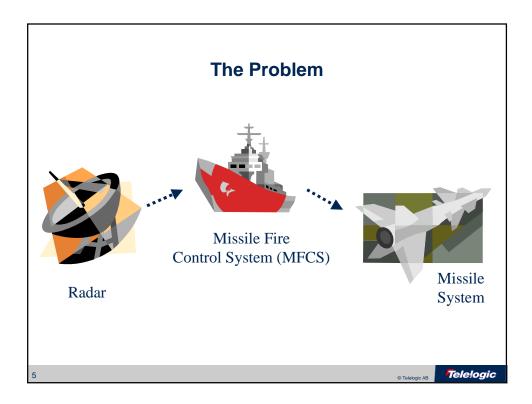
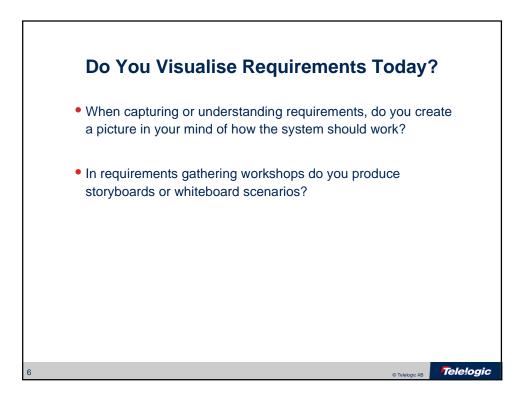
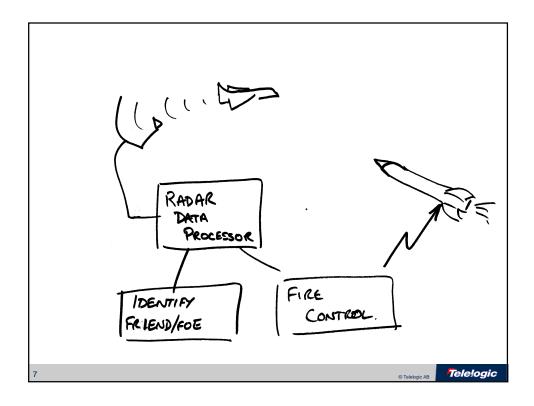
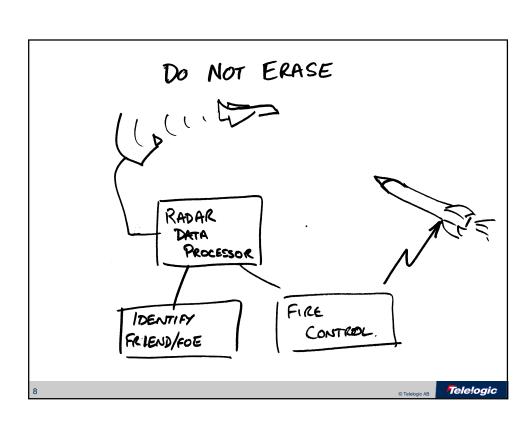


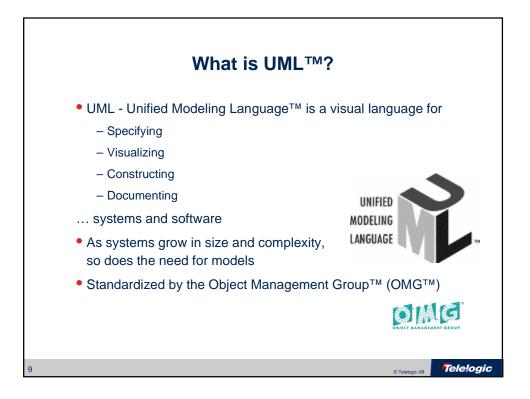
Formal module '/MFCS/System r		
		ols TauUMLSuite TauSDL user Help ■ B Z U Aer III 摇 摇 I <b>鲜 ダ 18 頁   圖</b> 省 計 圖
Standard view	vels 💌 :	کر ہوں ہو تھا
System requirements	ID	System requirements
I Radar data processing The system shall receive rad	1	1 Radar data processing
The system shall assign a tra The system shall check the I The system shall accept and The system shall accept and	2	The system shall receive radar messages containing Target Track Information (Position, Heading, Height, Speed, Identification, Friend or Foe (IFP) Code) for all tracks from the radar system.
The system shall issue fire co	3	The system shall assign a track ID to each track
🖻 2 Missile System	4	The system shall check the IFF code to determine whether to engage or not
™ The system shall connect to	10	reaction of the second s
— The system shall interact wit	11	The system shall issue fire commands
The system	12	2 Missile System
- The system shall display rad	17	The system shall connect to a missile system
	13	The system shall interact with the missile system to fire missiles at targets
	14	3 Display System
	15	The system shall be able to connect to an optional display subsystem
	16	The system shall display radar tracks on a CRT display
	10	The system shall display fadal waters on a orth display
	1	

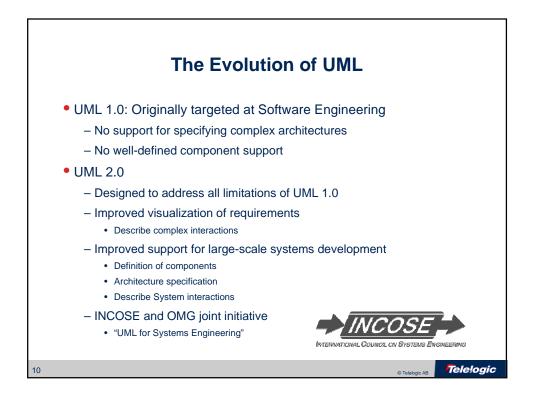


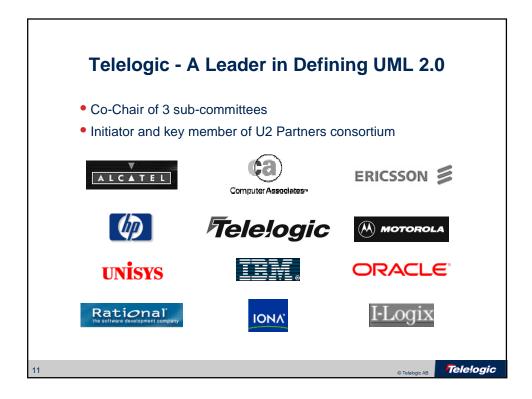


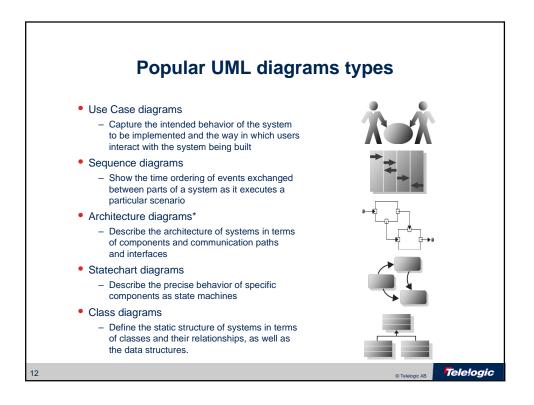


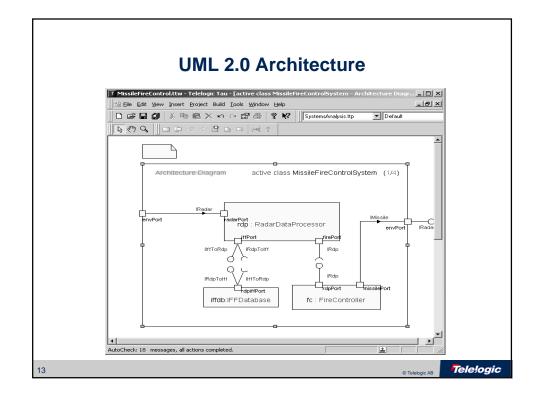


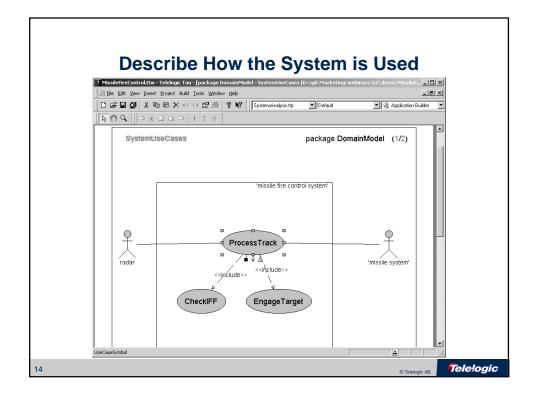


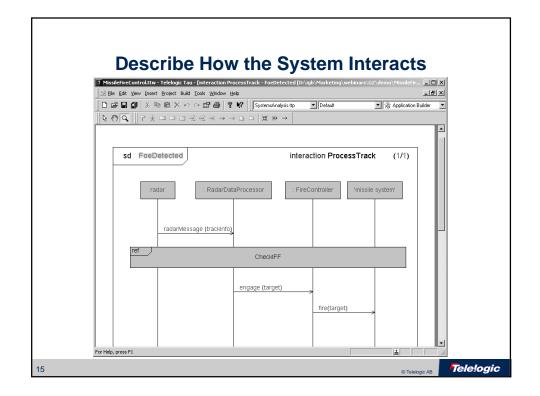


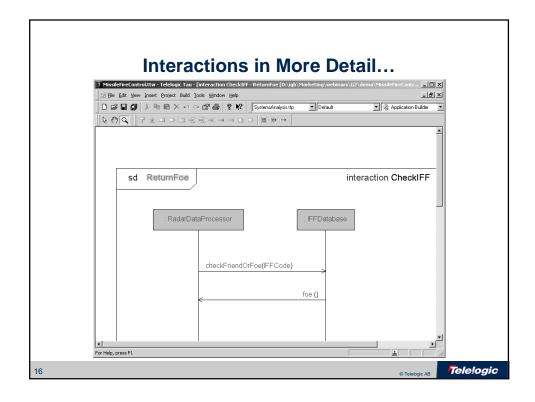




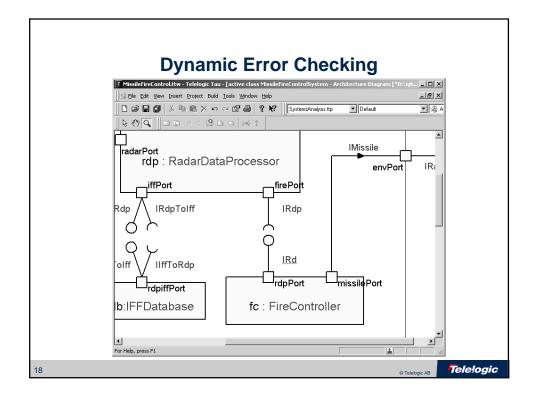


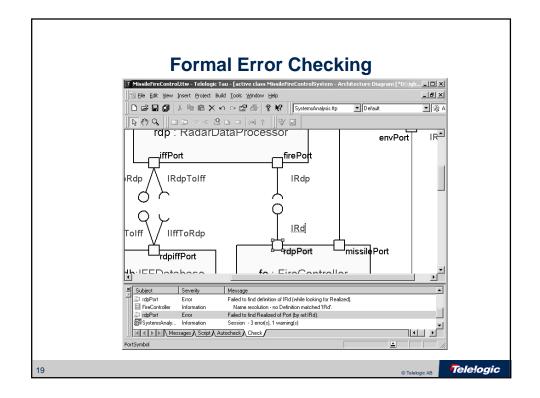






Defining Interfaces	
▼ MissideFireControl.ttw - Telelogic Tau = [active class MissideFireControlSystem - ControlSystem/Interfaces (*DA)ub) Marketing	
ControlSystemInterfaces active class MissileFireControlSystem (2/4)	
17 ©Telelog: AB	gic





Making Changes – 1						
Eile Edit View Ins	w - Telelogic Tau - [active class MissileFireControlSystem - ControlSystemInterfaces [*][ ert Project Build Tools Window Help MissileFireControl.ttw - Telelogic Tau - [active class	ss Missi				
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Con	trolSystemInterfaces active class M	 is 				
	signal engage (target:TargetInfo) sign < <interface>&gt; IRadar</interface>	 				
For Help, press F1	© Tekk	ogic AB				

