# Sign Extensions Comparing Signed Numbers

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### Outline

Signed and unsigned integers

Sign extension

Comparing sign numbers

### Signed and unsigned integers Examples

- FFh as an unsigned integer is 255; as a signed integer it is -1
- ▶  $0011|1000_2 = 2^5 + 2^4 + 2^3 = 32 + 16 + 8 = 56$
- Two's complement representation: flip the bits and add 1

$$0011|1000 = 56$$

$$1100|0111 + 1$$

$$1100|1000 = -56$$

$$0011|0111 + 1$$

$$0011|1000 = 56$$

### Two's complement representation

- Given a number in two's complement representation, if we flip all the bits and add 1, we get the two's-complement representation of the negative of that number.
- ▶ The largest positive number in a byte is 0111|1111 = 127
- The smallest negative number is

$$1000|0000 = 128 \text{ as unsigned} \\ 0111|1111 \\ + \underbrace{1}_{1000|0000} = -128 \text{ as signed}$$

### Addition

 $\begin{array}{rrrr} 11111|111 & carry row \\ 0000|1111 & = 15 \\ 1111|1011 & = -5 \\ \hline 10000|1010 & = 10 \end{array}$ 

The carry bit is ignored

Overflow: if the first two bits in the carry row are different

# Subtraction

- $\bullet a-b=a+(-b)$
- Done trough addition
- No need to examine signs

# Sign extension

#### Decreasing size: remove the more significant bits

- mov ax, 0034h ; AH=00, AL = 34h mov cl, al
- ▶ mov ax, FFFFh
  - mov cl, al

**cl** contains FFh, which is 255 as unsigned and -1 as signed

- Unsigned numbers: all removed bits must be 0's
- Signed numbers:
  - removed bits must be all 1's or all 0's
  - first bit not removed must be the same as removed bits

# Examples

#### Assume FFFFh is reduced to FFh

- ► as a signed number, FFFFh = -1 becomes FFh=-1
- as an unsigned number FFFFh != FFh
- Assume 0FFFh is reduced to FFh
  - ► as a signed number, OFFFh is positive but becomes FFh=-1
    - the removed bits are not the same
  - as an unsigned number OFFFh != FFh
    - then removed bits are different

#### **Increasing size**

- Unsigned numbers: add 0's to the left
- Signed numbers:
  - extend the sign bit to the left
  - e.g. FFh becomes FFFFh
  - e.g. 1001 becomes 1111 | 1001
    - ► 1001 is 0110+1=0111 = -7
    - ▶ 1111 | 1001 is 0000 | 0110+1= 0000 | 0111=-7
- To extend 8 bits to 16 bits, use e.g. mov ah, 0
- To extend 16 bits to 32: we cannot access the upper part of EAX

#### Unsigned integers

movz <b>eax, ax</b>	; extends ax into eax
movz <b>eax, al</b>	; extends al into eax
movz <b>ax, al</b>	; extends al into ax
Signed integers	
cbw	; extends al into ax
cwd	; extends ax into dx:ax
cwde	; extends ax into eax
cdq	; extends eax into edx:eax

### Comparing sign numbers

- Consider comparing a and b, where a < b</p>
- We work in 8 bits
- ▶ Assume *a* = −87 and *b* = 42
- A compare instruction would compute -87 + (-42)

$$1010|1001 = -87 \text{ since} \\ 0101|0110 \\ + \underbrace{1}_{0101|0111 = 87} \\ 1101|0110 = -42$$

$$1010|1001 = -87 \\ + 1101|0110 = -42$$

$$+ \frac{1101|0110 = -42}{10111|1111}$$

- ▶ SF=0, OF=1
- If the result does not overlow, SF=1, OF=0

- Consider comparing a > b
- ► SF=OF
- How can we have an overlow? E.g. a = 87 and b = -47:

$$+ \begin{array}{c} 0101|0111 = 87\\ 0010|1010 = 42\\ \hline 1000|0001 \end{array}$$

- ▶ SF=1
- Overflow: if the sign of the result is different when adding numbers of the same sign