Assembly Directives

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> SE 3F03 January 2014

Outline

Directives

Data formats

Data directives

Examples

Directives

- A directive is an instruction to the assembler, not the CPU
- A directive is not an executable instruction
- A directive can be used to
 - define a constant
 - define memory for data
 - include source code & other file
- They are similar to C's include and define

equ directive

- symbol equ value
- Defines a symbol
- Cannot be redefined later

% directive

- %define symbol value
- Similar to #define in C
- ► E.g.

```
%define N 100
;
mov eax, N
```

Can be redefined

Data formats

name	abbreviation	size
byte	b	
word	W	2 bytes
double word	d	4 bytes
quad word	q	8 bytes
10 bytes	t	10 bytes

Data directives

- Define room for uninitialized or uninitialized data
- ► E.g

L1 db 0 ;defines a byte and initializes to 0
L2 dw FF0Fh ;define a word and initialize to FF0Fh
L3 db "A" ;byte initialized with the ASCII value of A
L4 dw 100 ;reserve space for 100 double words
L5 times 100 db 0 ;reserve 100 bytes and initialize to 0
L6 db "s","t","r","i","n","g",0 ;defines "string"
L7 db 'string',0 ;same as above

Double and single quotes are treated the same

- RESx directive; x is one of b, w, d, q, t
- Dx directive; x is one of b, w, d, q, t

Examples

mov	al , [L2]	;move a byte at L2 to al
mov	eax, L2	;move the address of L2 into eax
mov	[L1] , ah	;move ah into the first byte pointed to by L1
mov	eax, 5	
add	[L2], eax	;double word at L2
		;containing [L2]+eax
mov	[L2], 1	;does not work, why?
mov	dword [L2], 1	;works, why?

Big endian and little endian representations

- Big endian: the most significant byte is stored first
 - E.g. 12345678 is stored as 12|34|56|78
- Little endian: the least significant byte is stored first
 - E.g. 12345678 is stored as 78|56|34|12
- x86 uses little endian

```
#include<stdio.h>
int main()
{
    unsigned short word = 0x1234;
    unsigned char *p = (unsigned char *) &word;
    if ( p[0] == 0x12 )
        printf ("Big_Endian_Machine\n");
    else
        printf("Little_Endian_Machine\n");
    return 0;
}
```