

# OPERATING SYSTEMS

**RONG ZHENG**

Disclaimer: Many materials used in the slides are adopted from those of other colleagues

# **GOAL OF THIS COURSE**

**Learn how “systems” work**

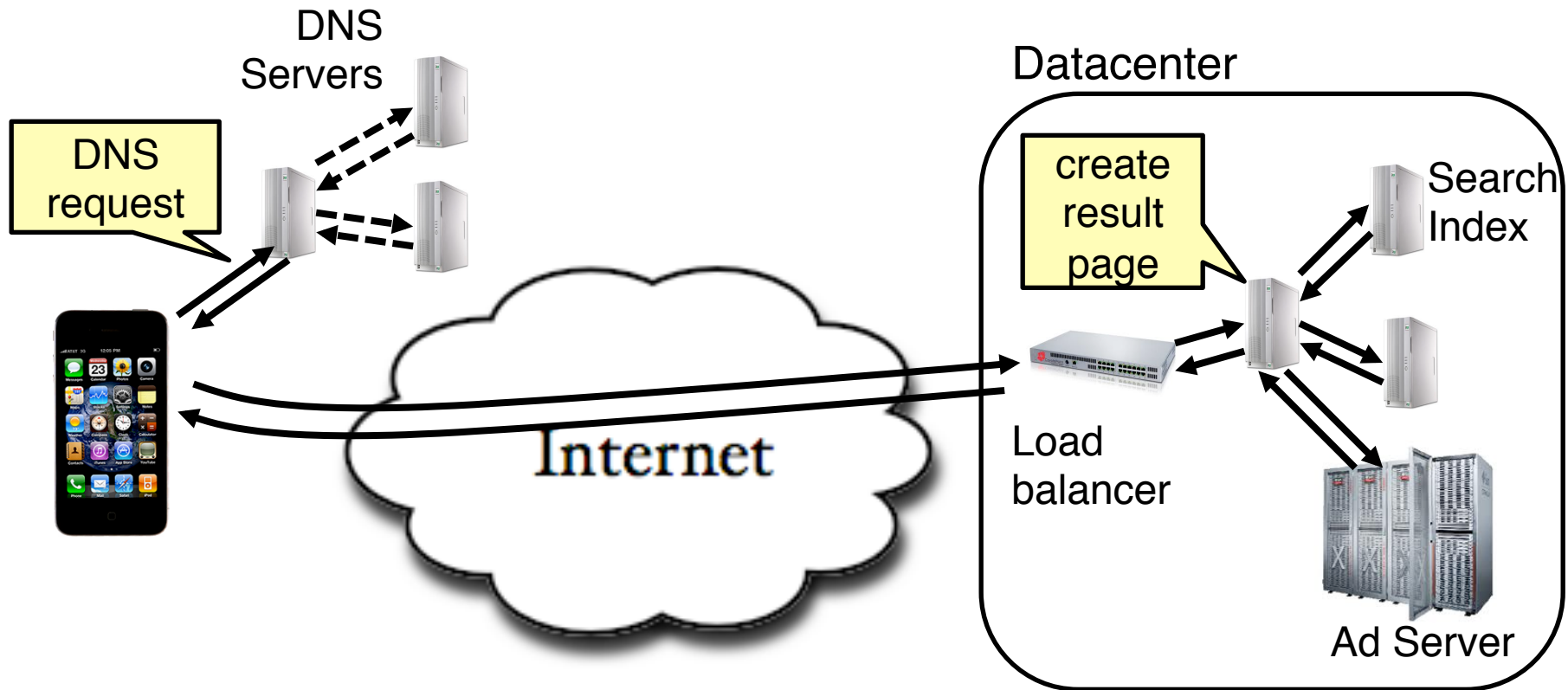
**Main challenges in building systems**

**Principles of system design, i.e., how to address these challenges**

**Learn how to apply these principles to building systems**

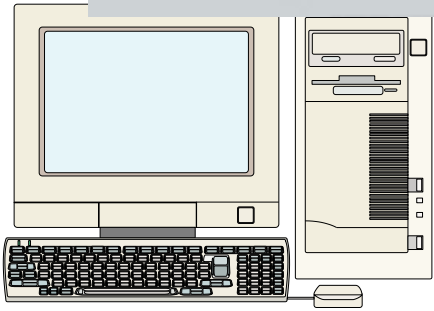


# EXAMPLE: WHAT'S IN A SEARCH QUERY?

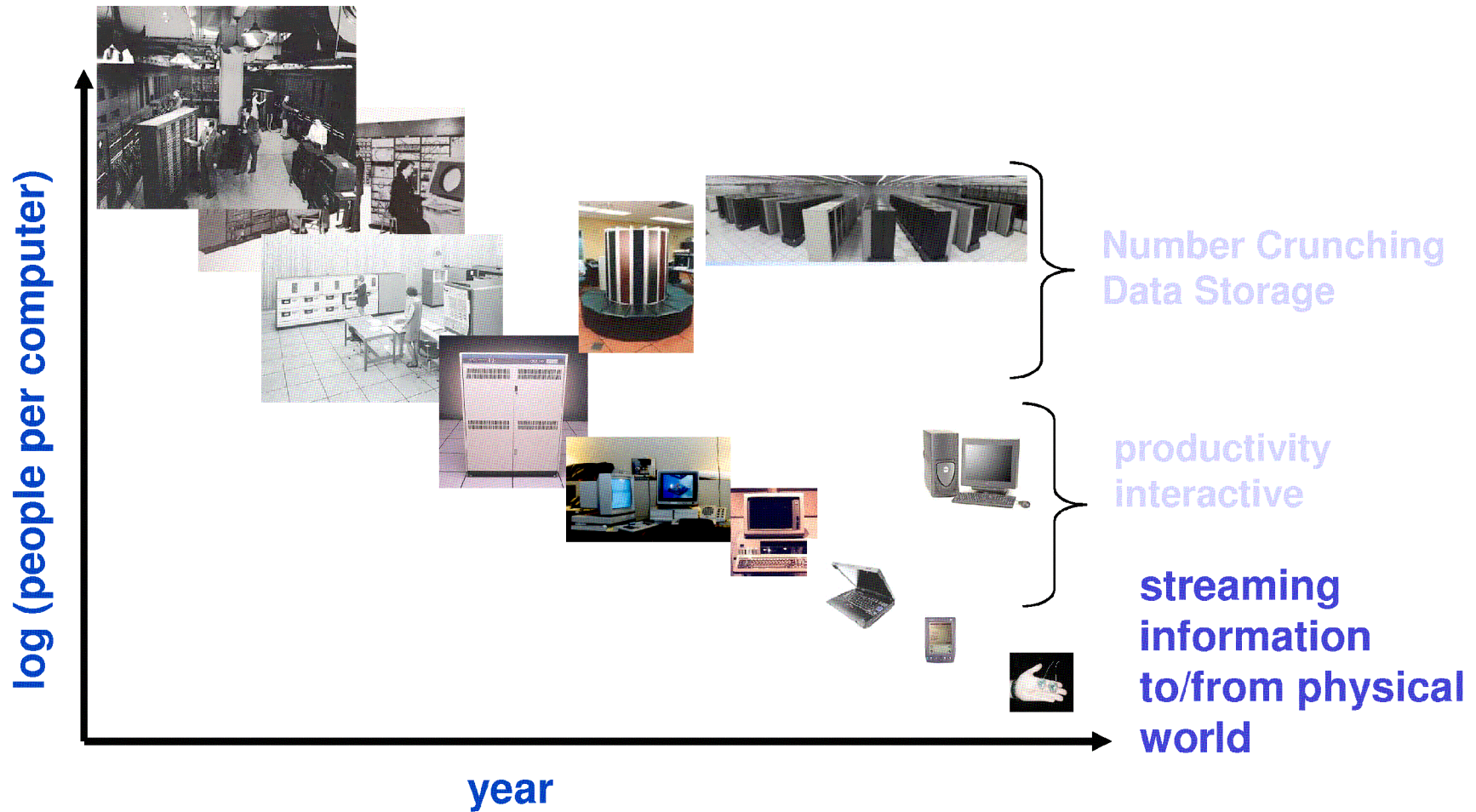


**Complex interaction of multiple components in multiple administrative domains**

# COMPUTING DEVICES EVERYWHERE



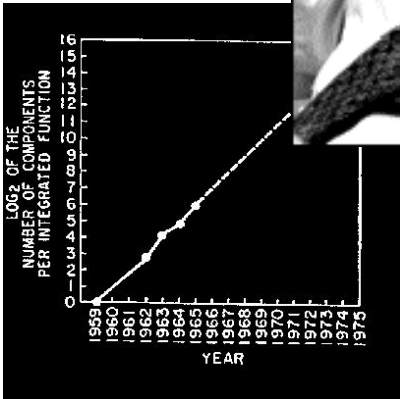
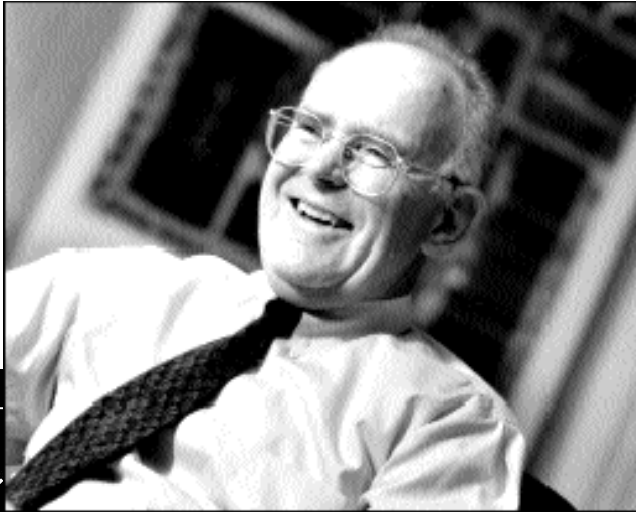
# PEOPLE-TO-CPUS RATIO OVER



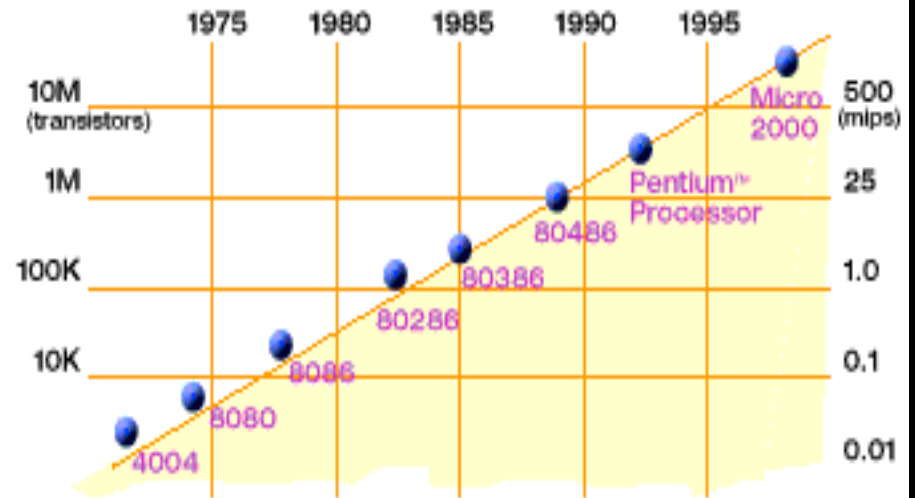
**Today: Multiple CPUs/person!**

- Approaching 100s?

# TECHNOLOGY TRENDS: MOORE'S LAW



Gordon Moore (co-founder of Intel) predicted in 1965 that the transistor density of semiconductor chips would double roughly every 18 months.

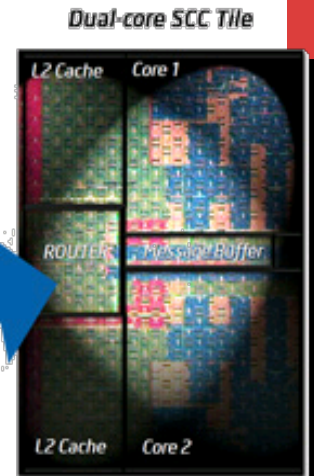
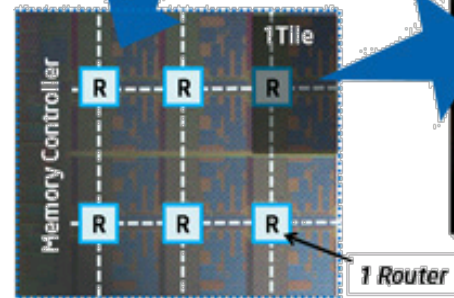
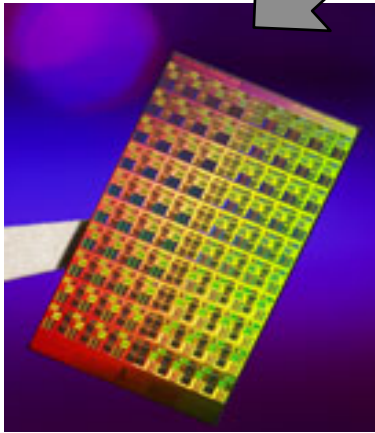


2X transistors/Chip Every 1.5 years  
Called "Moore's Law"

Microprocessors have become smaller, denser, and more powerful.

# MANYCORE CHIPS

- Intel 80-core multicore chip (Feb 2007)
  - 80 simple cores
  - Two FP-engines / core
  - Mesh-like network
  - 100 million transistors
- Intel Single-Chip Cloud Computer (August 2010)
  - 24 “tiles” with two cores/tile
  - 24-router mesh network
  - 4 DDR3 memory controllers
  - Hardware support for message-passing



## “ManyCore” refers to many processors/chip

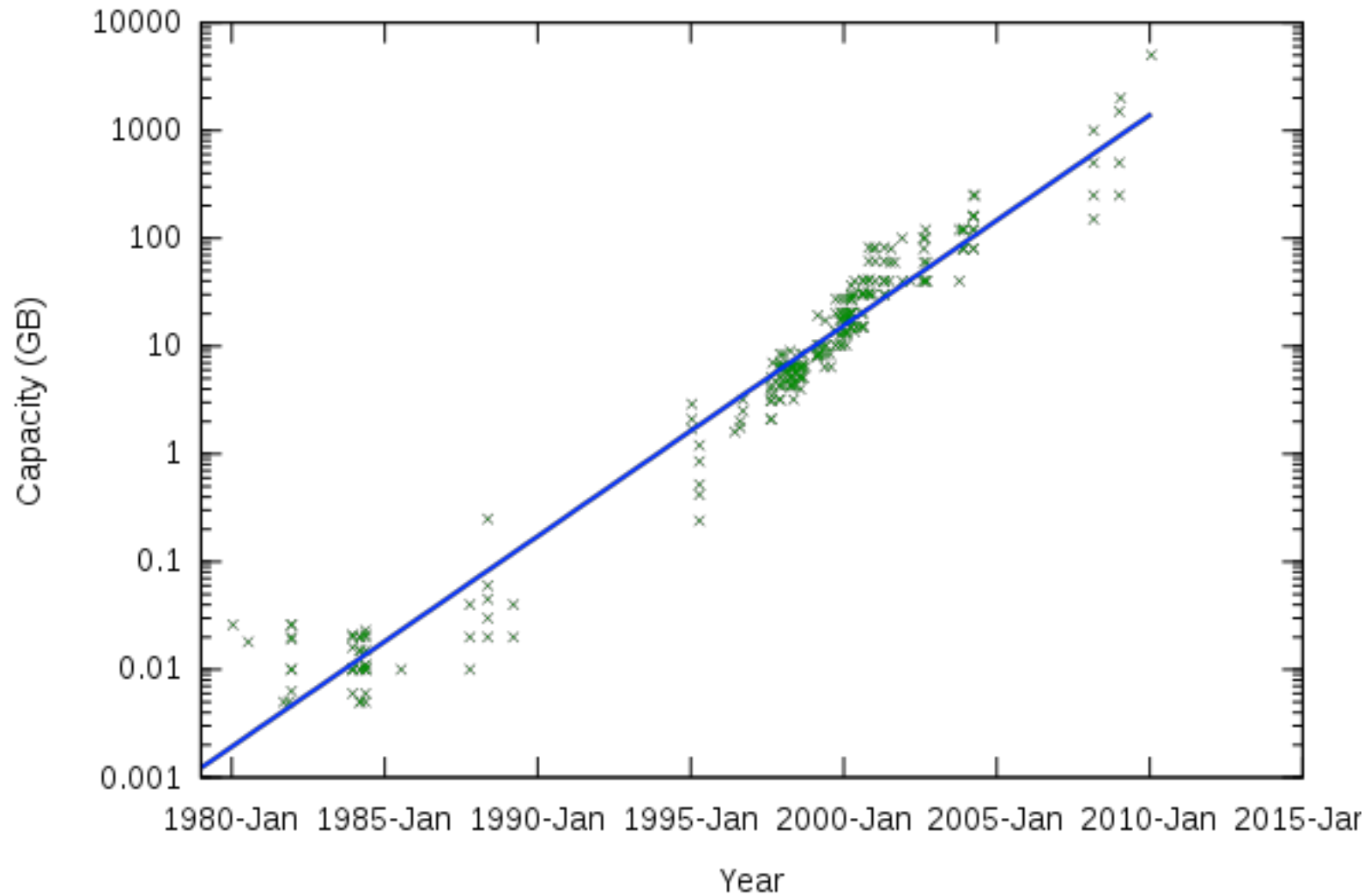
- 64? 128? Hard to say exact boundary

## How to program these?

- Use 2 CPUs for video/audio
- Use 1 for word processor, 1 for browser
- 76 for virus checking???

**Parallelism must be exploited at all levels**

# STORAGE CAPACITY

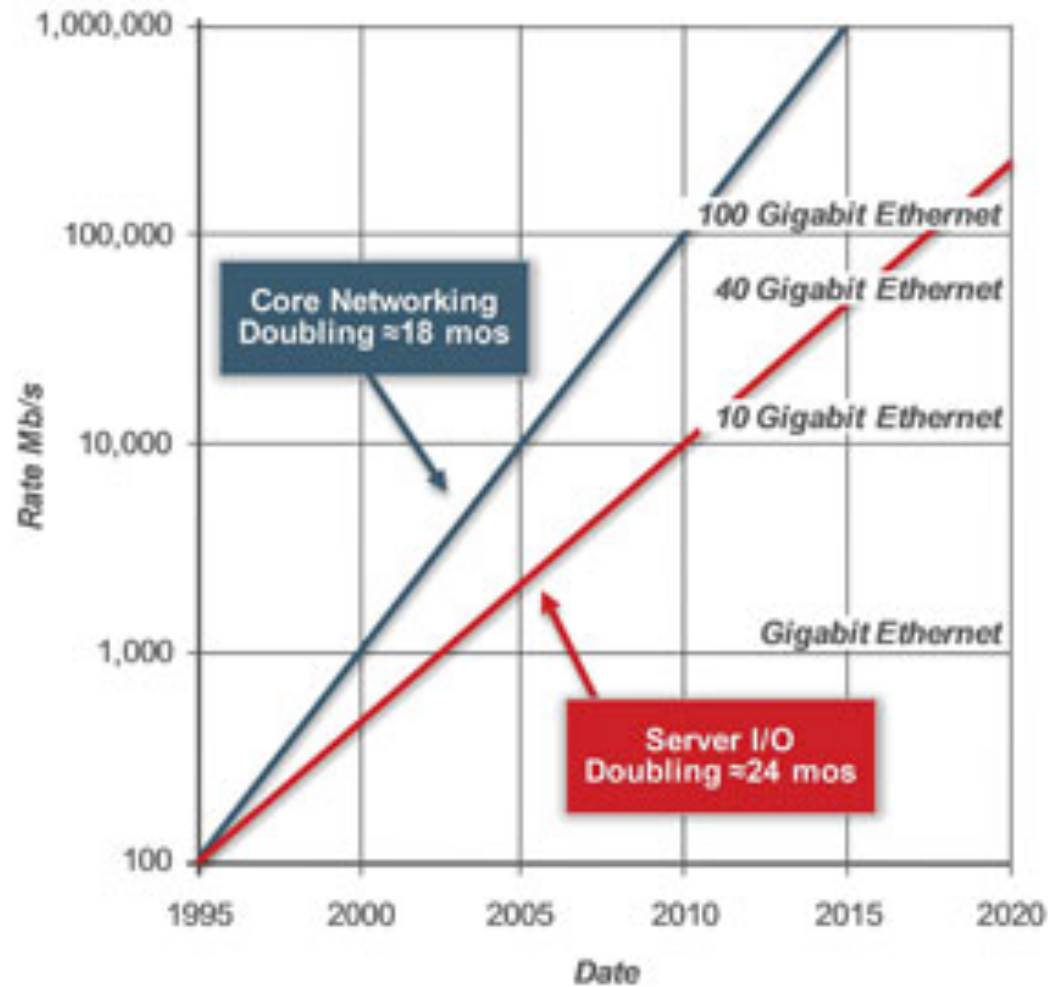


***Retail* hard disk capacity in GB**

(source: <http://www.digitaltonto.com/2011/our-emergent-digital-future/> )



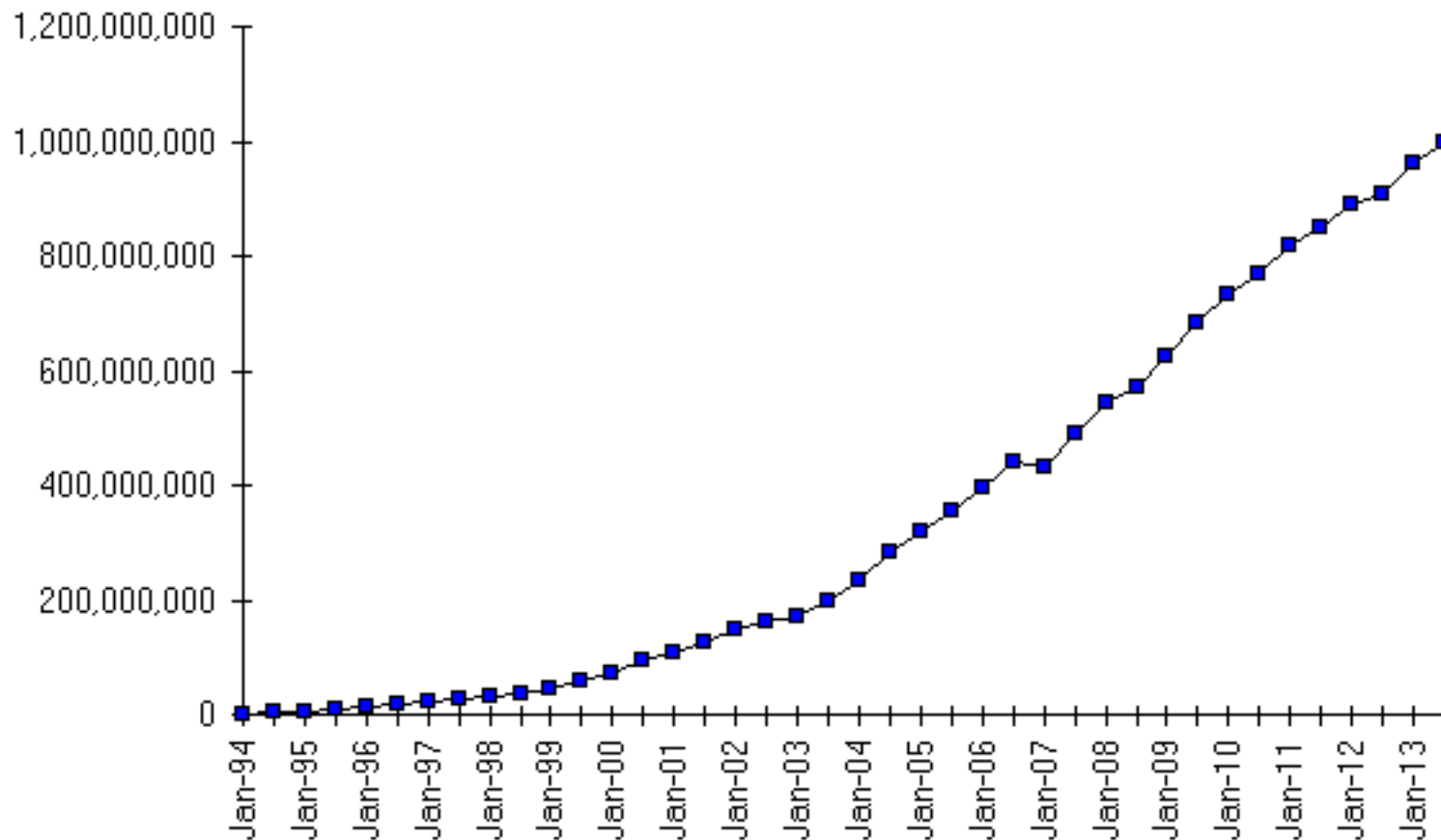
# NETWORK CAPACITY



(source: <http://www.ospmag.com/issue/article/Time-Is-Not-Always-On-Our-Side> )

# INTERNET SCALE: .96 BILLION HOSTS

Internet Domain Survey Host Count **996,230,757** July 2013



Source: Internet Systems Consortium ([www.isc.org](http://www.isc.org))

<https://www.isc.org/solutions/survey>

# INTERNET SCALE: ~2.5 BILLION USERS!

WORLD INTERNET USAGE AND POPULATION STATISTICS June 30, 2012						
World Regions	Population ( 2012 Est.)	Internet Users Dec. 31, 2000	Internet Users Latest Data	Penetration (% Population)	Growth 2000-2012	Users % of Table
<a href="#">Africa</a>	1,073,380,925	4,514,400	<b>167,335,676</b>	15.6 %	3,606.7 %	7.0 %
<a href="#">Asia</a>	3,922,066,987	114,304,000	<b>1,076,681,059</b>	27.5 %	841.9 %	44.8 %
<a href="#">Europe</a>	820,918,446	105,096,093	<b>518,512,109</b>	63.2 %	393.4 %	21.5 %
<a href="#">Middle East</a>	223,608,203	3,284,800	<b>90,000,455</b>	40.2 %	2,639.9 %	3.7 %
<a href="#">North America</a>	348,280,154	108,096,800	<b>273,785,413</b>	78.6 %	153.3 %	11.4 %
<a href="#">Latin America / Caribbean</a>	593,688,638	18,068,919	<b>254,915,745</b>	42.9 %	1,310.8 %	10.6 %
<a href="#">Oceania / Australia</a>	35,903,569	7,620,480	<b>24,287,919</b>	67.6 %	218.7 %	1.0 %
<b>WORLD TOTAL</b>	<b>7,017,846,922</b>	<b>360,985,492</b>	<b>2,405,518,376</b>	<b>34.3 %</b>	<b>566.4 %</b>	<b>100.0 %</b>

NOTES: (1) Internet Usage and World Population Statistics are for June 30, 2012. (2) CLICK on each world region name for detailed regional usage information. (3) Demographic (Population) numbers are based on data from the [US Census Bureau](#) and local census agencies. (4) Internet usage information comes from data published by [Nielsen Online](#), by the [International Telecommunications Union](#), by [GfK](#), local ICT Regulators and other reliable sources. (5) For definitions, disclaimers, navigation help and methodology, please refer to the [Site Surfing Guide](#). (6) Information in this site may be cited, giving the due credit to [www.internetworldstats.com](http://www.internetworldstats.com). Copyright © 2001 - 2013, Miniwatts Marketing Group. All rights reserved worldwide.

(source: <http://www.internetworldstats.com/stats.htm>)

# **NOT ONLY PCS CONNECTED TO THE INTERNET**

## **Smartphone shipments now exceed PC shipments!**

### **2011 shipments:**

- 487M smartphones
- 414M PC clients
  - 210M notebooks
  - 112M desktops
  - 63M tablets
- 25M smart TVs

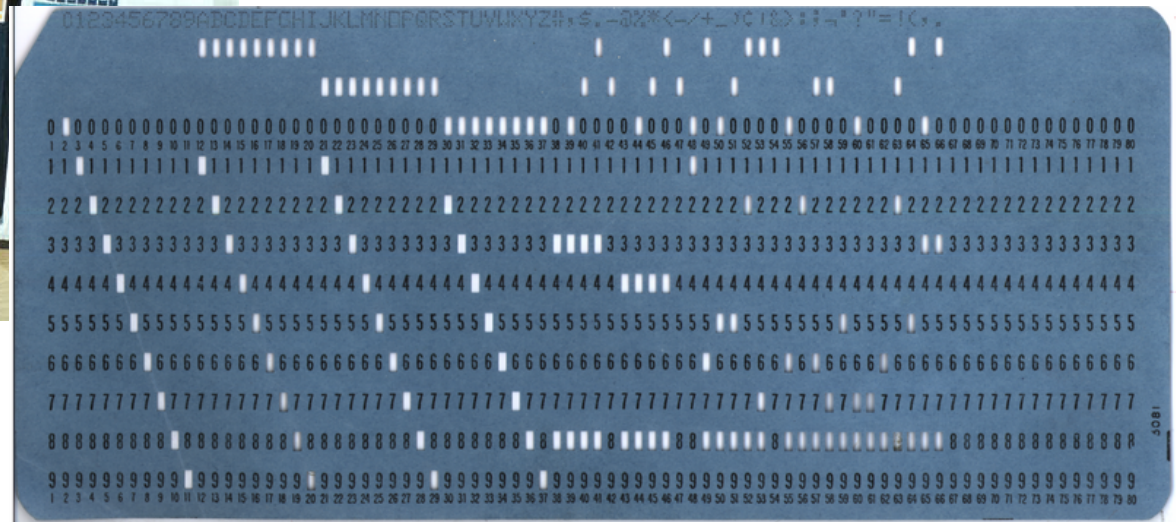


**4 billion phones in the world → smartphone over next decade**

# QUESTION

How to manage such complexity?

- Abstractions!



# THE INSTRUCTOR

**Rong Zheng**

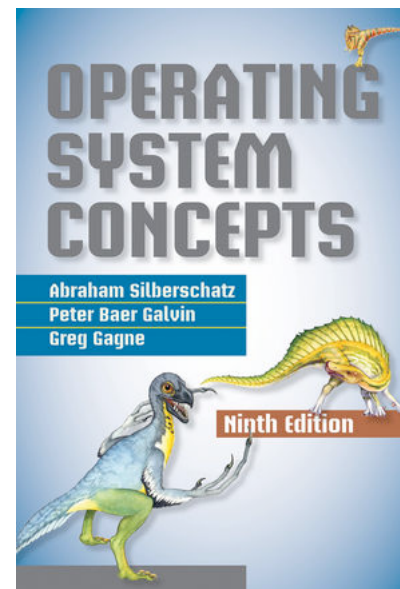
- **Office:** ITB 121
- **Office hr:** Wed. 3:30 – 5:30pm
- **Course homepage:**  
<http://www.cas.mcmaster.ca/~rzheng/course/CAS4J03w14/>
- **Research areas:**
  - Mobile & pervasive computing
  - Wireless networking

# THE TAS

- **Ala Shaabana** ([shaabaa@mcmaster.ca](mailto:shaabaa@mcmaster.ca))
  - Thu 1 -3pm, ITB 116
- **Zhaowei Tian** ([felix.z.tian@gmail.com](mailto:felix.z.tian@gmail.com))
  - Thu 9 – 11am, ITB 207
- **Qiang Xu** ([xuq22@mcmaster.ca](mailto:xuq22@mcmaster.ca))
  - Fri 3 – 5pm, ITB 116

# TEXTBOOK

A. Silberschatz, P. Galvin and G. Gagne, *Operating Systems Concepts*, 9<sup>th</sup> edition, Wiley & Sons





# ORGANIZATION OF THE COURSE

## Scope

- **Process management**
- **Synchronization**
- **Memory management**
- **File system & I/O**
- **Networking**
- **Advanced topics**

**3 programming assignments (45%), midterm (20%), final (25%), pop quiz (10%)**

# PROGRAMMING ASSIGNMENTS

## Nachos (Not Another Complete Heuristic Operating System) 5.0j

- An instructional OS ported to Java
- To understand abstract “concepts” introduced in the lectures
- To implement key building blocks of OS



# PROGRAMMING ASSIGNMENTS

- **Done in groups**
- **Two phases: design documents and code submission**
- **Autograder codes will be provided for testing**
- **In some projects, you may need to develop your own test cases/codes**
- **More details will be provided by the TAs during lab session**

# THE HARE AND THE TURTLE



# BEHAVING IN THE CLASSROOM

Non course-related activities such as answering their phones, browsing the web or playing solitaire are discouraged

