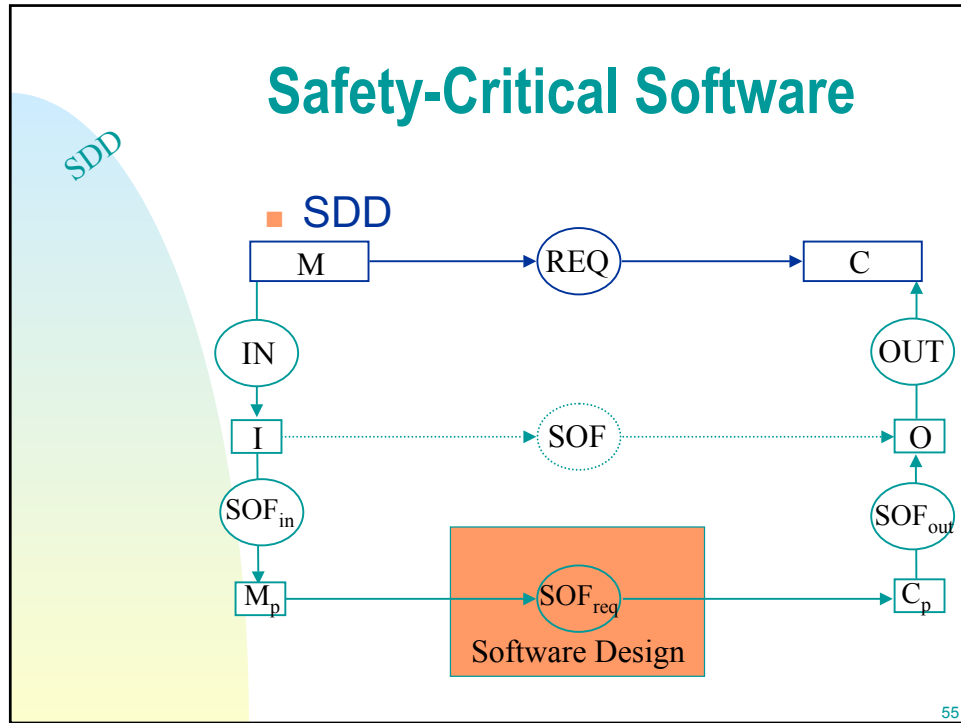
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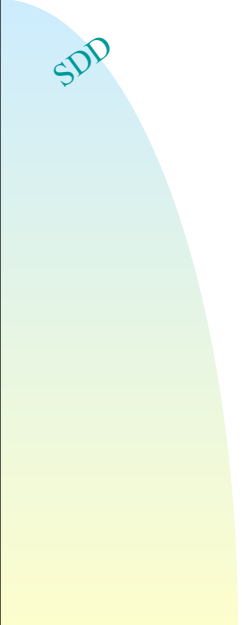
# Safety-Critical Software

SDD

- **Software Design Description**
  - ◆ Augmented anticipated changes
  - ◆ Module guide
  - ◆ Alternate views
  - ◆ Module designs
  - ◆ Derived timing requirements
  - ◆ Design notes
  - ◆ Supplementary function tables / mappings to TCDD

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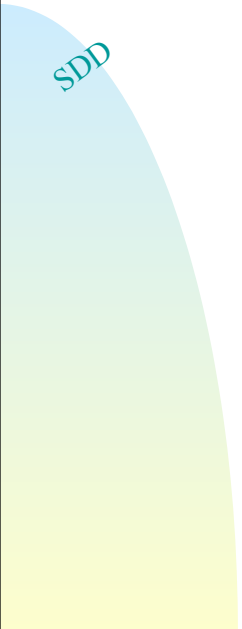




## Safety-Critical Software

- Software module
  - ◆ A module is a conceptual design unit in the decomposition of software functionality. Modules can be developed in a hierarchical structure where one module can “contain” other modules. This leads to a tree structure of modules.
  - ◆ The top-level modules divide the system into a few broadly defined areas.

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## Safety-Critical Software

- Software module - continued
  - ◆ Each top-level module should have a general responsibility (role and purpose) related to encapsulating (hiding) a design decision (a secret).
  - ◆ The functionality enclosed within such a module should contribute to that overall responsibility.
  - ◆ Each of the top-level modules can be further decomposed into smaller modules.

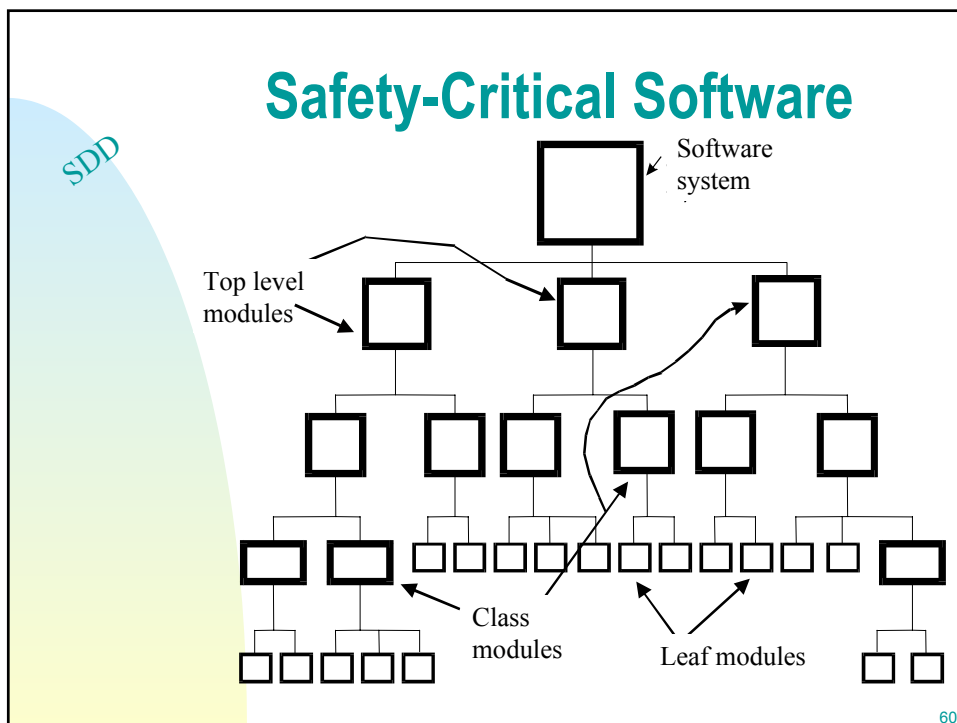
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SDD

## Safety-Critical Software

- Software module - continued
  - ◆ Each of these smaller modules has its own responsibility and secret, but the responsibilities are more focused.
  - ◆ Modules that require no further refinement are termed “leaf modules” (in keeping with the tree structure). The leaf modules represent the final decomposition of the software system.

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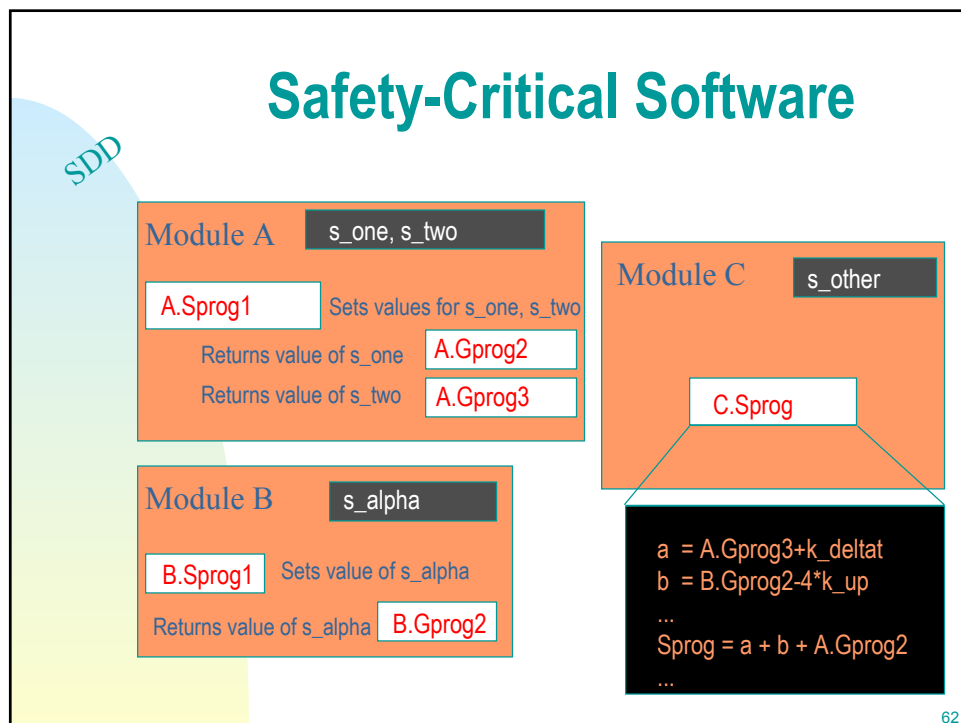


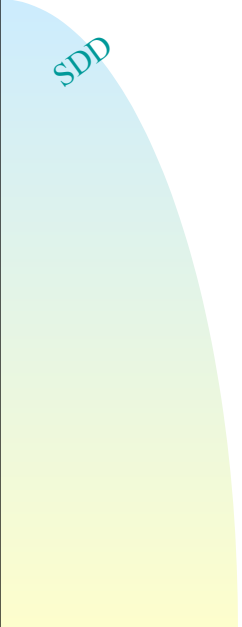
## Safety-Critical Software

SDD

- Access programs
  - ◆ Leaf modules communicate with each other through the use of externally visible access programs. The access programs belonging to a particular leaf module (A) allow other leaf modules to deliver data that the module (A) needs, and to examine the values of data items contained within the module (A). This is the only approved method for one leaf module to access the contents of another leaf module.

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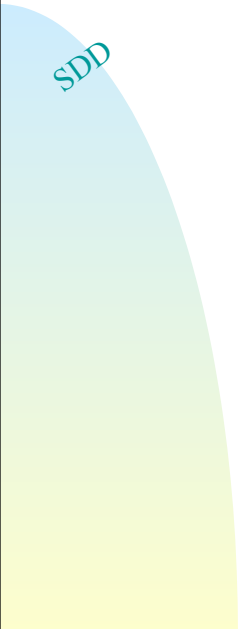




## Safety-Critical Software

- Processing unit
  - ◆ A processing unit is a group of access programs that is considered to be a single executable unit. The required behaviour of the application is achieved by executing all the processing units defined for the application according to the control structure defined in the scheduler

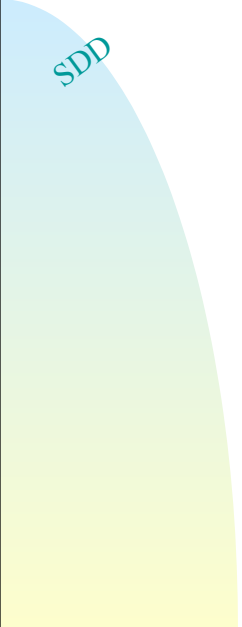
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## Safety-Critical Software

- We use design attributes to drive the software design process
  - ◆ General design attributes
  - ◆ System structure attributes
  - ◆ Decomposition attributes
  - ◆ Module interface design attributes
  - ◆ Module detailed design attributes

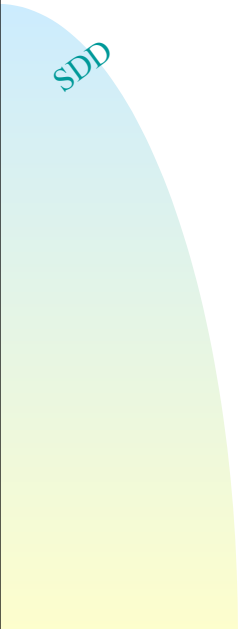
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## Safety-Critical Software

- Decomposition attributes
  - ◆ Group 1 - (during and after decomposition)
    - ✦ Coverage, Information hiding, Responsibility, Locatability, Hardware isolation
  - ◆ Group 2 - (after interfaces)
    - ✦ Module cohesion, Focus, Maintainability, Localization of data
  - ◆ Group 3 - (after detailed design)
    - ✦ Independence, Uniqueness of data

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## Safety-Critical Software

- Information hiding attribute
  - ◆ For any change that has been identified as likely, the functional behaviour directly affected by that change should be isolated in a single module.

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## Safety-Critical Software

SDD

- Top-level decomposition

```
graph TD; Application[Application] --- HardwareHiding[Hardware Hiding]; Application --- BehaviourHiding[Behaviour Hiding]; Application --- SoftwareDecisions[Software Decisions];
```

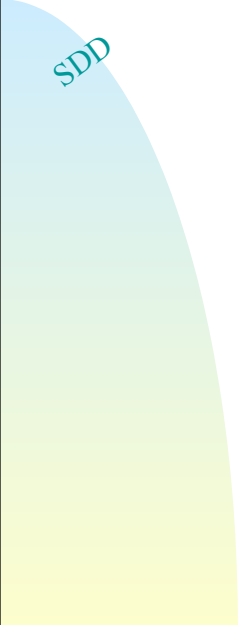
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## Safety-Critical Software

SDD

- Repeated decomposition
  - ◆ Each top-level module can be examined to see how it can be further decomposed. The decomposed modules represent classes of modules and should share some distinguishing characteristics in terms of their responsibilities and the secrets they hide from the rest of the system. Typical classes at this level contain sets of: Function drivers; and Device interface modules.

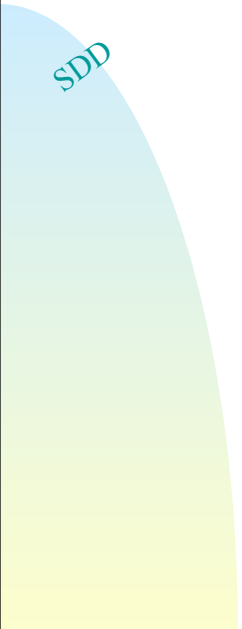
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## Safety-Critical Software

- Function drivers
  - ◆ Modules whose sole purpose is to produce system outputs.
- Device interface modules
  - ◆ Modules that provide virtual interfaces to the hardware, completely hiding the characteristics of a peripheral device from the software application.


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## Safety-Critical Software

- Each class module can be further decomposed until the leaf modules represent the final decomposition of the system.
- To implement this process requires heuristics to aid in further decomposing a module, and criteria for stopping any further decomposition.

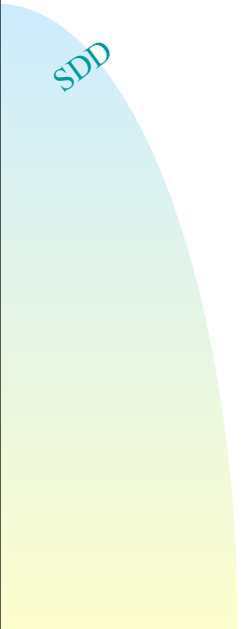
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## Safety-Critical Software

- Decomposing modules
  - ◆ Isolate components likely to change
  - ◆ Protect data from unintentional/unwarranted modification by encapsulating it
  - ◆ Look for groups of history dependent entities for possible encapsulation.
  - ◆ Encapsulate interrupt and timer processing.
  - ◆ Encapsulate algorithms specified in the TCDD.
  - ◆ Encapsulate scheduling policies.

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## Safety-Critical Software

- Stopping further decomposition of a module
  - ◆ If the module were to be further decomposed, the secret encapsulated within a newly created module would not be worth hiding.
  - ◆ Further decomposition would require excessive communication between the new modules.
  - ◆ The module is already simple enough to be implemented easily in code.

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**Safety-Critical Software**

Table 5-4 - Module Reference Table (Behaviour Hiding)

ID	Name	Module Secrets	Module Responsibility	TCDD Ref
1	BehaviourHiding	All aspects of behaviour of the system that 1) are externally visible, 2) can be implemented independently of changes in hardware (which do not affect the capability of the hardware).	Implements the rules that produce the required external behaviour of the SDS1 Trip Computer.	-
1.1	ChannelTrip	The rules for determining the channel trip system outputs, the channel trip time since the last manual reset, the manual reset request status, and the validity of the channel trip sealed-in status word. (C21)	Determines all the channel trip related statuses. Provides current channel trip status to drive the channel trip output, channel trip time since the last manual reset, status of the manual reset request and validity of the channel trip sealed-in status word.	'Any parameter tripped', 'Channel trip sealed-in', 'Consistency check fatal error', 'Manual reset request', e_ChanTrip, f_ChanTripTime, sw_SealinWord, Initial Value, Initialization Requirements.
1.2	ParamTrip (P)	The rules for determining parameter trip system outputs. (C3, C7)	A parameterized module which implements parameter trip detection logic for trip parameters. Provides the current parameter trip status to drive the parameter trip output.	N/A
1.2.1	NPParTrip	The rules for determining the Neutron Overpower parameter trip system output.	Instantiation of ParamTrip module for Neutron Overpower trip.	e_NOPpartrip, Initial Value, Initialization Requirements.
...	...	...	...	...
1.3	SensorTrip (P)	The rules for determining sensor trips for each trip parameter. (C5, C6)	A parameterized module which implements the sensor trip determination rules. Provides the current sensor trip status. Provides facilities to track/reset the status of sensor trip occurrence indication.	N/A
1.3.1	NPSnrTrip	The rules for determining Neutron Overpower sensor trips.	Instantiation of SensorTrip module for Neutron Overpower trip.	f_NOPsentrip <sub>i=1,...,18</sub> , Initial Value, Initialization Requirements, f_NOPsentrip <sub>i=1,...,18</sub> *
...	...	...	...	...

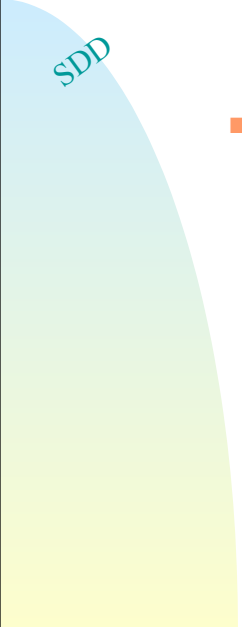
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**Safety-Critical Software**

**Module Dependencies**

- ◆ Need to know what data is required by which module and which module owns the data
- ◆ How do we know this?
  - ◆ We have complete functional descriptions of behaviour in the TCDD
  - ◆ A module's responsibility is represented by functional behaviour as described in the TCDD

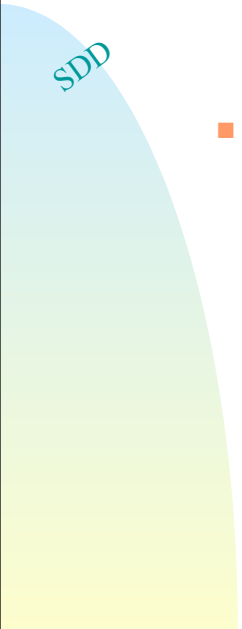
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## Safety-Critical Software

- Create and refine access programs
  - ◆ Default set of access program always exists
    - ✦ Perform processing (update state data, produce a system output)
    - ✦ Initialization program
    - ✦ Programs that provide information about the module's state data to other modules
  - ◆ Can refine these access programs in a (sort of) systematic way

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## Safety-Critical Software

- Criteria while refining access programs
  - ◆ Access programs must not reveal secret of the module
  - ◆ Each program's interface is as simple as possible
  - ◆ Each program services its users in a way convenient to the users
  - ◆ Each parameter required by every user
  - ◆ Make choices based on simplifying timing
  - ◆ Parameters of a single access program should all move data in a single direction (does not apply to control variables)

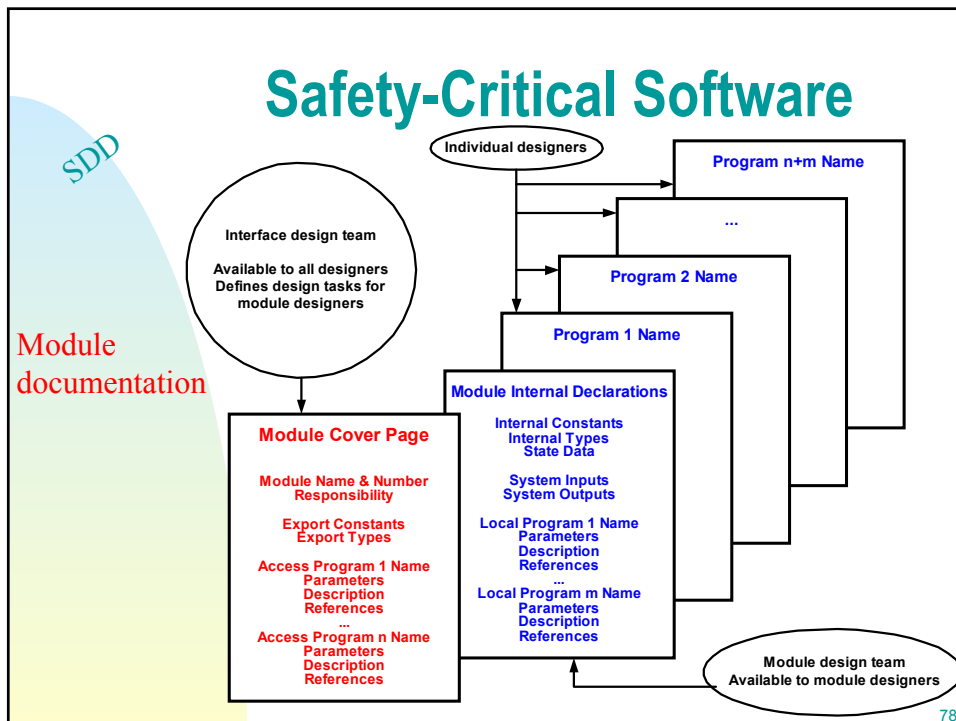
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# Safety-Critical Software

SDD

- Once all the modules and module interfaces are decided we can continue with the detailed design of each module.

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SDD

## Safety-Critical Software

**n.m MODULE Watchdog(1.10)**  
*Determines the watchdog system output.*

Name	Value	Type
<b>Constants:</b> (None)		

Name	Definition
<b>Types:</b> (None)	

**Access Programs:**

**EWDOG**  
 Updates the state of the watchdog timer DO.  
 References: c\_Watchdog, 'Watchdog test active'\*.

**IWDOG**  
 Initializes all the Watchdog module internal states and sets the initial watchdog output.  
 References: Initial Value, Initialization Requirements.

**SWDOG**  
 NCPARM: t\_boolean - in  
 Signals to Watchdog module that a valid watchdog test request is received if NCPARM = \$TRUE. Note that NCPARM is a "Conditional Output Call Argument"; calling the program with NCPARM = \$FALSE has no effects on the module.  
 References: 'Watchdog test active'\*.

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Cover page  
for module  
Watchdog

SDD

## Safety-Critical Software

**n.m.1 MODULE Watchdog Internal Declaration**

Name	Value/Origin	Type
<b>Constants:</b> KWDDLY	1000	t_integer

Name	Definition/Origin
<b>Types:</b> t_boolean	Global
t_integer	Global
t_MsecTimerID	Timer
t_PBIId	DigitalInput
t_PBStat	DigitalInput
t_PosInt	Global
t_TimerOp	Timer
t_WDogStat	DigitalOutput

Name	Type
<b>State Data:</b> WDGST	t_boolean
WDGTST	t_boolean

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Module-wide  
internal  
declarations

SDD

## Safety-Critical Software

**n.m.1.1 ACCESS PROGRAM EWDOG**

	Name	Ext value	Type	Origin
<b>Inputs:</b>	l_CalEn	GPBKS(\$PBCAL)	t_PBStat	DigitalInput
	l_TREQD	GCMSEC(\$CWDG)	t_PosInt	Timer

	Name	Ext value	Type	Origin
<b>Updates:</b>	WDGST	-	t_boolean	State
	WDGTST	-	t_boolean	State

	Name	Ext value	Type	Origin
<b>Outputs:</b>	l_WdgClk	SCMSEC(\$CWDG, l_WdgClk)	t_TimerOp	Timer
	l_WdgDO	SDOWDG(l_WdgDO)	t_WDogStat	DigitalOutput

**Range check assertion 1:** (l\_CalEn = \$DBNC) OR (l\_CalEn = \$NDBNC)

**Modes:**

l_InTest	0 < l_TREQD < KWDDLY
l_NoTest	l_TREQD = 0
l_TstEnd	l_TREQD >= KWDDLY

VCT: EWDOG

	WDGTST = \$FALSE		NOT (WDGTST = \$FALSE)			
	WDGST = \$FALSE	NOT (WDGST = \$FALSE)	l_CalEn = \$NDBNC	NOT (l_CalEn = \$NDBNC)		
				l_NoTest	l_InTest	l_TstEnd
l_WdgClk	\$CRSET	\$CRSET	\$CRSET	\$CSTRT	\$CNC	\$CRSET
l_WdgDO	\$WDON	\$WDOFF	\$WDNC	\$WDNC	\$WDNC	\$WDNC
WDGST	\$TRUE	\$FALSE	No Change	No Change	No Change	No Change
WDGTST	No Change	No Change	\$FALSE	No Change	No Change	\$FALSE

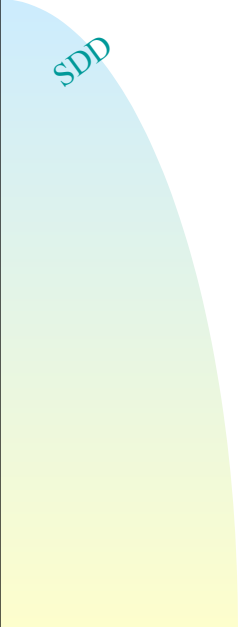
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SDD

## Safety-Critical Software

- Since the decomposition of behaviour in the SDD is almost guaranteed to be different from the decomposition in the TCDD, it is likely that just a portion of a TCDD function may be implemented in an access program, or that a composition of TCDD functions may be implemented in an access program.
- This presents a couple of important problems.

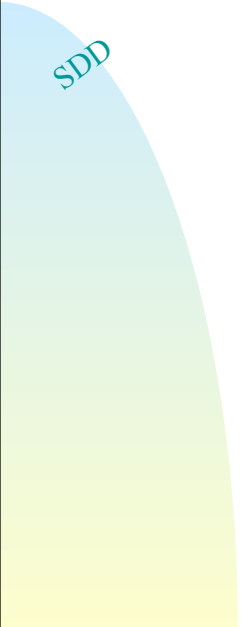
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## Safety-Critical Software

- We use the TCDD functions to specify the black-box behaviour of an access program, and so if the access program does not implement a single, complete TCDD function, this black-box behaviour is difficult to specify.
- It is difficult to verify the SDD behaviour against the TCDD behaviour when the function topologies of the two are different.

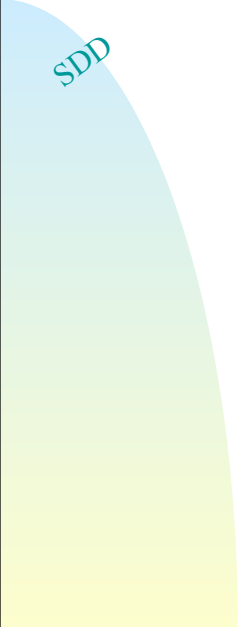
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## Safety-Critical Software

- The way we overcome these difficulties is by use of “supplementary function tables” (SFTs). The idea here is that we imagine a pseudo requirements specification in which the function topology will exactly match that in the SDD. If such a pseudo requirements specification were to exist, then verifying the SDD against the TCDD could be performed in two steps.

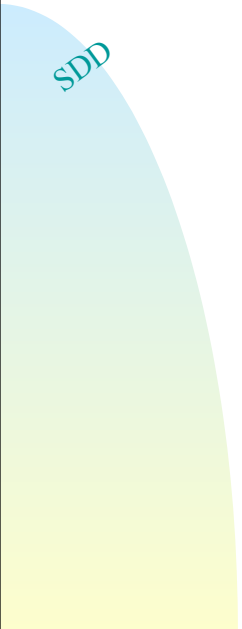
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## Safety-Critical Software

- Verify the SDD against the pseudo requirements specification.
- Verify the pseudo requirement specification against the TCDD.

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## Safety-Critical Software

- The SFTs are developed during the forward going process, by the software designers themselves, but are not considered “proved”.
- They are available during the software verification to aid the verification team in the mathematical verification of the software.

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## Safety-Critical Software

■ The following data flow diagrams illustrate the concept of STFs.

TCDD Topology

SDD Topology

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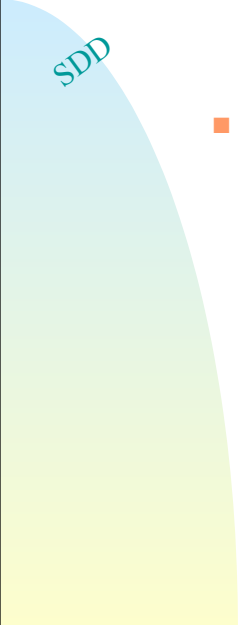
## Safety-Critical Software

■ We can use the SFTs,  $f_x$ ,  $f_{c'}$ ,  $f_y$ ,  $f_{d'}$ ,  $f_z$  and  $f_{e'}$  as references on module cover pages (and in the MG).

SFT Topology Split TCDD Functions

SFT Topology Regrouped Functions

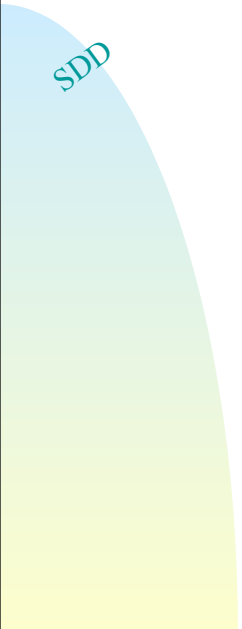
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## Safety-Critical Software

- Safety-net (a couple of examples)
  - ◆ Safe state (if there is one) is always placed in the right-most column of a function table. This convention can be used to produce code that puts the software into a safe state even in the face of hardware malfunctions.
  - ◆ Sequence checks - uses a baton passing mechanism to check that programs are invoked in the correct sequence, and no program has been “skipped”.

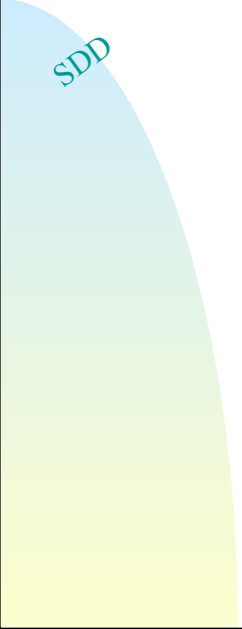
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## Safety-Critical Software

- Scheduler
  - ◆ Optimal: a simple infinite loop that just invokes each processing unit in the required sequence.
  - ◆ Reality: if the hardware cannot support the optimal strategy, we have to try alternative strategies - e.g.
    - ◆ Loop frames - LF1, LF2, LF3, LF4
    - ◆ Each LF invokes programs in a way that will satisfy PTRs, and takes advantage of more relaxed PTRs to schedule those programs less frequently.

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## Safety-Critical Software

- Processing Unit (PU) Example
  - ◆ PU16            {NOP trip fns}
 

ECALNP()	Calibrated NOP sensors
ESPNP()	NOP setpoint
ESTNP()	NOP sensor trips
EPTNP()	NOP parm trip

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## Safety-Critical Software

- Example of use of loop frames
  - ◆ Straight line version:
 

PU5	{read A/Is}	
PU2	{read D/Is}	
PU16	{NOP trip fns}	160
PU13	{HTLF trip fns}	350
...	...	
PU19	{LN trip fns}	160
PU9	{HTHP trip fns}	250
PU11	{HTLP trip fns}	250
PU7	{Chan trip}	pt
PU1	{write A/Os}	
PU3	{write D/Os}	

136 ms

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## Safety-Critical Software

SDD

- Example of use of loop frames
  - ◆ Loop frame version:
 

<div style="border-left: 1px solid red; border-right: 1px solid red; border-bottom: 1px solid red; padding: 5px;">           PU5 {read A/Is}            PU2 {read D/Is}            PU16 {NOP trip fns} 160            PU19 {LN trip fns} 160            PU9 {HTHP trip fns} 250            PU11 {HTLP trip fns} 250            PU7 {Chan trip} pt            PU1 {write A/Os}            PU3 {write D/Os}         </div>	<div style="border-left: 1px solid red; border-right: 1px solid red; border-bottom: 1px solid red; padding: 5px;">           PU5 {read A/Is}            PU2 {read D/Is}            PU16 {NOP trip fns} 160            PU19 {LN trip fns} 160            PU13 {HTLF trip fns} 350            PU7 {Chan trip} pt            PU1 {write A/Os}            PU3 {write D/Os}         </div>
46 ms	46 ms
LF1	... LF3 ...

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## Safety-Critical Software

SDV

- SDD Verification
  - ◆ Verify SDD against pseudo-TCDD - have same data flow topology.
  - ◆ Verify pseudo-TCDD against TCDD - only need to verify those blocks that are different.
  - ◆ Concentrate for now on verifying SDD against pseudo-TCDD.

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## Safety-Critical Software

■ Proof obligation

Result via path 1 must equal result via path 2.

$REQ_p(M) = Abst_c^{-1}(SOF_{req}(Abst_m(M)))$

$Abst_m(M) = SOF_{in}(IN(M))$

$C = OUT(SOF_{out}(Abst_c(C)))$

The diagram illustrates the relationship between concrete and pseudo-concrete models. On the left, the concrete model  $M$  has input  $IN$  and output  $I$ . The pseudo-concrete model  $M_p$  has input  $I$  and output  $M_p$ . The abstraction  $Abst_m$  maps  $I$  to  $M_p$ . On the right, the concrete model  $C$  has input  $REQ_p$  and output  $OUT$ . The pseudo-concrete model  $C_p$  has input  $SOF_{out}$  and output  $C_p$ . The abstraction  $Abst_c$  maps  $C$  to  $C_p$ . The simulation function  $SOF_{req}$  maps  $M_p$  to  $C_p$ . Path 1 goes from  $M$  to  $REQ_p$  to  $C$ . Path 2 goes from  $M$  to  $I$  to  $M_p$  to  $SOF_{req}$  to  $C_p$  to  $SOF_{out}$  to  $C$ . A dashed line separates the pseudo-TCDD (top) and SDD (bottom) regions.

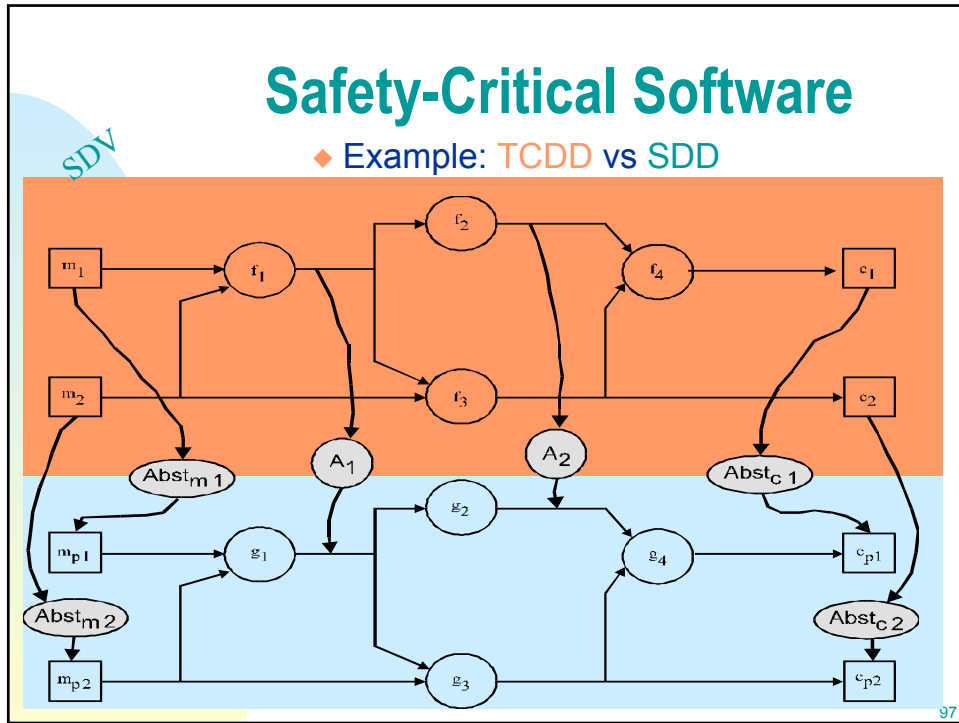
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## Safety-Critical Software

■ Proof obligation for SDD vs pseudo-TCDD

- ◆  $REQ_p(M) = Abst_c^{-1}(SOF_{req}(Abst_m(M)))$
- ◆ Can prove that we can do the proof piece-wise in blocks. Each block is identified as having equivalent inputs and outputs in the SDD and pseudo-TCDD. (Can make use of SFTs)

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## Safety-Critical Software

◆ Proof obligation for example

$$\text{Abst}_{c1}^{-1}(g_4(g_2(g_1(\text{Abst}_{m1}(m_1), \text{Abst}_{m2}(m_2))), g_3(g_1(\text{Abst}_{m1}(m_1), \text{Abst}_{m2}(m_2)), \text{Abst}_{m2}(m_2)))))) = f_4(f_2(f_1(m_1, m_2)), f_3(f_1(m_1, m_2), m_2)) \quad \dots (1)$$

$$\text{Abst}_{c2}^{-1}(g_3(g_1(\text{Abst}_{m1}(m_1), \text{Abst}_{m2}(m_2)), \text{Abst}_{m2}(m_2))) = f_3(f_1(m_1, m_2), m_2) \quad \dots (2)$$

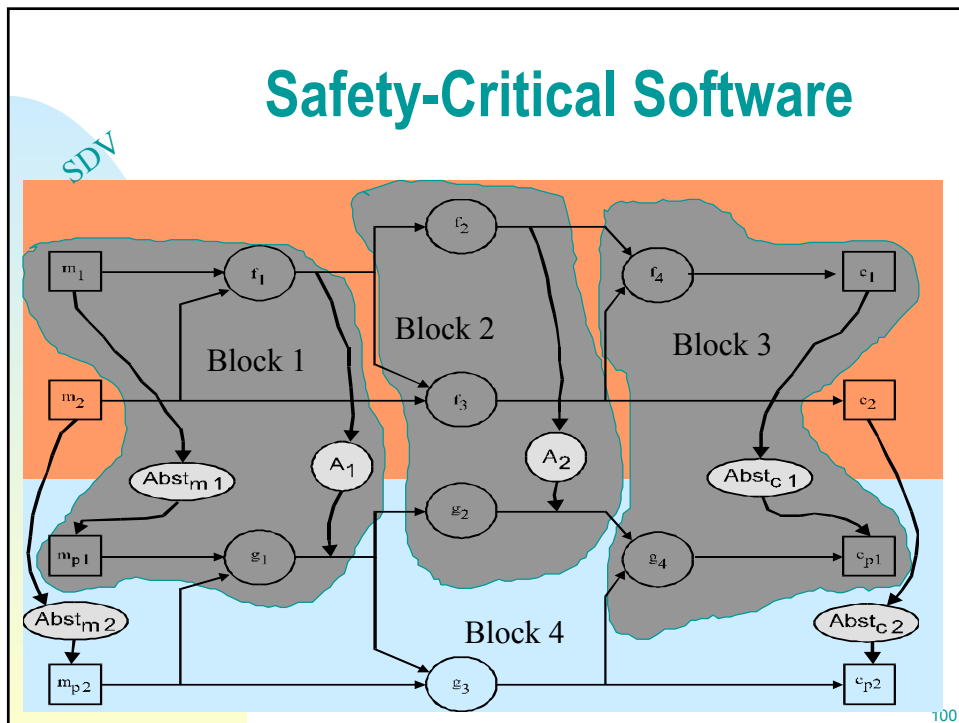
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# Safety-Critical Software

SDV

- ◆ Piece-wise verification
  - ◆ Possible block boundaries exist on each set of matching inputs and outputs (matching in pseudo-TCDD and SDD)

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## Safety-Critical Software

SDV

**Block 1**

- ◆  $A_1(f_1(m_1, m_2)) = g_1(\text{Abst}_{m_1}(m_1), \text{Abst}_{m_2}(m_2)) \quad \dots (3)$

**Block 2**

- ◆  $A_2(f_2(f_1^*)) = g_2(A_1(f_1^*)) \quad \dots (4)$

**Block 3**

- ◆  $\text{Abst}_{c_1}(f_4(f_2^*, f_3^*)) = g_4(A_2(f_2^*), \text{Abst}_{c_2}(f_3^*)) \quad \dots (5)$

**Block 4**

- ◆  $\text{Abst}_{c_2}(f_3(f_1^*, m_2)) = g_3(A_1(f_1^*), \text{Abst}_{m_2}(m_2)) \quad \dots (6)$

- If we now assume that (3) through (6) are verified to be true, then we can proceed by:
  - Substituting for  $A_2(f_2(f_1^*))$  from (4) into (5) - gives (1), and substituting for  $A_1(f_1(m_1, m_2))$  from (3) into (6) - gives (2)
- So, example demonstrates piece-wise success - if topology is the same.

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## Safety-Critical Software

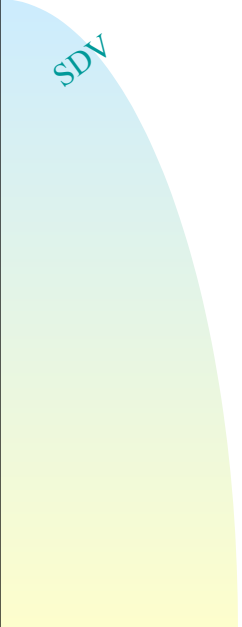
SDV

- Typically, in a specific block, we compose the SDD tables and manipulate them until we can show that they are equal to the composed pseudo-TCDD tables.
- There has also been considerable working done in automating these proofs using theorem provers like PVS.

Lawford, M., McDougall, J., Froebel, P., Moun, G.: Practical application of functional and relational methods for the specification and verification of safety critical software. In Rus, T., ed.: Proc. of AMAST 2000, Iowa City, Iowa, USA, May 2000. Volume 1816 of LNCS., Springer (2000) 73-88.

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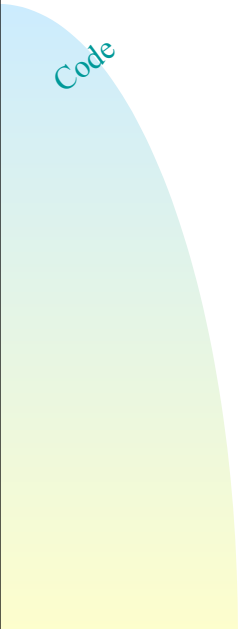




## Safety-Critical Software

- Currently, without more advanced automated verification tools, my estimate is that SDD verification accounts for about 30% of the total effort.

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## Safety-Critical Software

- Coding
  - ◆ Coding performed from detailed design in the SDD.
  - ◆ Traceable to the SDD.
  - ◆ Safe even in the face of hardware malfunctions.
- ◆ Coding from function tables produces well structured, easily verified, code.

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# Safety-Critical Software

Code

- **FORTRAN 66 Code**
  - ◆ Use labelled common to construct modules.
    - ✦ COMMON /NAMEX/ list of module exported contents
    - ✦ COMMON /NAMEV/ list of module state variables
    - ✦ COMMON /NAMEK/ list of module internal constants
    - ✦ Any program can include any number of \_\_\_X common statements, but only three common statements with the NAME of the module
  - ◆ Challenge to describe safe and readable control structures.
  - ◆ Comments refer to the SDD.

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# Safety-Critical Software

Code

Example extract for EWDG

Part 1

```

C      < SDD Input: l_CalEn = DigitalInput.GPBKS($PBCAL) >
C      LLMCALE = GPBKS($PBCAL)
C      < SDD Input: l_TREQD = Timer.GCMSEC($CWDG) >
C      LLTREQ = GCMSEC($CWDG)
C
C      Range check on <l_CalEn> and <l_TREQD>.
C      IF ((LLCALE .NE. $DBNC) .AND. (LLCALE .NE. $NDBNC)) .OR.
C      + (LLTREQ .LT. 0))
C      ErrorHdler.SFAT($FERNG, KPLN)
C      + CALL SFAT($FERNG, KPLN)
C
C      --- < VCT EWDG > -----
C      IF (WDGTST .NE. $FALSE) GO TO 20000
C      IF (WDGST .NE. $FALSE) GO TO 12000
C      WDGST = $TRUE
C      < SDD Output call: Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CRSET)
C      < SDD Output call: DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDON)
C      GO TO 29999
12000 CONTINUE
C      < NOT (WDGST = $FALSE) >
C      WDGST = $FALSE
C      < SDD Output call: Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CRSET)
C      < SDD Output call: DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDOFF)
C      GO TO 29999
20000 CONTINUE
C      < NOT (WDGTST = $FALSE) >
C      IF (LLCALE .NE. $NDBNC) GO TO 22000
C      WDGST = $FALSE
C      < SDD Output call: Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CRSET)
C      < SDD Conditional Output Call:
C      DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDNC)
C      GO TO 29999

```

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# Safety-Critical Software

Code

Example extract for EWDOG  
Part 2

```

22000 CONTINUE
C      < NOT (LLCALE = $NDBNC) >
C      IF (LLTREQ .NE. 0) GO TO 22200
C      < l_NoTest >
C      < SDD Output call: Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CSTRT)
C      < SDD Conditional Output Call:
C      DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDNC)
C      GO TO 29999
22200 CONTINUE
C      Redundant test of 0 < l_TREQD is not included for
C      performance reasons.
C      IF (LLTREQ .GE. KWDDLY) GO TO 22300
C      < l_InTest >
C      < SDD Conditional Output Call:
C      Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CNC)
C      < SDD Conditional Output Call:
C      DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDNC)
C      GO TO 29999
22300 CONTINUE
C      < l_TstEnd >
C      WDGST = $FALSE
C      < SDD Output call: Timer.SCMSEC($CWDG, l_WdgClk) >
C      CALL SCMSEC($CWDG, $CRSET)
C      < SDD Conditional Output Call:
C      DigitalOutput.SDOWDG(l_WdgDO) >
C      CALL SDOWDG($WDNC)
29999 CONTINUE
C --- < END VCT EWDOG > -----

```

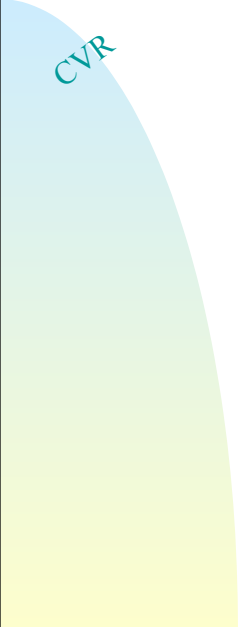
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# Safety-Critical Software

Code

- Safety-net (again)
  - ◆ Use full word for logical/boolean values, not bits
    - ✦ 16-bit word: False = 0, True <> 0
    - ✦ 65,535 ways to be True, 1 to be False
    - ✦ Make sure True represents safe state, then even if there is a RAM error (even some other hardware errors), there is a 65000 to 1 chance that the software will set the safe state

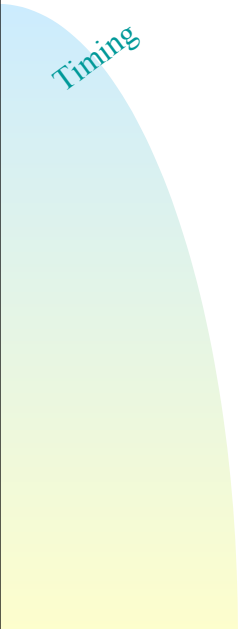
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## Safety-Critical Software

- Code Verification
  - ◆ Typically straight forward and relatively easy.
  - ◆ If code comment indicates VCT (Vertical Condition Table) then analyse code to produce VCT. Afterwards compare with SDD.
  - ◆ If code comment indicates Algorithm (pseudo-code) then analyse code to compare with pseudo-code.

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## Safety-Critical Software

- Relationship between TR and PTR
  - ◆ Usually the TR for a given m-c pair is dictated by physical characteristics of m. However, nuclear safety analyses make few assumptions about the TR.
  - ◆  $TR < PTR$  is sometimes all we can assume [ $t_s$  is the sample interval,  $t_p$  the processing time, then  $t_s + t_p \leq PTR$ . Since  $t_p > 0$  and TR is an upper bound for  $t_s$ ,  $TR < PTR$ ]

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# Safety-Critical Software

## TRs and PTRs - Basics

Timing

real world

times at which inputs are sampled

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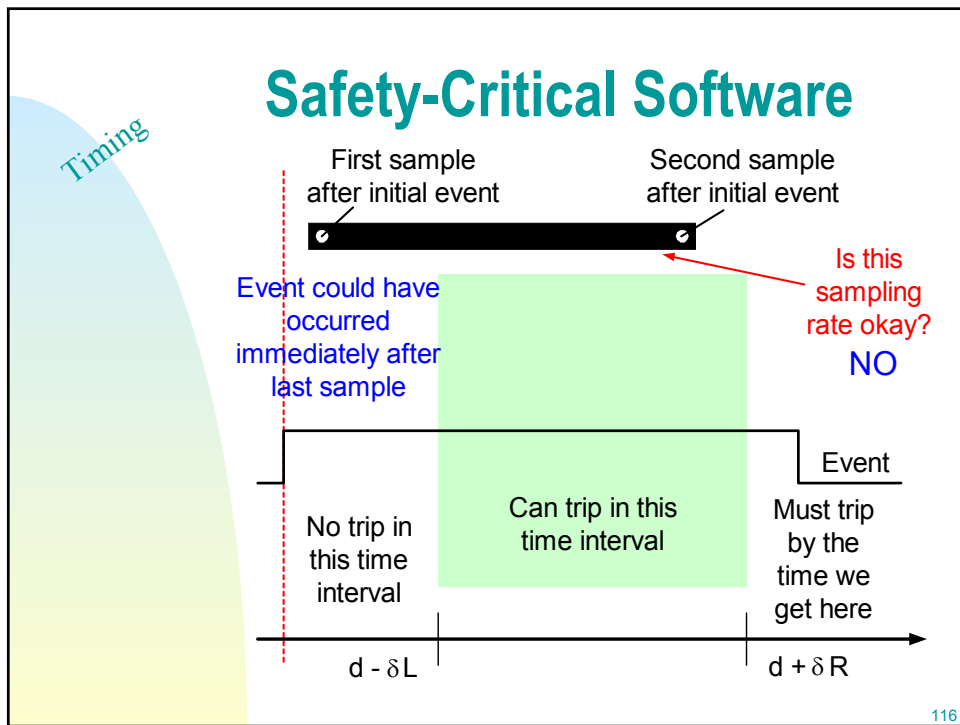
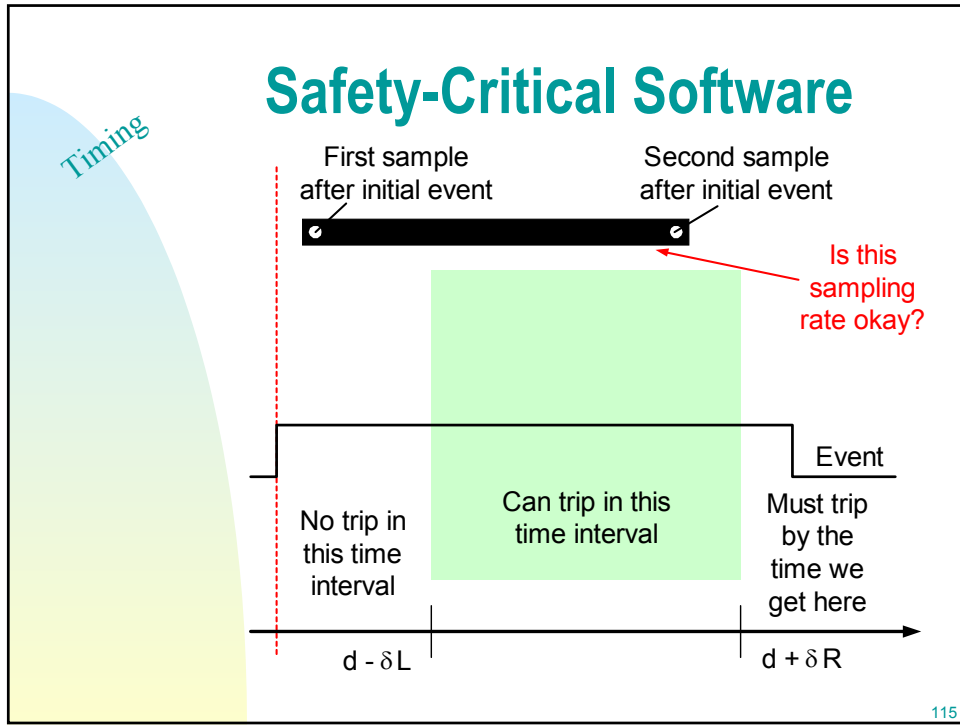
# Safety-Critical Software

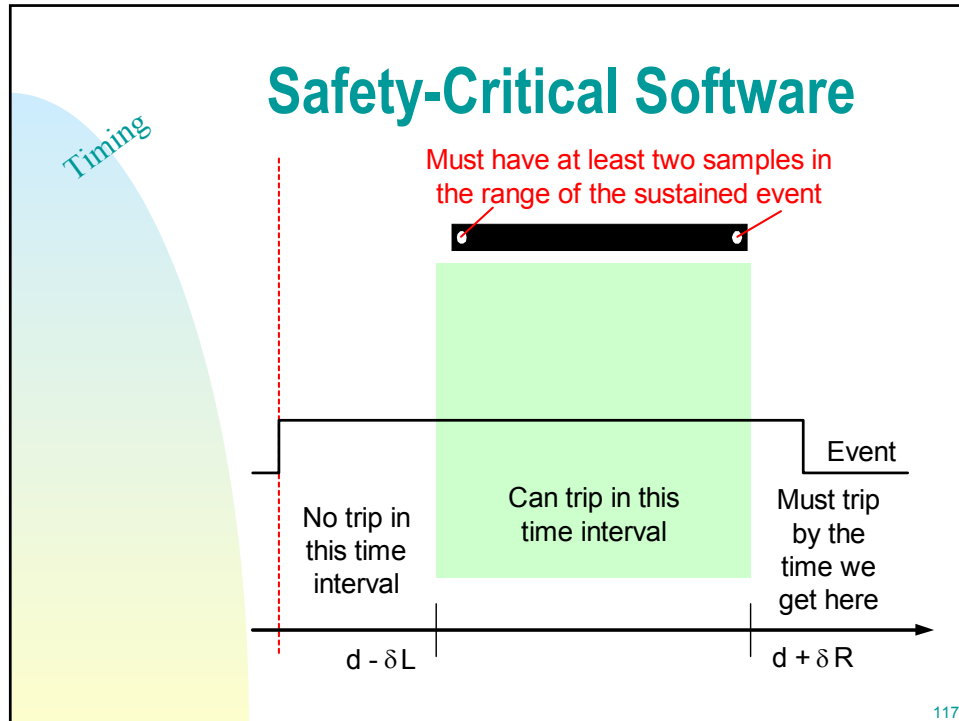
- Relationship between TR and functional timing requirements
  - ◆ What if we have a sustained event?
 

Example: To filter out the effect of a noisy signal we may specify that a sensor trip should be sustained for  $400 \pm 50$  ms before it can cause a parameter trip. This means that the implementation must guarantee that if the sensor trip is sustained for less than 350 ms, the parameter trip must not occur. Similarly, if the sensor trip is sustained for 450 ms, the parameter trip must be recorded. (It can be issued some time later, as long as it is within the PTR for that c-m pair.)

Timing

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## Safety-Critical Software

■ Why do we need two samples in the range?

- ◆ If we have only one, and it is not on a boundary, then:
  - ◆ Assume  $t_s$  is constant
  - ◆ Let that sample be the  $n^{\text{th}}$  sample, including the detection of the event
  - ◆ We know that at least  $(n-1)t_s$  has elapsed since the actual event
  - ◆ But, actually,  $nt_s$  may have elapsed
  - ◆ However,  $nt_s$  will be greater than  $d + \delta R$ , since only one sample in range

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Timing

## Safety-Critical Software

- $TR \leq (\delta L + \delta R)/2$  will suffice but is overly restrictive
- If  $\frac{1}{2}(\delta L + \delta R) < t_s < (\delta L + \delta R)$ , there has to be a sample point in the interval  $[d - \delta L, d + \delta R]$  at which we make the decision concerning the parameter trip, and this point must be such that the previous sample point also lies within  $[d - \delta L, d + \delta R]$ . Mathematically what we are looking for is described by:  
 Choose  $t_s$  such that
  - $d - \delta L \leq (n-1)t_s$  (left most sample in the interval)
  - $nt_s \leq d + \delta R$  (right most sample in the interval)
 where  $n$  is an integer.

$k\_HTLFDelay$   
 $= 400 \pm 50 \text{ ms}$   
 $= [d - \delta L, d + \delta R]$

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Timing

## Safety-Critical Software

The diagram shows a signal that rises at  $t_b$  and falls at  $t_c$ . The total duration of the pulse is  $d$ . The minimum duration is  $\delta L$ . The interval from the start of the pulse to the end of the minimum duration is  $\delta R$ . The period of the signal is  $p$ . Below the signal, a table defines the value of  $m$  used to set  $c$  in different parts of the interval.

value of $m$ used to set $c$ cannot be from this interval	value of $m$ used to set $c$ must come from this interval	$c$ issued before or in this interval using $m$ in previous interval
---	---	--

Below the table, two horizontal arrows indicate the Parameter Trip (PTR) for a completed sustained event and a cancelled sustained event.

PTRs for sustained events

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Timing

## Safety-Critical Software

- “Seal-in” presents similar but different difficulties.
  - ◆ Seal-in is measured from the time a controlled variable changed from e\_NotTrip to e\_Trip (if the channel D/O is opened for 125-200 ms then the channel trip D/O is not allowed to close until a manual reset is performed)
  - ◆ Turns out to be slightly easier because it is measured from a known time, so only one sample in the range is required
- Would be very useful to find a more general analysis

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