

### Solution for Assignment 1

1. Give the IEEE single precision binary representation of each of the following decimal numbers:

+2

**Answer.** 0 10000000 000000000000000000000000

-33

**Answer.** 1 10000100 000010000000000000000000

+1.3

**Answer.** Answer: 0 01111111 01001100110011001100110

-0.4

**Answer.** 1 01111101 10011001100110011001101

2. How many IEEE single precision numbers  $x$  satisfy  $1.0 \leq x < 2.0$ ?

**Answer.** The single precision numbers are 1.000000000000000000000000, 1.000000000000000000000001, 1.000000000000000000000010,  $\dots$ , 1.111111111111111111111111. Thus there are  $2^{23}$  numbers in the interval.

3. Consider the following program:

```

h = 1.0/2.0;
s = 2.0/3.0 - h;
t = 3.0/5.0 - h;
d = (s + s + s) - h;
n = (t + t + t + t + t) - h;
q = n/d;

```

The variable  $q$  can take on different values depending on the floating-point system used by the computer.

- (a) Figure out the value of  $q$ , if the program is run in MATLAB/Octave (double precision). Explain the result.
- (b) Figure out the value of  $q$ , if the program is run in single precision. Explain your result.
- (c) Figure out the value of  $q$ , if the program is run on a hypothetical machine with  $\beta = 10$ ,  $t = 4$ ,  $e_{\min} = -48$ , and  $e_{\max} = 49$ .

**Answer.**

- (a) The binary of  $h$ :  $1.000\dots000 \times 2^{-1}$ ; The binary of  $s$ :  $1.010\dots1010100 \times 2^{-3}$ ; The binary of  $t$ :  $1.1001100\dots110011000 \times 2^{-4}$ ; The value of  $(s + s + s)$  is:  $1.111\dots110 \times 2^{-2}$ , then the value of  $d$  is  $-2^{-53}$ ; The value of  $(t + t + t + t + t)$  is:  $1.111\dots110 \times 2^{-2}$ , then the value of  $n$  is  $-2^{-53}$ . Thus the value of  $q$  is 1.
- (b) The binary of  $h$ :  $1.000\dots000 \times 2^{-1}$ ; The binary of  $s$ :  $1.010\dots10101100 \times 2^{-3}$ ; The binary of  $t$ :  $1.1001100\dots110011010000 \times 2^{-4}$ ; The value of  $(s + s + s)$  is:  $1.00\dots0001 \times 2^{-1}$ , then the value of  $d$  is  $2^{-24}$ ; The value of  $(t + t + t + t + t)$  is:  $1.00\dots010 \times 2^{-1}$ , then the value of  $n$  is  $2^{-23}$ . Thus the value of  $q$  is 2.

- (c) The decimal of  $h$ :  $5.000 \times 10^{-1}$ ; The binary of  $s$ :  $1.667 \times 10^{-1}$ ; The binary of  $t$ :  $1.000 \times 10^{-1}$ ; The value of  $(s + s + s)$  is:  $5.001 \times 10^{-1}$ , then the value of  $d$  is  $10^{-4}$ ; The value of  $(t + t + t + t + t)$  is:  $5.000 \times 10^{-1}$ , then the value of  $n$  is 0. Thus the value of  $q$  is 0.
4. In 250 B.C.E. the Greek mathematician Archimedes estimated the number  $\pi$  as follows. He looked at a circle with diameter 1, and hence circumference  $\pi$ . Inside the circle he inscribed a square. The perimeter of the square is smaller than the circumference of the circle, and so it is a lower bound for  $\pi$ . Archimedes then considered an inscribed octagon, 16-gon, etc., each time doubling the number of sides of the inscribed polygon, and producing ever better estimates for  $\pi$ . Using 96-sided inscribed and circumscribed polygons, he was able to show that  $223/71 < \pi < 22/7$ . There is a recursive formula for these estimates. Let  $p_n$  be the perimeter of the inscribed polygon with  $2^n$  sides. Then  $p_2 = 2\sqrt{2}$ . In general,

$$p_{n+1} = 2^n \sqrt{2(1 - \sqrt{1 - (p_n/2^n)^2})}$$

Compute  $p_n$  for  $n = 3, 4, \dots, 60$ . Try to explain your results.

Kahan suggested a revision:

$$p_{n+1} = 2^n \sqrt{r_{n+1}}$$

where  $r_{n+1}$  can be computed iteratively

$$r_{n+1} = \frac{r_n}{2 + \sqrt{4 - r_n}} \quad r_3 = \frac{2}{2 + \sqrt{2}}.$$

Use this revision to calculate  $r_n$  and  $p_n$  for  $n = 3, 4, \dots, 60$ . Try to explain your results.

**Answer.** Two programs:

```
function p = pi1(niter)
% Usage: p = pi1(niter)
%
% Archimedes' method for computing pi
% Returns approximations to pi in vector p
%
% Input:
%   niter  number of iterations

p(1) = 1.0;
p(2) = 2*sqrt(2);
power = 2.0;
for n=2:niter
    power = power*2;
    p(n+1) = power*sqrt(2*(1.0 - sqrt(1.0 - (p(n)/power)*(p(n)/power))));
end
```

```
function p = pi2(niter)
% Usage: p = pi2(niter)
%
```

```

% Kahan's revision of Archimedes' method for computing pi
% Returns approximations to pi in vector p
%
% Input:
%   niter  number of iterations

p(1) = 1.0;
r(1) = 4.0;
power = 1.0;
for n=1:niter
    power = power*2;
    r(n+1) = r(n)/(2.0 + sqrt(4.0 - r(n)));
    p(n+1) = power*sqrt(r(n+1));
end

```

In the first program,  $p_{15}$  has 9 digits of accuracy, however,  $p_{29} = 4.0$  and  $p_{30} = 0.0$ . The problem is the combination of rounding error and catastrophic cancellation. When  $n = 28$ ,  $(p_{28}/2^{28})^2 \approx 2^{-52}$ , and  $\sqrt{1 - (p_{28}/2^{28})^2} \approx 1 - (1/2) \times 2^{-52}$ , which contains rounding error. Then catastrophic cancellation occurs in computing  $1 - \sqrt{1 - (p_{28}/2^{28})^2} \approx 2^{-53}$ . Thus  $p_{29} \approx 2^{28} \sqrt{2 \times 2^{-53}} = 4.0$ . Once  $p_{29} = 4.0$ ,  $1 - (p_{29}/2^{29})^2 = 1.0 - 2^{-54} = 1.0$  in double precision due to rounding error. Thus  $p_{30} = p_{31} = \dots = 0$ . Note that  $p_{15}$  is the most accurate approximation since  $(p_{14}/2^{14})^2 \approx \sqrt{u}$ . The Kahan's version eliminates cancellation.