

Design and Selection of Programming Languages

5 October 2006

Exercise 4.1

Assume the following Haskell definitions:

size = 10

square $n = n * n$

Add a definition for *cube* with the obvious meaning, and manually perform single-stepped expression evaluation for the expression “*cube size - cube (size - 2)*”.

Exercise 4.2

Haskell has predefined types *Float* for single-precision floating point numbers (which we ignore in the following) and *Double* for double-precision floating point numbers.

Standard mathematical functions like

sqrt, *sin*, *atan* :: *Double* → *Double*

and *pi* :: *Double* are also available; x^k stands for x^k if k is natural; $x ** q$ can be used for x^q where both x and q are of type *Double*.

Define the following Haskell functions, with the meanings obvious from their names:

- (a) *sphereVolume* :: *Double* → *Double*
- (b) *sphereSurface* :: *Double* → *Double*
- (c) *centuryToPicosecond* :: *Integer* → *Integer*

Try the last one in C or Java, too; test both, and compare the results

Exercise 4.3

Define the following Haskell functions:

- (a) *stutter* :: [*a*] → [*a*]

duplicates each element of its argument lists, e.g.: *stutter* [1,2,3] = [1,1,2,2,3,3]

- (b) *splits* :: [*a*] → [([*a*], [*a*])]

delivers for each argument list all possibilities to segment it into non-empty prefix and suffix, e.g.:

splits [1,2,3] = [([1], [2,3]), ([1,2], [3])]

(The order is irrelevant.)

- (c) *rotations* :: [*a*] → [[*a*]]

delivers for each argument list all different results of rotations, each result only once, e.g.:

rotations [1,2,3] = [[1,2,3], [3,1,2], [2,3,1]]

(The order is irrelevant.)

(d) *permutations* :: [a] → [[a]]

delivers for each argument list all different results of permutations, each result only once, e.g.:

permutations [1,2,3] = [[1,2,3], [1,3,2], [2,1,3], [2,3,1], [3,1,2], [3,2,1]]

(The order is irrelevant.)

Exercise 4.4 — Defining Haskell Functions (40% of Midterm 1, 2003)

Define the following Haskell functions (the solutions are independent of each other):

(a) *polynomial* :: [Double] → Double → Double

such that for coefficients $c_0, c_1, c_2, \dots, c_n$ and any x the following holds:

$$\text{polynomial } [c_0, c_1, c_2, \dots, c_n] x = c_0 + c_1 \cdot x + c_2 \cdot x^2 + \dots + c_n \cdot x^n$$

e.g.: *polynomial* [3,4,5] 100.0 = 50403.0

Hint: Use Horner's rule:

$$c_0 + c_1 \cdot x + c_2 \cdot x^2 + \dots + c_n \cdot x^n = c_0 + x \cdot (c_1 + x \cdot (c_2 + \dots + x \cdot (c_n) \cdot \dots))$$

(b) *findJump* :: Integer → [Integer] → (Integer, Integer)

takes an integer d and a list and returns the first pair of **adjacent** elements of the list such that the values of these two elements are farther than d apart, e.g.,

findJump 3 [2,3,4,2,5,3,6,2,3,5,4,1,6] = (6,2)

If the list contains no such values, an error is produced.

(c) *suffixes* :: [a] → [[a]]

delivers for each argument list all its suffixes, e.g.:

suffixes [1,2,3,4] = [[1,2,3,4], [2,3,4], [3,4], [4], []]

(The order is irrelevant.)

(d) *diagonal* :: [[a]] → [a]

interprets its argument as a matrix (represented as in Exercise 2.1), which may be assumed to be square, and returns the main diagonal of that matrix, e.g.:

diagonal [[1,2,3], [4,5,6], [7,8,9]] = [1,5,9]

(e) *isSquare* :: [[a]] → Bool

determines whether its argument corresponds to a list-of-lists representation (as in Exercise 2.1) of a *square* matrix.

Exercise 4.5 — Haskell Evaluation (30% of Midterm 1, 2003)

Assume the following Haskell definitions to be given:

```
foldr      :: (a -> b -> b) -> b -> [a] -> b
foldr f e []      = e
foldr f e (x:xs) = f x (foldr f e xs)

concat     = foldr (++) []

(||)       :: Bool -> Bool -> Bool  -- Boolean disjunction: or
True || _ = True
False || b = b

any p = foldr ((||) . p) False
gen f (x,s) = x : gen f (f x s)
foo k n = (k + n, n + 2)
```

Simulate Haskell evaluation for the following expressions (write down the sequence of intermediate expressions):

- (a) `foldr (*) 1 [6,7]`
- (b) `any (> 0) (gen foo (0,1))`

Exercise 4.6 — Defining Haskell Functions (20% of Midterm 1, 2004)

Define the following Haskell functions (the solutions are independent of each other):

- (a) $sum :: [Integer] \rightarrow Integer$
such that $sum\ xs$ evaluates to the sum of all elements of the list xs .
- (b) $all :: (a \rightarrow Bool) \rightarrow [a] \rightarrow Bool$
such that $all\ p\ xs$ evaluates to **True** if p considered as a predicate holds for all elements of xs , and to **False** if there is at least one element in xs for which p does not hold.
E.g., $all\ (> 1)\ [2..10] = \mathbf{True}$
- (c) $selMod :: Integer \rightarrow [Integer] \rightarrow [Integer]$
such that $selMod\ k\ xs$ selects from the list xs all those elements that are equivalent to k modulo $k + 1$, e.g.,
 $selMod\ 2\ [2, 3, 8, 1, 2, 5] = [2, 8, 2, 5]$
- (d) $sources :: Eq\ a \Rightarrow [(a, a)] \rightarrow [a]$
such that $sources\ ps$ returns the *sources* of the graph ps .

Here, the list ps of pairs is considered as representing a simple graph by representing each edge from node x to node y by the pair (x, y) .

The *context* “ $Eq\ a \Rightarrow$ ” just means that you may use the equality test for elements of type a , i.e., $(==) :: a \rightarrow a \rightarrow Bool$.

Example: $sources\ [(2,3), (3,4), (1,4), (1,5), (2,5)] = [2,1]$

(The order is irrelevant.)